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ATTACHMENT 1

```
Filename: MP3Jukeboxx.java (a.k.a "Juke-A-Nator")
     * Author: Tom Myers
     * Version: 1.0
     st Purpose: This file contains the entry point for the Juke-A-Nator application and is
                    responsible for:
                       1. Creating all the other main components of this application.
                       2. Displaying all of the user-interface components.
                       3. Performing all event-handling for the user-interface components.
                   1. \ x - Where x is the number of credits to override any previous value.
       Outputs:
                 1. GbaMgr.DAT - A file containing the persistent state of the bill acceptor table.
2. MP3Jukeboxx.properties - A file containing configuration information for the app.
                 3. MP3Jukeboxx.PL - A file containing the outstanding playlist of songs to be added
                      to the song queue (a.k.a. playlist)
                  4. MP3Jukeboxx.LOG - A file containing log history for the application (max size 1MB)
     * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used to compile this java source file into MP3Jukeboxx.java. Additionally, the javax.comm and * Java Media Framework (JMF) libraries (both by Sun Microsystems) were used to compile various
        elements of this application.
     * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
    import java.awt.*;
    import java.awt.Insets;
import java.awt.event.*;
import java.util.Date; import java.util.Vector;
    import java.util.Enumeration;
import java.util.Properties;
import java.util.Random;
import java.io.*;
    import java.net.URL;
    import java.beans.PropertyChangeListener;
import javax.swing.*;
import javax.swing.tree.*;
import javax.swing.tree.;
import javax.swing.tree.DefaultTreeSelectionModel.*;
import javax.swing.ImageIcon;
import javax.swing.Icon;
import javax.swing.Timer.
    import javax.swing.Timer;
import javax.swing.border.EmptyBorder;
import javax.swing.border.LineBorder;
import javax.swing.event.TreeSelectionListener;
import javax.swing.event.TreeSelectionListener;
L.
    import javax.swing.event.ListSelectionListener;
import javax.swing.event.ListSelectionEvent;
import javax.swing.event.ChangeListener; import javax.swing.event.ChangeEvent;
     import com.sun.java.swing.plaf.windows.WindowsLookAndFeel;
     import TreeMgr.*;
     import WinAmpMgr.*;
     import GBAMgr.*;
     import MyRenderer.*;
import MyListRenderer.*;
import AddPathDialog.*;
     import LogonDialog.*;
import CDPanel.*;
     import SpinButton.*
     import ConfirmationDialog.*;
     public class MP3Jukeboxx extends JDialog implements ActionListener, WindowListener, MouseListener
         private boolean bDebug = false;
         private boolean bOwnerMode = false;
                                    cardPanel;
         private JPanel
                                    userPanel;
         private JPanel
         private CardLayout cardMgr;
         private CardLayout userCardMgr;
         private static final int CLASSIC_PANEL = 0;
         private static final int ADMIN_PANEL = 1;
         private static final int TABLE_PANEL
          private static final int SEARCH_PANEL = 3;
         private static final int GENRE_PANEL = 4;
```

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```
private int iVisiblePanel = CLASSIC_PANEL;
          private int iLastVisiblePanel = CLASSIC_PANEL;
          // For the "classic" view.
          private JPanel classicPanel;
          private CDPanel northwestCD;
          private CDPanel northeastCD;
         private CDPanel southwestCD;
         private CDPanel southeastCD;
         // For the "genre" view.
         private JPanel genrePanel;
          private JLabel
                             genreLabel;
                             genreTitleVect;
          private Vector
         private JList
                             genreList;
         private JScrollPane genreScrollPane;
         private CDPanel
private ImageIcon
                             genreNorthCD;
                             genreNorthCDImage;
          private Vector
                             genreNorthSongVector;
                              genreNorthCDTitle;
          private String
                              genreNorthGenre;
         private String
                              genreSouthCD;
          private CDPanel
                              genreSouthCDImage;
          private ImageIcon
                              genreSouthSongVector;
          private Vector
                              genreSouthCDTitle;
         private String
                              genreSouthGenre;
          private String
                              genrePageUpBtn;
          private JButton
          private JButton
                              genrePageDnBtn;
          private JButton
                              genreCloseBtn;
          126
127
128
                                    tablePanel;
129
          private JScrollPane
                                    tableScrollPane;
          private DefaultTableModel tableModel;
130 T
          private JTable
                                    table;
                                    tableCDPanel;
          private CDPanel
132
133 H
          private ImageIcon viewImg;
private ImageIcon rankingImg;
135
                             displayImg;
          private ImageIcon
137 W
138
          private JLabel viewLbl;
          private JLabel rankingLbl;
140
          private JLabel displayLbl;
          private JButton tableSongViewBtn;
          private JButton tableCDViewBtn;
143
          private JButton tableAbsRankingBtn;
144
145
          private JButton tablePwrRankingBtn;
          private JButton tableShowTop50Btn;
146
          private JButton tableShowTop100Btn;
148
          private JButton tableShowAllBtn;
          private JButton tableShowNewBtn;
          private JButton tableCloseBtn;
          private JButton tablePageUpBtn;
          private JButton tablePageDnBtn;
          private boolean bTableSongView = true;
          private boolean bTableAbsRanking = true;
          private static final int TABLE_TOP50 = 1;
          private static final int TABLE_TOP100 = 2;
          private static final int TABLE_ALL
                                                = 3;
          private static final int TABLE NEW
                          iTableSize = TABLE_TOP50;
          private int
                                       = -1;
= null;
                               iRow
          private int
                               strSong
          private String
                              strCDTitle = null;
          private String
                               strGenre = null;
          private String
                              coverImage = null;
           private ImageIcon
                               songVector = null;
          private Vector
           private DefaultMutableTreeNode selectedNode = null;
          private Vector
                                     tableVector;
                                     top50Vect;
          private Vector
                                     top100Vect;
          private Vector
          private Vector
                                     allVect;
                                     top50VectByPwr;
           private Vector
                                     top100VectByPwr;
           private Vector
                                     allVectByPwr;
           private Vector
```

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```
182
           private Vector
                                         top50CDVect;
                                         top100CDVect;
183
           private Vector
           private Vector
                                         allCDVect;
184
           private Vector
185
                                         newCDVect;
186
187
           private Vector
                                          top50CDVectByPwr;
           private Vector
                                         top100CDVectByPwr;
188
           private Vector
                                         allCDVectByPwr;
189
           private Vector
                                         newCDVectByPwr;
190
191
                                         columnHeaderVect;
192
           private Vector
           private vector columnated vect;
private final String colRank = "Rank";
private final String colPlays = "Plays";
private final String colRatio = "Plays/Day";
private final String colCarre = "Corre".
193
194
195
196
           private final String colkatio = "Plays/Day";
private final String colGenre = "Genre";
private final String colCD = "CD Title";
private final String colSong = "Artist-Track-Song Name";
private final String colMp3 = "MP3 Object";
197
198
199
200
201
202
           private boolean bPopularTableColumnsHidden = true;
           private TableColumn tcAge = null;
private TableColumn tcPlays = null;
203
204
205
           private TableColumn tcPlaysPerDay = null;
206
207
           // For the "admin" view.
// ------
private JPanel adminP
208
209
                                        adminPanel;
210
211
           private DefaultTreeModel treeModel;
212
           private JTree
213
                                         tree:
                                         treeScrollPane;
           private JScrollPane
214
215
216
           private JScrollPane
                                         playlistScrollPane;
           private JList
                                         playlistList;
218
           private Vector
                                         playlistVector;
           private JButton
                                         adminNextBtn;
219
220 4
           private JButton
                                         adminPauseBtn;
221 🦪
           private JButton
                                         adminPlayBtn;
222
           private JButton
                                         adminMoveUpBtn;
           private JButton
                                         adminMoveDnBtn;
224
           private JButton
                                         adminRemoveBtn;
225
226
           private JButton
                                         ownerIncrementBtn;
227
           private JButton
                                         ownerDecrementBtn;
           private JButton
                                         ownerAddPathBtn;
           private JButton
                                         ownerDeleteFromDiskBtn;
229 ≘
230
           private JButton
                                         ownerAddNodeToQBtn;
           private JButton
                                         ownerRemNodeFromQBtn;
           private JButton
232 🟥
                                         ownerResetTreeBtn;
233
           private JLabel
                                         ownerNumToQueueLabel;
           private SpinButton
                                         ownerNumToQueueSB;
           private JLabel
private SpinButton
235 T
236
237
                                         adminPlayerVolumeLabel;
                                         adminPlayerVolumeSB;
           private JCheckBox
                                         adminShowQueuedCB;
238
           private JCheckBox
                                         adminRandomPlayCB;
           private JCheckBox
                                         adminShowConfirmationCB;
240
           private JLabel
                                         adminRandomIntervalLabel;
           private SpinButton
                                         adminRandomIntervalSB;
241
242
243
           private DefaultTableModel billStatsModel;
           private JTable
                                         billStats;
244
           private JScrollPane
                                         billStatsScrollPane;
245
246
247
           private JTextArea
                                         adminLogTextArea;
           private JScrollPane
                                         adminLogScrollPane;
248
249
250
           private JLabel
                                         treeLabel;
           private JLabel
                                         playlistLabel;
251
           private JLabel
                                         adminLogLabel;
252
                                         billStatsLabel;
           private JLabel
253
254
255
256
           // For the "search" view.
257
258
           private JPanel searchPanel;
259
260
           private boolean
                                 state = false;
261
           private int
                                  iSearchBy = TreeMgr.BY ALL;
262
           263
264
265
           private DefaultTableModel searchTableModel = null;
266
           private JTable
private Vector
                                 searchTable = null;
searchColumnHeaderVect = null;
267
268
269
           private final String colCDNum = "CD #";
                              searchVector = null;
270
           private Vector
           private Vector
                                  searchTableVector = null;
```

```
searchLabel = null;
272
          private JLabel
273
274
           private JButton
                                searchSearch
                                                  = null;
275
          private JButton
                                 searchCancel
                                                  = null;
276
           private JButton
                                 searchClear
                                                  = null;
277
          private JButton
                                 searchPageUpBtn = null;
           private JButton
                                 searchPageDnBtn = null;
278
279
280
          private JLabel
                                 searchByLabel = null;
281
          private JButton
                                 searchByArtistBtn = null;
282
283
          private JButton
                                searchBySongBtn = null;
          private JButton
private JButton
                                 searchByCDTitleBtn = null;
284
                                 searchByAllBtn
285
                                                    = null:
286
                                                 = null:
          private CDPanel
                                 searchCDPanel
287
                                searchStrSong = null;
searchStrCDTitle = null;
          private String
288
289
          private String
290
          private String
                                 searchStrGenre = null;
                                searchCoverImage = null;
291
          private ImageIcon
          private Vector
292
                                 searchSongVector = null;
                                searchIndex = 0;
searchTextField = null;
293
          private int
          private JTextField
294
295
          private int
                                iSearchMp3Row
                                                 = -1;
296
297
          private KeyboardPanel keyboardPanel = null;
298
299
           // Bottom
301
          private JPanel
                               bottomPanel;
302
303
          private JButton treeViewBtn;
304
305
         . private JButton tableBtn;
          private JButton genreBtn;
307
          private JButton showCurrentBtn;
308
          private JButton srchBtn;
          private JButton topBtn;
309
310
          private JButton prevGenreBtn;
311 0
          private JButton nextGenreBtn;
          private JButton btmBtn;
312
313
314
315
          private JLabel
                               totalCDsLabel;
          private JTextField totalCDsTxtField;
316
317
          private JLabel
                               visibleCDsLabel;
318
          private JTextField visibleCDsTxtField;
319 🛊
320 <u>.</u>
321 <u>.</u>
          private JLabel
                               nowPlayingLabel;
          private JTextField nowPlayingTxtField;
322
          private JButton
                             prevPageBtn;
323
          private JButton
                               nextPageBtn;
324
325
326
          private JLabel
                               creditsLabel;
          private JTextField creditsTxtField;
327
          private JLabel
                               selectionLabel;
328
329
          private JTextField selectionTxtField;
          private JButton
                               btn_1;
          private JButton
330
                               btn 2;
          private JButton
331
                               btn_3;
          private JButton
332
                               btn 4;
333
          private JButton
                               btn_5;
          private JButton
334
                               btn 6;
          private JButton
335
                               btn_7;
          private JButton
336
                               btn 8;
          private JButton
337
                               btn_9;
          private JButton
                               btn 0:
          private JButton
339
                               cancelBtn;
340
          private JButton
                               enterBtn:
341
342
          // Data
          private Timer timer;
343
          private Random random;
345
                        credits;
newCredits;
          private int
347
          private int
          private Integer intCredits;
          private String strText = "";
          static final private int CURRENT = 2;
static final private int PREVIOUS = 3;
351
          static final private int NEXT static final private int TOP
353
355
          static final private int BTM
356
357
358
          private int
                             iMaxCDPtr = 0;
359
          private int
                             iCurrentCDPtr = 0;
360
          private Vector
                             CDVector;
```

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```
iCurrentGenrePtr = 0;
          private int
                             iMaxGenrePtr = 0;
          private int
          private Vector
                             GenreVector;
          private Vector
                             GenreTitleVector;
          public TreeMgr
                             treeMgr:
          public PlayerMgr playerMgr;
          public GBAMgr
                             qbaMqr;
                             iLastSelTreeRow = 0;
          private int
                                                             // when incremented by one, equals 500ms.
                             iElapsedRuntime = 1;
          private int
                             iElapsedSilence = 1; // when incremented by one, equals 500ms. iElapsedUserInactivity = 1; // when incremented by one, equals 500ms.
          private int
          private int
          private String
                             strCurrentSong;
                                                  = false;
          private boolean bChangedSong
          private boolean
                             bDirtyFlag
                                                  = false;
                             bIsAppFunctional
                                                  = false;
          private boolean
          private boolean
                             bIsAppStarted
                                                  = false;
          private boolean bButtonsEnabled
                                                  = false;
          private boolean bEntryButtonsStale = true;
           // The following are configuration parameters for the jukebox.
           // These values are read from the properties file at initialization
           // and can only be changed by editing this file directly.
           private boolean bRandomPlay = true;
          private Integer intRandomPlayInterval = new Integer(20);
                           iRandomPlayInterval = 20;
          private boolean bFlipToRandom = true; // At startup, if set will flip to a random CD.
          private boolean bShowQueued = true; // Whether or not the user sees the "queued" flag on songs.
          private boolean bShowConfirmation = true; // Whether or not the user gets a confirmation query.
396 397
          private Integer intNumberToQueue = new Integer(0); // If set to non-zero, that number of "free" private int iNumberToQueue = 0; // songs will be maintained in the queue.
398 📳
400
           private Integer intPlayerVolume = new Integer(75);
                         iPlayerVolume = 75;
401
           private int
402
           // -----
          404
405
           407
           private int
           private Integer intLevel_2 = new Integer(10);
409 ≅
                           iLevel_2 = 10;
           private int
410 411
                           iCreditsPer = 4; // The default is to award 4 credits for 1 $1.00 bill entered.
412
           private int
           private Integer intCreditsPer = new Integer(4);
413
414
                                                   // If the user entered 2 $1.00 bills or 1 $2.00 bill
                             iBonusLevel 1 = 8;
415 🖺
           private int
           private Integer intBonusFactor 1 = new Integer(1);
private int iBonusFactor 1 = 1; // Give the user 1 bonus credit.
416
417
418 419
           private int iBonusLevel_2 = 20; // If the user entered any combination of bill(s) totaling $5.00 private Integer intBonusFactor_2 = new Integer(3); private int iBonusFactor_2 = 3; // Give the user 3 bonus credits.
           private int iBonusLevel_3 = 40; // If the user entered any combination of bill(s) totaling $10.00 private Integer intBonusFactor_3 = new Integer(5); private int iBonusFactor_3 = 5; // Give the user 5 bonus credits.
                             iBonusLevel_4 = 80; // If the user entered any combination of bill(s) totaling $20.00
           private Integer intBonusFactor 4 = new Integer (7);
private int iBonusFactor 4 = 7; // Give the user 7 bonus credits.
           private int
           7/ -----
           private Integer intNewCDVectorSize = new Integer(50);
                             iNewCDVectorSize = 50;
           private int
           private Integer intNewCDAgeThreshold = new Integer(30); // In Days.
           private int iNewCDAgeThreshold = 30;
//
           // For application settings persistence.
           private Properties properties;
           // For accounting purposes on the acceptor, this tracks the bills inserted.
           private Vector acceptorVector;
           // For logging.
           static public BufferedWriter out = null;
           static public File logFile = null;
           static public RandomAccessFile raLogFile = null;
           static public String strTrcHdr = "";
```

static public final int ENTER = 0;

static public final int EXIT = 1;

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```

```
static public final int COMMENT = 2;
public MP3Jukeboxx(String strTitle, int initialCredits, boolean debug)
   super();
   trace("MP3Jukeboxx()", ENTER);
   bDebug = debug;
   getContentPane().setLayout(null);
   setBounds(-3,-25,1030,800);
   addWindowListener(this);
   // Load the bill acceptor statistics file.
   loadAcceptorVector();
   // Load in the configuration file.
   loadProperties();
   // Pass in true so that it will create a numbering scheme for the CDs that it finds.
   // (A CD will be considered a parent directory of songs).
   treeMgr = new TreeMgr(true, true);
   playerMgr = new WinAmpMgr();
   playerMgr.setNumberToQueue(iNumberToQueue);
   playerMgr.setVolume(iPlayerVolume);
   playerMgr.setLockOnQueue(false);
   playerMgr.releaseInitialLock();
   gbaMgr = new GBAMgr();
   timer = new Timer (500, this);
   random = new Random(java.lang.System.currentTimeMillis());
   // Override any outstanding credits if the passed in credits parameter is non-zero.
   if (initialCredits < 0)
       intCredits = new Integer(0);
      newCredits = 0;
       // Force an update of the text field.
       credits = 1;
    else if (initialCredits > 0)
       intCredits = new Integer(initialCredits);
       newCredits = initialCredits;
       // Force an update of the text field.
       credits = 0;
    }
    initGui();
    initTree();
    initCDVector();
    initGenreVector();
    initGenreTitleVector();
    classicPanel = new JPanel();
    classicPanel.setBounds(0,0,1024,600);
    classicPanel.setForeground(Color.white);
    classicPanel.setBackground(Color.black);
    classicPanel.setLayout(null);
    if (bFlipToRandom == true)
       flipToRandomCD();
    initClassicPanel(CURRENT);
    addToClassicPanel();
    initTablePanel();
    initGenrePanel();
    initSearchPanel();
    updateVisibleCDTextField();
```

```
selectionTxtField.setText("");
userPanel.add(classicPanel, "classic");
userPanel.add(tablePanel, "table");
userPanel.add(genrePanel, "genre");
userPanel.add(searchPanel, "search");
cardPanel.add(userPanel, "user");
cardPanel.add(adminPanel, "admin");
getContentPane().add(cardPanel);
getContentPane().add(bottomPanel);
setForeground(Color.white);
setBackground(Color.black);
// Add a "shutdown hook" function that will be called in case there is an unexpected termination
// signal to the Java VM. In this case, all we want to do is save data to disk.
Runtime.getRuntime().addShutdownHook(
   new Thread()
       public void run()
          cleanup();
   });
setResizable(false);
setVisible(true);
if (bIsAppFunctional == true && bIsAppStarted == false)
    // Start the timer.
   timer.start();
    // Start playerMgr, which will do its thing in a separate thread.
   playerMgr.start();
// The below bypasses security measures because it is assumed only authorized people will // have access to the physical keyboard...
addKeyListener(
    new KeyListener()
       public void keyPressed(java.awt.event.KeyEvent event)
          char ch = event.getKeyChar();
          if (ch == java.awt.event.KeyEvent.VK_ESCAPE)
              if (iVisiblePanel != ADMIN_PANEL)
                 logInfo("Owner mode.");
                 bOwnerMode = true;
                 visibleCDsTxtField.setText("");
                 disableBottomPanel();
                 ownerIncrementBtn.setVisible(true);
                 ownerDecrementBtn.setVisible(true);
                 ownerAddPathBtn.setVisible(true);
                 ownerDeleteFromDiskBtn.setVisible(true);
                 ownerAddNodeToQBtn.setVisible(true);
                 ownerRemNodeFromQBtn.setVisible(true);
                 ownerResetTreeBtn.setVisible(true);
                 ownerNumToQueueSB.setVisible(true);
                 iLastVisiblePanel = iVisiblePanel;
                 iVisiblePanel = ADMIN_PANEL;
                 loadLogFile();
                 cardPanel.setVisible(false);
                 cardMgr.show(cardPanel, "admin");
                 cardPanel.setVisible(true);
                  logInfo("Showing User Panel.");
                 bOwnerMode = false;
                  iVisiblePanel = iLastVisiblePanel;
                  iLastVisiblePanel = ADMIN_PANEL;
                 checkBottomPanel();
```

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```
cardPanel.setVisible(false);
                             cardMgr.show(cardPanel, "user");
                             cardPanel.setVisible(true);
                      }
                   public void keyTyped(java.awt.event.KeyEvent event) { }
                   public void keyReleased(java.awt.event.KeyEvent event) { }
                });
             trace("MP3Jukeboxx()", EXIT);
          private void flipToRandomCD()
             trace("flipToRandomCD()", ENTER);
             // First, generate a random number between 0 and 4 less than the Maximum number of CDs.
             int iRndCD = random.nextInt();
             iRndCD = Math.abs(iRndCD);
             iRndCD = iRndCD % (iMaxCDPtr - 4);
             iRndCD += 1;
             // Now, point to this random CD and make it visible.
             iCurrentCDPtr = iRndCD;
             setSelectedCDForCDPtr(iCurrentCDPtr);
              // Get the corresponding Genre pointer.
             iCurrentGenrePtr = getGenrePtrForSelectedCD();
              // Now, enable/disable the scrolling buttons appropriately.
667
             checkScrollButtons();
668
669
670
             trace("***");
671
              trace("Random iCurrentCDPtr: " + iCurrentCDPtr);
672
673
              trace("***");
674
              trace("flipToRandomCD()", EXIT);
675
676
677 H
          private void initSearchPanel()
678
679
              trace("initSearchPanel()", ENTER);
680 ≡
681
              searchPanel = new JPanel();
682
683
              searchPanel.setForeground(Color.white);
              searchPanel.setBackground(Color.black);
684
              searchPanel.setBounds(0,0,1024,600);
              searchPanel.setLayout(null);
686
687
688
                           = null;
              searchText
              searchVector = new Vector();
689
              searchIndex = 0;
690
691
              searchLabel = new JLabel("Text To Search For:");
692
              searchLabel.setBounds(25,315,120,20);
693
              searchLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
694
              searchLabel.setForeground(Color.yellow);
695
              searchPanel.add(searchLabel);
696
697
              searchTextField = new JTextField("");
698
              searchTextField.setBounds(140,315,360,20);
699
              searchTextField.setEditable(false);
700
              searchTextField.setFont(new Font("SansSerif", Font.BOLD, 12));
701
              searchTextField.setForeground(Color.black);
702
              searchTextField.setBackground(Color.white);
 703
              searchPanel.add(searchTextField);
704
705
706
              searchSearch = new JButton();
              initControl(searchPanel, searchSearch, 10,255,90,50, true);
 707
              searchSearch.setIcon(loadIcon("images/go.gif"));
searchSearch.setDisabledIcon(loadIcon("images/godisabled.gif"));
 708
 709
              searchSearch.setPressedIcon(loadIcon("images/gopressed.gif"));
 710
              searchSearch.setBorderPainted(false);
 711
              searchSearch.setFocusPainted(false);
 712
 713
              searchClear = new JButton();
 714
              initControl(searchPanel, searchClear,
                                                       105,255,90,50, true);
 715
              searchClear.setIcon(loadIcon("images/clear.gif"));
 716
              searchClear.setDisabledIcon(loadIcon("images/cleardisabled.gif"));
searchClear.setPressedIcon(loadIcon("images/clearpressed.gif"));
 717
 718
              searchClear.setBorderPainted(false);
 719
              searchClear.setFocusPainted(false);
 720
 721
              searchCancel = new JButton();
 722
```

```
723
724
725
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 801
 802
 803
 804
 805
 806
 807
 808
 810
 811
```

```
initControl(searchPanel, searchCancel, 200,255,90,50, true);
searchCancel.setIcon(loadIcon("images/close.gif"));
searchCancel.setDisabledIcon(loadIcon("images/closedisabled.gif"));
searchCancel.setPressedIcon(loadIcon("images/closepressed.gif"));
searchCancel.setBorderPainted(false);
searchCancel.setFocusPainted(false);
searchPageUpBtn = new JButton();
searchPageUpBtn.setIcon(loadIcon("images/genrepageup.gif"));
searchPageUpBtn.setPressedIcon(loadIcon("images/genrepageuppressed.gif"));
searchPageUpBtn.setDisabledIcon(loadIcon("images/genrepageupdisabled.gif"));
searchPageUpBtn.setBorderPainted(false);
searchPageUpBtn.setFocusPainted(false);
searchPageUpBtn.setBounds(420,395,75,75);
searchPageUpBtn.setEnabled(true);
searchPageUpBtn.addActionListener(this);
searchPanel.add(searchPageUpBtn);
searchPageDnBtn = new JButton();
searchPageDnBtn.setIcon(loadIcon("images/genrepagedn.gif"));
searchPageDnBtn.setPressedIcon(loadIcon("images/genrepagednpressed.gif"));
searchPageDnBtn.setDisabledIcon(loadIcon("images/genrepagedndisabled.gif"));
searchPageDnBtn.setBorderPainted(false);
searchPageDnBtn.setFocusPainted(false);
searchPageDnBtn.setBounds(420,480,75,75);
searchPageDnBtn.setEnabled(true);
searchPageDnBtn.addActionListener(this);
searchPanel.add(searchPageDnBtn);
searchByLabel = new JLabel("Search By:");
searchByLabel.setBounds(727,253,175,30);
searchByLabel.setFont(new Font("SansSerif", Font.BOLD, 26));
searchByLabel.setForeground(Color.white);
searchPanel.add(searchByLabel);
searchByArtistBtn = new JButton();
searchByArtistBtn.setIcon(loadIcon("images/byartistenabled.gif"));
searchByArtistBtn.setPressedIcon(loadIcon("images/byartistpressed.gif"));
searchByArtistBtn.setDisabledIcon(loadIcon("images/byartistdisabled.gif"));
searchByArtistBtn.setBorderPainted(false);
searchByArtistBtn.setFocusPainted(false);
searchByArtistBtn.setBounds(860,247,85,22);
searchByArtistBtn.setEnabled(true);
searchByArtistBtn.addActionListener(this);
searchPanel.add(searchByArtistBtn);
searchBySongBtn = new JButton();
searchBySongBtn.setIcon(loadIcon("images/bysongenabled.gif"));
searchBySongBtn.setPressedIcon(loadIcon("images/bysongpressed.gif"));
searchBySongBtn.setDisabledIcon(loadIcon("images/bysongdisabled.gif"));
searchBySongBtn.setBorderPainted(false);
 searchBySongBtn.setFocusPainted(false);
searchBySongBtn.setBounds(860,277,80,22);
 searchBySongBtn.setEnabled(true);
searchBySongBtn.addActionListener(this);
 searchPanel.add(searchBySongBtn);
 searchByCDTitleBtn = new JButton();
 searchByCDTitleBtn.setIcon(loadIcon("images/bytitleenabled.gif"));
searchByCDTitleBtn.setPressedIcon(loadIcon("images/bytitlepressed.gif"));
 searchByCDTitleBtn.setDisabledIcon(loadIcon("images/bytitledisabled.gif"));
searchByCDTitleBtn.setBorderPainted(false);
searchByCDTitleBtn.setFocusPainted(false);
searchByCDTitleBtn.setBounds(950,247,73,22);
 searchByCDTitleBtn.setEnabled(true);
 searchByCDTitleBtn.addActionListener(this);
 searchPanel.add(searchByCDTitleBtn);
 searchByAllBtn = new JButton();
 searchByAllBtn.setIcon(loadIcon("images/byallenabled.gif"));
 searchByAllBtn.setPressedIcon(loadIcon("images/byallpressed.gif"));
 searchByAllBtn.setDisabledIcon(loadIcon("images/byalldisabled.gif"));
 searchByAllBtn.setBorderPainted(false);
 searchByAllBtn.setFocusPainted(false);
 searchByAllBtn.setBounds(950,277,57,22);
 searchByAllBtn.setEnabled(false);
 searchByAllBtn.addActionListener(this);
 searchPanel.add(searchByAllBtn);
 keyboardPanel = new KeyboardPanel(0,0,1024,300, searchTextField);
 searchPanel.add(keyboardPanel);
 searchColumnHeaderVect = new Vector()
 searchColumnHeaderVect.addElement(colCDNum);
 searchColumnHeaderVect.addElement(colSong);
 searchColumnHeaderVect.addElement(colMp3);
 searchTableVector = createSearchTableVector(searchVector);
```

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```
searchTableModel = new DefaultTableModel(searchVector, searchColumnHeaderVect);
813
              searchTable = createSearchTable(searchTableModel);
814
815
816
              searchScroll = new JScrollPane();
817
              searchScroll.setBounds(2,350,398,245);
818
              searchScroll.setForeground(Color.white);
              searchScroll.setBackground(Color.black);
819
820
821
              searchScroll.getViewport().setForeground(Color.white);
              searchScroll.getViewport().setBackground(Color.black);
822
823
                        searchScroll.getViewport().add(searchTable);
824
              searchScroll.setBorder(new LineBorder(Color.white, 2));
825
826
827
              JScrollBar horizontal = searchScroll.qetHorizontalScrollBar();
828
             horizontal.setPreferredSize(new Dimension(horizontal.getWidth(),25));
829
              JScrollBar vertical = searchScroll.getVerticalScrollBar();
830
              vertical.setPreferredSize(new Dimension(25, vertical.getHeight()));
831
              searchPanel.add(searchScroll);
832
833
834
              trace("initSearchPanel", EXIT);
          }
835
836
          private void setSelectedCDForGenrePtr(int iGenrePtr)
837
838
              trace("setSelectedCDForGenrePtr()", ENTER);
839
840
841
              iSearchMp3Row = ((Integer)GenreVector.elementAt(iGenrePtr)).intValue();
842
              tree.setSelectionRow(iSearchMp3Row);
843
844
              trace("setSelectedCDForGenrePtr()", EXIT);
845
846
          private void setSelectedCDForCDPtr(int iCDPtr)
847
848
849
              trace("setSelectedCDForCDPtr()", ENTER);
850
     ų.
851
              iSearchMp3Row = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
852
              tree.setSelectionRow(iSearchMp3Row);
853
854
              trace("setSelectedCDForCDPtr()", EXIT);
855
          }
856
    857
          private int getGenrePtrForSelectedCD()
858
    u
859
              trace("getGenrePtrForSelectedCD()", ENTER);
    #
860
861
              int iGenrePtr = -1;
             int iRow = -1;
boolean bDone = false;
862
863
              Integer element = null;
    T.
865
    n
             int iSelRow = tree.getMaxSelectionRow();
866
867
868
             if (iSelRow != -1)
869
              {
870
                for (Enumeration enum = GenreVector.elements(); enum.hasMoreElements() && !bDone; )
871
872
                    element = (Integer)enum.nextElement();
873
874
                    iRow = element.intValue();
875
876
                    if (iRow > iSelRow)
877
878
                       bDone = true;
879
880
                    else
881
                       iGenrePtr = GenreVector.indexOf(element);
882
883
884
                }
             }
885
886
887
             trace("getGenrePtrForSelectedCD()", EXIT);
888
889
             return iGenrePtr;
890
          }
891
          private int getCDPtrForSelectedCD()
892
893
894
             trace("getCDPtrForSelectedCD()", ENTER);
895
             int iCDPtr = -1;
896
                        = -1;
897
             int iRow
             boolean bDone = false;
898
899
             Integer element = null;
900
901
             int iSelRow = tree.getMaxSelectionRow();
```

```
if (iSelRow != -1)
903
904
                for (Enumeration enum = CDVector.elements(); enum.hasMoreElements() && !bDone; )
905
906
                    element = (Integer)enum.nextElement();
907
908
                    iRow = element.intValue();
909
910
                    if (iRow == iSelRow)
911
912
                       bDone = true;
913
914
                       iCDPtr = CDVector.indexOf(element);
915
916
                }
917
             }
918
919
             trace("getCDPtrForSelectedCD()", EXIT);
920
921
             return iCDPtr;
922
923
924
          private void initSearchCDPanel()
925
926
              trace("initSearchCDPanel()", ENTER);
927
928
              searchPanel.setVisible(false);
929
930
              if (searchCDPanel != null)
931
932
                 searchPanel.remove(searchCDPanel);
933
                 searchCDPanel.die();
934
                 searchCDPanel = null;
935
936
938
937
              DefaultMutableTreeNode selectedNode = (DefaultMutableTreeNode)tree.getLastSelectedPathComponent();
              searchCoverImage = treeMgr.getCoverImage(tree, selectedNode);
939 📮
940
941
              if (selectedNode.toString().length() >= 4)
                 searchStrCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
selectedNode.toString().substring(4, selectedNode.toString().length());
943 else
943
                 searchStrCDTitle = selectedNode.toString();
944
945
              searchSongVector = treeMgr.getCDAllChildren(selectedNode);
946
              searchStrGenre = treeMgr.getGenre(selectedNode);
947 Li
              searchCDPanel = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, searchCoverImage
949 #
, searchSongVector, searchStrCDTitle, searchStrGenre, selectionTxtField, cancelBtn); 950 searchCDPanel.setBounds(515,301,509,295);
951 🗓
              searchPanel.add(searchCDPanel);
952 N
              visibleCDsTxtField.setText(searchCDPanel.getCDNumber());
954
955
956
              searchCoverImage = null;
957
958
              searchSongVector = null;
              searchStrGenre = null;
959
              searchStrCDTitle = null;
 960
 961
              searchPanel.setVisible(true);
 962
 963
              trace("initSearchCDPanel()", EXIT);
 964
 965
           }
 966
           private void initGenrePanel()
 967
 968
              trace("initGenrePanel()", ENTER);
 969
 970
               genrePanel = new JPanel();
 971
              genrePanel.setForeground(Color.white);
 972
               genrePanel.setBackground(Color.black);
 973
              genrePanel.setBounds(0,0,1024,600);
 974
               genrePanel.setLayout(null);
 975
 976
               genreLabel = new JLabel("Please select a Genre:", JLabel.CENTER);
 977
               genreLabel.setBounds(25,20,325,20);
 978
               genreLabel.setForeground(Color.white);
 979
               genreLabel.setBackground(Color.black);
 980
               genreLabel.setFont(new Font("SansSerif", Font.BOLD, 18));
 981
               genrePanel.add(genreLabel);
 982
 983
               genreTitleVect = new Vector();
 984
               for (Enumeration enum = GenreTitleVector.elements(); enum.hasMoreElements(); )
 985
 986
                  Vector rowVect = (Vector)enum.nextElement();
 987
                  genreTitleVect.addElement((String)rowVect.elementAt(0));
 988
 989
 990
```

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1080

```
genreList = new JList(genreTitleVect);
genreList.setForeground(Color.white);
genreList.setBackground(Color.black);
genreList.setBounds(0,0,325,475);
genreList.setCellRenderer(
   new DefaultListCellRenderer()
      public java.awt.Component getListCellRendererComponent(JList
                                                                        list,
                                                                        value.
                                                                Object
                                                                int
                                                                         index.
                                                                boolean isSelected,
                                                                boolean cellHasFocus)
         super.getListCellRendererComponent(list,
                                              value.
                                              index.
                                              isSelected.
                                              cellHasFocus);
         setText(" " + getText());
         setFont(new Font("SansSerif", Font.BOLD, 18));
         setForeground(Color.yellow);
         return this;
   });
genreList.addListSelectionListener(
   new ListSelectionListener()
      public void valueChanged(javax.swing.event.ListSelectionEvent event)
         int i = genreList.getMaxSelectionIndex();
         if \langle i \rangle = 0
            String strGenreKey = (String)genreTitleVect.elementAt(i);
            int iGenreRow = 0;
            boolean bDone = false;
             for (Enumeration enum = GenreTitleVector.elements(); enum.hasMoreElements() && !bDone; )
                Vector rowVect = (Vector)enum.nextElement();
                String strGenreTitle = (String)rowVect.elementAt(0);
                if (strGenreTitle.equals(strGenreKey))
                   bDone = true;
iGenreRow = ((Integer)rowVect.elementAt(1)).intValue();
             int iCDPtr = 0;
             int iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
             while (iCDRow < iGenreRow)
                iCDPtr = iCDPtr + 1;
                iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
             // Now, select the first CD from the selected genre.
             setSelectedCDForCDPtr(iCDPtr);
             addToGenrePanel(iCDPtr);
       }
    });
 genreScrollPane = new JScrollPane();
 genreScrollPane.setBounds(25,50,325,475);
genreScrollPane.getViewport().add(genreList);
 JScrollBar horizontal = genreScrollPane.getHorizontalScrollBar();
 horizontal.setPreferredSize(new Dimension(horizontal.getWidth(),25));
 JScrollBar vertical = genreScrollPane.getVerticalScrollBar();
 vertical.setPreferredSize(new Dimension(25,vertical.getHeight()));
 genrePanel.add(genreScrollPane);
 genreNorthCD = null;
 genreSouthCD = null;
 genrePageUpBtn = new JButton();
 genrePageUpBtn.setIcon(loadIcon("images/genrepageup.gif"));
 genrePageUpBtn.setPressedIcon(loadIcon("images/genrepageuppressed.gif"));
 genrePageUpBtn.setBorderPainted(false);
 genrePageUpBtn.setFocusPainted(false)
 genrePageUpBtn.setBounds(420,215,75,75);
 genrePageUpBtn.setEnabled(true);
```

```
genrePageUpBtn.addActionListener(this);
1081
              qenrePanel.add(genrePageUpBtn);
1082
1083
              genrePageDnBtn = new JButton();
1084
              genrePageDnBtn.setIcon(loadIcon("images/genrepagedn.gif"));
1085
              genrePageDnBtn.setPressedIcon(loadIcon("images/genrepagednpressed.gif"));
1086
              genrePageDnBtn.setBorderPainted(false);
1087
              genrePageDnBtn.setFocusPainted(false);
1088
              genrePageDnBtn.setBounds(420,310,75,75);
1089
              genrePageDnBtn.setEnabled(true);
1090
              genrePageDnBtn.addActionListener(this);
1091
              genrePanel.add(genrePageDnBtn);
1092
1093
              genreCloseBtn = new JButton();
1094
              genreCloseBtn.setIcon(loadIcon("images/close.gif"));
1095
              genreCloseBtn.setDisabledIcon(loadIcon("images/closedisabled.gif"));
1096
              genreCloseBtn.setPressedIcon(loadIcon("images/closepressed.gif"));
1097
              genreCloseBtn.setBorderPainted(false);
1098
              genreCloseBtn.setFocusPainted(false);
1099
              genreCloseBtn.setBounds(25,540,90,50);
1100
              genreCloseBtn.setEnabled(true);
1101
              genreCloseBtn.addActionListener(this);
1102
              genrePanel.add(genreCloseBtn);
1103
1104
              trace("initGenrePanel()", EXIT);
1105
1106
1107
           private void addToGenrePanel(int iCDPtr)
1108
1109
              trace("addToGenrePanel()", ENTER);
1110
1111
              qenrePanel.setVisible(false);
1112
1113
1114
               // Make the corresponding selection for the main window.
1115
1116
              iCurrentCDPtr = iCDPtr;
1117
              initClassicPanel(CURRENT);
1118
1119
              addToClassicPanel();
1120 🦳
1121 1122 1122
              // Remove any CDPanels if they exist.
1123
1124
              if (genreNorthCD != null)
              {
                 genrePanel.remove(genreNorthCD);
1125
                 genreNorthCD.die()
1126
1127
                 genreNorthCD = null;
1128 =
              }
1129
1130
              if (genreSouthCD != null)
1131
                 genrePanel.remove(genreSouthCD);
1132
1133
                 genreSouthCD.die();
                 genreSouthCD = null;
1134 TI
1136
1137
1138
              // Select the first CD from the selected genre.
              setSelectedCDForCDPtr(iCDPtr);
1139
              iCurrentGenrePtr = getGenrePtrForSelectedCD();
1140
1141
              DefaultMutableTreeNode selectedNode = (DefaultMutableTreeNode)tree.getLastSelectedPathComponent();
1142
              genreNorthCDImage = treeMgr.getCoverImage(tree, selectedNode);
1143
1144
              if (selectedNode.toString().length() >= 4)
1145
                 genreNorthCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
 1146
 selectedNode.toString().substring(4, selectedNode.toString().length());
              else
1147
                 genreNorthCDTitle = selectedNode.toString();
1148
1149
              genreNorthSongVector = treeMgr.getCDAllChildren(selectedNode);
 1150
              genreNorthGenre = treeMgr.getGenre(selectedNode);
 1151
 1152
              // Then, create the "north" CD Panel.
genreNorthCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, genreNorthCDImage
 1153
 1154
 , genreNorthSongVector, genreNorthCDTitle, genreNorthGenre, selectionTxtField, cancelBtn);
1155 genreNorthCD.setBounds(514,1,509,295);
 1156
              genrePanel.add(genreNorthCD);
 1157
 1158
               // Now, select the second CD from the selected genre (if possible).
 1159
               if (iCDPtr + 1 <= iMaxCDPtr)
 1160
 1161
                  setSelectedCDForCDPtr(iCDPtr + 1);
 1162
 1163
                  int iTmpGenrePtr = getGenrePtrForSelectedCD();
 1164
 1165
                  if (iTmpGenrePtr == iCurrentGenrePtr)
 1166
 1167
                     selectedNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
 1168
```

```
1169
                    genreSouthCDImage = treeMgr.getCoverImage(tree, selectedNode);
1170
1171
                    if (selectedNode.toString().length() >= 4)
1172
                       genreSouthCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "
     selectedNode.toString().substring(4,selectedNode.toString().length());
1173
                    else
1174
                       genreSouthCDTitle = selectedNode.toString();
1175
1176
                    genreSouthSongVector = treeMgr.getCDAllChildren(selectedNode);
1177
                    genreSouthGenre = treeMgr.getGenre(selectedNode);
1178
1179
                    // Then, create the "south" CD Panel.
                    genreSouthCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2,
1180
genreSouthCDImage, genreSouthSongVector, genreSouthCDTitle, genreSouthGenre, selectionTxtField, cancelBtn);
                    genreSouthCD.setBounds(514,300,509,295);
1181
1182
                    genrePanel.add(genreSouthCD);
1183
              }
1184
1185
1186
1187
              // Update the "Visible CDs" text field to reflect the fact that only 2 CDs are being shown.
1188
              String strFirst = genreNorthCD.getCDNumber();
1189
              String strLast = null;
1190
              if (genreSouthCD != null)
1191
1192
                 strLast = genreSouthCD.getCDNumber();
                 visibleCDsTxtField.setText(strFirst + " - " + strLast);
1193
1194
1195
              else
1196
                 visibleCDsTxtField.setText(strFirst):
1197
1198
              genrePanel.setVisible(true);
1199
1200
              trace("addToGenrePanel()", EXIT);
          }
1201
1202
1203
          private void initTablePanel()
1205
              trace("initTablePanel()", ENTER);
1206
1207
              tablePanel = new JPanel();
1208
              tablePanel.setForeground(Color.white);
1209.
              tablePanel.setBackground(Color.black);
1210
              tablePanel.setBounds(0,0,1024,600);
1211
             tablePanel.setLayout(null);
1212
1213
             viewImg = new ImageIcon("images/view.gif");
1214
1215
             viewLbl = new JLabel(viewImg);
             viewLbl.setBounds(15,325,125,25);
1216
             viewLbl.setForeground(Color.white);
1217
             viewLbl.setBackground(Color.black);
1218 I
             tablePanel.add(viewLbl);
1219
1220
1221
             rankingImg = new ImageIcon("images/ranking.gif");
rankingLbl = new JLabel(rankingImg);
1222
             rankingLbl.setBounds(140,325,125,25);
             rankingLbl.setForeground(Color.white);
1224
             rankingLbl.setBackground(Color.black);
             tablePanel.add(rankingLbl);
1225
1226
1227
             displayImg = new ImageIcon("images/display.gif");
1228
             displayLbl = new JLabel(displayImg);
1229
             displayLbl.setBounds(280,325,125,25);
1230
             displayLbl.setForeground(Color.white);
1231
             displayLbl.setBackground(Color.black);
1232
             tablePanel.add(displayLbl);
1233
1234
             tableSongViewBtn = new JButton();
             tableSongViewBtn.setIcon(loadIcon("images/songview.gif"));
1235
1236
             tableSongViewBtn.setDisabledIcon(loadIcon("images/songviewdisabled.qif"));
1237
             tableSongViewBtn.setPressedIcon(loadIcon("images/songViewpressed.gif"));
1238
             tableSongViewBtn.setBorderPainted(false);
1239
             tableSongViewBtn.setFocusPainted(false)
1240
             tableSongViewBtn.setBounds(15,355,125,50);
1241
             tableSongViewBtn.setEnabled(false);
1242
             tableSongViewBtn.addActionListener(this);
1243
             tablePanel.add(tableSongViewBtn);
1244
1245
             tableCDViewBtn = new JButton();
             tableCDViewBtn.setIcon(loadIcon("images/cdview.gif"));
1246
             tableCDViewBtn.setDisabledIcon(loadIcon("images/cdviewdisabled.gif"));
1247
1248
             tableCDViewBtn.setPressedIcon(loadIcon("images/cdviewpressed.gif"));
1249
             tableCDViewBtn.setBorderPainted(false);
1250
             tableCDViewBtn.setFocusPainted(false)
1251
             tableCDViewBtn.setBounds(15,415,125,50);
1252
             tableCDViewBtn.setEnabled(true);
1253
             tableCDViewBtn.addActionListener(this);
1254
             tablePanel.add(tableCDViewBtn);
1255
1256
             tableAbsRankingBtn = new JButton();
```

MP3Jukeboxx.java

```
1257
                tableAbsRankingBtn.setIcon(loadIcon("images/normal.gif"));
                tableAbsRankingBtn.setDisabledIcon(loadIcon("images/normaldisabled.gif"));
1258
                tableAbsRankingBtn.setPressedIcon(loadIcon("images/normalpressed.gif"));
1259
                tableAbsRankingBtn.setBorderPainted(false);
tableAbsRankingBtn.setFocusPainted(false);
1260
1261
                tableAbsRankingBtn.setBounds(140,355,125,50);
1262
                tableAbsRankingBtn.setEnabled(false);
1263
                tableAbsRankingBtn.addActionListener(this);
1264
                tablePanel.add(tableAbsRankingBtn);
1265
1266
                tablePwrRankingBtn = new JButton();
1267
                tablePwrRankingBtn.setIcon(loadIcon("images/power.gif"));
tablePwrRankingBtn.setDisabledIcon(loadIcon("images/powerdisabled.gif"));
1268
1269
                tablePwrRankingBtn.setPressedIcon(loadIcon("images/powerpressed.gif"));
1270
                tablePwrRankingBtn.setBorderPainted(false);
1271
                tablePwrRankingBtn.setFocusPainted(false);
1272
                tablePwrRankingBtn.setBounds(140,415,125,50);
1273
                tablePwrRankingBtn.setEnabled(true);
1274
                tablePwrRankingBtn.addActionListener(this);
1275
                tablePanel.add(tablePwrRankingBtn);
1276
1277
                tableShowTop50Btn = new JButton();
tableShowTop50Btn.setIcon(loadIcon("images/top50.gif"));
1278
1279
                tableShowTop50Btn.setDisabledIcon(loadIcon("images/top50disabled.gif"));
1280
                tableShowTop50Btn.setPressedIcon(loadIcon("images/top50pressed.gif"));
1281
                tableShowTop50Btn.setBorderPainted(false);
1282
                tableShowTop50Btn.setFocusPainted(false);
1283
                tableShowTop50Btn.setBounds(280,355,125,50);
1284
                tableShowTop50Btn.setEnabled(false);
tableShowTop50Btn.addActionListener(this);
1285
1286
                tablePanel.add(tableShowTop50Btn);
1287
1288
1289
                tableShowTop100Btn = new JButton();
                tableShowTop100Btn.setIcon(loadIcon("images/top100.gif"));
1290
               tableShowTop100Btn.setDisabledIcon(loadIcon("images/top100disabled.gif"));
tableShowTop100Btn.setPressedIcon(loadIcon("images/top100pressed.gif"));
tableShowTop100Btn.setBorderPainted(false);
tableShowTop100Btn.setFocusPainted(false);
1291
1292
1293
1294
                tableShowTop100Btn.setBounds(280,415,125,50);
1295 🗂
               tableShowTop100Btn.setEnabled(true);
tableShowTop100Btn.addActionListener(this);
1296
1297
                tablePanel.add(tableShowTop100Btn);
1298
1299
1300
                tableShowAllBtn = new JButton();
1301
                tableShowAllBtn.setIcon(loadIcon("images/all.gif"));
                tableShowAllBtn.setDisabledIcon(loadIcon("images/alldisabled.gif"));
1303 =
                tableShowAllBtn.setPressedIcon(loadIcon("images/allpressed.gif"));
1304
                tableShowAllBtn.setBorderPainted(false);
                tableShowAllBtn.setFocusPainted(false);
                tableShowAllBtn.setBounds(280,475,125,50);
1306
1307
1308
                tableShowAllBtn.setEnabled(true);
                tableShowAllBtn.addActionListener(this);
1309
1310
                tablePanel.add(tableShowAllBtn);
1311
                tableShowNewBtn = new JButton();
                tableShowNewBtn.setIcon(loadIcon("images/new.gif"));
1312
1313
                tableShowNewBtn.setDisabledIcon(loadIcon("images/newdisabled.gif"));
                tableShowNewBtn.setPressedIcon(loadIcon("images/newpressed.gif"));
1314
1315
                tableShowNewBtn.setBorderPainted(false);
1316
                tableShowNewBtn.setFocusPainted(false)
                tableShowNewBtn.setBounds(280,535,125,50);
1317
                tableShowNewBtn.setEnabled(true);
1318
1319
                tableShowNewBtn.setVisible(false);
                tableShowNewBtn.addActionListener(this);
1320
1321
                tablePanel.add(tableShowNewBtn);
1322
1323
               tablePageUpBtn = new JButton();
tablePageUpBtn.setIcon(loadIcon("images/genrepageup.gif"));
tablePageUpBtn.setPressedIcon(loadIcon("images/genrepageuppressed.gif"));
tablePageUpBtn.setDisabledIcon(loadIcon("images/genrepageupdisabled.gif"));
1324
1325
1326
1327
                tablePageUpBtn.setBorderPainted(false);
tablePageUpBtn.setFocusPainted(false);
1328
1329
                tablePageUpBtn.setEnabled(true);
1330
1331
                tablePageUpBtn.addActionListener(this);
1332
                tablePanel.add(tablePageUpBtn);
1333
1334
1335
                tablePageDnBtn = new JButton();
                tablePageDnBtn.setIcon(loadIcon("images/genrepagedn.gif"));
tablePageDnBtn.setPressedIcon(loadIcon("images/genrepagednpressed.gif"));
1336
1337
                tablePageDnBtn.setDisabledIcon(loadIcon("images/genrepagedndisabled.gif"));
1338
                tablePageDnBtn.setBorderPainted(false);
1339
                tablePageDnBtn.setFocusPainted(false)
1340
1341
                tablePageDnBtn.setBounds(420,480,75,75);
                tablePageDnBtn.setEnabled(true);
1342
                tablePageDnBtn.addActionListener(this);
1343
1344
                tablePanel.add(tablePageDnBtn);
1345
1346
```

1011

MP3Jukeboxx.java

```
1347
              tableCloseBtn = new JButton();
              tableCloseBtn.setIcon(loadIcon("images/close.gif"));
1348
              tableCloseBtn.setDisabledIcon(loadIcon("images/closedisabled.gif"));
1349
              tableCloseBtn.setPressedIcon(loadIcon("images/closepressed.gif"));
1350
              tableCloseBtn.setBorderPainted(false);
1351
1352
              tableCloseBtn.setFocusPainted(false);
              tableCloseBtn.setBounds(25,540,90,50);
1353
1354
              tableCloseBtn.setEnabled(true);
              tableCloseBtn.addActionListener(this);
1,355
1356
              tablePanel.add(tableCloseBtn);
1357
1358
1359
              columnHeaderVect = new Vector();
              columnHeaderVect.addElement(colRank);
1360
1361
              columnHeaderVect.addElement(colAge);
              columnHeaderVect.addElement(colPlays);
1362
1363
              columnHeaderVect.addElement(colRatio);
              columnHeaderVect.addElement(colGenre);
1364
1365
              columnHeaderVect.addElement(colCD);
1366
              columnHeaderVect.addElement(colSong);
              columnHeaderVect.addElement(colMp3);
1367
1368
              initTableVectors();
1369
              tableVector = top50Vect; // The default view is top 50 songs, sorted by absolute rank.
1370
1371
1372
              tableModel = new DefaultTableModel(tableVector, columnHeaderVect);
              table = createTable(tableModel);
1373
1374
1375
              if (tableVector.size() > 0)
1376
                 table.getSelectionModel().setLeadSelectionIndex(0);
1377
                 table.changeSelection(0, 1, false, false);
1378
1379
              checkTableScrollButtons():
1380
1381
1382
              tableScrollPane = new JScrollPane();
              tableScrollPane.setBounds(2,2,1021,295);
tableScrollPane.setBorder(new LineBorder(Color.white, 1));
1383
1384
              tableScrollPane.getViewport().setForeground(Color.white);
tableScrollPane.getViewport().setBackground(Color.black);
1385 T
1387
                         tableScrollPane.getViewport().add(table);
1389
              JScrollBar horizontal = tableScrollPane.getHorizontalScrollBar();
horizontal.setPreferredSize(new Dimension(horizontal.getWidth(),25));
1390
1391
1392
              JScrollBar vertical = tableScrollPane.getVerticalScrollBar();
1393 🖁
              vertical.setPreferredSize(new Dimension(25,vertical.getHeight()));
1394
1395
              tablePanel.add(tableScrollPane);
1396
1397
              trace("initTablePanel()", EXIT);
1398 📜
           }
1399
1400
           private void showTable()
1401
              trace("showTable()", ENTER);
1402
1403
1404
              switch (iTableSize)
1405
1406
                 case TABLE NEW:
                     if (!bTableSongView)
1407
1408
                        if (bTableAbsRanking)
1409
                           tableVector = newCDVect;
1410
                        else
                           tableVector = newCDVectByPwr;
1411
                    break;
1412
1413
                 case TABLE ALL:
1414
                     if (bTableSongView)
1415
                        if (bTableAbsRanking)
1416
1417
                           tableVector = allVect;
                        else
1418
1419
                           tableVector = allVectByPwr;
1420
                     else
1421
                        if (bTableAbsRanking)
                           tableVector = allCDVect;
1422
                        else
1423
                           tableVector = allCDVectByPwr;
1424
1425
                    break;
1426
1427
                 case TABLE TOP100:
                     if (bTableSongView)
1428
                        if (bTableAbsRanking)
1429
                           tableVector = top100Vect;
1430
                        else
1431
                           tableVector = top100VectByPwr;
1432
1433
                     else
1434
                        if (bTableAbsRanking)
1435
                           tableVector = top100CDVect;
1436
                        else
```

```
tableVector = top100CDVectByPwr;
                   break;
1438
1439
                case TABLE TOP50:
1440
                   if (bTableSongView)
1441
                       if (bTableAbsRanking)
1442
                          tableVector = top50Vect;
1443
                       else
1444
                          tableVector = top50VectByPwr;
1445
1446
                   else
                       if (bTableAbsRanking)
1447
                          tableVector = top50CDVect;
1448
                       else
1449
                          tableVector = top50CDVectByPwr;
1450
1.451
             }
1452
1453
             tableScrollPane.getViewport().remove(table);
1454
1455
             tableModel = new DefaultTableModel(tableVector, columnHeaderVect);
1456
             table = createTable(tableModel);
1457
1458
              tableScrollPane.getViewport().add(table);
1459
1460
1461
              if (tableVector.size() > 0)
1462
1463
                 table.getSelectionModel().setLeadSelectionIndex(0);
1464
                 table.changeSelection(0, 1, false, false);
1465
1466
1467
              selectionTxtField.setText("");
1468
1469
              trace("showTable()", EXIT);
1470
1471
1472
1473
          private void initTableVectors()
1474
1475
1476
              trace("initTableVectors()", ENTER);
1477
              if (top50Vect == null)
1478
1479
                 top50Vect = new Vector();
1480
              else
                 top50Vect.removeAllElements();
1481
1482
              if (top100Vect == null)
1483
                 top100Vect = new Vector();
1484
1485
              else
                 top100Vect.removeAllElements();
1486
1487
              if (top50VectByPwr == null)
1488
                 top50VectByPwr = new Vector();
1489
1490
                 top50VectByPwr.removeAllElements();
1491
1492
                 (top100VectByPwr == null)
1493
                 top100VectByPwr = new Vector();
1494
              else
1495
                 top100VectByPwr.removeAllElements();
1496
1497
              if (newCDVect == null)
1498
                 newCDVect = new Vector();
1499
              else
1500
                 newCDVect.removeAllElements();
1501
1502
              if (top50CDVect == null)
1503
                 top50CDVect = new Vector();
1504
              else
1505
                 top50CDVect.removeAllElements();
1506
1507
              if (top100CDVect == null)
 1508
                 top100CDVect = new Vector();
 1509
 1510
              else
                  top100CDVect.removeAllElements();
 1511
 1512
              if (top50CDVectByPwr == null)
 1513
                  top50CDVectByPwr = new Vector();
 1514
 1515
                  top50CDVectByPwr.removeAllElements();
 1516
 1517
              if (top100CDVectByPwr == null)
 1518
                  top100CDVectByPwr = new Vector();
 1519
              else
 1520
                  top100CDVectByPwr.removeAllElements();
 1521
 1522
               if (newCDVectByPwr == null)
 1523
                 newCDVectByPwr = new Vector();
 1524
 1525
                  newCDVectByPwr.removeAllElements();
```

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```
= treeMgr.getRankingVector(tree);
            Vector rawAllVect
                                      = treeMgr.getPowerRankingVector(tree);
            Vector rawAllVectByPwr
                                      = treeMgr.getCDRankingVector(tree);
             Vector rawAllCDVect
             Vector rawAllCDVectByPwr = treeMgr.getCDPowerRankingVector(tree);
                                      = treeMgr.getNewCDRankingVector(tree, iNewCDAgeThreshold);
             Vector rawNewCDVect
             Vector rawNewCDVectByPwr = treeMgr.getNewCDPowerRankingVector(tree, iNewCDAgeThreshold);
             allVect = null;
             allVectByPwr = null;
             allCDVect = null;
             allCDVectByPwr = null;
             allVect = new Vector();
             allVectByPwr = new Vector();
             allCDVect = new Vector();
             allCDVectByPwr = new Vector();
             // Fill up the "All" Vector.
             PlayListEntry mp3 = null;
             int iRank = 0;
             int iNumPlaysMax = -1;
             int iNumPlays = 0;
             for (Enumeration enum = rawAllVect.elements(); enum.hasMoreElements(); )
                mp3 = (PlayListEntry)enum.nextElement();
                if (bDebug)
                   System.out.println("Adding to <allVect>: " + mp3.toString());
                iNumPlays = mp3.getPaidCnt();
                if (iNumPlays != iNumPlaysMax)
1562
1564
                   iRank = iRank + 1;
1565
                   iNumPlaysMax = iNumPlays;
1566
1567 []
1568
                addTableEntry(allVect, iRank, mp3);
1569
1570
1571
1572
             // Fill up the "AllByPwr" Vector.
1573
1574
             int iAge = 1;
             double dblMaxRatio = -1;
1575 🖺
             double dblRatio = 1;
1576
1577
             iRank = 0;
             for (Enumeration enum = rawAllVectByPwr.elements(); enum.hasMoreElements(); )
1578
1579
                mp3 = (PlayListEntry)enum.nextElement();
1580
1581
1582
1583
                 if (bDebug)
                   System.out.println("Adding to <allVectByPwr>: " + mp3.toString());
1584
                 iNumPlays = mp3.getPaidCnt();
1585
                 iAge = mp3.getAge();
1586
1587
                 if (iAge == 0)
1588
                   iAge = 1;
1589
1590
                 dblRatio = ((double)iNumPlays) / ((double)iAge);
1591
1592
                 if (dblRatio != dblMaxRatio)
1593
1594
                    iRank = iRank + 1;
1595
                    dblMaxRatio = dblRatio;
1596
1597
1598
                 addTableEntry(allVectByPwr, iRank, mp3);
1599
              }
1600
1601
1602
1603
              // Fill up the "AllCD" Vector.
1604
              DefaultMutableTreeNode node = null;
1605
              DefaultMutableTreeNode childNode = null;
1606
              iRank = 0;
1607
1608
              int iSum = 0;
              int iMaxSum = -1;
1609
              for (Enumeration enum = rawAllCDVect.elements(); enum.hasMoreElements(); )
1610
1611
                 node = (DefaultMutableTreeNode)enum.nextElement();
1612
1613
1614
                    System.out.println("Adding to <allCDVect>: " + node.toString());
1615
1616
                 iSum = 0;
1617
```

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1682 1683

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1685 1686 1687

1688 1689 1690

1691 1692

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1697 1698

1699 1700

1701 1702

1703 1704

1705

1706 1707

1659

1662 1663 L

1664 1665

1667 I

1670 III

```
for (Enumeration enumCD = node.children(); enumCD.hasMoreElements(); )
         childNode = (DefaultMutableTreeNode)enumCD.nextElement();
         if (treeMgr.isPlayListEntry(childNode))
            mp3 = (PlayListEntry)childNode.getUserObject();
            iSum = iSum + mp3.getPaidCnt();
      }
   catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
      System.out.println("No children for: " + childNode.toString());
   if (iSum != iMaxSum)
      iRank = iRank + 1;
      iMaxSum = iSum;
   addTableEntry(allCDVect, iRank, node);
}
// Fill up the "AllCDByPwr" Vector.
iRank = 0;
dblMaxRatio = -1;
for (Enumeration enum = rawAllCDVectByPwr.elements(); enum.hasMoreElements(); )
   node = (DefaultMutableTreeNode)enum.nextElement();
      System.out.println("Adding to <allCDVectByPwr>: " + node.toString());
   iSum = 0:
   try
      for (Enumeration enumCD = node.children(); enumCD.hasMoreElements(); )
         childNode = (DefaultMutableTreeNode)enumCD.nextElement();
         if (treeMgr.isPlayListEntry(childNode))
            mp3 = (PlayListEntry)childNode.getUserObject();
             iSum = iSum + mp3.getPaidCnt();
             iAge = mp3.getAge();
      }
    catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
      System.out.println("No children for: " + childNode.toString());
    if (iAge == 0)
       iAge = 1;
   dblRatio = ((double) iSum) / ((double) iAge);
    if (dblRatio != dblMaxRatio)
       iRank = iRank + 1;
       dblMaxRatio = dblRatio;
    addTableEntry(allCDVectByPwr, iRank, node);
 // Fill up the "New CDVect" Vector.
 int iVectIndex = 0;
 iRank = 0;
 int iMaxAge = -1;
boolean bDone = false;
 Vector rowVect = null;
 for (Enumeration enum = rawNewCDVect.elements(); enum.hasMoreElements() && !bDone; )
    if (iVectIndex < iNewCDVectorSize)
       iVectIndex = iVectIndex + 1;
       node = (DefaultMutableTreeNode)enum.nextElement();
       if (bDebug)
          System.out.println("Adding to <newCDVect>: " + node.toString());
```

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1742 **17**43

1745 I 1746 I 1747 I

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1762 T

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1795

```
childNode = (DefaultMutableTreeNode)node.getFirstChild();
      if (treeMgr.isPlayListEntry(childNode))
         mp3 = (PlayListEntry)childNode.getUserObject();
         iAge = mp3.getAge();
      if (iAge != iMaxAge)
         iRank = iRank + 1;
         iMaxAge = iAge;
      addTableEntry(newCDVect, iRank, node);
      bDone = true;
}
// Fill up the "New CDVectByPwr" Vector.
iVectIndex = 0;
iRank = 0;
dblMaxRatio = -1;
bDone = false;
rowVect = null;
for (Enumeration enum = rawNewCDVectByPwr.elements(); enum.hasMoreElements() && !bDone; )
   if (iVectIndex < iNewCDVectorSize)</pre>
      iVectIndex = iVectIndex + 1;
      node = (DefaultMutableTreeNode)enum.nextElement();
      if (bDebug)
         System.out.println("Adding to <newCDVectByPwr>: " + node.toString());
      iSum = 0:
      ţŗy
         for (Enumeration enumCD = node.children(); enumCD.hasMoreElements(); )
            childNode = (DefaultMutableTreeNode)enumCD.nextElement();
            if (treeMgr.isPlayListEntry(childNode))
               mp3 = (PlayListEntry)childNode.getUserObject();
                iSum = iSum + mp3.getPaidCnt();
                iAge = mp3.getAge();
         }
      catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
         System.out.println("No children for: " + childNode.toString());
      if (iAge == 0)
          iAge = 1;
      dblRatio = ((double)iSum) / ((double)iAge);
      if (dblRatio != dblMaxRatio)
          iRank = iRank + 1;
          dblMaxRatio = dblRatio;
      addTableEntry(newCDVectByPwr, iRank, node);
   else
      bDone = true;
}
 // Fill up the "Top 50" Vector.
 iVectIndex = 0;
bDone = false;
 for (Enumeration enum = allVect.elements(); enum.hasMoreElements() && !bDone; )
    if (iVectIndex < 50)
       if (bDebug)
          System.out.println("Adding element to <top50Vect> at index: " + iVectIndex);
```

1844 _E

```
top50Vect.addElement((Vector)enum.nextElement());
                   iVectIndex = iVectIndex + 1;
               élse
                  bDone = true;
             // Fill up the "Top 50ByPwr" Vector.
             iVectIndex = 0;
             bDone = false;
             for (Enumeration enum = allVectByPwr.elements(); enum.hasMoreElements() && !bDone; )
                if (iVectIndex < 50)
                   if (bDebug)
                      System.out.println("Adding element to <top50VectByPwr> at index: " + iVectIndex);
                   top50VectByPwr.addElement((Vector)enum.nextElement());
                   iVectIndex = iVectIndex + 1;
                else
                   bDone = true;
             // Fill up the "Top 50CD" Vector.
             iVectIndex = 0;
             bDone = false;
1833
             for (Enumeration enum = allCDVect.elements(); enum.hasMoreElements() && !bDone; )
1835 🖺
                if (iVectIndex < 50)
1836 T
                   if (bDebug)
                      System.out.println("Adding element to <top50CDVect> at index: " + iVectIndex);
1838
1839
1840
                   top50CDVect.addElement((Vector)enum.nextElement());
1841
                   iVectIndex = iVectIndex + 1;
1842
1843
                élse
                   bDone = true;
1847
             }
1849
1850
             // Fill up the "Top 50CDByPwr" Vector.
             iVectIndex = 0;
             bDone = false;
             for (Enumeration enum = allCDVectByPwr.elements(); enum.hasMoreElements() && !bDone; )
1854
                if (iVectIndex < 50)
                   if (bDebug)
                      System.out.println("Adding element to <top50CDVectByPwr> at index: " + iVectIndex);
                   top50CDVectByPwr.addElement((Vector)enum.nextElement());
                   iVectIndex = iVectIndex + 1;
                else
                   bDone = true;
             // Fill up the "Top 100" Vector.
             iVectIndex = 0;
             bDone = false;
              for (Enumeration enum = allVect.elements(); enum.hasMoreElements() && !bDone; )
                 if (iVectIndex < 100)
                   if (bDebug)
                       System.out.println("Adding element to <top100Vect> at index: " + iVectIndex);
                    top100Vect.addElement((Vector)enum.nextElement());
                   iVectIndex = iVectIndex + 1;
                 else
```

```
bDone = true:
             }
             // Fill up the "Top 100ByPwr" Vector.
             iVectIndex = 0;
             bDone = false;
             for (Enumeration enum = allVectByPwr.elements(); enum.hasMoreElements() && !bDone; )
                if (iVectIndex < 100)
                   if (bDebug)
                       System.out.println("Adding element to <topl00VectByPwr> at index: " + iVectIndex);
                   top100VectByPwr.addElement((Vector)enum.nextElement());
                   iVectIndex = iVectIndex + 1;
                élse
                   bDone = true:
             }
              // Fill up the "Top 100CD" Vector.
             iVectIndex = 0;
             bDone = false;
              for (Enumeration enum = allCDVect.elements(); enum.hasMoreElements() && !bDone; )
                 if (iVectIndex < 100)
                    if (bDebug)
                       System.out.println("Adding element to <top100CDVect> at index: " + iVectIndex);
1922
1923
1924
                    top100CDVect.addElement((Vector)enum.nextElement());
1925
                    iVectIndex = iVectIndex + 1;
1927
1928
                 else
1929
1930
                   bDone = true:
1931
1932
              }
1933
1934
1935
              // Fill up the "Top 100CDByPwr" Vector.
1936
              iVectIndex = 0;
              bDone = false;
1937
1938
              for (Enumeration enum = allCDVectByPwr.elements(); enum.hasMoreElements() && !bDone; )
1939
                 if (iVectIndex < 100)
1940
1941
1942
                    if (bDebug)
                       System.out.println("Adding element to <top100CDVectByPwr> at index: " + iVectIndex);
1943
1944
                    top100CDVectByPwr.addElement((Vector)enum.nextElement());
1945
1946
1947
                    iVectIndex = iVectIndex + 1;
1948
                 else
1949
1950
                    bDone = true;
1951
1.952
              }
1953
1954
              trace("initTableVectors()", EXIT);
1955
           }
1956
1957
          private void addTableEntry(Vector vect, int index, PlayListEntry mp3)
1958
1959
              trace("addTableEntry()", ENTER);
1960
1961
                                   = new Integer(index);
1962
              Integer intRank
                                   = new Integer(mp3.getAge());
              Integer intAge
1963
              Integer intNumPlays = new Integer(mp3.getPaidCnt());
1964
1965
              java.text.NumberFormat nf = java.text.NumberFormat.getInstance(java.util.Locale.US);
1966
              nf.setMaximumFractionDigits(2);
1967
              String strNumPlaysPerDay = null;
1968
1969
              if (intAge.intValue() > 0)
1970
                 strNumPlaysPerDay = nf.format( intNumPlays.doubleValue() / intAge.doubleValue() );
1971
1972
                 strNumPlaysPerDay = intNumPlays.toString();
1973
1974
              String pathname = mp3.getMp3Path();
1975
              int iFirstSlashIndex = pathname.indexOf("\\");
int iNextSlashIndex = pathname.indexOf("\\", iFirstSlashIndex + 1);
1976
1977
```

1980

1981

1982

1983 1984 1985

1986

1987 1) 1988

1994

1995

1996 1997 1998

1999

2000

2001

2002 2003

2004

2005 2006 2007

2008 2009

2010

2012

2015

2018

2023

2026

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2043 2044

2045 2046

2047 2048

2049 2050

2051 2052 2053

2059

2060 2061 2062

2063 2064

2065

```
String strGenre = null;
             if (iFirstSlashIndex != -1 && iNextSlashIndex != -1)
                strGenre = pathname.substring(iFirstSlashIndex+1, iNextSlashIndex);
             else
               strGenre = " ";
             String strCDTitle = null;
             if ( (strGenre.toLowerCase().indexOf("soundtrack") == -1) && iFirstSlashIndex != -1 && iNextSlashIndex != -
                iFirstSlashIndex = pathname.indexOf("\\", iNextSlashIndex + 1);
iNextSlashIndex = pathname.indexOf("\\", iFirstSlashIndex + 1);
             else
                iFirstSlashIndex = iNextSlashIndex;
                iNextSlashIndex = pathname.indexOf("\\", iFirstSlashIndex + 1);
             if (iFirstSlashIndex != -1 && iNextSlashIndex != -1)
                strCDTitle = pathname.substring(iFirstSlashIndex+1, iNextSlashIndex);
             else
                strCDTitle = " ";
             if (strCDTitle == null)
                strCDTitle = " ";
             String strArtistTrackSong = mp3.toString().substring(0, mp3.toString().length()-4);
             Vector rowVect = new Vector();
2011
             rowVect.addElement(intRank);
2013
             rowVect.addElement(intAge);
             rowVect.addElement(intNumPlays);
2014
             rowVect.addElement(strNumPlaysPerDay);
2016
             rowVect.addElement(strGenre);
2017
             rowVect.addElement(strCDTitle);
             rowVect.addElement(strArtistTrackSong);
2019
2020
2021
              // Hidden Column.
             rowVect.addElement(mp3);
2022 🛄
             vect.addElement(rowVect);
2024 🛎
             trace("addTableEntry()", EXIT);
2025
2027
          private void addTableEntry(Vector vect, int index, DefaultMutableTreeNode node)
2028 Tu
2030
              trace("addTableEntry()", ENTER);
2031
             DefaultMutableTreeNode childNode = null;
             DefaultMutableTreeNode parentNode = null;
2033
             DefaultMutableTreeNode grandParentNode = null;
             PlayListEntry mp3 = null;
              Integer intRank
                                = new Integer(index);
              Integer intAge
                                = null;
              int iSumOfPlays
                                = 0;
              for (Enumeration enumCD = node.children(); enumCD.hasMoreElements(); )
                 childNode = (DefaultMutableTreeNode)enumCD.nextElement();
                 if (treeMgr.isPlayListEntry(childNode))
                    mp3 = (PlayListEntry)childNode.getUserObject();
                    if (intAge == null)
                       intAge = new Integer(mp3.getAge());
                    iSumOfPlays = iSumOfPlays + mp3.getPaidCnt();
2058
              if (intAge == null)
                 intAge = new Integer(0);
              Integer intNumPlays = new Integer(iSumOfPlays);
              java.text.NumberFormat nf = java.text.NumberFormat.getInstance(java.util.Locale.US);
              nf.setMaximumFractionDigits(2);
```

```
String strNumPlaysPerDay = null;
2067
2068
             if (intAge.intValue() > 0)
2069
                strNumPlaysPerDay = nf.format( intNumPlays.doubleValue() / intAge.doubleValue() );
2070
2071
                strNumPlaysPerDay = intNumPlays.toString();
2072
2073
2074
             String strArtistTrackSong = null;
2075
2076
             String strGenre = null;
2077
             parentNode = (DefaultMutableTreeNode)node.getParent();
2078
             if (parentNode.toString().toLowerCase().indexOf("soundtrack") >= 0)
2079
2080
                strGenre = parentNode.toString();
2081
                strArtistTrackSong = "Compilation";
2082
2083
2084
             else
2085
                grandParentNode = (DefaultMutableTreeNode)parentNode.getParent();
2086
                strGenre = grandParentNode.toString();
2087
                strArtistTrackSong = parentNode.toString();
2088
2089
                if (strArtistTrackSong.toLowerCase().indexOf("compilation") >= 0)
2090
2091
                   strArtistTrackSong = "Compilation";
2092
2093
             }
2094
2095
             String strCDTitle = node.toString();
2096
2097
2098
             Vector rowVect = new Vector();
2099
2100
2101
             rowVect.addElement(intRank);
             rowVect.addElement(intAge);
2102
2103
             rowVect.addElement(intNumPlays);
             rowVect.addElement(strNumPlaysPerDay);
2104
             rowVect.addElement(strGenre);
2105
2106
             rowVect.addElement(strCDTitle);
2107
             rowVect.addElement(strArtistTrackSong);
             rowVect.addElement(mp3);
2108
2109
2110
             vect.addElement(rowVect);
             trace("addTableEntry()", EXIT);
2112
2113
2114 =
          private Vector createSearchTableVector(Vector rawVector)
2115
2116
2117
             trace("createSearchTableVector()", ENTER);
2118
2119
             Vector vect = new Vector();
2120 🔘
             PlayListEntry mp3 = null;
2121
             if (rawVector.size() > 0)
2123
                for (Enumeration enum = rawVector.elements(); enum.hasMoreElements(); )
2124
2125
                {
                   mp3 = (PlayListEntry)enum.nextElement();
2126
                   String strCDNum = treeMgr.getCDNumberForSong(tree, mp3);
2127
                   String strArtistTrackSong = mp3.toString().substring(0, mp3.toString().length()-4);
2128
2129
                   Vector rowVect = new Vector();
2130
2131
                   rowVect.addElement(strCDNum);
2132
                   rowVect.addElement(strArtistTrackSong);
2133
                   rowVect.addElement(mp3);
2134
2135
                    vect.addElement(rowVect);
2136
2137
2138
2139
             else
2140
                Vector rowVect = new Vector();
2141
2142
                rowVect.addElement(" ");
2143
                rowVect.addElement(" ");
2144
2145
2146
                 // Hidden Column.
                rowVect.addElement(" ");
2147
2148
2149
                vect.addElement(rowVect);
2150
2151
             trace("createSearchTableVector()", EXIT);
2152
2153
2154
             return vect;
          }
2155
```

2159 2160

2161 2162

2163

2164

2165

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2174 2175

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2177 2178

2181

2182 2183

2188

```
private JTable createTable(DefaultTableModel model)
             trace("createTable()", ENTER);
             table = new JTable(model);
             table.setBounds(0,0,510,594);
             table.setForeground(Color.white);
             table.setBackground(Color.black);
             table.setBorder(new LineBorder(Color.white, 1));
             table.setColumnSelectionAllowed(false);
             table.setCellSelectionEnabled(false);
             table.setRowSelectionAllowed(true);
             table.setSelectionMode(ListSelectionModel.SINGLE_SELECTION);
             table.getSelectionModel().addListSelectionListener(
                new ListSelectionListener()
                   public void valueChanged(ListSelectionEvent e)
                       PlayListEntry mp3 = null;
                       int i = table.getSelectionModel().getMaxSelectionIndex();
                       // First, bring up the CD Panel for the selected song. if (i >= 0 && i < tableModel.getDataVector().size())
2179
2180
                          mp3 = (PlayListEntry)tableModel.getValueAt(i, 7);
                          if (mp3.getMp3Path() != null)
2184
2185
                               / We are dealing with a "Song View" table model.
2186
                             if (treeMgr.setSelectedCDParentRowBySong(tree, mp3))
2187
                                 tablePanel.setVisible(false);
2190
                                if (tableCDPanel != null)
2191
2192
2193
                                    tablePanel.remove(tableCDPanel);
                                    tableCDPanel.die();
2194
                                    tableCDPanel = null;
2195
2196 🗊
2197
                                DefaultMutableTreeNode selectedNode = (DefaultMutableTreeNode) tree.
2198
getLastSelectedPathComponent();
                                 coverImage = treeMgr.getCoverImage(tree, selectedNode);
2199
2200
                                 if (selectedNode.toString().length() >= 4)
2201
                                    strCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode
2202
) + "#" + selectedNode.toString().substring(4,selectedNode.toString().length());
2203
                                 else
                                    strCDTitle = selectedNode.toString();
2204
2205
                                 songVector = treeMgr.getCDAllChildren(selectedNode);
2206
                                 strGenre = treeMgr.getGenre(selectedNode);
2208
                                 tableCDPanel = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2,
2209
coverimage, songVector, strCDTitle, strGenre, selectionTxtField, cancelBtn);
                                 tableCDPanel.setBounds(514,301,509,295);
2210
2211
                                 tablePanel.add(tableCDPanel);
2212
2213
                                 // Update the "Visible CDs" text field to reflect the fact that only 1 CD is visible here
2214
                                 visibleCDsTxtField.setText(tableCDPanel.getCDNumber());
2215
2216
                                 tablePanel.setVisible(true);
2217
                             }
2218
2219
                           élse
2220
2221
                              // We are dealing with the "CD View" table model.
2222
2223
2224
                       }
2225
2226
                          Then, make the song the selection in its CD Panel (thus making the selection).
2227
                       if (tableCDPanel != null && mp3 != null)
2228
2229
                           tableCDPanel.setSelectedSong(mp3);
2230
2231
2232
                        // Set the availability of the scroll buttons.
2233
2234
                        checkTableScrollButtons();
2235
2236
                        // Make the corresponding selection for the main window.
iCurrentCDPtr = getCDPtrForSelectedCD();
2237
2238
                        iCurrentGenrePtr = getGenrePtrForSelectedCD();
2239
2240
                        initClassicPanel(CURRENT);
2241
                        addToClassicPanel();
2242
```

2246 2247 2248

2249

2250

2251

2252

2253

2254

2255

2256 2257

2258 2259

2260

2261

2262 2263

2264

2265

2266 2267

2268 2269

2270 2271 2272

2273 2274

2275 2276

2278

2281

2284

2286

2289

2292

2297

2300

2301 2302

2303

2304 2305

2306 2307

2308 2309

2310

2311 2312

2313 2314 2315

2316 2317

2318 2319

2320

2321

2322

2323

2324

2325

2326

2327 2328

2329 2330

```
checkScrollButtons();
                });
             table.setRowHeight(25);
             table.getColumn((Object)colRank).setPreferredWidth(30);
             table.getColumn((Object)colAge).setPreferredWidth(30);
             table.getColumn((Object)colPlays).setPreferredWidth(30);
             table.getColumn((Object)colRatio).setPreferredWidth(50);
             table.getColumn((Object)colGenre).setPreferredWidth(150);
             table.getColumn((Object)colCD).setPreferredWidth(250);
             table.getColumn((Object)colSong).setPreferredWidth(350);
             table.getColumnModel().removeColumn(table.getColumn("MP3 Object"));
                           = table.getColumn("Age");
= table.getColumn("Plays");
             tcAge
             tcPlays
             tcPlaysPerDay = table.getColumn("Plays/Day");
             table.getColumnModel().removeColumn(tcAge);
             table.getColumnModel().removeColumn(tcPlays);
             table.getColumnModel().removeColumn(tcPlaysPerDay);
             trace("createTable()", EXIT);
             return table;
          private JTable createBillStatsTable()
             trace("createBillStatsTable()", ENTER);
2277
             boolean bIsEmpty = true;
2279
             Vector colHdr = new Vector();
2280
             colHdr.addElement("Month/Year");
             colHdr.addElement("Amount");
2282
2283
             Vector dataVector = new Vector();
             for (Enumeration enum = acceptorVector.elements(); enum.hasMoreElements(); )
2285
                Vector rowVect = new Vector();
2287
                Vector keyValueVect = (Vector)enum.nextElement();
2288
                String strMonthAndYear = (String)keyValueVect.elementAt(0);
2290 €
2291
                Integer amt = (Integer)keyValueVect.elementAt(1);
2293
                String strAmt = "$" + amt.toString() + ".00";
2294
2296
                rowVect.addElement(strMonthAndYear);
2298
                rowVect.addElement(strAmt);
2299
                dataVector.addElement(rowVect);
                if (bIsEmpty == true)
                   bIsEmpty = false;
             }
             if (bIsEmpty == true)
                Vector rowVect = new Vector();
                rowVect.addElement(" ");
                rowVect.addElement(" ");
                dataVector.addElement(rowVect);
             billStatsModel = new DefaultTableModel(dataVector, colHdr);
             billStats = new JTable(billStatsModel);
             billStats.setBounds(0,0,451,275);
             billStats.setForeground(Color.white);
             billStats.setBackground(Color.black);
             billStats.setBorder(new LineBorder(Color.white, 1));
             billStats.setColumnSelectionAllowed(false);
             billStats.setCellSelectionEnabled(false);
             billStats.setRowSelectionAllowed(true);
             billStats.setSelectionMode(ListSelectionModel.SINGLE_SELECTION);
             trace("createBillStatsTable()", EXIT);
             return billStats;
          }
```

}

```
private JTable createSearchTable(DefaultTableModel model)
2335
              trace("createSearchTable()", ENTER);
2336
             searchTable = new JTable(model);
2338
2339
             searchTable.setBounds(0,0,400,370);
2340
             searchTable.setForeground(Color.white);
2341
              searchTable.setBackground(Color.black);
2342
              searchTable.setBorder(new LineBorder(Color.white, 1));
2343
              searchTable.setColumnSelectionAllowed(false);
2344
              searchTable.setCellSelectionEnabled(false);
2345
              searchTable.setRowSelectionAllowed(true);
2346
              searchTable.setSelectionMode(ListSelectionModel.SINGLE_SELECTION);
2347
              searchTable.getSelectionModel().addListSelectionListener(
2348
                 new ListSelectionListener()
2349
2350
                    public void valueChanged(ListSelectionEvent e)
2351
2352
                       PlayListEntry mp3 = null;
2353
                       int i = searchTable.getSelectionModel().getMaxSelectionIndex();
2354
2355
                       // First, bring up the CD Panel for the selected song.
if (i >= 0 && i < searchTableModel.getDataVector().size())</pre>
2356
2357
2358
                          mp3 = (PlayListEntry)searchTableModel.getValueAt(i, 2);
2359
2360
                          if (treeMgr.setSelectedCDParentRowBySong(tree, mp3))
2361
2362
2363
                              // Make the corresponding selection for the main window.
2364
                              iCurrentCDPtr = getCDPtrForSelectedCD();
2365
                              iCurrentGenrePtr = getGenrePtrForSelectedCD();
2366
2367
                              initClassicPanel(CURRENT);
2368
                             addToClassicPanel();
2369
2370
                             checkScrollButtons();
2371
2372
                              // Flag the marker so that if the user wants to go to the next CD, page, they can.
2373 🖺
2374
                              iSearchMp3Row = tree.getMaxSelectionRow();
2375
                              // Based on the selected song in the tree, show the appropriate CD Panel.
2376
                              initSearchCDPanel();
2377
                              // Now, make the song the selection in its CD Panel (thus making the selection).
2379
                              if (searchCDPanel != null && mp3 != null)
2380
2381
                                 searchCDPanel.setSelectedSong(mp3);
2382
2383
2384
                          }
2385
                       }
                        // Set the availability of the scroll buttons.
2387
                       checkSearchScrollButtons();
2388
2389
                 });
2390
2391
              searchTable.setRowHeight(22);
2392
              searchTable.getColumn((Object)colCDNum).setPreferredWidth(40);
2393
              searchTable.getColumn((Object)colSong).setPreferredWidth(360);
2394
2395
              searchTable.getColumnModel().removeColumn(searchTable.getColumn("MP3 Object"));
2396
2397
              trace("createSearchTable()", EXIT);
2398
2399
              return searchTable;
2400
2401
2402
           private int initClassicPanel(int iAction)
 2403
 2404
              trace("initClassicPanel()", ENTER);
 2405
 2406
                         iOldCDPtr = iCurrentCDPtr;
 2407
              int
 2408
              int
                         iCnt = 0;
 2409
 2410
              int
                         iRow;
                         strCDTitle;
              String
 2411
                         strGenre;
 2412
              String
              ImageIcon coverImage;
 2413
                         songVector;
 2414
              DefaultMutableTreeNode selectedNode;
 2415
 2416
              classicPanel.removeAll();
 2417
 2418
              if (northwestCD != null)
 2419
 2420
                 northwestCD.die();
 2421
                 northwestCD = null;
 2422
```

```
if (northeastCD != null)
  northeastCD.die();
  northeastCD = null;
if (southwestCD != null)
   southwestCD.die();
   southwestCD = null;
if (southeastCD != null)
   southeastCD.die();
   southeastCD = null;
switch (iAction)
   case CURRENT:
      break;
   case NEXT:
      if (iCurrentCDPtr + 4 <= iMaxCDPtr)</pre>
         iCurrentCDPtr = iCurrentCDPtr + 4;
         iCnt = 4:
      else if (iCurrentCDPtr + 3 <= iMaxCDPtr)</pre>
         iCurrentCDPtr = iCurrentCDPtr + 3;
         iCnt = 3;
      else if (iCurrentCDPtr + 2 <= iMaxCDPtr)
         iCurrentCDPtr = iCurrentCDPtr + 2;
         iCnt = 2;
      élse if (iCurrentCDPtr + 1 <= iMaxCDPtr)
         iCurrentCDPtr = iCurrentCDPtr + 1;
         iCnt = 1;
      élse
         iCurrentCDPtr = iMaxCDPtr;
         iCnt = 0;
      break:
   case PREVIOUS:
      if (iCurrentCDPtr - 4 >= 0)
         iCurrentCDPtr = iCurrentCDPtr - 4;
         iCnt = 4:
      else if (iCurrentCDPtr - 3 >= 0)
         iCurrentCDPtr = iCurrentCDPtr - 3;
         iCnt = 3;
      else if (iCurrentCDPtr - 2 >= 0)
         iCurrentCDPtr = iCurrentCDPtr - 2;
         iCnt = 2;
      else if (iCurrentCDPtr - 1 >= 0)
         iCurrentCDPtr = iCurrentCDPtr - 1;
         iCnt = 1;
      else
         iCurrentCDPtr = 0;
         iCnt = 0:
      break:
   default:
      break;
if (iCurrentCDPtr <= iMaxCDPtr && iCurrentCDPtr >= 0)
   iRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
   tree.setSelectionRow(iRow);
```

2427

2428 2429 2430

2431 2432

2433

2434 2435 2436

2437 2438

2439

2445

2446 2447

2448

2450

2451 2452

2453 2454

2455

2456 2457

2458

2459 <u>2</u> 2460 <u>2</u>

2462

2465

2468 2469

2470

2473

2478

2479

2481 4 2482

2483

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2489 2490

2491

2492 2493

2494 2495

2496

2497 2498

2499 2500

2501

2502 2503 2504

2505 2506

2511 2512

2514

2474 2475 2476 2477

2471 2472 3

2463

MP3Jukeboxx.java

```
int iMaxRow = ((Integer)CDVector.elementAt(iMaxCDPtr)).intValue();
2516
                tree.scrollRowToVisible(iMaxRow);
2517
                tree.scrollRowToVisible(iRow);
2518
2519
                selectedNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
2520
                coverImage = treeMgr.getCoverImage(tree, selectedNode);
2521
2522
                if (selectedNode.toString().length() >= 4)
2523
                   strCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
2524
selectedNode.toString().substring(4,selectedNode.toString().length());
                else
2525
                   strCDTitle = selectedNode.toString();
2526
2527
                songVector = treeMgr.getCDAllChildren(selectedNode);
2528
                strGenre = treeMgr.getGenre(selectedNode);
2529
2530
                northwestCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, coverImage,
2531
songVector, strCDTitle, strGenre, selectionTxtField, cancelBtn);
                northwestCD.setBounds(1,1,509,295);
2532
2533
                iCurrentCDPtr = iCurrentCDPtr + 1;
2534
             }
2535
2536
2537
             if (iCurrentCDPtr <= iMaxCDPtr && iCurrentCDPtr >= 0)
2538
2539
                iRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
2540
                tree.setSelectionRow(iRow);
2541
                selectedNode = (DefaultMutableTreeNode)tree.getLastSelectedPathComponent();
2542
                coverImage = treeMgr.getCoverImage(tree, selectedNode);
2543
2544
                if (selectedNode.toString().length() >= 4)
2545
                   strCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
2546
selectedNode.toString().substring(4,selectedNode.toString().length());
                else
2547
                   strCDTitle = selectedNode.toString();
2548
2549
                songVector = treeMgr.getCDAllChildren(selectedNode);
2550
                strGenre = treeMgr.getGenre(selectedNode);
2551
2552
                southwestCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, coverImage,
2553 🔩
songVector, strCDTitle, strGenre, selectionTxtField, cancelBtn);
                southwestCD.setBounds(1,300,509,295);
2554
2555
                iCurrentCDPtr = iCurrentCDPtr + 1;
             }
2557 🛄
2558
2559 🖺
             if (iCurrentCDPtr <= iMaxCDPtr && iCurrentCDPtr >= 0)
2560
2561
2562
                iRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
                tree.setSelectionRow(iRow);
2563
                selectedNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
2564
                coverImage = treeMgr.getCoverImage(tree, selectedNode);
2565
2566
2567
                if (selectedNode.toString().length() >= 4)
                   strCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
2568
selectedNode.toString().substring(4, selectedNode.toString().length());
2569
                else
                   strCDTitle = selectedNode.toString();
2570
2571
                songVector = treeMgr.getCDAllChildren(selectedNode);
2572
                strGenre = treeMgr.getGenre(selectedNode);
2573
2574
                northeastCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, coverImage,
2575
songVector, strCDTitle, strGenre, selectionTxtField, cancelBtn);
                northeastCD.setBounds(514,1,509,295);
2576
2577
                 iCurrentCDPtr = iCurrentCDPtr + 1;
2578
             }
2579
2580
2581
              if (iCurrentCDPtr <= iMaxCDPtr && iCurrentCDPtr >= 0)
2582
2583
                 iRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
2584
                 tree.setSelectionRow(iRow);
2585
                 selectedNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
2586
                 coverImage = treeMgr.getCoverImage(tree, selectedNode);
2587
2588
                 if (selectedNode.toString().length() >= 4)
2589
                    strCDTitle = selectedNode.toString().substring(0,4) + treeMgr.getCDArtist(selectedNode) + "-" +
2590
selectedNode.toString().substring(4,selectedNode.toString().length());
                    strCDTitle = selectedNode.toString();
2592
2593
                 songVector = treeMgr.getCDAllChildren(selectedNode);
2594
                 strGenre = treeMgr.getGenre(selectedNode);
2595
2596
                 southeastCD = new CDPanel(iNewCDAgeThreshold, bShowQueued, iLevel_0, iLevel_1, iLevel_2, coverImage,
songVector, strCDTitle, strGenre, selectionTxtField, cancelBtn);
```

```
southeastCD.setBounds(514,300,509,295);
              iCurrentCDPtr = iOldCDPtr;
              iRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
              tree.setSelectionRow(iRow);
              strCDTitle = null;
              strGenre = null;
              coverImage = null;
              songVector = null;
              trace("initClassicPanel()", EXIT);
              return iCnt;
            * Peforms a preorder traversal of the Jukebox tree. For each "CD Node", that is,
            * for each node that starts with some alphanumeric sequence "xxx-CD Title", where
            * "xxx" corresponds to the CD number and "-" is a separator, and the rest is the title of the CD, --- for each CD Node, there will be an entry in a one dimensional arrary, called iCDArray, where the value will be the row index for the CD Node.
            * For example, for the following tree structure:
              * index
                       Node
                              Rock
              3
                                  INXS
                                     001-The Greatest Hits
              4
2632
2634 L
               ٠
     002-Kick
              16
2637 🎵
2638
               .
2640
            * 27
             * 28
                                     003-The Joshua Tree
2641
2642
               .
2643 📋
2645 =
            * 40
                              Industrial
            * 41
                                  Rob Zombie
2646
            * 42
                                     004-Hellbilly Deluxe
2648
2649 TE
2651
            * 
2652
2653
             * The following array would be created:
               2654
               index Value
               _____
                 0
                        16
                        28
                 3
                        42
             * 
                This array would be used to determine how to load the 3 CDPanel panels (each panel would
                contain 4 CDPanels). At program startup, the current panel would display CDs 0 to 3, the previous panel would be null (the previous button would be disabled), and the next
                panel would be loaded in a separate thread to contain CDs 4 to 7.
           private void initCDVector()
               trace("initCDVector()", ENTER);
               CDVector = treeMqr.getAllCDNodeChildren(tree);
               iCurrentCDPtr = 0;
               iMaxCDPtr = CDVector.size() - 1;
               Integer intTotalCDs = new Integer(CDVector.size());
               treeMgr.setNewCDIndex(intTotalCDs.intValue());
               totalCDsTxtField.setText(intTotalCDs.toString());
               visibleCDsTxtField.setText("000 - 003");
               logInfo("iCurrentCDPtr: " + iCurrentCDPtr);
                                          " + iMaxCDPtr);
               logInfo("iMaxCDPtr:
```

2690 2691 2692

2693 2694

2695 2696

2697 2698

2699

2700 2701

2702

2703

2704 2705

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2707 2708

2709 2710

2711 2712

2713 2714

2715 2716

2717

2718

2719 2720

2721

2723

2726

2729

2734

2737

2740

2745

2746

2747

2748

2749 2750 2751

2752 2753

2754 2755

2756 2757

2758

2759 2760

2761

2762

2763 2764

2765 2766

2767

2768 2769 2770

2771

2772 2773 2774

2775 2776

```
logInfo(" ");
             trace("initCDVector()", EXIT);
          private void initGenreVector()
             trace("initGenreVector()", ENTER);
             GenreVector = treeMgr.getAllGenreNodeChildren(tree);
             iCurrentGenrePtr = 0;
             iMaxGenrePtr = GenreVector.size() - 1;
             logInfo("iCurrentGenrePtr: " + iCurrentGenrePtr);
                                       " + iMaxGenrePtr);
             logInfo("iMaxGenrePtr:
             logInfo(" ");
             trace("initCDVector()", EXIT);
          }
          private void initGenreTitleVector()
             trace("initGenreTitleVector()", ENTER);
             GenreTitleVector = new Vector();
             for (Enumeration enum = GenreVector.elements(); enum.hasMoreElements(); )
                // Select the row for the next genre.
                Integer intGenreRow = (Integer)enum.nextElement();
                tree.setSelectionRow(intGenreRow.intValue());
                // Get its title.
                Object selectedNode = tree.getLastSelectedPathComponent();
2722
                String strGenreTitle = selectedNode.toString();
2724
                // Now, add the title and row as a vector to the GenreTitleVector.
2725
                Vector rowVect = new Vector();
2727
2728
                if (bDebug)
                   System.out.println("Adding to GenreTitleVector: " + strGenreTitle + ":" + intGenreRow.toString());
2730
                rowVect.addElement(strGenreTitle);
2731
2732
                rowVect.addElement(intGenreRow);
2733 📖
                GenreTitleVector.addElement(rowVect);
2735 1
             }
2736
             trace("initGenreTitleVector()", EXIT);
2738
2739
          private void loadAcceptorVector()
2741
             trace("loadAcceptorVector()", ENTER);
2742
2743
2744
              ţŗy
                                    in = new FileInputStream("GBAMgr.DAT");
                FileInputStream
                BufferedInputStream buf = new BufferedInputStream(in);
                                       = new ObjectInputStream(buf);
                ObjectInputStream
                                   s
                    acceptorVector = (Vector)s.readObject();
                catch (java.lang.ClassNotFoundException e2)
                  acceptorVector = null;
                 in.close();
                s.close();
                in = null;
                buf = null;
                    = null;
              catch (java.io.IOException e)
                 acceptorVector = null;
              }
              if (acceptorVector == null)
                 acceptorVector = new Vector();
              // Now, create today's entry (initially zero).
              logStackedBill(0);
```

```
trace("loadAcceptorVector()", EXIT);
          private void saveAcceptorVector()
             trace("saveAcceptorVector()", ENTER);
                                     out = new FileOutputStream("GBAMgr.DAT");
                FileOutputStream
                BufferedOutputStream buf = new BufferedOutputStream(out);
                                       s = new ObjectOutputStream(buf);
                ObjectOutputStream
                s.writeObject(acceptorVector);
                s.flush();
                s.close();
                out.flush();
                out.close();
                out = null;
                buf = null;
                    = null:
                s
             catch (java.io.IOException e)
                System.out.println("Error: Could not serialize acceptor vector to disk...");
                e.printStackTrace();
             trace("saveAcceptorVector()", EXIT);
          }
          public void logStackedBill(int iDenomination)
2812
2814
             trace("logStackedBill()", ENTER);
2815
2817
             // 012345678901234567890123456789
2818
             // Wed Jun 21 15:52:16 EDT 2000
             Date now = new Date();
2820
2821
             // Determine our entry (keyed off of month+year. e.g. 7/12/00 would be "Jul2000")
2823
             String strMonthAndYear = now.toString().substring(4,7) + now.toString().substring(24,28);
2825
2826
2828
             boolean bLogEntryMade = false;
2829
             Vector keyValueVect = null;
             Integer amt = null;
2831
             String strVectMonthAndYear = null;
2832
2833
             if (acceptorVector.size() > 0)
2834
                keyValueVect = (Vector)acceptorVector.elementAt(acceptorVector.size() - 1);
                 // See if there's already been an entry made for this month.
               strVectMonthAndYear = (String)keyValueVect.elementAt(0);
                if (strVectMonthAndYear.equals(strMonthAndYear))
                    // Retrieve the current value (in total $ collected for that day).
                    amt = (Integer)keyValueVect.elementAt(1);
                    int iAmt = amt.intValue();
                    // Now, add to this value and store it back into the vector. iAmt = iAmt + iDenomination;
                    amt = new Integer(iAmt);
                    keyValueVect.insertElementAt(amt, 1);
                    bLogEntryMade = true;
             }
              if (bLogEntryMade == false)
                Vector newKeyValueVect = new Vector();
                 amt = new Integer(iDenomination);
                 newKeyValueVect.insertElementAt(strMonthAndYear, 0);
                newKeyValueVect.insertElementAt(amt, 1);
                 acceptorVector.addElement(newKeyValueVect);
              saveAcceptorVector();
```

```
trace(strMonthAndYear + ": Total collected so far this month: " + amt.toString());
             trace("logStackedBill()", EXIT);
          }
         private void loadProperties()
             trace("loadProperties()", ENTER);
             // Load the properties from disk.
            properties = new Properties();
             try
                File propFile = new File("MP3Jukeboxx.properties");
                if (!propFile.exists())
                   logInfo("Properties file not found, using defaults...");
                   propFile = null;
                   propFile = new File("c:/Kiosk/MP3Jukeboxx.properties");
                if (propFile.exists())
                   logInfo("Loading properties from disk...");
                   properties.load(new FileInputStream(propFile));
                      // Number of outstanding credits
                      if (properties.getProperty("credits") != null)
2902
                         Integer intPropCredits = new Integer(properties.getProperty("credits"));
2904
                         intCredits = intPropCredits;
2905
2906
                         newCredits = intCredits.intValue();
2907
2908
                         // Force an update of the text field.
                         credits = 0;
2910
                         logInfo("Outstanding Credits: " + intCredits.toString());
2912
2913
                      // Automatic play on minutes of silence.
                      if (properties.getProperty("RandomPlay") != null)
2916
                         String strTemp = properties.getProperty("RandomPlay");
2918
                         if (strTemp.equalsIgnoreCase("false"))
2919
                            bRandomPlay = false;
2921
2922
2923
                         else
2924
                            bRandomPlay = true;
                         logInfo("Random Play=" + strTemp);
                      }
                         Interval for random play.
                         (properties.getProperty("RandomPlayInterval") != null)
                         intRandomPlayInterval = new Integer(properties.getProperty("RandomPlayInterval"));
                         iRandomPlayInterval = intRandomPlayInterval.intValue();
                         logInfo("Random Play Interval=" + intRandomPlayInterval.toString());
                       // "Flip to Random CD" on startup.
                      if (properties.getProperty("FlipToRandom") != null)
                         String strTemp = properties.getProperty("FlipToRandom");
                          if (strTemp.equalsIgnoreCase("false"))
                             bFlipToRandom = false;
                          élse
                             bFlipToRandom = true;
                          logInfo("FlipToRandom=" + strTemp);
                       // "Show Queued" flags for songs.
```

```
MP3Jukeboxx.java
```

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2975 2976 2977

2978

2979 2980

2981 2982 2983

2984

2985 2986 2987

2988

2989 2990

2991 silence).

2992 2993 2994 2995 2

2996 **1**

2998 🚆 2999 🕌

3000

3003

3006 T

3008 <u>1</u>

3010 3011 3012

3013

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3015

3016 3017

3018 3019

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3022 3023

3024 3025 3026

3027

3028 3029

3030

3031 3032

3038

3039 3040

3041 3042 3043

3044 3045 3046

3004 = 3005

```
if (properties.getProperty("ShowQueued") != null)
   String strTemp = properties.getProperty("ShowQueued");
   if (strTemp.equalsIgnoreCase("false"))
      bShowQueued = false;
   else
      bShowQueued = true;
   logInfo("ShowQueued=" + strTemp);
}
 / Whether or not to display a confirmation box upon song selection.
if (properties.getProperty("ShowConfirmation") != null)
   String strTemp = properties.getProperty("ShowConfirmation");
   if (strTemp.equalsIgnoreCase("false"))
      bShowConfirmation = false;
   else
      bShowConfirmation = true;
   logInfo("ShowConfirmation=" + strTemp);
}
// Number of free songs to maintain in the queue when no paid songs are requested (to avoid
if (properties.getProperty("NumberToQueue") != null)
   intNumberToQueue = new Integer(properties.getProperty("NumberToQueue"));
   iNumberToQueue = intNumberToQueue.intValue();
   logInfo("Number of free songs to maintain in Queue=" + intNumberToQueue.toString());
}
// Player volume (0-100)
if (properties.getProperty("PlayerVolume") != null)
   intPlayerVolume = new Integer(properties.getProperty("PlayerVolume"));
   iPlayerVolume = intPlayerVolume.intValue();
   logInfo("Player Volume=" + intPlayerVolume.toString());
}
// Get the level 0 threshold for the list renderer.
if (properties.getProperty("Level_0") != null)
   intLevel_0 = new Integer(properties.getProperty("Level_0"));
   iLevel_0 = intLevel_0.intValue();
   logInfo("Level_0=" + intLevel_0.toString());
}
// Get the level 1 threshold for the list renderer.
   (properties.getProperty("Level_1") != null)
   intLevel_1 = new Integer(properties.getProperty("Level_1"));
   iLevel_1 = intLevel_1.intValue();
   logInfo("Level_1=" + intLevel_1.toString());
// Get the level 2 threshold for the list renderer.
if (properties.getProperty("Level_2") != null)
   intLevel 2 = new Integer(properties.getProperty("Level_2"));
   iLevel_2 = intLevel_2.intValue();
   logInfo("Level_2=" + intLevel_2.toString());
// Get the credits per dollar value.
if (properties.getProperty("CreditsPer") != null)
   intCreditsPer = new Integer(properties.getProperty("CreditsPer"));
iCreditsPer = intCreditsPer.intValue();
   iBonusLevel_1 = iCreditsPer * 2;  // If the user entered 2 $1.00 bills or 1 $2.00 bill iBonusLevel_2 = iCreditsPer * 5;  // If the user entered $5.00 worth of bill(s) iBonusLevel_3 = iCreditsPer * 10;  // If the user entered $10.00 worth of bill(s)
```

```
MP3Jukeboxx.java
```

```
iBonusLevel_4 = iCreditsPer * 20; // If the user entered $20.00 worth of bill(s)
3047
3048
                           logInfo("CreditsPer=" + intCreditsPer.toString());
3049
3050
3051
                       // Get the bonus credits factor for $2.00.
3052
                       if (properties.getProperty("BonusFactor_1") != null)
3053
3054
                           intBonusFactor_1 = new Integer(properties.getProperty("BonusFactor_1"));
3055
                           iBonusFactor_1 = intBonusFactor_1.intValue();
3056
3057
                           logInfo("BonusFactor_1(2$)=" + intBonusFactor_1.toString());
305,8
3059
3060
                       // Get the bonus credits factor for $5.00.
3061
                       if (properties.getProperty("BonusFactor_2") != null)
3062
3063
                           intBonusFactor_2 = new Integer(properties.getProperty("BonusFactor_2"));
iBonusFactor_2 = intBonusFactor_2.intValue();
3064
3065
3066
                           logInfo("BonusFactor_2(5$)=" + intBonusFactor_2.toString());
3067
                       }
3068
3069
                        // Get the bonus credits factor for $10.00.
3070
                       if (properties.getProperty("BonusFactor_3") != null)
3071
3072
                           intBonusFactor_3 = new Integer(properties.getProperty("BonusFactor_3"));
3073
                           iBonusFactor_3 = intBonusFactor_3.intValue();
3074
3075
                           logInfo("BonusFactor_3(10$)=" + intBonusFactor_3.toString());
3076
                       }
3077
3078
                        // Get the bonus credits factor for $20.00.
3079
                        if (properties.getProperty("BonusFactor_4") != null)
3080
3081
                           intBonusFactor_4 = new Integer(properties.getProperty("BonusFactor_4"));
3082
3083
                           iBonusFactor_4 = intBonusFactor_4.intValue();
3084
                           logInfo("BonusFactor_4(20$)=" + intBonusFactor_4.toString());
3085
3086
3087
                        // Get the new CD Vector Size.
 3088
                        if (properties.getProperty("NewCDVectorSize") != null)
 3089
3090
                           intNewCDVectorSize = new Integer(properties.getProperty("NewCDVectorSize"));
                           iNewCDVectorSize = intNewCDVectorSize.intValue();
 3092
 3093
                           logInfo("NewCDVectorSize=" + intNewCDVectorSize.toString());
3094≅
3095
3096
                        }
3097
                        // Get the new CD age threshold.
                        if (properties.getProperty("NewCDAgeThreshold") != null)
3098
3099
                           intNewCDAgeThreshold = new Integer(properties.getProperty("NewCDAgeThreshold"));
iNewCDAgeThreshold = intNewCDAgeThreshold.intValue();
 3100
 3101
 3102
                           logInfo("NewCDAgeThreshold=" + intNewCDAgeThreshold.toString());
 3103
 3104
 3105
                     catch(java.lang.NumberFormatException el)
 3106
 3107
                        logException(e1);
 3108
                        el.printStackTrace();
 3109
 3110
                  }
 3111
 3112
               catch (java.io.IOException e2)
 3113
 3114
                  logException(e2);
 3115
                  e2.printStackTrace();
 3116
 3117
 3118
               trace("loadProperties()", EXIT);
 3119
 3120
 3121
            private void saveProperties()
 3122
 3123
               trace("saveProperties()", ENTER);
 3124
 3125
 3126
               try
 3127
                  properties.put("credits", intCredits.toString());
 3128
 3129
 3130
                  if (bRandomPlay == true)
 31:31
                     properties.put("RandomPlay", "true");
 3132
 3133
                     properties.put("RandomPlay", "false");
 3134
 3135
                  properties.put("RandomPlayInterval", intRandomPlayInterval.toString());
 3136
```

3140

3141 3142

3143 3144 3145

3146

3147

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3153

3154

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3159 3160

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3212

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3221

3222 3223

3224

3225

```
if (bFlipToRandom == true)
          properties.put("FlipToRandom", "true");
       elsē
          properties.put("FlipToRandom", "false");
      if (bShowQueued == true)
          properties.put("ShowQueued", "true");
       else
         properties.put("ShowQueued", "false");
      if (bShowConfirmation == true)
          properties.put("ShowConfirmation", "true");
      else
         properties.put("ShowConfirmation", "false");
      properties.put("NumberToQueue", intNumberToQueue.toString());
      properties.put("PlayerVolume", intPlayerVolume.toString());
      properties.put("Level_0", intLevel_0.toString());
properties.put("Level_1", intLevel_1.toString());
properties.put("Level_2", intLevel_2.toString());
      properties.put("CreditsPer", intCreditsPer.toString());
      properties.put("BonusFactor_1", intBonusFactor_1.toString());
properties.put("BonusFactor_2", intBonusFactor_2.toString());
properties.put("BonusFactor_3", intBonusFactor_3.toString());
      properties.put("BonusFactor 4", intBonusFactor 4.toString());
      properties.put("NewCDVectorSize", intNewCDVectorSize.toString());
      properties.put("NewCDAgeThreshold", intNewCDAgeThreshold.toString());
      // Save the properties to disk.
      properties.store(new FileOutputStream("MP3Jukeboxx.properties"), "description");
   catch (java.io.IOException e)
      try
         properties.store(new FileOutputStream("c:/Kiosk/MP3Jukeboxx.properties"), "description");
      catch(java.io.IOException e2)
          System.out.println("ERROR: Couldn't save properties file!");
   }
   trace("saveProperties()", EXIT);
}
private void initTree()
   trace("initTree()", ENTER);
   treeModel = treeMgr.createTree();
   tree.setModel(treeModel);
   // Expand all the nodes in the tree before displaying it.
   int row = 0;
   while (row <= tree.getRowCount())</pre>
      tree.expandRow(row);
      row++;
   }
   // Set the RandomMode
   treeMgr.setRandomMode(true);
   // Set the total number of rows in the tree (used for generating a random element)
   treeMgr.setRowCount(tree.getRowCount());
   if ((tree.getRowCount() > 1))
      tree.setVisible(true);
      // Reset the queued flags as the counts are regenerated as the songs are re-added to the song queue.
      treeMgr.resetAllQueuedCnts();
      // Load the playlist via what was serialized at last exit.
      File file = new File("MP3Jukeboxx.PL");
      if (!file.exists())
         file = null;
```

```
3228
                    file = new File("c:/kiosk/MP3Jukeboxx.PL");
 3229
 3230
 3231
                 if (file.exists())
 3232
 3233
                    logInfo("Loading outstanding playlist from disk...");
 3234
 3235
                    playerMgr.flushPlayList();
 3236
                    Vector vector = playerMgr.loadPlayList(file);
 3237
 3238
                    String mp3 = null;
 3239
                    PlayListEntry tmpObject;
 3240
 3241
                    for (Enumeration e = vector.elements(); e.hasMoreElements(); )
3242
3243
                       mp3 = e.nextElement().toString();
3244
3245
                       File plfile = new File(mp3);
3246
                       if (plfile.exists())
3247
3248
                           tmpObject = treeMgr.getPlayListObjForSong(mp3);
3249
                           if (tmpObject instanceof PlayListEntry)
3250
3251
                             playerMgr.addToPlayList(tmpObject);
3252
3253
                             logInfo("Adding: " + tmpObject.toString() + " to the playlist");
3254
3255
3256
                       else
3257
3258
                          logInfo("Playlist entry not found: " + mp3);
3259
3260
                    }
                 }
3261
3262
3263
                 // Need to have a song selected to have the buttons enabled.
3264
                 treeMgr.selectInitialSong(tree);
3265
3266
                 bIsAppFunctional = true;
3267
3268
              else
3269
3270
                 logInfo("No songs found in the tree, displaying Add Path Dialog");
3271
3272
3273
                 // Disable everything until MP3s are added to the jukebox tree.
                 bIsAppFunctional = false;
3274
                 //disableFunctionality();
3275
3276
                 this.setEnabled(true);
                 // Bring up the Add Drive/Dir window.
menuAddDir_doWork();
3277
3278
3279 L
3280
              this.setEnabled(true);
3281
3282
              trace("initTree()", EXIT);
3283
          }
     19092
3284
3285
          private void initGui()
3286
3287
             trace("initGui()", ENTER);
3288
3289
             cardPanel = new JPanel();
3290
             cardPanel.setBounds(0,3,1024,600);
3291
             cardPanel.setForeground(Color.white);
3292
             cardPanel.setBackground(Color.black);
3293
             cardMgr = new CardLayout();
3294
             cardPanel.setLayout(cardMgr);
3295
3296
             userPanel = new JPanel();
3297
3298
             userPanel.setBounds(0,3,1024,600);
3299
             userPanel.setForeground(Color.white);
3300
             userPanel.setBackground(Color.black);
3301
             userCardMgr = new CardLayout();
3302
             userPanel.setLayout(userCardMgr);
3303
3304
3305
             bottomPanel = new JPanel();
             bottomPanel.setBorder(new LineBorder(Color.white, 1));
3306
3307
             bottomPanel.setBounds(1,603,1022,167);
3308
             bottomPanel.setForeground(Color.white);
3309
             bottomPanel.setBackground(Color.black);
             bottomPanel.setLayout(null);
3310
3311
3312
             treeViewBtn = new JButton("");
3313
             treeViewBtn.setBounds(1,1,40,40);
3314
             treeViewBtn.addActionListener(this);
3315
             treeViewBtn.setForeground(Color.white);
3316
             treeViewBtn.setBackground(Color.black);
3317
             treeViewBtn.setBorderPainted(false);
```

```
3318
              treeViewBtn.setFocusPainted(false);
              bottomPanel.add(treeViewBtn);
3319
3320
3321
              srchBtn = new JButton();
              srchBtn.setBounds(73,11,125,50);
3322
              srchBtn.setBorderPainted(false);
3323
              srchBtn.setFocusPainted(false);
3324
              srchBtn.setIcon(loadIcon("images/search.gif"));
3325
              srchBtn.setDisabledIcon(loadIcon("images/searchdisabled.gif"));
3326
              srchBtn.setPressedIcon(loadIcon("images/searchpressed.gif"));
3327
              srchBtn.addActionListener(this);
3328
              bottomPanel.add(srchBtn);
3329
3330
              tableBtn = new JButton();
3331
              tableBtn.setBounds(199, 11, 125, 50);
3.332
              tableBtn.setBorderPainted(false);
3333
              tableBtn.setFocusPainted(false);
3334
              tableBtn.setIcon(loadIcon("images/popular.gif"));
tableBtn.setDisabledIcon(loadIcon("images/populardisabled.gif"));
3335
3336
              tableBtn.setPressedIcon(loadIcon("images/popularpressed.gif"));
3337
3338
              tableBtn.addActionListener(this);
3339
              bottomPanel.add(tableBtn);
3340
              genreBtn = new JButton();
3341
              genreBtn.setBounds(325,11,125,50);
3342
              genreBtn.setBorderPainted(false);
3343
              genreBtn.setFocusPainted(false);
3344
3345
              genreBtn.setIcon(loadIcon("images/genre.gif"));
              genreBtn.setDisabledIcon(loadIcon("images/genredisabled.gif"));
3346
              genreBtn.setPressedIcon(loadIcon("images/genrepressed.gif"));
3347
              genreBtn.addActionListener(this);
3348
              bottomPanel.add(genreBtn);
3349
3350
              showCurrentBtn = new JButton();
3351
              showCurrentBtn.setBounds(467,11,50,50);
3352
3353 =
              showCurrentBtn.setBorderPainted(false);
3354
              showCurrentBtn.setFocusPainted(false);
              showCurrentBtn.setIcon(loadIcon("images/showcurrent.gif"));
3355
3356
              showCurrentBtn.setDisabledIcon(loadIcon("images/showcurrentdisabled.gif")); showCurrentBtn.setPressedIcon(loadIcon("images/showcurrentpressed.gif"));
3357 📆
3358
              showCurrentBtn.addActionListener(this);
              showCurrentBtn.setEnabled(false);
3360
              bottomPanel.add(showCurrentBtn);
3361
3362
3363
3364
              topBtn = new JButton();
              topBtn.setBounds(30,64,50,50);
              topBtn.setEnabled(false);
3365 ∺
3366
3367
              topBtn.addActionListener(this);
              topBtn.setBorderPainted(false);
3368
              topBtn.setFocusPainted(false);
              topBtn.setIcon(loadIcon("images/top.gif"));
3369 T
              topBtn.setDisabledIcon(loadIcon("images/topdisabled.gif"));
3371
              topBtn.setPressedIcon(loadIcon("images/toppressed.gif"));
              bottomPanel.add(topBtn);
3372
3373
3374 <u>1</u>
3375
              prevGenreBtn = new JButton();
              prevGenreBtn.setBounds(30,115,50,50);
              prevGenreBtn.setEnabled(false);
3376
              prevGenreBtn.addActionListener(this);
3377
              prevGenreBtn.setBorderPainted(false);
3378
              prevGenreBtn.setFocusPainted(false);
3379
              prevGenreBtn.setIcon(loadIcon("images/prevgenre.gif"));
3380
              prevGenreBtn.setDisabledIcon(loadIcon("images/prevgenredisabled.gif"));
3381
              prevGenreBtn.setPressedIcon(loadIcon("images/prevgenrepressed.gif"));
3382
              prevGenreBtn.setEnabled(false);
3383
              bottomPanel.add(prevGenreBtn);
3384
3385
              prevPageBtn = new JButton();
3386
              prevPageBtn.setBounds(103,77,150,75);
3387
3388
              prevPageBtn.setEnabled(false);
              prevPageBtn.addActionListener(this);
3389
3390
              prevPageBtn.setBorderPainted(false);
3391
              prevPageBtn.setFocusPainted(false);
              prevPageBtn.setIcon(loadIcon("images/prevpage.gif"));
3392
              prevPageBtn.setDisabledIcon(loadIcon("images/prevpagedisabled.gif"));
3393
              prevPageBtn.setPressedIcon(loadIcon("images/prevpagepressed.gif"));
3394
3395
              bottomPanel.add(prevPageBtn);
3396
              nextPageBtn = new JButton();
3397
              nextPageBtn.setBounds(267,77,150,75);
3398
              nextPageBtn.addActionListener(this);
3399
              nextPageBtn.setBorderPainted(false);
3400
              nextPageBtn.setFocusPainted(false);
3401
              nextPageBtn.setIcon(loadIcon("images/nextpage.gif"));
3402
              nextPageBtn.setDisabledIcon(loadIcon("images/nextpagedisabled.gif"));
3403
              nextPageBtn.setPressedIcon(loadIcon("images/nextpagepressed.gif"));
3404
              bottomPanel.add(nextPageBtn);
3405
3406
              nextGenreBtn = new JButton();
3407
```

```
3408
3409
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3461 📆
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3497
```

```
nextGenreBtn.setBounds(440,64,50,50);
nextGenreBtn.addActionListener(this);
nextGenreBtn.setBorderPainted(false);
nextGenreBtn.setFocusPainted(false);
nextGenreBtn.setIcon(loadIcon("images/nextgenre.gif"));
nextGenreBtn.setDisabledIcon(loadIcon("images/nextgenredisabled.gif"));
nextGenreBtn.setPressedIcon(loadIcon("images/nextgenrepressed.gif"));
bottomPanel.add(nextGenreBtn);
btmBtn = new JButton();
btmBtn.setBounds(440,115,50,50);
btmBtn.addActionListener(this);
btmBtn.setBorderPainted(false);
btmBtn.setFocusPainted(false);
btmBtn.setIcon(loadIcon("images/btm.gif"));
btmBtn.setDisabledIcon(loadIcon("images/btmdisabled.gif"));
btmBtn.setPressedIcon(loadIcon("images/btmpressed.gif"));
bottomPanel.add(btmBtn);
nowPlayingLabel = new JLabel("Selection Currently Playing:");
nowPlayingLabel.setBounds(525,10,280,15);
nowPlayingLabel.setForeground(Color.yellow);
nowPlayingLabel.setBackground(Color.black);
nowPlayingLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(nowPlayingLabel);
nowPlayingTxtField = new JTextField("");
nowPlayingTxtField.setBounds(525,27,410,15);
nowPlayingTxtField.setHorizontalAlignment(JTextField.LEFT);
nowPlayingTxtField.setForeground(Color.white);
nowPlayingTxtField.setBackground(Color.black);
nowPlayingTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
nowPlayingTxtField.setEditable(false);
nowPlayingTxtField.setAutoscrolls(false);
bottomPanel.add(nowPlayingTxtField);
totalCDsLabel = new JLabel("Total CDs:");
totalCDsLabel.setBounds(950,10,60,15);
totalCDsLabel.setForeground(Color.yellow);
totalCDsLabel.setBackground(Color.black);
totalCDsLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(totalCDsLabel);
totalCDsTxtField = new JTextField("");
totalCDsTxtField.setBounds(950,27,55,15);
totalCDsTxtField.setHorizontalAlignment(JTextField.RIGHT);
totalCDsTxtField.setForeground(Color.white);
totalCDsTxtField.setBackground(Color.black)
totalCDsTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
totalCDsTxtField.addMouseListener(this);
bottomPanel.add(totalCDsTxtField);
creditsLabel = new JLabel("Selections Remaining:");
creditsLabel.setBounds(890,50,150,15);
creditsLabel.setForeground(Color.yellow);
creditsLabel.setBackground(Color.black);
creditsLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(creditsLabel);
creditsTxtField = new JTextField(intCredits.toString());
creditsTxtField.setBounds(925,67,51,15);
creditsTxtField.setHorizontalAlignment(JTextField.RIGHT);
creditsTxtField.setForeground(Color.white);
creditsTxtField.setBackground(Color.black)
creditsTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(creditsTxtField);
selectionLabel = new JLabel("Selection Being Made:");
selectionLabel.setBounds(890,90,150,15);
selectionLabel.setForeground(Color.yellow);
selectionLabel.setBackground(Color.black);
selectionLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(selectionLabel);
selectionTxtField = new JTextField("");
selectionTxtField.setBounds(925,107,51,15);
selectionTxtField.setHorizontalAlignment(JTextField.RIGHT);
selectionTxtField.setForeground(Color.white);
selectionTxtField.setBackground(Color.black)
selectionTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
bottomPanel.add(selectionTxtField);
```

```
34.99
3500
              visibleCDsLabel = new JLabel("Visible CDs:");
3501
              visibleCDsLabel.setBounds(935,130,80,15);
              visibleCDsLabel.setForeground(Color.yellow);
3502
3503
              visibleCDsLabel.setBackground(Color.black);
3504
              visibleCDsLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
              bottomPanel.add(visibleCDsLabel);
3505
3506
              visibleCDsTxtField = new JTextField("");
3507
              visibleCDsTxtField.setBounds(935,147,70,15); visibleCDsTxtField.setHorizontalAlignment(JTextField.CENTER);
3508
3509
              visibleCDsTxtField.setForeground(Color.white);
3510
3511
              visibleCDsTxtField.setBackground(Color.black);
              visibleCDsTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
3512
3513
              bottomPanel.add(visibleCDsTxtField);
3514
3515
3516
3517
              strText = null;
              strText = selectionTxtField.getText();
3518
3519
3520
              btn 1 = new JButton();
              btn 1.setBounds (515,65,50,50);
3521
             btn_1.addActionListener(this);
btn_1.setBorderPainted(false);
3522
3523
3524
              btn_1.setFocusPainted(false);
             btn 1.setIcon(loadIcon("images/one.gif"));
btn 1.setPressedIcon(loadIcon("images/onepressed.gif"));
3525
3526
              btn 1.setDisabledIcon(loadIcon("images/onedisabled.gif"));
3527
3528
              bottomPanel.add(btn_1);
3529
3530
              btn 2 = new JButton();
3531
              btn_2.setBounds(565,65,50,50);
3532
              btn_2.addActionListener(this);
3533
              btn 2.setBorderPainted(false);
3534
              btn 2.setFocusPainted(false);
3535
              btn 2.setIcon(loadIcon("images/two.gif"));
3536
              btn 2.setPressedIcon(loadIcon("images/twopressed.gif"));
3537
              btn 2.setDisabledIcon(loadIcon("images/twodisabled.gif"));
              botTomPanel.add(btn_2);
3538
3539
3540
              btn_3 = new JButton();
3541
              btn_3.setBounds(615,65,50,50);
3542
              btn 3.addActionListener(this);
3543
             btn_3.setBorderPainted(false);
btn_3.setFocusPainted(false);
3544
3545
              btn_3.setIcon(loadIcon("images/three.gif"));
              btn_3.setPressedIcon(loadIcon("images/threepressed.gif"));
3546 ⊞
              btn 3.setDisabledIcon(loadIcon("images/threedisabled.gif"));
3548
3547
              bottomPanel.add(btn_3);
3549 📋
3550
              btn_4 = new JButton();
3551
              btn_4.setBounds(665,65,50,50);
3552
              btn_4.addActionListener(this);
3553
              btn_4.setBorderPainted(false);
3554
              btn_4.setFocusPainted(false);
3555
3556
              btn_4.setIcon(loadIcon("images/four.gif"));
              btn_4.setPressedIcon(loadIcon("images/fourpressed.gif"));
3557
              btn 4.setDisabledIcon(loadIcon("images/fourdisabled.gif"));
3558
              bottomPanel.add(btn_4);
3559
3560
              btn_5 = new JButton();
              btn 5.setBounds(715,65,50,50);
3561
3562
              btn 5.addActionListener(this);
3563
              btn_5.setBorderPainted(false);
3564
              btn 5.setFocusPainted(false);
              btn 5.setIcon(loadIcon("images/five.gif"));
3565
              btn 5.setPressedIcon(loadIcon("images/fivepressed.gif"));
3566
              btn 5.setDisabledIcon(loadIcon("images/fivedisabled.gif"));
3567
              bottomPanel.add(btn 5);
3568
3569
              cancelBtn = new JButton();
3570
3571
              cancelBtn.setBounds(765,65,110,50);
3572
              cancelBtn.addActionListener(this);
3573
              cancelBtn.setBorderPainted(false);
              cancelBtn.setFocusPainted(false);
3574
3575
              cancelBtn.setIcon(loadIcon("images/cancel.gif"));
              cancelBtn.setPressedIcon(loadIcon("images/cancelpressed.gif"));
3576
              cancelBtn.setDisabledIcon(loadIcon("images/canceldisabled.gif"));
3577
3578
              bottomPanel.add(cancelBtn);
3579
3580
              btn_6 = new JButton();
3581
              btn 6.setBounds(515,115,50,50);
3582
              btn_6.addActionListener(this);
3583
              btn_6.setBorderPainted(false);
3584
              btn_6.setFocusPainted(false);
              btn_6.setIcon(loadIcon("images/six.gif"));
3585
              btn_6.setPressedIcon(loadIcon("images/sixpressed.gif"));
3586
              btn 6.setDisabledIcon(loadIcon("images/sixdisabled.gif"));
3587
```

bottomPanel.add(btn_6);

```
btn 7 = new JButton();
3590
              btn_7.setBounds(565,115,50,50);
btn_7.addActionListener(this);
3591
3592
              btn_7.setBorderPainted(false);
btn_7.setFocusPainted(false);
3593
3594
3595
              btn_7.setIcon(loadIcon("images/seven.gif"));
              btn 7.setPressedIcon(loadIcon("images/sevenpressed.gif"))
3596
              btn 7.setDisabledIcon(loadIcon("images/sevendisabled.gif"));
3597
3598
              bottomPanel.add(btn 7);
3599
              btn_8 = new JButton();
3600
3601
              btn_8.setBounds(615,115,50,50);
              btn_8.addActionListener(this);
3602
              btn_8.setBorderPainted(false);
3603
3604
              btn_8.setFocusPainted(false);
3605
              btn_8.setIcon(loadIcon("images/eight.gif"));
              btn_8.setPressedIcon(loadIcon("images/eightpressed.gif"))
3606
3607
              btn 8.setDisabledIcon(loadIcon("images/eightdisabled.gif"));
3608
              bottomPanel.add(btn_8);
3609
3610
              btn_9 = new JButton();
              btn 9. setBounds (665, 115, 50, 50);
3611
3612
              btn 9.addActionListener(this);
              btn 9. setBorderPainted(false);
3613
              btn 9.setFocusPainted(false);
3614
              btn_9.setIcon(loadIcon("images/nine.gif"));
3615
              btn 9.setPressedIcon(loadIcon("images/ninepressed.gif"));
3616
              btn 9.setDisabledIcon(loadIcon("images/ninedisabled.gif"));
3617
3618
              bottomPanel.add(btn_9);
3619
3620
              btn_0 = new JButton();
3621
              btn_0.setBounds(715,115,50,50);
3622
              btn_0.addActionListener(this);
3623
              btn_0.setBorderPainted(false);
3624
              btn_0.setFocusPainted(false);
3625
              btn_0.setIcon(loadIcon("images/zero.gif"));
3626
              btn 0.setPressedIcon(loadIcon("images/zeropressed.gif"));
3627
              btn 0.setDisabledIcon(loadIcon("images/zerodisabled.gif"));
3628
              bottomPanel.add(btn 0);
3629 Ji
3630
              enterBtn = new JButton();
3631
              enterBtn.setBounds(765,115,110,50);
3632
3633
              enterBtn.addActionListener(this);
              enterBtn.setBorderPainted(false);
3634
              enterBtn.setFocusPainted(false);
3635
              enterBtn.setIcon(loadIcon("images/enter.gif"));
3636
              enterBtn.setPressedIcon(loadIcon("images/enterpressed.gif"))
3637
              enterBtn.setDisabledIcon(loadIcon("images/enterdisabled.gif"));
              bottomPanel.add(enterBtn);
3638
3639
3640
3641
              // Make the following flag true to cause the action.
3642
              bButtonsEnabled = true;
3643
              toggleButtons(false);
3644
3645
3647
3646
              // Tree Panel.
              adminPanel = new JPanel();
              adminPanel.setForeground(Color.white);
3648
3649
              adminPanel.setBackground(Color.black);
3650
              adminPanel.setBounds(0,0,1024,600);
3651
              adminPanel.setLayout(null);
3652
3653
              treeLabel = new JLabel("Jukebox Tree:");
3654
              treeLabel.setBounds(70,2,100,17);
              treeLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3655
3656
              treeLabel.setForeground(Color.yellow);
3657
              adminPanel.add(treeLabel);
3658
              playlistLabel = new JLabel("Song Queue:");
3659
              playlistLabel.setBounds(523,2,100,17);
3660
              playlistLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3661
              playlistLabel.setForeground(Color.yellow);
3662
3663
              adminPanel.add(playlistLabel);
3664
3665
              billStatsLabel = new JLabel("Acceptor Statistics:");
3666
              billStatsLabel.setBounds(300,454,150,17);
              billStatsLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
billStatsLabel.setForeground(Color.yellow);
3667
3668
              adminPanel.add(billStatsLabel);
3669
3670
              adminLogLabel = new JLabel("Log File History:");
adminLogLabel.setBounds(523,454,100,17);
3671
3672
              adminLogLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3673
3674
              adminLogLabel.setForeground(Color.yellow);
3675
              adminPanel.add(adminLogLabel);
3676
3677
              treeModel = new DefaultTreeModel(new DefaultMutableTreeNode("Root"));
3678
3679
              tree = new JTree(treeModel);
```

```
treeScrollPane = new JScrollPane();
3681
             treeScrollPane.setBounds(63,20,448,432);
3682
3683
             treeScrollPane.getViewport().add(tree);
3684
3685
             JScrollBar horizontal = treeScrollPane.getHorizontalScrollBar();
3686
             horizontal.setPreferredSize(new Dimension(horizontal.getWidth(),25));
3687
             JScrollBar vertical = treeScrollPane.getVerticalScrollBar();
3688
             vertical.setPreferredSize(new Dimension(25,vertical.getHeight()));
3689
3690
3691
             tree.setVisible(false);
3692
             tree.setLargeModel(true);
             tree.setBounds(0,0,510,594);
3693
             tree.setForeground(Color.white);
3694
3695
             tree.setBackground(Color.black);
3696
             tree.setBorder(new LineBorder(Color.white, 1));
             DefaultTreeSelectionModel selectionModel = new DefaultTreeSelectionModel();
3697
             selectionModel.setSelectionMode(javax.swing.tree.DefaultTreeSelectionModel.SINGLE_TREE_SELECTION);
3698
             tree.setSelectionModel(selectionModel);
3699
             tree.setCellRenderer(new MyRenderer(iLevel_0, iLevel_1, iLevel_2));
3.700
3701
             adminPanel.add(treeScrollPane);
3702
3703
3704
             billStats = createBillStatsTable();
3705
             billStatsScrollPane = new JScrollPane();
3706
             billStatsScrollPane.setForeground(Color.white);
3707
             billStatsScrollPane.setBackground(Color.black);
3708
             billStatsScrollPane.setBounds(290,470,200,105);
3709
3710
                       billStatsScrollPane.getViewport().add(billStats);
3711
             adminPanel.add(billStatsScrollPane);
3712
3713
3714
             playlistVector = playerMgr.getPlayListVector();
3715
             playlistList = new JList(playlistVector);
3716
3717
             playlistList.setForeground(Color.white);
3718
             playlistList.setBackground(Color.black);
3719
             playlistList.setBounds(0,0,450,589);
3720
             playlistList.addListSelectionListener(
                new ListSelectionListener()
3721
3722
                   public void valueChanged(javax.swing.event.ListSelectionEvent event)
3723 A
                      int i = playlistList.getMaxSelectionIndex();
3725
3726
3727
                      if (i >= 0)
3728
3729
3730
3731
                });
3732
3733
3/34 A
             playlistScrollPane = new JScrollPane();
3736
             playlistScrollPane.setBounds(513,20,451,432);
3737
             playlistScrollPane.getViewport().add(playlistList);
3738
3739
             JScrollBar plHorizontal = playlistScrollPane.getHorizontalScrollBar();
3740
             plHorizontal.setPreferredSize(new Dimension(plHorizontal.getWidth(),25));
3741
             JScrollBar plVertical = playlistScrollPane.getVerticalScrollBar();
3742
             plVertical.setPreferredSize(new Dimension(25,plVertical.getHeight()));
3743
3744
3745
             adminPanel.add(playlistScrollPane);
3746
3747
             adminNextBtn = new JButton(loadIcon("images/playnext.gif"));
3748
             adminNextBtn.setBounds(970,5,48,48);
3749
3750
             adminNextBtn.setEnabled(true);
3751
             adminNextBtn.addActionListener(this);
             adminPanel.add(adminNextBtn);
3752
3753
3754
3755
             adminPauseBtn = new JButton(loadIcon("images/pause.gif"));
             adminPauseBtn.setBounds(970,55,48,48);
3756
             adminPauseBtn.setEnabled(true);
3757
             adminPauseBtn.addActionListener(this);
3758
             adminPanel.add(adminPauseBtn);
3759
3760
3761
             adminPlayBtn = new JButton(loadIcon("images/playnow.gif"));
3762
3763
             adminPlayBtn.setBounds(970,105,48,48);
3764
             adminPlayBtn.setEnabled(true);
             adminPlayBtn.addActionListener(this);
3765
3766
             adminPanel.add(adminPlayBtn);
3767
3768
             adminMoveUpBtn = new JButton(loadIcon("images/moveup.gif"));
3769
             adminMoveUpBtn.setBounds(970,155,48,48);
3770
```

```
3771
              adminMoveUpBtn.setEnabled(true);
3772
              adminMoveUpBtn.addActionListener(this);
3773
              adminPanel.add(adminMoveUpBtn);
3774
3775
              adminMoveDnBtn = new JButton(loadIcon("images/movedown.gif"));
3776
3777
              adminMoveDnBtn.setBounds(970,205,48,48);
3778
              adminMoveDnBtn.setEnabled(true);
3779
              adminMoveDnBtn.addActionListener(this);
3780
              adminPanel.add(adminMoveDnBtn);
3781
3782
3783
              adminRemoveBtn = new JButton(loadIcon("images/remove.gif"));
3784
              adminRemoveBtn.setBounds(970,255,48,48);
              adminRemoveBtn.setEnabled(true);
3785
3786
             adminRemoveBtn.addActionListener(this):
3787
              adminPanel.add(adminRemoveBtn);
3788
3789
3790
             ownerIncrementBtn = new JButton(loadIcon("images/increment.gif"));
3791
              ownerIncrementBtn.setBounds(970,305,48,48);
3792
              ownerIncrementBtn.setEnabled(true);
3793
             ownerIncrementBtn.setVisible(false)
             ownerIncrementBtn.addActionListener(this);
3794
3795
             adminPanel.add(ownerIncrementBtn);
3796
3797
             ownerDecrementBtn = new JButton(loadIcon("images/decrement.gif"));
3798
             ownerDecrementBtn.setBounds(970,355,48,48);
3799
             ownerDecrementBtn.setEnabled(true);
3800
             ownerDecrementBtn.setVisible(false);
3801
             ownerDecrementBtn.addActionListener(this);
3802
3803
             adminPanel.add(ownerDecrementBtn);
3804
3805
3806
             ownerAddPathBtn = new JButton(loadIcon("images/addto.gif"));
3808
3807
             ownerAddPathBtn.setBounds(970,405,48,48);
             ownerAddPathBtn.setEnabled(true);
3809 🟥
             ownerAddPathBtn.setVisible(false);
3810
3811
             ownerAddPathBtn.addActionListener(this);
             adminPanel.add(ownerAddPathBtn);
3812
3813
3814
             ownerDeleteFromDiskBtn = new JButton(loadIcon("images/deleteall.gif"));
3815
             ownerDeleteFromDiskBtn.setBounds(10,5,48,48);
3816
             ownerDeleteFromDiskBtn.setEnabled(true);
3817
             ownerDeleteFromDiskBtn.setVisible(false)
3818
             ownerDeleteFromDiskBtn.addActionListener(this);
3819
             adminPanel.add(ownerDeleteFromDiskBtn);
3820
             ownerAddNodeToQBtn = new JButton(loadIcon("images/adda11.gif"));
3821
             ownerAddNodeToQBtn.setBounds(10,55,48,48);
3822
3823
             ownerAddNodeToQBtn.setEnabled(true);
             ownerAddNodeToQBtn.setVisible(false);
3824
3825
             ownerAddNodeToOBtn.addActionListener(this);
             adminPanel.add(ownerAddNodeToQBtn);
3826
3827
3828
             ownerRemNodeFromQBtn = new JButton(loadIcon("images/removeall.gif"));
             ownerRemNodeFromQBtn.setBounds(10,105,48,48);
3829
             ownerRemNodeFromQBtn.setEnabled(true);
3830
             ownerRemNodeFromQBtn.setVisible(false);
3831
             ownerRemNodeFromQBtn.addActionListener(this);
3832
3833
             adminPanel.add(ownerRemNodeFromQBtn);
3834
             ownerResetTreeBtn = new JButton(loadIcon("images/resetall.gif"));
3835
3836
             ownerResetTreeBtn.setBounds(10,155,48,48);
3837
             ownerResetTreeBtn.setEnabled(true);
3838
             ownerResetTreeBtn.setVisible(false)
3839
             ownerResetTreeBtn.addActionListener(this);
             adminPanel.add(ownerResetTreeBtn);
3840
3841
3842
             adminPlayerVolumeLabel = new JLabel("Volume:");
3843
             adminPlayerVolumeLabel.setBounds(7,377,53,15);
3844
             adminPlayerVolumeLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3845
3846
             adminPlayerVolumeLabel.setForeground(Color.yellow);
             adminPanel.add(adminPlayerVolumeLabel);
3847
             adminPlayerVolumeSB = new SpinButton(100,0,iPlayerVolume);
3848
             adminPlayerVolumeSB.setLocation(new Point(1,389));
3849
3850
             adminPanel.add(adminPlayerVolumeSB);
3851
3852
             ownerNumToQueueLabel = new JLabel("Num. Free Songs to Keep Queued:");
3853
             ownerNumToQueueLabel.setBounds(5,455,200,15);
ownerNumToQueueLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3854
3855
             ownerNumToQueueLabel.setForeground(Color.yellow);
3856
3857
             adminPanel.add(ownerNumToQueueLabel);
             ownerNumToQueueSB = new SpinButton(25,0,iNumberToQueue);
3858
3859
             ownerNumToQueueSB.setLocation(new Point(1,467));
3860
             adminPanel.add(ownerNumToQueueSB);
```

```
3861
3862
             adminRandomIntervalLabel = new JLabel("Random Play Time Interval:");
3863
             adminRandomIntervalLabel.setBounds(5,533,200,15);
3864
             adminRandomIntervalLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
3865
             adminRandomIntervalLabel.setForeground(Color.yellow);
3866
             adminPanel.add(adminRandomIntervalLabel);
3867
             adminRandomIntervalSB = new SpinButton(120,20,iRandomPlayInterval);
3868
             adminRandomIntervalSB.setLocation(new Point(1,545));
3869
             adminPanel.add(adminRandomIntervalSB);
3870
3871
             if (bRandomPlay == false)
3872
                 adminRandomIntervalLabel.setVisible(false);
3873
                 adminRandomIntervalSB.setVisible(false);
3874
3875
3876
3877
3878
             adminShowQueuedCB = new JCheckBox("Show Queued Songs To User", bShowQueued);
             adminShowQueuedCB.setBounds(65,482,200,25);
3879
             adminShowQueuedCB.addActionListener(this);
3880
             adminShowQueuedCB.setFont(new Font("SansSerif", Font.BOLD, 12));
3881
             adminShowQueuedCB.setForeground(Color.yellow);
3882
             adminShowQueuedCB.setBackground(Color.black);
3883
             adminPanel.add(adminShowQueuedCB);
3884
3885
             adminRandomPlayCB = new JCheckBox("Play Random Free Songs", bRandomPlay);
3886
             adminRandomPlayCB.setBounds(65,560,200,25);
3887
             adminRandomPlayCB.addActionListener(this);
3888
             adminRandomPlayCB.setFont(new Font("SansSerif", Font.BOLD, 12));
3889
              adminRandomPlayCB.setForeground(Color.yellow);
3890
3891
              adminRandomPlayCB.setBackground(Color.black);
             adminPanel.add(adminRandomPlayCB);
3892
3893
             adminShowConfirmationCB = new JCheckBox("Show Selection Confirmations To User", bShowConfirmation);
3894
             adminShowConfirmationCB.setBounds(275,573,275,25);
3895
             adminShowConfirmationCB.addActionListener(this);
3896
             adminShowConfirmationCB.setFont(new Font("SansSerif", Font.BOLD, 12));
3897
             adminShowConfirmationCB.setForeground(Color.yellow);
3898
             adminShowConfirmationCB.setBackground(Color.black);
3899
3900 🗂
             adminPanel.add(adminShowConfirmationCB);
3901
3902
             adminLogTextArea = new JTextArea();
3903 L
             adminLogScrollPane = new JScrollPane();
3905
             adminLogScrollPane.setBounds(513,470,451,105);
             adminLogScrollPane.getViewport().add(adminLogTextArea);
3906
3907
             adminPanel.add(adminLogScrollPane);
3908 ≘
              trace("initGui()", EXIT);
3910
3909
3911
3912
          void menuAddDir_doWork()
3913
3914
3915
             trace("menuAddDir_doWork()", ENTER);
3916
             Rectangle rect = this.getBounds();
             int x = ((rect.width / 2) - 160);
int y = ((rect.height / 2) - 120);
3917
3918
3919
             boolean bState = true;
3920
             while (bState)
3921
3922
                 JFrame addPathFrame = new JFrame();
3923
                 AddPathDialog addPathDialog = new AddPathDialog(addPathFrame, "Scan Drive(s) for Songs", true, x, y);
3924
3925
                 // While the user is still adding drives/directories, display the dialog.
3926
                 bState = addPathDialog.getState();
3927
                 if (bState)
3928
3929
                    int iBeforeCnt = treeMgr.getIntSongCount();
3930
                    File file;
3931
3932
3933
                    for (Enumeration e = addPathDialog.getVector().elements(); e.hasMoreElements(); )
3934
3935
                       file = (File)e.nextElement();
3936
3937
                       logInfo("Scanning: " + file.toString());
3938
                       treeMgr.addPathToTree(tree, file);
logInfo("Done scanning: " + file.toString());
3939
3940
3941
3942
                    this.setEnabled(true);
3943
3944
                    // Set the total number of rows in the tree.
3945
                    treeMgr.expandTree(tree);
3946
3947
                    treeMgr.setRowCount(tree.getRowCount());
3948
3949
                    // Make the tree visible if there's at least one node in it.
3950
```

```
if (tree.getRowCount() > 1)
3951
3952
                      tree.setVisible(true);
3953
3954
                    // Display a dialog to the user telling them how many songs were added.
3955
3956
                   int iAddedCnt = 0;
3957
                   int iAfterCnt = treeMgr.getIntSongCount();
3958
                   if (iAfterCnt > iBeforeCnt)
3959
                      iAddedCnt = iAfterCnt - iBeforeCnt;
3960
3961
                   JOptionPane pane = new JOptionPane(iAddedCnt + " songs were added to the Jukebox Tree.",
3962
JOptionPane.INFORMATION_MESSAGE);
                   JDialog infoDialog = pane.createDialog(this, "Information");
3963
3964
                   infoDialog.show();
3965
3966
3967
                 // If we have just added new mp3s to an empty jukebox, then enable funtionality
3968
3969
                if ((tree.getRowCount() > 1) && (bIsAppFunctional == false))
3970
3971
                   bIsAppFunctional = true;
3972
                   enableFunctionality();
3973
3974
             }
3975
             trace("menuAddDir_doWork()", EXIT);
3976
3977
3978
          private void initControl(JPanel panel, JButton btn, int x1, int y1, int x2, int y2, boolean bEnable)
3979
3980
3981
             trace("initControl()", ENTER);
3982
3983
              //btn.setBackground(Color.white);
3984
             btn.setForeground(Color.blue);
             btn.setFont(new Font("SansSerif", Font.BOLD, 12));
3985
3986
             btn.setBounds(x1,y1,x2,y2);
3987
             btn.setEnabled(bEnable)
             btn.addActionListener(this);
3988
3989
             panel.add(btn);
3990
             trace("initControl()", EXIT);
3991
3992
3993
3994
          private ImageIcon loadIcon(String name) throws java.lang.NullPointerException
3995
3996
             //trace("loadIcon()", ENTER);
3997 ≡
3998
             Object icon;
3999
             String jarName = null;
icon = new ImageIcon(name);
4000
             if (((ImageIcon)icon).getIconWidth() == -1)
4001
4003
                iarName = new String("/"):
                jarName = jarName.concat(name);
4004
4005
4006
                   icon = new ImageIcon(this.getClass().getResource(jarName));
4008
4009
                catch (java.lang.NullPointerException e)
4010
4011
4012
                   System.out.println("
                   System.out.println(" ");
4013
                   System.out.println("ERROR: Could not find: " + name);
4014
                   System.out.println(" ");
4015
4016
                   System.out.println(" ");
4017
4018
                   throw e;
4019
4020
                jarName = null;
4021
4022
4023
4024
             //trace("loadIcon()", EXIT);
4025
4026
             return (ImageIcon)icon;
4027
4028
          private void updateVisibleCDTextField()
4029
4030
             trace("updateVisibleCDTextField()", ENTER);
4031
4032
             String strFirst = "";
4033
             String strLast = "";
4034
4035
             switch (iVisiblePanel)
4036
4037
4038
                case TABLE PANEL:
                   if (tableCDPanel != null)
4039
```

```
4040
                      visibleCDsTxtField.setText(tableCDPanel.getCDNumber());
4041
4042
4043
                   break;
4044
                case SEARCH PANEL:
4045
                   if (searchCDPanel != null)
4046
4047
                       visibleCDsTxtField.setText(searchCDPanel.getCDNumber());
4048
4049
                   break:
4050
4051
                case GENRE PANEL:
4052
                   if (genreNorthCD != null)
4053
4054
                       strFirst = genreNorthCD.getCDNumber();
4055
4056
                      strLast = null;
                       if (genreSouthCD != null)
4057
4058
                          strLast = genreSouthCD.getCDNumber();
4059
                          visibleCDsTxtField.setText(strFirst + " - " + strLast);
4060
4061
                      else
4062
4063
                          visibleCDsTxtField.setText(strFirst);
4064
4065
4066
                   break:
4067
4068
                   if (northwestCD != null)
{
                default:
4069
4070
4071
4072
                       strFirst = northwestCD.getCDNumber();
4073
                       strLast = strFirst;
4074
4075
4076 🗐
                   if (northeastCD != null)
4077
                      strLast = northeastCD.getCDNumber();
4078
4079
                   if (southwestCD != null)
4080
                      strLast = southwestCD.getCDNumber();
4081
4082
                   if (southeastCD != null)
                      strLast = southeastCD.getCDNumber();
4083
4084
                   visibleCDsTxtField.setText(strFirst + " - " + strLast);
4085 🔝
4086
                   break:
4087 5
             }
4088
              trace("updateVisibleCDTextField()", EXIT);
4089
4090
4091 1
4092
          public void addToClassicPanel()
4093
4094
              trace("addToClassicPanel()", ENTER);
              if (northwestCD != null)
4096
4097
                 classicPanel.add(northwestCD);
4098
4099
              if (northeastCD != null)
4100
                 classicPanel.add(northeastCD);
4101
              if (southwestCD != null)
4102
                 classicPanel.add(southwestCD);
4103
4104
              if (southeastCD != null)
4105
                 classicPanel.add(southeastCD);
4106
4107
4108
             updateVisibleCDTextField();
4109
              trace("addToClassicPanel()", EXIT);
4110
4111
4112
          public void clearSelections()
4113
4114
              trace("clearSelections()", ENTER);
4115
4116
              if (northwestCD != null)
4117
                northwestCD.clearSelection();
4118
4119
              if (northeastCD != null)
4120
                northeastCD.clearSelection();
4121
4122
4123
              if (southwestCD != null)
                 southwestCD.clearSelection();
4124
4125
              if (southeastCD != null)
4126
                 southeastCD.clearSelection();
4127
4128
              trace("clearSelections()", EXIT);
4129
```

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```
public void actionPerformed(java.awt.event.ActionEvent event)
   //trace("actionPerformed()", ENTER);
   Object object = event.getSource();
   if (object != timer)
      iElapsedUserInactivity = 0;
   élse
      iElapsedUserInactivity = iElapsedUserInactivity + 1;
   if (object == timer)
      timer_actionPerformed();
   else if (object == srchBtn || object == searchCancel)
      if (object == srchBtn)
         trace("actionPerformed::srchBtn", ENTER);
      else
         trace("actionPerformed::searchCancel", ENTER);
      trace("iVisiblePanel= " + iVisiblePanel);
      if (iVisiblePanel == SEARCH_PANEL)
         srchBtn.setEnabled(true);
         if (searchCDPanel != null)
            searchPanel.remove(searchCDPanel);
            searchCDPanel = null;
         iSearchMp3Row = -1;
         searchText = "";
         searchTextField.setText("");
         searchVector = null;
         searchVector = new Vector();
         searchPanel.setVisible(false);
         searchScroll.getViewport().remove(searchTable);
         searchTableVector = createSearchTableVector(searchVector);
         searchTableModel = new DefaultTableModel(searchVector, searchColumnHeaderVect);
         searchTable = createSearchTable(searchTableModel);
         searchPanel.setVisible(true);
         searchScroll.getViewport().add(searchTable);
         topBtn.setEnabled(true);
         nextGenreBtn.setEnabled(true);
         prevGenreBtn.setEnabled(true);
         btmBtn.setEnabled(true);
         prevPageBtn.setEnabled(true);
         nextPageBtn.setEnabled(true);
            (playerMgr.getStatus() == PlayerMgr.STOPPED)
            showCurrentBtn.setEnabled(false);
            showCurrentBtn.setEnabled(true);
         genreBtn.setEnabled(true);
         srchBtn.setEnabled(true);
         tableBtn.setEnabled(true);
         checkScrollButtons();
         iLastVisiblePanel = iVisiblePanel;
         iVisiblePanel = CLASSIC_PANEL;
         updateVisibleCDTextField();
         userCardMgr.show(userPanel, "classic");
```

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```
élse
     checkSearchScrollButtons();
     visibleCDsTxtField.setText("");
     srchBtn.setEnabled(false);
      genreBtn.setEnabled(true);
      tableBtn.setEnabled(true);
     topBtn.setEnabled(false)
     nextGenreBtn.setEnabled(false);
     prevGenreBtn.setEnabled(false);
     btmBtn.setEnabled(false);
     prevPageBtn.setEnabled(false);
     nextPageBtn.setEnabled(false);
      showCurrentBtn.setEnabled(false);
     userCardMgr.show(userPanel, "search");
     userCardMgr.show(userPanel, "classic");
      iLastVisiblePanel = iVisiblePanel;
      iVisiblePanel = SEARCH_PANEL;
      userCardMgr.show(userPanel, "search");
   if (object == srchBtn)
      trace("actionPerformed::srchBtn", EXIT);
   else
      trace("actionPerformed::searchCancel", EXIT);
else if (object == searchPageUpBtn)
   trace("actionPerformed::searchPageUpBtn", ENTER);
   int i = searchTable.getSelectionModel().getLeadSelectionIndex();
   if (i > 0)
      searchTable.getSelectionModel().setLeadSelectionIndex(i - 1);
      searchTable.changeSelection(i - 1 , 1, false, false);
   checkSearchScrollButtons();
   trace("actionPerformed::searchPageUpBtn", EXIT);
else if (object == searchPageDnBtn)
   trace("actionPerformed::searchPageDnBtn", ENTER);
   int i = searchTable.getSelectionModel().getLeadSelectionIndex();
   if (i < searchVector.size() - 1)
      searchTable.getSelectionModel().setLeadSelectionIndex(i + 1);
      searchTable.changeSelection(i + 1, 1, false, false);
   checkSearchScrollButtons();
   trace("actionPerformed::searchPageDnBtn", EXIT);
else if (object == searchByArtistBtn)
   trace("actionPerformed::searchByArtistBtn", ENTER);
   iSearchBy = TreeMgr.BY_ARTIST;
   searchByArtistBtn.setEnabled(false);
   searchBySongBtn.setEnabled(true);
   searchByCDTitleBtn.setEnabled(true);
   searchByAllBtn.setEnabled(true);
   trace("actionPerformed::searchByArtistBtn", EXIT);
else if (object == searchBySongBtn)
   trace("actionPerformed::searchBySongBtn", ENTER);
   iSearchBy = TreeMgr.BY_SONG;
   searchByArtistBtn.setEnabled(true);
   searchBySongBtn.setEnabled(false);
   searchByCDTitleBtn.setEnabled(true);
   searchByAllBtn.setEnabled(true);
   trace("actionPerformed::searchBySongBtn", EXIT);
```

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```
else if (object == searchByCDTitleBtn)
                trace("actionPerformed::searchByCDTitleBtn", ENTER);
                iSearchBy = TreeMgr.BY_CDTITLE;
                searchByArtistBtn.setEnabled(true);
                searchBySongBtn.setEnabled(true);
                searchByCDTitleBtn.setEnabled(false);
                searchByAllBtn.setEnabled(true);
                trace("actionPerformed::searchByCDTitle", EXIT);
             else if (object == searchByAllBtn)
                trace("actionPerformed::searchByAllBtn", ENTER);
                iSearchBy = TreeMgr.BY_ALL;
                searchByArtistBtn.setEnabled(true);
                searchBySongBtn.setEnabled(true);
                searchByCDTitleBtn.setEnabled(true);
                searchByAllBtn.setEnabled(false);
                trace("actionPerformed::searchByAllBtn", EXIT);
             else if (object == tablePageUpBtn)
                trace("actionPerformed::tablePageUpBtn", ENTER);
                int i = table.getSelectionModel().getLeadSelectionIndex();
                if (i > 0)
4344 4345
                   table.getSelectionModel().setLeadSelectionIndex(i - 1);
                   table.changeSelection(i - 1 , 1, false, false);
4346
4348
4349
                checkTableScrollButtons();
4350
4351
                trace("actionPerformed::tablePageUpBtn", EXIT);
4352
             else if (object == tablePageDnBtn)
4354
                trace("actionPerformed::tablePageDnBtn", ENTER);
4355
4356
                int i = table.getSelectionModel().getLeadSelectionIndex();
4357 #
4358
                if (i < tableVector.size() - 1)
4360
                   table.qetSelectionModel().setLeadSelectionIndex(i + 1);
4361 1
4362 1
                   table.changeSelection(i + 1, 1, false, false);
4363
4365
                checkTableScrollButtons();
4366
                trace("actionPerformed::tablePageDnBtn", EXIT);
             else if (object == searchSearch)
                trace("actionPerformed::searchSearch", ENTER);
                state = true;
                searchText = searchTextField.getText();
                searchTextField.setText("");
                if (searchText.length() >= 3 && !searchText.equals("
                                                                        11 } }
                   searchVector = null;
                   searchVector = new Vector();
                   searchPanel.setVisible(false);
                   searchScroll.getViewport().remove(searchTable);
                   searchTableVector = createSearchTableVector(searchVector);
                   searchTableModel = new DefaultTableModel(searchVector, searchColumnHeaderVect);
                   searchTable = createSearchTable(searchTableModel);
                   searchPanel.setVisible(true);
                   searchScroll.getViewport().add(searchTable);
                   searchVector = treeMgr.search(searchText, iSearchBy, TreeMgr.BOOLEAN_AND, 100);
                   if (searchVector == null)
                      if (searchCDPanel != null)
```

```
4400
                           searchPanel.remove(searchCDPanel);
 4401
                           searchCDPanel = null;
 4402
 4403
                       JOptionPane pane
                                          = new JOptionPane("Error: Could not find any artists or songs using: ""+
searchText + "'. Please try again.", JOptionPane.ERROR_MESSAGE);

JDialog infoDialog = pane.createDialog(this, "Information");
4406
                        infoDialog.show();
4407
4408
                    else
4409
4410
                       searchPanel.setVisible(false);
4411
                       searchScroll.getViewport().remove(searchTable);
4412
4413
                       searchTableVector = createSearchTableVector(searchVector);
4414
                       searchTableModel = new DefaultTableModel(searchTableVector, searchColumnHeaderVect);
4415
                       searchTable = createSearchTable(searchTableModel);
4416
4417
                       searchScroll.getViewport().add(searchTable);
4418
4419
                       if (searchVector.size() > 0)
4420
4421
                          searchTable.getSelectionModel().setLeadSelectionIndex(0);
4422
4423
                          searchTable.changeSelection(0, 1, false, false);
4424
4425
                       else
4426
4427
                             (searchCDPanel != null)
4428
4429
                              searchPanel.remove(searchCDPanel);
4430
                              searchCDPanel = null;
4431
4432
                       }
4433
4434
                       searchPanel.setVisible(true);
4435
4436
4437
                    checkSearchScrollButtons();
4438
4439
                 else
4440
                    JOptionPane pane = new JOptionPane("ERROR:
4441
                                                                  The Search field must contain at least 3 non-blank
characters...
               Please try again.", JOptionPane.ERROR MESSAGE);
4442
                    JDialog infoDialog = pane.createDialog(this, "Information");
                    infoDialog.show();
4444
4445
4446
                 trace("actionPerformed::searchSearch", EXIT);
4447
              else if (object == searchClear)
4449
4450
4451
                 trace("actionPerformed::searchClear", ENTER);
4452
                 if (searchCDPanel != null)
4453
4454
                    searchPanel.remove(searchCDPanel);
4455
                    searchCDPanel = null;
4456
4457
4458
                 iSearchMp3Row = -1;
                 searchText = "";
4459
4460
                 searchTextField.setText("");
4461
4462
                 searchVector = null;
4463
                 searchVector = new Vector();
4464
4465
                 searchPanel.setVisible(false):
4466
                 searchScroll.getViewport().remove(searchTable);
4467
4468
                searchTableVector = createSearchTableVector(searchVector);
4469
                searchTableModel = new DefaultTableModel(searchVector, searchColumnHeaderVect);
4470
                searchTable = createSearchTable(searchTableModel);
4471
4472
                searchPanel.setVisible(true):
4473
                searchScroll.getViewport().add(searchTable);
4474
4475
                checkSearchScrollButtons();
4476
4477
                trace("actionPerformed::searchClear", EXIT);
4478
4479
             else if (object == showCurrentBtn)
4480
4481
                trace("actionPerformed::showCurrentBtn", ENTER);
4482
                String strCurrentSong = treeMgr.getCurrentlyPlayingSong();
4483
                trace("Current: " + strCurrentSong);
4484
4485
4486
                treeMgr.setSelectedMp3BySong(strCurrentSong, tree);
4487
                PlayListEntry mp3 = playerMgr.getCurrentPlayListObject();
```

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```
// Make the corresponding selection for the main window.
   treeMgr.setSelectedCDParentRowBySong(tree, mp3);
   iCurrentCDPtr = getCDPtrForSelectedCD();
   iCurrentGenrePtr = getGenrePtrForSelectedCD();
   userPanel.setVisible(false);
   initClassicPanel(CURRENT);
   addToClassicPanel();
   // Then, make the song the selection in its CD Panel (but deselect the selection txt field).
  northwestCD.setSelectedSong(mp3);
selectionTxtField.setText("");
   checkScrollButtons();
  userPanel.setVisible(true);
  trace("actionPerformed::showCurrentBtn", EXIT);
else if (object == genreBtn | object == genreCloseBtn)
  if (object == genreBtn)
     trace("actionPerformed::genreBtn", ENTER);
  else
     trace("actionPerformed::genreCloseBtn", ENTER);
  userPanel.setVisible(false);
  if (iVisiblePanel == GENRE_PANEL)
     topBtn.setEnabled(true);
     nextGenreBtn.setEnabled(true);
     prevGenreBtn.setEnabled(true);
     btmBtn.setEnabled(true);
     prevPageBtn.setEnabled(true);
     nextPageBtn.setEnabled(true);
     if (playerMgr.getStatus() == PlayerMgr.STOPPED)
         showCurrentBtn.setEnabled(false);
      else
         showCurrentBtn.setEnabled(true);
     genreBtn.setEnabled(true);
     srchBtn.setEnabled(true);
     tableBtn.setEnabled(true);
     checkScrollButtons();
     iLastVisiblePanel = iVisiblePanel;
     iVisiblePanel = CLASSIC_PANEL;
     updateVisibleCDTextField();
     userCardMgr.show(userPanel, "classic");
  else
     srchBtn.setEnabled(true):
     tableBtn.setEnabled(true);
     genreBtn.setEnabled(false);
     topBtn.setEnabled(false);
     nextGenreBtn.setEnabled(false);
     prevGenreBtn.setEnabled(false);
     btmBtn.setEnabled(false);
     prevPageBtn.setEnabled(false);
     nextPageBtn.setEnabled(false);
     showCurrentBtn.setEnabled(false);
     userCardMgr.show(userPanel, "genre");
     userCardMgr.show(userPanel, "classic");
     iLastVisiblePanel = iVisiblePanel;
     iVisiblePanel = GENRE_PANEL;
     userCardMgr.show(userPanel, "genre");
     int iCDPtr = iCurrentCDPtr;
     // Select the corresponding genre in the listbox.
     genreList.setSelectedIndex(iCurrentGenrePtr);
     // Advance the CDPanels in the Genre Panel if necessary.
     addToGenrePanel(iCDPtr);
  }
```

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```
userPanel.setVisible(true);
   if (object == genreBtn)
      trace("actionPerformed::genreBtn", EXIT);
      trace("actionPerformed::genreCloseBtn", EXIT);
else if (object == genrePageUpBtn)
   trace("actionPerformed::genrePageUpBtn", ENTER);
   // See if we are at the bottom of the tree.
   int iCDPtr = iCurrentCDPtr;
   boolean bTop = false;
   if (iCDPtr - 2 >= 0)
      iCDPtr = iCDPtr - 2;
   else if (iCDPtr -1 >= 0)
      iCDPtr = iCDPtr - 1;
   else
      bTop = true;
   // If we passed a genre boundary, then roll down to the bottom of the current genre.
   setSelectedCDForCDPtr(iCDPtr);
   int iGenrePtr = getGenrePtrForSelectedCD();
   boolean bBottom = false;
   if (iGenrePtr != iCurrentGenrePtr)
      if (iCurrentGenrePtr == iMaxGenrePtr)
         bBottom = true;
         iCDPtr = iMaxCDPtr - 1;
   }
   if ( (bBottom == false && iGenrePtr != iCurrentGenrePtr) | | bTop == true)
      int iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
      int iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr + 1)).intValue();
      while (iCDRow < iGenreRow)
         iCDPtr = iCDPtr + 1;
         iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
         if (iCDRow > iGenreRow)
            iCurrentCDPtr = iCDPtr - 2;
     }
   else
      iCurrentCDPtr = iCDPtr;
   // Select the CD in the tree.
  setSelectedCDForCDPtr(iCurrentCDPtr);
   // Select the corresponding genre in the listbox.
  genreList.setSelectedIndex(iCurrentGenrePtr);
   // Advance the CDPanels in the Genre Panel if necessary.
  addToGenrePanel(iCurrentCDPtr);
  trace("actionPerformed::genrePageUpBtn", EXIT);
else if (object == genrePageDnBtn)
  trace("actionPerformed::genrePageDnBtn", ENTER);
   // See if we are at the bottom of the tree.
   int iCDPtr = iCurrentCDPtr;
  boolean bBottom = false;
   if (iCDPtr + 2 <= iMaxCDPtr)
     iCDPtr = iCDPtr + 2;
```

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else
                    bBottom = true;
                 // If we passed a genre boundary, then roll up to the top of the current genre.
                 setSelectedCDForCDPtr(iCDPtr);
                 int iGenrePtr = getGenrePtrForSelectedCD();
                boolean bTop = false;
                 if (iGenrePtr != iCurrentGenrePtr)
                    if (iCurrentGenrePtr == 0)
                       bTop = true;
                       iCDPtr = 0;
                 if ( (bTop == false && iGenrePtr != iCurrentGenrePtr) || bBottom == true)
                    int iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
                    int iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr)).intValue();
                    while (iCDRow > iGenreRow)
                       iCDPtr = iCDPtr - 1;
                       iCDRow = ((Integer)CDVector.elementAt(iCDPtr)).intValue();
                       if (iCDRow < iGenreRow)
                          iCurrentCDPtr = iCDPtr + 1;
                    }
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                élse
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                   iCurrentCDPtr = iCDPtr;
4709
4710
4711
                // Select the CD in the tree.
4712
                setSelectedCDForCDPtr(iCurrentCDPtr);
4714
                // Select the corresponding genre in the listbox.
                genreList.setSelectedIndex(iCurrentGenrePtr);
4718
                // Advance the CDPanels in the Genre Panel if necessary.
4720
                addToGenrePanel(iCurrentCDPtr);
                trace("actionPerformed::genrePageDnBtn", EXIT):
             else if (object == tableBtn | object == tableCloseBtn)
4725
                if (object == tableBtn)
                   trace("actionPerformed::tableBtn", ENTER);
                else
                   trace("actionPerformed::tableCloseBtn", ENTER);
                userPanel.setVisible(false);
                if (iVisiblePanel == TABLE_PANEL)
                {
                   tableBtn.setEnabled(true);
                   topBtn.setEnabled(true);
                   nextGenreBtn.setEnabled(true);
                   prevGenreBtn.setEnabled(true);
                   btmBtn.setEnabled(true);
                   prevPageBtn.setEnabled(true);
                   nextPageBtn.setEnabled(true);
                   if (playerMgr.getStatus() == PlayerMgr.STOPPED)
                      showCurrentBtn.setEnabled(false);
                   else
                      showCurrentBtn.setEnabled(true);
                   selectionTxtField.setText("");
                   checkScrollButtons();
                   iLastVisiblePanel = iVisiblePanel;
                   iVisiblePanel = CLASSIC PANEL;
                   updateVisibleCDTextField();
```

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```
userCardMgr.show(userPanel, "classic");
   else
      srchBtn.setEnabled(true);
      genreBtn.setEnabled(true);
      tableBtn.setEnabled(false);
      userCardMgr.show(userPanel, "table");
      userCardMgr.show(userPanel, "classic");
      iLastVisiblePanel = iVisiblePanel;
      iVisiblePanel = TABLE_PANEL;
userCardMgr.show(userPanel, "table");
      userPanel.setVisible(true);
      table.getSelectionModel().clearSelection();
      table.getSelectionModel().setLeadSelectionIndex(0);
      table.changeSelection(0, 1, false, false);
      checkScrollButtons():
      updateVisibleCDTextField();
      topBtn.setEnabled(false);
      nextGenreBtn.setEnabled(false);
      prevGenreBtn.setEnabled(false);
      btmBtn.setEnabled(false);
      prevPageBtn.setEnabled(false);
      nextPageBtn.setEnabled(false)
      showCurrentBtn.setEnabled(false);
   checkTableScrollButtons();
   userPanel.setVisible(true);
   if (object == tableBtn)
      trace("actionPerformed::tableBtn", EXIT);
   else
      trace("actionPerformed::tableCloseBtn", EXIT);
else if (object == treeViewBtn)
   trace("actionPerformed::treeViewBtn", ENTER);
   if (iVisiblePanel != ADMIN_PANEL)
      logInfo("User entered the logon screen.");
      // Bring up the logon dialog.
      JFrame logonFrame = new JFrame();
      LogonDialog logonDialog = new LogonDialog(logonFrame, "Logon", true);
      if (logonDialog.getState())
         String userid = logonDialog.getUserid();
logInfo("UserID=" + userid);
         if (logonDialog.getMode().equals("OWNER"))
            logInfo("Owner mode.");
            bOwnerMode = true;
            visibleCDsTxtField.setText("");
            disableBottomPanel();
            ownerIncrementBtn.setVisible(true);
            ownerDecrementBtn.setVisible(true);
            ownerAddPathBtn.setVisible(true);
            ownerDeleteFromDiskBtn.setVisible(true);
            ownerAddNodeToQBtn.setVisible(true);
            ownerNumToQueueSB.setVisible(true);
            ownerRemNodeFromQBtn.setVisible(true);
            ownerResetTreeBtn.setVisible(true);
            iLastVisiblePanel = iVisiblePanel;
            iVisiblePanel = ADMIN_PANEL;
            loadLogFile();
            cardPanel.setVisible(false);
            cardMgr.show(cardPanel, "admin");
            cardPanel.setVisible(true);
         else if (logonDialog.getMode().equals("ADMIN"))
            logInfo("Admin mode.");
```

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```
bOwnerMode = false;
           visibleCDsTxtField.setText("");
           disableBottomPanel();
           ownerIncrementBtn.setVisible(false);
           ownerDecrementBtn.setVisible(false);
           ownerAddPathBtn.setVisible(false);
           ownerDeleteFromDiskBtn.setVisible(false);
           ownerAddNodeToQBtn.setVisible(false);
           ownerNumToQueueSB.setVisible(false);
           ownerRemNodeFromQBtn.setVisible(false);
           ownerResetTreeBtn.setVisible(false);
           iLastVisiblePanel = iVisiblePanel;
           iVisiblePanel = ADMIN_PANEL;
           cardPanel.setVisible(false);
           cardMgr.show(cardPanel, "admin");
           cardPanel.setVisible(true);
        élse
           logInfo("Invalid Logon Attempt.");
           bOwnerMode = false;
           checkBottomPanel();
           ownerIncrementBtn.setVisible(false);
           ownerDecrementBtn.setVisible(false);
           ownerAddPathBtn.setVisible(false);
           ownerDeleteFromDiskBtn.setVisible(false);
           ownerAddNodeToQBtn.setVisible(false);
           ownerNumToQueueSB.setVisible(false);
     }
   élse
     bOwnerMode = false;
      iLastVisiblePanel = ADMIN_PANEL;
      iVisiblePanel = iLastVisiblePanel;
     checkBottomPanel();
      cardPanel.setVisible(false);
      cardMgr.show(cardPanel, "user");
      cardPanel.setVisible(true);
   trace("actionPerformed::treeViewBtn", EXIT);
else if (object == nextPageBtn)
   trace("actionPerformed::nextPageBtn", ENTER);
   cardPanel.setVisible(false);
   cardMgr.next(cardPanel);
   nextPageBtn.setEnabled(false);
   prevPageBtn.setEnabled(true);
   iCurrentCDPtr = iCurrentCDPtr + initClassicPanel(NEXT);
   int iGenreRow = 0:
   int iCDRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
   boolean bDone = false;
   while (!bDone)
      if (iCurrentGenrePtr + 1 <= iMaxGenrePtr)
         iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr + 1)).intValue();
         if (iGenreRow < iCDRow)
            iCurrentGenrePtr = iCurrentGenrePtr + 1;
         else
            bDone = true;
         bDone = true;
   }
   addToClassicPanel();
   checkScrollButtons();
   classicPanel.repaint(classicPanel.getVisibleRect());
   cardMqr.show(cardPanel, "user");
   cardPanel.setVisible(true);
```

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4939
                   trace("actionPerformed::nextPageBtn", EXIT);
  4940
  4941
               else if (object == prevPageBtn)
  4942
  4943
                  trace("actionPerformed::prevPageBtn", ENTER);
  4944
  4945
                  cardPanel.setVisible(false);
  4946
                  cardMgr.next(cardPanel);
  4947
  4948
                  prevPageBtn.setEnabled(false);
 4949
                  nextPageBtn.setEnabled(true);
 4950
 4951
                  iCurrentCDPtr = iCurrentCDPtr - initClassicPanel(PREVIOUS):
 4952
 4953
                  int iGenreRow = 0;
 4954
                  int iCDRow = ((Integer)CDVector.elementAt(iCurrentCDPtr)).intValue();
 4955
 4956
                  boolean bDone = false:
 4957
                  while (!bDone)
 4958
 4959
                     if (iCurrentGenrePtr > 0)
 4960
 4961
                         iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr)).intValue();
 4962
 4963
                         if (iCDRow < iGenreRow)
 4964
                            iCurrentGenrePtr = iCurrentGenrePtr - 1;
 4965
                         else
                           bDone = true;
 4966
 4967
 4968
                     else
 4969
                        bDone = true;
                  }
 4970
 4971
 4972
                  addToClassicPanel();
 4973
                  checkScrollButtons();
 4974
 4975
4976
                  classicPanel.repaint(classicPanel.getVisibleRect());
 4977
                  cardMgr.show(cardPanel, "user"):
 4978
4979
                  cardPanel.setVisible(true);
 4980
                  trace("actionPerformed::prevPageBtn", EXIT);
 4981
4982
              else if (object == topBtn)
 4983
4984
                  trace("actionPerformed::topBtn", ENTER);
 4985
 4986
                  cardPanel.setVisible(false);
                 cardMgr.next(cardPanel);
 4988
 4989
4990
                 iCurrentCDPtr = 0;
                 iCurrentGenrePtr = 0;
 4991
                 initClassicPanel(CURRENT);
 4992
 4993
                 addToClassicPanel();
 4994
                 checkScrollButtons();
 4995
 4996
                 classicPanel.repaint(classicPanel.getVisibleRect());
 4997
 4998
                 cardMgr.show(cardPanel, "user");
4999
                 cardPanel.setVisible(true);
5000
5001
                 trace("actionPerformed::topBtn", EXIT);
5002
5003
              else if (object == btmBtn)
5004
5005
                 trace("actionPerformed::btmBtn", ENTER);
5006
5007
                 cardPanel.setVisible(false);
5008
                 cardMgr.next(cardPanel);
5009
                 if (iMaxCDPtr - 3 >= 0)
   iCurrentCDPtr = iMaxCDPtr - 3;
5010
5011
5012
                 else if (iMaxCDPtr - 2 >= 0)
5013
                    iCurrentCDPtr = iMaxCDPtr - 2;
5014
                 else if (iMaxCDPtr - 1 >= 0)
5015
                    iCurrentCDPtr = iMaxCDPtr - 1;
5016
                 else
5017
                    iCurrentCDPtr = iMaxCDPtr;
5018
5019
                 iCurrentGenrePtr = iMaxGenrePtr;
5020
                 initClassicPanel(CURRENT);
5021
5022
                 addToClassicPanel();
                 checkScrollButtons();
5023
5024
5025
                 classicPanel.repaint(classicPanel.getVisibleRect());
5026
5027
                 cardMgr.show(cardPanel, "user");
5028
                 cardPanel.setVisible(true);
```

```
5029
5030
                 trace("actionPerformed::btmBtn", EXIT);
5031
5032
              else if (object == prevGenreBtn)
5033
5034
                 trace("actionPerformed::prevGenreBtn", ENTER);
5035
5036
                 cardPanel.setVisible(false);
5037
                 cardMgr.next(cardPanel);
5038
5039
                 int iTmpCDPtr = iCurrentCDPtr;
                 int iGenreRow = 0;
5040
5041
5042
                 if (iCurrentGenrePtr > 0)
5043
5044
                    iCurrentGenrePtr = iCurrentGenrePtr - 1;
5045
                    iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr)).intValue();
5046
5047
                 else
5048
5049
                    iCurrentGenrePtr = 0;
5050
                    iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr)).intValue();
                 }
5051
5052
5053
                 int iCDRow = ((Integer)CDVector.elementAt(iTmpCDPtr)).intValue();
5054
5055
                 boolean bDone = false;
5056
                 while (!bDone)
5057
5058
                    if (iTmpCDPtr > 0)
5059
5060
                       iCDRow = ((Integer)CDVector.elementAt(iTmpCDPtr - 1)).intValue();
5061
5062
                       if (iCDRow > iGenreRow)
5063
5064
                          iTmpCDPtr = iTmpCDPtr - 1;
5065
5066
5067
                       else
                          bDone = true;
5068
5069
5070
                    élse
                       bDone = true;
5071
                 iCurrentCDPtr = iTmpCDPtr;
5072
5073
5074
5075
                 initClassicPanel(CURRENT);
5076≘
                 addToClassicPanel():
5077
5078
                 checkScrollButtons();
5079
                 classicPanel.repaint(classicPanel.getVisibleRect());
5080
                 cardMgr.show(cardPanel, "user");
5082
                 cardPanel.setVisible(true);
5083
                 trace("actionPerformed::prevGenreBtn", EXIT);
5085
5086
              else if (object == nextGenreBtn)
5087
5088
                 trace("actionPerformed::nextGenreBtn", ENTER);
5089
5090
                 cardPanel.setVisible(false);
5091
                 cardMgr.next(cardPanel);
5092
5093
                 int iTmpCDPtr = iCurrentCDPtr;
5094
                 int iGenreRow = 0;
5095
5096
                 if (iCurrentGenrePtr < iMaxGenrePtr)
5097
5098
                    iCurrentGenrePtr = iCurrentGenrePtr + 1;
                    iGenreRow = ((Integer)GenreVector.elementAt(iCurrentGenrePtr)).intValue();
5099
5100
5101
                 élse
5102
5103
                    iCurrentGenrePtr = iMaxGenrePtr;
5104
                    iGenreRow = ((Integer)GenreVector.elementAt(iMaxGenrePtr)).intValue();
5105
5106
5107
                 int iCDRow = ((Integer)CDVector.elementAt(iTmpCDPtr)).intValue();
5108
5109
                 while (iCDRow < iGenreRow)
5110
5111
                    iTmpCDPtr = iTmpCDPtr + 1;
5112
                   iCDRow = ((Integer)CDVector.elementAt(iTmpCDPtr)).intValue();
5113
5114
                 iCurrentCDPtr = iTmpCDPtr;
5115
5116
                initClassicPanel(CURRENT);
5117
5118
                addToClassicPanel();
```

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5119
                 checkScrollButtons();
5120
5121
                 classicPanel.repaint(classicPanel.getVisibleRect());
 5122
 5123
                  cardMgr.show(cardPanel, "user");
 5124
                 cardPanel.setVisible(true);
 5125
                 trace("actionPerformed::nextGenreBtn", EXIT);
 5126
5127
5128
              else if (object == btn 1)
5129
5130
                 strText = strText + "1";
5131
                 selectionTxtField.setText(strText);
5132
                 checkButtons();
5133
5134
              else if (object == btn_2)
5135
5136
                 strText = strText + "2";
                 selectionTxtField.setText(strText);
5137
5138
                 checkButtons();
5139
              else if (object == btn_3)
5140
5141
5142
                 strText = strText + "3";
5143
                 selectionTxtField.setText(strText);
5144
                 checkButtons();
5145
5146
              else if (object == btn_4)
5147
5148
                 strText = strText + "4";
                 selectionTxtField.setText(strText);
5149
5150
                 checkButtons();
5151
5152
              else if (object == btn 5)
5153
5154
                 strText = strText + "5";
                 selectionTxtField.setText(strText);
5155
5156
                 checkButtons():
5157
5158
              else if (object == btn_6)
5159
5160
                 strText = strText + "6";
5161
                 selectionTxtField.setText(strText);
5162
                 checkButtons();
5163 5164
              else if (object == btn_7)
5165
5166
                 strText = strText + "7";
5167<sup>™</sup>
                 selectionTxtField.setText(strText);
5168
5169
                 checkButtons();
5170 📮
              else if (object == btn_8)
5171
5172
                 strText = strText + "8";
5173
                 selectionTxtField.setText(strText);
5174
5175
                 checkButtons();
5176
              else if (object == btn 9)
5177
5178
                 strText = strText + "9";
5179
                 selectionTxtField.setText(strText);
5180
                 checkButtons();
5181
5182
              else if (object == btn_0)
5183
5184
                 strText = strText + "0":
                 selectionTxtField.setText(strText);
5185
5186
                 checkButtons();
5187
5188
              else if (object == cancelBtn)
5189
5190
                 strText = null;
5191
                 strText = "":
5192
                 selectionTxtField.setText(strText);
5193
                 checkButtons();
5194
5195
              else if (object == enterBtn)
5196
5197
                 trace("actionPerformed::enterBtn", ENTER);
5198
5199
                clearSelections();
5200
5201
                strText = selectionTxtField.getText();
5202
                PlayListEntry mp3 = treeMgr.getSongForJukeboxNo(tree, strText);
5204
5205
                 if (mp3 != null)
5206
                    int iAnswer = ConfirmationDialog.NO OPTION:
```

```
5209
                     // If configured to confirm selection, then display dialog. Otherwise, go ahead and add
5210
                      // the song to the playlist.
 5211
                     if (bShowConfirmation == true)
5212
5213
                         JFrame confirmationFrame = new JFrame();
5214 String strSong = mp3.toString().substring(), mp3.toString().indexOf(".mp3"));
5215 ConfirmationDialog confirmationDialog = new ConfirmationDialog(confirmationFrame, "
Confirmation", "Do you wish to select the following song?: ", strSong);
                                                                                                                       Selection
5216
                        strSong = null;
5217
5218
                        iAnswer = confirmationDialog.getValue();
5219
5220
                     else
5221
5222
                        iAnswer = ConfirmationDialog.YES_OPTION;
5223
5224
5225
                     repaintCDPanels();
5226
5227
                     if (iAnswer == ConfirmationDialog.YES OPTION)
5228
5229
                        playerMgr.addPaidSongToPlayList(mp3);
5230
                        bDirtyFlag = true;
5231
5232
                        playlistVector = playerMgr.getPlayListVector();
5233
                        playlistList.setListData(playlistVector);
5234
5235
                        playlistList.repaint(playlistList.getVisibleRect());
5236
                        tree.repaint(tree.getVisibleRect());
5237
5238
5239
                        credits = credits - 1;
5240
                        newCredits = credits;
5241
5242
                        checkButtons();
5243
5244
                        intCredits = null:
5245
                        intCredits = new Integer(credits):
5246
5247
5248
                        creditsTxtField.setText(intCredits.toString());
5249
                        logInfo("Adding to the playlist: " + mp3.toString() + " Credits=" + credits);
5250 . T
                        // The following is to allow immediate repainting of the list.
5252
                        cardPanel.setVisible(false);
5253
                        cardMgr.next(cardPanel);
5254
5255
5256
                        cardMgr.show(cardPanel, "user");
                        cardPanel.setVisible(true);
5257
5258
                           Repaint the table panel if necessary.
5259
                        if (tablePanel.isVisible())
5260
5261
5262
                            tableCDPanel.setVisible(false);
                            tableCDPanel.setVisible(true);
5263
5264
5265
                        // If a paid song was just added to the queue and a free song is playing, then kill it.
5266
                        if (playerMgr.isCurrentSongFree())
5267
                           playerMgr.pressStop();
setNowPlayingTextField("");
5268
5269
5270
                           showCurrentBtn.setEnabled(false);
5271
                           treeMgr.setCurrentlyPlayingSong("");
5272
5273
                    }
5274
5275
                 else
5276
5277
                     logInfo("ERROR: Could not find the requested song! " + strText);
5278
5279
5280
                    JOptionPane pane
                                          = new JOptionPane("Error: Could not find the requested song: "+ strText + "...
Please try again.", JOptionPane.ERROR_MESSAGE);
5281
                     JDialog infoDialog = pane.createDialog(this, "Information");
5282
                     infoDialog.show();
5283
5284
5285
                 strText = null;
5286
                 strText = "";
5287
                 selectionTxtField.setText(strText);
5288
5289
                  // Force an update.
5290
                 bButtonsEnabled = false;
5291
                 checkButtons();
5292
5293
                 trace("actionPerformed::enterBtn", EXIT);
5294
              else if (object == adminNextBtn)
5296
```

5344_m

```
trace("actionPerformed::adminNextBtn", ENTER);
   playerMgr.pressStop();
   setNowPlayingTextField("");
   showCurrentBtn.setEnabled(false):
   treeMgr.setCurrentlyPlayingSong(" ");
   trace("actionPerformed::adminNextBtn", EXIT);
else if (object == adminPauseBtn)
   trace("actionPerformed::adminPauseBtn", ENTER);
   playerMgr.pressPause();
   trace("actionPerformed::adminPauseBtn", EXIT);
else if (object == adminPlayBtn)
   trace("actionPerformed::adminPlayBtn", ENTER);
   int i = playlistList.getMaxSelectionIndex();
   if (i >= 0)
      PlayListEntry mp3 = (PlayListEntry)playlistVector.elementAt(i);
      playerMgr.removeFromPlayList(mp3);
      playerMgr.addToPlayList(mp3, 0);
      playerMgr.pressStop();
   trace("actionPerformed::adminPlayBtn", EXIT);
else if (object == adminMoveUpBtn)
   trace("actionPerformed::adminMoveUpBtn", ENTER);
   int i = playlistList.getMaxSelectionIndex();
   if(i > 0)
      PlayListEntry mp3 = (PlayListEntry)playlistVector.elementAt(i);
      playerMgr.removeFromPlayList(mp3);
      playerMgr.addToPlayList(mp3, i - 1);
      playlistList.setSelectedIndex(i - 1);
      playlistVector = playerMgr.getPlayListVector();
      playlistList.repaint(playlistList.getVisibleRect());
      tree.repaint(tree.getVisibleRect());
      playlistList.ensureIndexIsVisible(i - 1);
   trace("actionPerformed::adminMoveUpBtn", EXIT);
else if (object == adminMoveDnBtn)
   trace("actionPerformed::adminMoveDnBtn", ENTER);
   int i = playlistList.getMaxSelectionIndex();
   if (i < playlistVector.size() - 1)</pre>
      PlayListEntry mp3 = (PlayListEntry)playlistVector.elementAt(i);
      playerMgr.removeFromPlayList(mp3);
      playerMgr.addToPlayList(mp3, i + 1);
     playlistList.setSelectedIndex(i + 1);
     playlistVector = playerMgr.getPlayListVector();
     playlistList.repaint(playlistList.getVisibleRect());
      tree.repaint(tree.getVisibleRect());
     playlistList.ensureIndexIsVisible(i + 1);
  trace("actionPerformed::adminMoveDnBtn", EXIT);
else if (object == adminRemoveBtn)
  trace("actionPerformed::adminRemoveBtn", ENTER);
```

```
5387
                 int i = playlistList.getMaxSelectionIndex();
5388
                  if (i >= 0)
5389
5390
                    PlayListEntry mp3 = (PlayListEntry)playlistVector.elementAt(i);
5391
5392
5393
                    playerMgr.removeFromPlayList(mp3);
5394
5395
5396
5397
                    playlistVector = playerMgr.getPlayListVector();
5398
5399
                    playlistList.repaint(playlistList.getVisibleRect());
                    tree.repaint(tree.getVisibleRect());
5400
5401
5402
                 trace("actionPerformed::adminRemoveBtn", EXIT);
5403
5404
5405
              else if (object == ownerIncrementBtn)
5406
5407
                 credits = credits + 1;
                 newCredits = credits;
5408
5409
5410
                 intCredits = null;
5411
                 intCredits = new Integer(credits);
5412
                 creditsTxtField.setText(intCredits.toString());
5413
5414
5415
                 checkButtons():
5416
5417
                 strText = selectionTxtField.getText();
5418
5419
                 if (credits > 0 && strText.length() == 5)
5420
                    enterBtn.setEnabled(true);
5421
5422
              else if (object == ownerDecrementBtn)
5423
              {
5424
                 credits = credits - 1;
5425
                 newCredits = credits;
5426 T
5427
                 intCredits = null;
5428
                 intCredits = new Integer(credits);
5429 14
5430
                 creditsTxtField.setText(intCredits.toString());
5431
5432
                 checkButtons();
5433
5434 <sub>B</sub>
                 strText = selectionTxtField.getText();
5435
5436
                 if (credits > 0 && strText.length() == 5)
                    enterBtn.setEnabled(true);
5437
5438
5439
              else if (object == ownerDeleteFromDiskBtn)
5440
                 trace("actionPerformed::ownerDeleteFromDiskBtn", ENTER);
5442
5443
                 int iRow = tree.getMaxSelectionRow();
5444
                 if (iRow > 0)
5445
5446
                    DefaultMutableTreeNode node:
5447
                    node = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
5448
5449
5450
                    JFrame confirmationFrame = new JFrame();
ConfirmationDialog confirmationDialog = new ConfirmationDialog(confirmationFrame, "Songs in Node From Disk Confirmation", "Do you wish to delete the following node?: ", node.toString());
                                                                                                                Delete All
5452
                    int iAnswer = confirmationDialog.getValue();
5453
5454
                    if (iAnswer == ConfirmationDialog.YES_OPTION)
5455
5456
                       Vector vector = treeMgr.getAllChildren(node);
5457
                       if (vector.size() > 0)
5458
5459
                          playerMgr.removeFromPlayList(vector);
5460
                           treeMgr.deleteSubTree(node, tree);
5461
                           tree.repaint(tree.getVisibleRect());
5462
                          playlistList.repaint(playlistList.getVisibleRect());
                          playlistVector = playerMgr.getPlayListVector();
5463
                          playlistList.setListData(playlistVector);
5464
5465
5466
                    }
5467
5468
                 trace("actionPerformed::ownerDeleteFromDiskBtn", EXIT);
5469
5470
5471
              else if (object == ownerAddNodeToOBtn)
5472
                 trace("actionPerformed::ownerAddNodeToQBtn", ENTER);
5473
5474
5475
                 int iRow = tree.getMaxSelectionRow();
```

```
5477
                   if (iRow > 0)
 5478
 5479
                      DefaultMutableTreeNode node;
 5480
                      node = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
 5481
 5482
                      JFrame confirmationFrame = new JFrame();
 ConfirmationDialog confirmationDialog = new ConfirmationDialog(confirmationFrame, " Add All Songs in Node to Queue Confirmation", "Do you wish to add the following node to the Queue?: ", node.toString());
 5484
                      int iAnswer = confirmationDialog.getValue();
 5485
 5486
                      if (iAnswer == ConfirmationDialog.YES_OPTION)
5487
5488
                         Vector vector = treeMgr.getAllChildren(node);
5489
                         if (vector.size() > 0)
5490
5491
                            playerMgr.addToPlayList(vector);
5492
5493
                             tree.repaint(tree.getVisibleRect());
5494
                            playlistList.repaint(playlistList.getVisibleRect());
                            playlistVector = playerMgr.getPlayListVector();
playlistList.setListData(playlistVector);
 5495
 5496
5497
5498
5499
5500
5501
                   trace("actionPerformed::ownerAddNodeToQBtn", EXIT);
5502
5503
               else if (object == ownerResetTreeBtn)
5504
5505
                   trace("actionPerformed::ownerResetTreeBtn", ENTER);
5506
5507
                  int iRow = tree.getMaxSelectionRow();
5508
5509
                   if (iRow > 0)
5510
551£
                      DefaultMutableTreeNode node;
5512
5513
                      node = (DefaultMutableTreeNode)tree.getLastSelectedPathComponent();
5514
                     JFrame confirmationFrame = new JFrame();
5515
                     ConfirmationDialog confirmationDialog = new ConfirmationDialog(confirmationFrame, "
                                                                                                                     Reset All Songs
in Node Confirmation", "Do you wish to reset the following node?: ", node.toString());
5516
                     int iAnswer = confirmationDialog.getValue();
5517
5518
                      if (iAnswer == ConfirmationDialog.YES_OPTION)
5519
552đ
                         Vector vector = treeMgr.getAllChildren(node);
5521
                         if (vector.size() > 0)
5522
5523
                            playerMgr.removeFromPlayList(vector);
5524
                            treeMgr.resetAll(node);
5525 5
5526
                            tree.repaint(tree.getVisibleRect());
                            playlistList.repaint(playlistList.getVisibleRect());
5527
                            playlistVector = playerMgr.getPlayListVector();
5528
                            playlistList.setListData(playlistVector);
5529
5530
                     }
                  }
5531
5532
5533
                  trace("actionPerformed::ownerResetTreeBtn", EXIT);
5534
5535
               else if (object == ownerRemNodeFromQBtn)
5536
5537
                  trace("actionPerformed::ownerRemNodeFromQBtn", ENTER);
5538
5539
                  int iRow = tree.getMaxSelectionRow();
5540
5541
                  if (iRow > 0)
5542
5543
                     DefaultMutableTreeNode node;
5544
                     node = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
5545
5546
                     JFrame confirmationFrame = new JFrame();
5547 ConfirmationDialog confirmationDialog = new ConfirmationDialog(confirmationFrame, " Remov Songs in Node from Queue Confirmation", "Do you wish to remove this node from the Queue?: ", node.toString());
5548
                     int iAnswer = confirmationDialog.getValue();
5549
5550
                     if (iAnswer == ConfirmationDialog.YES_OPTION)
5551
5552
                        Vector vector = treeMgr.getAllChildren(node);
5553
                         if (vector.size() > 0)
5554
5555
                            playerMgr.removeFromPlayList(vector);
5556
                            tree.repaint(tree.getVisibleRect());
5557
                            playlistList.repaint(playlistList.getVisibleRect());
5558
                            playlistVector = playerMgr.getPlayListVector();
5559
                            playlistList.setListData(playlistVector);
5560
                    }
5561
                 }
5562
5563
```

```
5564
                  trace("actionPerformed::ownerRemNodeFromQBtn", EXIT);
5565
              else if (object == adminShowQueuedCB)
5566
5567
5568
                  trace("actionPerformed::adminShowQueuedCB", ENTER);
5569
                  if (adminShowQueuedCB.isSelected())
5570
5571
                     bShowQueued = true;
5572
5573
5574
                  else
5575
5576
                     bShowQueued = false;
5577
5578
5579
                  trace("actionPerformed::adminShowQueuedCB", EXIT);
5580
5581
              else if (object == adminShowConfirmationCB)
5582
                  trace("actionPerformed::adminShowConfirmationCB", ENTER);
5583
5584
                  if (adminShowConfirmationCB.isSelected())
5585
5586
                     bShowConfirmation = true:
5587
5588
5589
                  else
5590
                  {
                     bShowConfirmation = false;
5591
5592
5593
                  trace("actionPerformed::adminShowConfirmationCB", EXIT);
5594
5595
5596
              else if (object == adminRandomPlayCB)
5597
                  trace("actionPerformed::adminRandomPlayCB", ENTER);
5598
5599
5600
5601
                  if (adminRandomPlayCB.isSelected())
5602
                     bRandomPlay = true;
                     adminRandomIntervalLabel.setVisible(true);
5603
5604
                     adminRandomIntervalSB.setVisible(true);
5605
5606 5607
                 else
5608
                     bRandomPlay = false;
                     adminRandomIntervalLabel.setVisible(false);
5609
5610
                     adminRandomIntervalSB.setVisible(false);
5611
                 }
5612
5613
                 trace("actionPerformed::adminRandomPlayCB", EXIT);
5614
5615
              else if (object == ownerAddPathBtn)
5616 L
5617
5618
                 menuAddDir doWork();
5619
                  // Artificially bump up the user inactivity time, so that at 600 ticks (300 seconds), // the "Popular" tables will be regenerated using the new CDs that were just added
5620
5621
5622
                  // to the system.
                  iElapsedUserInactivity = 596;
5623
                 bDirtyFlag = true;
5624
5625
5626
5627
                  initCDVector();
5628
                  initGenreVector();
5629
                 initGenreTitleVector();
5630
5631
                 // Update the Genre Panel.
5632
                 genreTitleVect = new Vector();
for (Enumeration enum = GenreTitleVector.elements(); enum.hasMoreElements(); )
5633
5634
5635
                     Vector rowVect = (Vector)enum.nextElement();
5636
                     genreTitleVect.addElement((String)rowVect.elementAt(0));
5637
5638
                 genreList.setListData(genreTitleVect);
5639
5640
5641
5642
                 if (bFlipToRandom == true)
5643
5644
                     flipToRandomCD();
5645
5646
5647
                 initClassicPanel(CURRENT);
                 addToClassicPanel();
5648
                  updateVisibleCDTextField();
5649
5650
                 checkScrollButtons();
5651
              else if (object == tableSongViewBtn)
5652
5653
```

```
trace("actionPerformed::tableSongViewBtn", ENTER);
5654
5655
5656
                bTableSongView = true;
                tableSongViewBtn.setEnabled(false);
5657
5658
                tableCDViewBtn.setEnabled(true);
5659
5660
5661
                iTableSize = TABLE_TOP50;
5662
                tableShowTop50Btn.setEnabled(false);
                tableShowTop100Btn.setEnabled(true);
5663
5664
                tableShowAllBtn.setEnabled(true);
                tableShowNewBtn.setEnabled(true);
5665
5666
5667
                tableShowNewBtn.setVisible(false);
5668
5669
5670
                tablePanel.setVisible(false);
5671
5672
                if (tableCDPanel != null)
5673
5674
                    tablePanel.remove(tableCDPanel);
5675
                   tableCDPanel = null;
5676
5677
                tablePanel.setVisible(true);
5678
5679
                showTable():
5680
                trace("actionPerformed::tableSongViewBtn", EXIT);
5681
5682
             else if (object == tableCDViewBtn)
5683
5684
                trace("actionPerformed::tableCDViewBtn", ENTER);
5685
5686
5687
                bTableSongView = false;
5688
5689
                tableCDViewBtn.setEnabled(false);
                tableSongViewBtn.setEnabled(true);
5690
5691
5692
                tableShowNewBtn.setVisible(true);
5693
                tablePanel.setVisible(false);
if (tableCDPanel != null)
5696
                   tablePanel.remove(tableCDPanel);
5697
                   tableCDPanel = null;
5698
5699
5700
                tablePanel.setVisible(true);
5701≋
                showTable();
5702
5703
                trace("actionPerformed::tableCDViewBtn", EXIT);
5704
             else if (object == tableAbsRankingBtn)
5705
5706
                trace("actionPerformed::tableAbsRankingBtn", ENTER);
5707
5708
5709
                bTableAbsRanking = true;
5710
                tableAbsRankingBtn.setEnabled(false);
5711
                tablePwrRankingBtn.setEnabled(true);
5712
5713
                showTable();
5714
5715
                trace("actionPerformed::tableAbsRankingBtn", EXIT);
5716
5717
             else if (object == tablePwrRankingBtn)
5718
                trace("actionPerformed::tablePwrRankingBtn", ENTER);
5719
5720
5721
                bTableAbsRanking = false;
5722
                tablePwrRankingBtn.setEnabled(false);
5723
                tableAbsRankingBtn.setEnabled(true);
5724
5725
                showTable():
5726
5727
                trace("actionPerformed::tablePwrRankingBtn", EXIT);
5728
5729
             else if (object == tableShowTop50Btn)
5730
5731
                trace("actionPerformed::tableShowTop50Btn", ENTER);
5732
5733
                iTableSize = TABLE TOP50;
5734
                tableShowTop50Btn.setEnabled(false);
5735
                tableShowTop100Btn.setEnabled(true);
5736
5737
                tableShowAllBtn.setEnabled(true);
                tableShowNewBtn.setEnabled(true);
5738
5739
5740
                showTable();
5741
                trace("actionPerformed::tableShowTop50Btn", EXIT);
5742
             }
5743
```

```
5744
              else if (object == tableShowTop100Btn)
5745
5746
                 trace("actionPerformed::tableShowTop100Btn", ENTER);
5747
5748
                 iTableSize = TABLE TOP100;
5749
5750
                 tableShowTop50Btn.setEnabled(true);
5751
                 tableShowTop100Btn.setEnabled(false);
5752
                 tableShowAllBtn.setEnabled(true);
5753
                 tableShowNewBtn.setEnabled(true);
5754
5755
                 showTable();
5756
5757
                 trace("actionPerformed::tableShowTop100Btn", EXIT);
5758
5759
              else if (object == tableShowAllBtn)
5760
5761
                 trace("actionPerformed::tableShowAllBtn", ENTER);
5762
5763
                 iTableSize = TABLE ALL;
5764
5765
                 tableShowTop50Btn.setEnabled(true);
5766
                 tableShowTop100Btn.setEnabled(true);
5767
                 tableShowAllBtn.setEnabled(false);
                 tableShowNewBtn.setEnabled(true);
5768
5769
5770
                 showTable();
5771
5772
                 trace("actionPerformed::tableShowAllBtn", EXIT);
5773
5774
              else if (object == tableShowNewBtn)
5775
5776
                 trace("actionPerformed::tableShowNewBtn", ENTER);
5777
5778
                 iTableSize = TABLE NEW;
5779
5780
5781
                 tableShowTop50Btn.setEnabled(true);
                 tableShowTop100Btn.setEnabled(true);
5782
                 tableShowAllBtn.setEnabled(true);
5783
5784
                 tableShowNewBtn.setEnabled(false);
5785 J
                 showTable();
5786
5787
                 trace("actionPerformed::tableShowNewBtn", EXIT);
5788
5789
5790
              //trace("actionPerformed()", EXIT);
5791
5792
          }
5793
          private void loadLogFile()
5794
5795
              trace("loadLogFile()", ENTER);
5796
5797
5798
              // Read in contents of the .log file and put it into the log text area.
              try
5799
                 StringBuffer strBuffer = new StringBuffer();
5800
5801
                 String strTemp = new String();
5802
5803
                 if (logFile.exists())
5804
                    BufferedReader in = new BufferedReader(new FileReader(logFile));
5805
5806
5807
                    // Do a priming read.
5808
                    strTemp = in.readLine();
5809
5810
                    while (strTemp != null)
5811
                       strBuffer.append(strTemp);
strBuffer.append('\r');
5812
5813
                       strBuffer.append('\n');
5814
5815
5816
                       strTemp = in.readLine();
                    }
5817
5818
                    in.close();
5819
5820
5821
                    adminLogTextArea.setText(strBuffer.toString());
                 }
5822
5823
5824
              catch (java.io.IOException e)
5825
                 System.out.println("Could not read MP3Jukeboxx.log!");
5826
5827
5828
5829
              trace("loadLogFile()", EXIT);
5830
5831
          public void checkScrollButtons()
5832
5833
```

```
trace("checkScrollButtons", ENTER);
5834
5835
5836
5837
             if (iCurrentCDPtr + 4 <= iMaxCDPtr)
5838
5839
                btmBtn.setEnabled(true);
5840
                nextPageBtn.setEnabled(true);
5841
             else
5842
5843
                btmBtn.setEnabled(false);
5844
                nextPageBtn.setEnabled(false);
5845
5846
5847
5848
5849
             if (iCurrentCDPtr > 0)
5850
5851
                 topBtn.setEnabled(true);
                prevPageBtn.setEnabled(true);
5852
5853
5854
             else
5855
                topBtn.setEnabled(false);
5856
                prevPageBtn.setEnabled(false);
5857
5858
5859
5860
5861
             if (iCurrentGenrePtr > 0)
5862
                prevGenreBtn.setEnabled(true);
5863
5864
                prevGenreBtn.setEnabled(false);
5865
5866
             if (iCurrentGenrePtr < iMaxGenrePtr)
5867
                nextGenreBtn.setEnabled(true);
5868...
5869
             else
5870
5871
                nextGenreBtn.setEnabled(false);
5872
             checkButtons();
5873
5874
             trace("checkScrollButtons", EXIT);
5875
5876
5877
          public void checkScrollButtons(int iCDPtr)
5878
             trace("checkScrollButtons(int)", ENTER);
5879
5880
5881_
             if (iCDPtr < iMaxCDPtr)
5882
5883
                btmBtn.setEnabled(true);
5884
5885
                nextPageBtn.setEnabled(true);
5886
             else
5887
5888
                btmBtn.setEnabled(false);
5889
                nextPageBtn.setEnabled(false);
5890
5891
5892
5893
             if (iCDPtr > 0)
5894
5895
                topBtn.setEnabled(true);
                prevPageBtn.setEnabled(true);
5896
5897
5898
             else
5899
                topBtn.setEnabled(false);
5900
5901
                prevPageBtn.setEnabled(false);
5902
5903
5904
             int iGenrePtr = getGenrePtrForSelectedCD();
5905
5906
5907
             if (iGenrePtr > 0)
                prevGenreBtn.setEnabled(true);
5908
             else
5909
                prevGenreBtn.setEnabled(false);
5910
5911
5912
5913
             if (iGenrePtr < iMaxGenrePtr)
5914
                nextGenreBtn.setEnabled(true);
5915
5916
                nextGenreBtn.setEnabled(false);
5917
5918
             checkButtons();
5919
5920
             trace("checkScrollButtons(int)", EXIT);
5921
          }
5922
          public void disableBottomPanel()
```

```
5924
             trace("disableBottomPanel()", ENTER);
5925
5926
5927
             topBtn.setEnabled(false);
5928
             nextGenreBtn.setEnabled(false);
             prevGenreBtn.setEnabled(false);
5929
5930
             btmBtn.setEnabled(false);
5931
             prevPageBtn.setEnabled(false);
5932
             nextPageBtn.setEnabled(false);
5933
5934
             showCurrentBtn.setEnabled(false);
5935
             tableBtn.setEnabled(false);
5936
             genreBtn.setEnabled(false);
5937
5938
             srchBtn.setEnabled(false);
5939
5940
             btn 0.setEnabled(false);
5941
             btn_1.setEnabled(false);
5942
             btn 2.setEnabled(false);
5943
             btn 3.setEnabled(false);
5944
             btn_4.setEnabled(false);
             btn_5.setEnabled(false);
5945
5946
             btn 6.setEnabled(false);
5947
             btn 7.setEnabled(false);
5948
             btn 8.setEnabled(false);
             btn 9.setEnabled(false);
5949
             enterBtn.setEnabled(false);
5950
5951
             cancelBtn.setEnabled(false);
5952
             trace("disableBottomPanel()", EXIT);
5953
5954
5955
          public void checkBottomPanel()
5956
5957
5958
             trace("checkBottomPanel()", ENTER);
5959
5960
             topBtn.setEnabled(true);
5961
             nextGenreBtn.setEnabled(true);
5962
5963
             prevGenreBtn.setEnabled(true);
             btmBtn.setEnabled(true);
5964
             prevPageBtn.setEnabled(true);
5965
             nextPageBtn.setEnabled(true);
5966
             if (playerMgr.getStatus() == PlayerMgr.STOPPED)
5967
                showCurrentBtn.setEnabled(false);
5968
5969
             else
                showCurrentBtn.setEnabled(true);
5970
5971
5972≅
             switch (iVisiblePanel)
5973
5974
                case TABLE PANEL:
5975
                    tableBtn.setEnabled(false);
                    genreBtn.setEnabled(true);
5976
5977
                    srchBtn.setEnabled(true);
5978
5979
                    topBtn.setEnabled(false);
                    nextGenreBtn.setEnabled(false);
5980
                    prevGenreBtn.setEnabled(false);
5981
                    btmBtn.setEnabled(false);
5982
                    prevPageBtn.setEnabled(false);
5983
5984
                    nextPageBtn.setEnabled(false);
5985
                    showCurrentBtn.setEnabled(false);
5986
                    break;
5987
5988
                 case SEARCH_PANEL:
5989
                    srchBtn.setEnabled(false);
5990
                    genreBtn.setEnabled(true);
                    tableBtn.setEnabled(true);
5991
5992
                    break;
5993
                case GENRE PANEL:
5994
                    genreBtn.setEnabled(false);
5995
5996
                    srchBtn.setEnabled(true);
5997
                    tableBtn.setEnabled(true);
5998
5999
                    topBtn.setEnabled(false);
                    nextGenreBtn.setEnabled(false);
6000
6001
                    prevGenreBtn.setEnabled(false);
                    btmBtn.setEnabled(false);
6002
                   prevPageBtn.setEnabled(false);
6003
                    nextPageBtn.setEnabled(false);
6004
                    showCurrentBtn.setEnabled(false);
6005
6006
                   break:
6007
6008
                    genreBtn.setEnabled(true);
6009
6010
                    srchBtn.setEnabled(true);
6011
                    tableBtn.setEnabled(true);
6012
             }
6013
```

```
updateVisibleCDTextField();
6015
             checkScrollButtons();
6016
6017
             trace("checkBottomPanel()", EXIT);
6018
6019
6020
          public void checkButtons()
6021
6022
             trace("checkButtons()", ENTER);
6023
6024
             strText = selectionTxtField.getText();
6025
6026
             if (strText.length() > 0)
6027
6028
                cancelBtn.setEnabled(true);
6029
6030
6031
             else
6032
             {
                cancelBtn.setEnabled(false);
6033
6034
6035
             if (credits > 0)
6036
6037
                if (strText.length() == 5)
6038
                   toggleButtons(false);
6039
                else
6040
                   toggleButtons(true);
6041
6042
6043
             else
6044
6045
                 // Force an update.
6046
                bButtonsEnabled = true;
6047
                toggleButtons(false);
6048
6049,
6050
             bEntryButtonsStale = true;
6051
6052
             trace("checkButtons()", EXIT);
6053
          }
6054
          public void checkSearchScrollButtons()
6055
6056
             trace("checkSearchScrollButtons()", ENTER);
6057
             if (searchVector != null && searchVector.size() > 0)
6059 de
6060
6061
                int i = searchTable.getSelectionModel().getLeadSelectionIndex();
6062
                if (i == 0)
6063
                   searchPageUpBtn.setEnabled(false);
6064
6065
                else
                    searchPageUpBtn.setEnabled(true);
6066
6067
6068
6069
                if (i == searchVector.size() - 1)
6070
                    searchPageDnBtn.setEnabled(false);
6071
6072
                else
                    searchPageDnBtn.setEnabled(true);
6073
             else
6074
6075
                 searchPageUpBtn.setEnabled(false);
6076
                searchPageDnBtn.setEnabled(false);
6077
6078
6079
6080
             trace("checkSearchScrollButtons()", EXIT);
6081
6082
          public void checkTableScrollButtons()
6083
6084
             trace("checkTableScrollButtons()", ENTER);
6085
6086
             if (tableVector != null && tableVector.size() > 0)
6087
6088
                int i = table.getSelectionModel().getLeadSelectionIndex();
6089
6090
                if (i == 0)
6091
                    tablePageUpBtn.setEnabled(false);
6092
                 else
6093
                    tablePageUpBtn.setEnabled(true);
6094
6095
6096
                if (i == tableVector.size() - 1)
6097
                    tablePageDnBtn.setEnabled(false);
6098
6099
                 else
6100
                    tablePageDnBtn.setEnabled(true);
6101
6102
             else
6103
                tablePageUpBtn.setEnabled(false);
6104
```

```
6105
                tablePageDnBtn.setEnabled(false);
6106
6107
             trace("checkTableScrollButtons()", EXIT);
6108
6109
          }
6110
          public void timer_actionPerformed()
6111
6112
             //trace("timer_actionPerformed()", ENTER);
6113
6114
             iElapsedRuntime = iElapsedRuntime + 1;
6115
6116
6117
6118
             // TDM: TEMPORARY!!!! Need to figure out how to fire an event from the SpinButtons.
6119
             if (iVisiblePanel == ADMIN_PANEL)
6120
6121
                int iNum = ownerNumToQueueSB.getValue();
6122
                if (iNum != iNumberToOueue)
6123
6124
6125
                   iNumberToQueue = iNum;
                   intNumberToQueue = new Integer(iNumberToQueue);
6126
                   playerMgr.setNumberToQueue(iNumberToQueue);
6127
6128
                   playlistList.setListData(playlistVector);
                   playlistVector = playerMgr.getPlayListVector();
6129
                   playlistList.repaint(playlistList.getVisibleRect());
6130
6131
6132
6133
                int iVol = adminPlayerVolumeSB.getValue();
                if (iVol != iPlayerVolume)
6134
6135
                   playerMgr.setVolume(adminPlayerVolumeSB.getValue());
6136
6137
6138
6139
6140
                int iVal = adminRandomIntervalSB.getValue();
                if (iVal != iRandomPlayInterval)
6141
                   iRandomPlayInterval = iVal;
6142
6143
                   intRandomPlayInterval = new Integer(iRandomPlayInterval);
6144
6145
                }
             }
6146
              / Get the current state of the acceptor. Display any messages if necc.
6147
6148
             String strState = gbaMgr.getCurrentState();
             if (strState.equalsIgnoreCase("JAMMED"))
6149
6150
6151
                logInfo("GBAMGR: Jammed bill encountered.");
6152
                JOptionPane pane = new JOptionPane("A jammed bill has been encountered. Please notify mgmt.",
6153....
JOptionPane.ERROR_MESSAGE)
                JDialog infoDialog = pane.createDialog(this, "Error: Jammed Bill");
6154
6155
                infoDialog.show();
6156
6157
6158
             else if (strState.equalsIgnoreCase("FULL"))
6159
                logInfo("GBAMGR: Stacker Full condition encountered.");
6160
6161
                                    = new JOptionPane("The stacker is full. Please notify mgmt.", JOptionPane.
                JOptionPane pane
ERROR_MESSAGE);
                JDialog infoDialog = pane.createDialog(this, "Error: Stacker Full");
6162
                infoDialog.show();
6163
6164
             else if (strState.equalsIgnoreCase("FAILURE"))
6165
6166
                logInfo("GBAMGR: A general failure with the bill validator has occured.");
6167
61.68
                JOptionPane pane = new JOptionPane("A general failure has occurred. Please notify mgmt.", JOptionPane
6169
.ERROR_MESSAGE);
                JDialog infoDialog = pane.createDialog(this, "Error: Acceptor Failure");
6170
6171
                infoDialog.show();
6172
             }
6173
6174
             // Get the last event detected by the acceptor. First, see if there was a cheat attempt.
6175
             String strLastEvent = gbaMgr.getLastEvent();
6176
6177
             if (strLastEvent.equalsIgnoreCase("CHEATED"))
6178
6179
                logInfo("GBAMGR: An attempt to cheat the bill validator has been detected.");
6180
6181
                                    = new JOptionPane("An attempt to cheat the bill validator has been detected. Please
6182
                JOptionPane pane
notify mgmt.", JOptionPane.ERROR_MESSAGE);
                JDialog infoDialog = pane.createDialog(this, "Error: Cheater");
6183
                infoDialog.show();
6184
6185
             else if (strLastEvent.equalsIgnoreCase("REJECTED"))
6186
6187
                logInfo("GBAMGR: An invalid bill has been detected.");
6188
6189
             else if (strLastEvent.equals("STACKED"))
6190
```

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6265 6266

6267

6268

```
// Next, see if the user added any credits. If so, enable the selection buttons.
                String strLastBill = gbaMgr.getLastBillProcessed();
                if (strLastBill.equals("UNKNOWN") == false)
                   if (strLastBill.equals("ONE"))
                      newCredits = credits + iCreditsPer;
                      logStackedBill(1);
6201
                   else if (strLastBill.equals("TWO"))
                      newCredits = credits + (2 * iCreditsPer);
                      logStackedBill(2);
                   else if (strLastBill.equals("FIVE"))
                      newCredits = credits + (5 * iCreditsPer);
                      logStackedBill(5);
                   else if (strLastBill.equals("TEN"))
                      newCredits = credits + (10 * iCreditsPer);
                      logStackedBill(10);
                   else if (strLastBill.equals("TWENTY"))
                      newCredits = credits + (20 * iCreditsPer);
                      logStackedBill(20);
                   else if (strLastBill.equals("FIFTY"))
6223
                      newCredits = credits + (50 * iCreditsPer);
6224
                      logStackedBill(50);
6225
6226
6227
                   else if (strLastBill.equals("HUNDRED"))
6229
                      newCredits = credits + (100 * iCreditsPer);
6230
6231
                      logStackedBill(100);
6232
6233
6234
             }
6235
             // If the user has entered more than one 1$ bill or entered any 2$, 5$, 10$, $20, or $100
6236
6237
             // bill, then give them bonus credits if they are configured.
             if (credits != newCredits)
6238
6239
6240
                int iCurrBonusFactor = 0;
6241
6242
6243
                if (newCredits >= iBonusLevel 4)
                   iCurrBonusFactor = iBonusFactor_4;
6244
6245
                else if (newCredits >= iBonusLevel_3)
                   iCurrBonusFactor = iBonusFactor_3;
6246
                else if (newCredits >= iBonusLevel_2)
                   iCurrBonusFactor = iBonusFactor_2;
6248
                else if (newCredits >= iBonusLevel_1)
                   iCurrBonusFactor = iBonusFactor_1;
6249
6250
                newCredits = newCredits + iCurrBonusFactor;
                logInfo("Credits= " + newCredits + " Old credits=" + credits);
                credits = newCredits;
                intCredits = null;
                intCredits = new Integer(credits);
                creditsTxtField.setText(intCredits.toString());
                checkButtons();
                strText = selectionTxtField.getText();
                if (credits > 0 && strText.length() == 5)
                   enterBtn.setEnabled(true);
             }
             // Enable/Disable the selection entry buttons if necessary.
6272
6273
             strText = selectionTxtField.getText();
             if (strText.length() > 0 && bEntryButtonsStale == true)
6274
6275
6276
                bEntryButtonsStale = false;
6277
6278
                if (strText.length() == 5)
                   toggleButtons(false);
6279
6280
                else
```

```
toggleButtons(true);
}
// TDM: Need to periodically serialize the number of credits in the system!!!
// Save the properties (which contains the number of credits) to disk. (every 5 minutes)
if ((iElapsedRuntime % 600) == 0 && credits > 0)
{
   saveProperties();
}
// Perform Garbage Collection every 5 minutes.
if (iElapsedRuntime % 600 == 0)
   trace(" ");
   trace("+timer_actionPerformed:: (5 minute interval)");
   trace("Free memory before gc(): " + new Long(Runtime.getRuntime().freeMemory()).toString());
   System.qc();
   trace("Free memory after gc(): " + new Long(Runtime.getRuntime().freeMemory()).toString());
   trace("-timer_actionPerformed:: (5 minute interval)");
   trace(" ");
}
// Serialize the tree data every 5 minutes so that the played/queued information
// will always be up to date (at most, off by a song or two).
if ((iElapsedRuntime % 600) == 0 && bDirtyFlag == true && bIsAppFunctional == true)
   iElapsedRuntime = 1;
   treeMgr.writeTreeToDisk();
     If there are any songs in the queue, then save it to disk.
   if (playerMgr.getQueuedSongCount() > 0)
      savePlavlist();
   else
      File file = new File("MP3Jukeboxx.PL");
      if (!file.exists())
         file = null:
         file = new File("c:/kiosk/MP3Jukeboxx.PL");
      if (file.exists())
      {
            file.delete();
         catch (java.lang.SecurityException e)
             logException(e);
            e.printStackTrace();
      }
   }
}
// Update the "Most Popular" table if there's been 5 minutes of user inactivity and
// if a song has been played since the last time we dumped the stats and refreshed the "popular" table.
if ((iElapsedUserInactivity % 600) == 0 && bDirtyFlag == true)
    trace("+timer_actionPerformed:: 5 min. User Inactivity");
   iElapsedUserInactivity = 1;
   bDirtyFlag = false;
    System.out.println("Re-initializing popular table vectors.");
    initTableVectors();
    System.out.println("Dumping CD Stats to disk");
    treeMgr.dumpCDStats();
    tableVector = top50Vect;
    iTableSize = TABLE TOP50;
    tableShowTop50Btn.setEnabled(false);
    tableShowTop100Btn.setEnabled(true);
```

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6395 6396 6397

6398 6399

6400

6401 6402

6403 6404

6405 (1) 6406 (1) 6407 (1)

6408

6409 6410 6411

6412 6413

6414

6415 6416

6417 6418[%]

6419

6420 6421

6422 6423

6424 U 6425 U 6426

6427

6428

6429

6430

6431 6432

6433 6434

6435 6436

6440 6441

6442 6443 6444

6445

6446 6447 6448

6453 6454 6455

6456

6458

```
tableShowAllBtn.setEnabled(true);
   tableShowNewBtn.setEnabled(true):
   bTableSongView = true;
   tableSongViewBtn.setEnabled(false);
   tableCDViewBtn.setEnabled(true);
   tableShowNewBtn.setVisible(false);
   showTable();
   trace("-timer_actionPerformed:: 5 min. User Inactivity");
int iStatus = playerMgr.getStatus();
if (iStatus == PlayerMgr.STOPPED)
   if (!nowPlayingTxtField.getText().equalsIgnoreCase(""))
      setNowPlayingTextField("");
      showCurrentBtn.setEnabled(false);
      treeMgr.setCurrentlyPlayingSong(" ");
   iElapsedSilence = iElapsedSilence + 1;
  playlistVector = playerMgr.getPlayListVector();
   playlistList.setListData(playlistVector);
   playlistList.repaint(playlistList.getVisibleRect());
   tree.repaint(tree.getVisibleRect());
else
   // Update the currently playing song text field.
   if (nowPlayingTxtField.getText().equalsIgnoreCase(""))
      treeMgr.setCurrentlyPlayingSong(playerMgr.getCurrentSong());
      if (iVisiblePanel == CLASSIC_PANEL)
         showCurrentBtn.setEnabled(true);
      playlistVector = playerMgr.getPlayListVector();
      playlistList.setListData(playlistVector);
      playlistList.repaint(playlistList.getVisibleRect());
      tree.repaint(tree.getVisibleRect());
      repaintCDPanels();
      String strSelNum = null;
      PlayListEntry mp3 = playerMgr.getCurrentPlayListObject();
      int iTrackNum = mp3.getTrackNum();
      if (iTrackNum < 10)
         strSelNum = treeMgr.getCDNumberForSong(tree, mp3) + "0" + Integer.toString(iTrackNum);
      élse
{
         strSelNum = treeMgr.getCDNumberForSong(tree, mp3) + Integer.toString(iTrackNum);
      String strNowPlaying = strSelNum + " - " + mp3.getArtist() + mp3.getSong() + " (" + mp3.getGenre() +
      if (playerMgr.isCurrentSongFree())
         setNowPlayingTextField(strNowPlaying + " (free)");
      else
      {
         setNowPlayingTextField(strNowPlaying);
      logInfo("Playing: " + nowPlayingTxtField.getText());
   iElapsedSilence = 1;
}
// Play a random free song if there has been a period of silence.
if (bRandomPlay == true)
   if ((iElapsedSilence % ((iRandomPlayInterval * 60) * 2)) == 0)
```

```
6460
                    if (bDebug)
6461
6462
6463
                       System.out.println(iRandomPlayInterval + "minutes of inactivity");
6464
6465
                    if (playerMgr.getQueuedSongCount() == 0)
6466
6467
6468
                       PlayListEntry mp3 = treeMgr.next(tree);
6469
6470
                       playerMgr.addToPlayList(mp3);
6471
6472
              }
6473
6474
6475
6476
              // If configured to have a non-empty queue, then play/add a free song if the queue is empty/below the
threshold.
              if (playerMgr.isReadyForNextMp3())
6477
6478
6479
                 PlayListEntry mp3 = treeMgr.next(tree);
6480
6481
                 playerMgr.addToPlayList(mp3);
6482
6483
              //trace("timer_actionPerformed()", EXIT);
6484
          -}
6485
6486
          private void setNowPlayingTextField(String strText)
6487
6488
6489
              trace("setNowPlayingTextField()", ENTER);
6490
              // If a long title, ensure that the left-most portion of the string (containing the selection)
6491
              // is visible.
6492
6493 <del>-</del>
             nowPlayingTxtField.setText(strText);
6495
             nowPlayingTxtField.setScrollOffset(0);
6496
6497
             nowPlayingTxtField.setCaretPosition(0);
6498
             trace("setNowPlayingTextField()", EXIT);
6499 5
6500
          }
6501
          private void enableFunctionality()
6502
6503
             trace("enableFunctionality()", ENTER);
6504
6505
             bIsAppStarted = true;
6506≅
              // Start playerMgr, which will do its thing in a separate thread.
6507
6508
             playerMgr.start();
6509
6510
6511
              // Start the timer.
             timer.start();
6512
6513
6514
             playerMgr.setLockOnQueue(false);
             playerMgr.releaseInitialLock();
6515
6516
              // Enable everything.
6517
             tree.setEnabled(true);
6518
6519
             this.setEnabled(true);
6520
6521
             trace("enableFunctionality()", EXIT);
6522
6523
          private void repaintCDPanels()
6524
6525
             trace("repaintCDPanels()", ENTER);
6526
6527
             if (northwestCD != null)
6528
6529
                northwestCD.forceRepaint();
6530
             if (northeastCD != null)
6531
6532
                northeastCD.forceRepaint();
6533
             if (southwestCD != null)
6534
                 southwestCD.forceRepaint();
6535
6536
             if (southeastCD != null)
6537
6538
                 southeastCD.forceRepaint();
6539
6540
             if (genreNorthCD != null)
6541
                 genreNorthCD.forceRepaint();
6542
6543
             if (genreSouthCD != null)
6544
                 genreSouthCD.forceRepaint();
6545
6546
             if (tableCDPanel != null)
6547
                 tableCDPanel.forceRepaint();
6548
```

```
6549
              if (searchCDPanel != null)
6550
                 searchCDPanel.forceRepaint();
6551
6552
              trace("repaintCDPanels()", EXIT);
6553
6554
          private void toggleButtons(boolean bEnable)
6555
6556
6557
              trace("toggleButtons()", ENTER);
6558
6559
              if (bEnable != bButtonsEnabled)
6560
                 if (bEnable == true)
6561
6562
                    btn 0.setEnabled(true);
6563
                    btn_1.setEnabled(true);
btn_2.setEnabled(true);
6564
6565
6566
                    btn_3.setEnabled(true);
6567
                    btn_4.setEnabled(true);
6568
                    btn_5.setEnabled(true);
6569
                    btn 6.setEnabled(true);
6570
                    btn_7.setEnabled(true);
6571
                    btn_8.setEnabled(true);
6572
                    btn 9.setEnabled(true);
6573
6574
                    enterBtn.setEnabled(false);
6575
6576
                    bButtonsEnabled = true;
6577
6578
                 élse
6579
6580
                    btn_0.setEnabled(false);
6581
                    btn 1.setEnabled(false);
                    btn_2.setEnabled(false);
6582
6583
                    btn 3.setEnabled(false);
6584
                    btn 4.setEnabled(false);
6585 🗒
                    btn_5.setEnabled(false);
6586
                    btn_6.setEnabled(false);
6587
                    btn 7.setEnabled(false);
6588 II
                    btn_8.setEnabled(false);
6589
                    btn_9.setEnabled(false);
6590
6591
                    strText = selectionTxtField.getText();
6592
6593
                    if (credits > 0 && strText.length() == 5)
6594
                       enterBtn.setEnabled(true);
6595
6596<sup>±</sup>
                       enterBtn.setEnabled(false);
6597
6598
6599
                    bButtonsEnabled = false;
6600
6601
             }
6602
             trace("toggleButtons()", EXIT);
6603
6604
          }
6605
          public void logAppExceptionInfo()
6606
6607
             trace("logAppExceptionInfo()", ENTER);
6608
6609
             logInfo("Application Exception Info:");
                          -----")
6610
              logInfo("--
             logInfo("iMaxCDPtr:
                                          " + iMaxCDPtr);
6611
                                          " + iMaxGenrePtr);
6612
              logInfo("iMaxGenrePtr:
                                          " + iCurrentCDPtr);
6613
              logInfo("iCurrentCDPtr:
              logInfo("iCurrentGenrePtr: " + iCurrentGenrePtr);
6614
6615
             logInfo("Visible CDs:
                                          " + visibleCDsTxtField.getText());
6616
             trace("logAppExceptionInfo()", EXIT);
6617
6618
          }
6619
          public void cleanup()
6620
6621
6622
             trace("cleanup()", ENTER);
6623
6624
             playerMgr.setLockOnQueue(true);
6625
              // Save the current playlist regardless of whether there are any songs in the queue.
6626
6627
             savePlaylist();
6628
6629
              // Stop the timer in this thread.
6630
             timer.stop();
6631
6632
              // Serialize the tree to disk.
             treeMgr.writeTreeToDisk();
6633
6634
             // Save application settings to disk.
6635
6636
             saveProperties();
6637
             // Save bill tracking data to disk (as a vector object to thwart foul-play).
6638
```

```
saveAcceptorVector();
6639
6640
6641
              trace("cleanup()", EXIT);
           }
6642
6643
           public void savePlaylist()
6644
6645
              trace("savePlaylist()", ENTER);
6646
6647
6648
              // Next, serialize the current playlist to disk.
6649
              File file = new File("MP3Jukeboxx.PL");
6650
              try
6651
6652
                 playerMgr.savePlayList(file);
6653
              catch (java.io.FileNotFoundException eNotFound)
6654
6655
6656
                 file = new File("c:/kiosk/MP3Jukeboxx.PL");
6657
6658
                 try
6659
                    playerMgr.savePlayList(file);
6660
6661
6662
                 catch (java.io.FileNotFoundException eNotFound2)
6663
                     logException(eNotFound2);
6664
                     System.out.println("Could not save playlist to: " + file.toString());
6665
6666
6667
              trace("savePlaylist()", EXIT);
6668
6669
           }
6670
           public void windowClosing(WindowEvent e)
6671
6672
              logInfo("Exiting...");
6673
6674
6675 🟥
              System.exit(0);
6676
6677
           }
6678 📆
           public void windowIconified(java.awt.event.WindowEvent e)
6679
6680
           public void windowDeiconified(java.awt.event.WindowEvent e)
           public void windowDeactivated(java.awt.event.WindowEvent e)
           public void windowOpened(java.awt.event.WindowEvent e)
6681
           public void windowClosed(java.awt.event.WindowEvent e)
6682
6683
           public void windowActivated(java.awt.event.WindowEvent e) { }
6684
6685
           public void mousePressed(java.awt.event.MouseEvent e) {
          public void mouseEntered(java.awt.event.MouseEvent e) {
  public void mouseExited(java.awt.event.MouseEvent e) {
    public void mouseExited(java.awt.event.MouseEvent e) }
6686≋
6687
6688
           public void mouseExited(java.awt.event.MouseEvent e) { }
6689
6690
6691
           public void mouseClicked(java.awt.event.MouseEvent e)
6692
              if (e.getClickCount() == 2)
6693
6694
                 Object object = e.getSource();
6695
                 if (object == totalCDsTxtField)
6696
6697
                     setColumnVisibility();
6698
6699
6700
           }
6701
6702
           private void setColumnVisibility()
6703
6704
              trace("setColumnVisibility()", ENTER);
6705
6706
              if (bPopularTableColumnsHidden == false)
6707
6708
6709
                 bPopularTableColumnsHidden = true;
6710
6711
                 table.getColumnModel().removeColumn(tcAge);
6712
                 table.getColumnModel().removeColumn(tcPlays);
                 table.getColumnModel().removeColumn(tcPlaysPerDay);
6713
6714
              élse
6715
6716
6717
                 bPopularTableColumnsHidden = false;
6718
6719
                 table.getColumnModel().addColumn(tcPlaysPerDay);
                 table.getColumnModel().addColumn(tcPlays);
6720
6721
                 table.getColumnModel().addColumn(tcAge);
6722
6723
                 table.getColumnModel().moveColumn(6, 1);
6724
                 table.getColumnModel().moveColumn(6, 2);
6725
                 table.getColumnModel().moveColumn(6, 3);
6726
6727
              trace("setColumnVisibility()", EXIT);
6728
```

```
public void trace(String strText)
             trace(strText, COMMENT);
          public void trace(String strText, int iType)
             if (iType == ENTER)
                strTrcHdr = strTrcHdr + " ";
                System.out.println(strTrcHdr + "+" + strText);
             else
                if (iType == EXIT)
                   System.out.println(strTrcHdr + "-" + strText);
                   if (strTrcHdr.length() >= 2)
                       strTrcHdr = strTrcHdr.substring(0, strTrcHdr.length() - 2);
                else
                   System.out.println(strTrcHdr + " " + strText);
             }
          static public void main(String args[])
                          credits = 0;
6763
6764
                          debug = false;
             boolean
             MP3Jukeboxx mp3Jukeboxx = null;
6765
6766
6767
             if (args.length > 0)
6768
6769
                 try
6770
                    credits = Integer.parseInt(args[0]);
6771
6772
                 catch (java.lang.NumberFormatException e)
6773
6774
6775
                    System.out.println("Cannot parse credits, using default of 0...");
6776<sub>≅</sub>
6777
6778
                    credits = 0:
6779
6780
6781
                 if (args.length > 1)
                    if (args[1].equalsIgnoreCase("true"))
6782
6783
                       debug = true;
6784
6785
              }
6786
6787
6788
              try
6789
                 UIManager.setLookAndFeel("com.sun.java.swing.plaf.windows.WindowsLookAndFeel");
6790
6791
              catch (Exception e)
6792
6793
                 System.out.println("Cannot set Windows look and feel");
6794
6795
6796
6797
6798
              try
6799
                 logFile = new File("MP3Jukeboxx.log");
6800
                 raLogFile = new RandomAccessFile(logFile, "rw");
6801
                 raLogFile.seek(raLogFile.length());
6802
6803
6804
                 out = new BufferedWriter(new FileWriter(logFile));
6805
6806
6807
                 mp3Jukeboxx = new MP3Jukeboxx("MP3Jukeboxx", credits, debug);
6808
6809
              catch (java.io.IOException ioException)
 6810
6811
                 logException(ioException, mp3Jukeboxx);
 6812
 6813
              catch (Exception e)
 6814
 6815
                 logException(e, mp3Jukeboxx);
 6816
 6817
                 System.exit(1);
 6818
```

```
6819
6820
           static public void logException(Exception e)
6821
6822
              logException(e, null);
6823
6824
6825
           static public void logException(Exception e, MP3Jukeboxx mp3Jukeboxx)
6826
6827
              e.printStackTrace();
6828
6829
              logInfo(e.toString());
6830
6831
              if (mp3Jukeboxx != null)
6832
6833
                  mp3Jukeboxx.logAppExceptionInfo();
6834
6835
6836
6837
           static public void logInfo(String str)
6838
6839
              System.out.println(strTrcHdr + " " + str);
6840
6841
6842
              // 012345678901234567890123456789
// Wed Jun 21 15:52:16 EDT 2000
6843
6844
              Date now = new Date();
6845
6846
               String strLine = now.toString().substring(11,19) + ": " + str + "\r" + "\r";
6847
6848
6849
6850
                  if (logFile.length() >= 1048576)
6851
6852
6853
6854
                     logFile.delete();
6855 <u>[</u>
6857
                  raLogFile.writeBytes(strLine);
6858
6859
6860
                  out.write(strLine, 0, strLine.length());
6861
6862
                  out.newLine();
6863 ⋚
                  out.flush();
6864
6865
              } catch (java.io.IOException ioException)
6866<sub>=</sub>
6867
6868
                  System.out.println("ERROR: Could not write data to disk!");
6869 5
6870
6871 }
6872
```

```
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86
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```

```
* Filename: TreeMgr.java
   Author: Tom Myers
 * Version: 1.0
 * Purpose: This file contains the code for the TreeMgr object class, used to
              to handle the data model associated with the JTree screen component in the
              main application. This class constructs the data model by recursively parsing
              the given drives, creating a tree structure that maps that of the MP3s/Wavs on
                      In addition, for each MP3/Wav file found, a PlayListEntry helper object
              disk.
              is created and attached to the DefaultMutableTreeNode associated for that file.
              The PlayListEntry inner class represents the "currency" of this application, in that PlayListEntry objects populate many of the vectors and data models associated with this application. Because the tree model as a whole is serialized and therefore porgisted that PlayListEntry objects are more as a constant of the PlayListEntry objects.
               fore persistent, the PlayListEntry objects can maintain usage and age information
              each song, as well as the queued counts.
   Inputs: The following parameters are used to construct objects of this class:
              1. bNumberCDs - A boolean that toggles whether or not CD node objects are numbered
                   (this will always be true for the commercial jukebox version)
              2. bDebug - A boolean that toggles debug information that is sent to System.out
 * Outputs: 1. MP3Jukeboxx.DAT - A file containing a serialized version of the DefaultTreeModel
              object used to populate the JTree screen component.
 * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
 * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
import javax.swing.*;
import javax.swing.tree.*;
import javax.swing.ImageIcon;
import javax.swing.Icon;
import java.awt.event.*;
        java.util.Vector;
java.util.Enumeration;
import
import
        java.util.Random;
java.util.Calendar;
import
import
import java.util.StringTokenizer;
import java.io.*;
public class TreeMgr extends Object implements Serializable
    public class PlayListEntry implements Serializable
       public PlayListEntry()
            mp3Path = null;
           mp3NameIdx = 0;
artistIndex = 0;
           _playedCnt = 0;
           _queuedCnt = 0;
            paidCnt
            paidQueuedCnt = 0;
            ageInDays = 0;
       }
       public PlayListEntry(String mp3Path, int iArtistIndex)
           _mp3Path = mp3Path;
           _mp3NameIdx = 0;
            artistIndex = (short)iArtistIndex;
            playedCnt = 0;
           queuedCnt = 0;
           _paidCnt
           _paidQueuedCnt = 0;
            _ageInDays = (short)TreeMgr.calculateCurrentAge();
       public void setNameIdx(byte idx) { _mp3NameIdx = idx; }
public byte getNameIdx() { return _mp3NameIdx; }
       public String getCurrPlayingSong() { return TreeMgr.strCurrentSong; }
public int getAge() { return TreeMgr.calculateCurrentAge() - _ageInDays; }
                          incrementPlayedCnt() { this._playedCnt = ((short)(this._playedCnt + 1)); }
getPlayedCnt() { return this._playedCnt; }
resetPlayedCnt() { this._playedCnt = 0; }
       public void
       public int
       public void
                          incrementQueuedCnt() { this._queuedCnt = ((byte)(this._queuedCnt + 1)); }
       public void
```

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113 114

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121 122

123 124 125

126 127

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131 132

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150

155 156 157

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164

165 166 167

168 169 170

171 172

173

175

176

178

```
public void
                decrementQueuedCnt()
   if (((byte)(this._queuedCnt)) > 0)
      this._queuedCnt = ((byte)(this._queuedCnt - 1));
   else
      this. queuedCnt = ((byte)0);
public int
                getQueuedCnt() { return this._queuedCnt; }
                 resetQueuedCnt() { this._queuedCnt = 0; }
public void
                incrementPaidCnt() { this._paidCnt = ((byte)(this._paidCnt + 1)); }
public void
                getPaidCnt() { return this._paidCnt; }
resetPaidCnt() { this._paidCnt = 0; }
public int
public void
                 incrementPaidQueuedCnt() { this._paidQueuedCnt = ((byte)(this._paidQueuedCnt + 1)); }
public void
public void
                 decrementPaidQueuedCnt()
   if (((byte)(this.paidQueuedCnt)) > 0)
      this._paidQueuedCnt = ((byte)(this._paidQueuedCnt - 1));
   else
      this._paidQueuedCnt = ((byte)0);
                getPaidQueuedCnt() { return this._paidQueuedCnt;
resetPaidQueuedCnt() { this._paidQueuedCnt = 0; }
public int
public void
public String getMp3Path() { return this._mp3Path; }
                 getMpsrath() { return this._mpsrath() }
getArtistIndex() { return this._artistIndex; }
setArtistIndex(int index) { this._artistIndex = (short)index; }
public int
public void
public String toString()
   int iSlashIndex = _mp3Path.lastIndexOf("\\");
   return this._mp3Path.substring(iSlashIndex+1);
public int getTrackDashIndex()
           mp3Name
                        = this.toString();
   String
            iDashIndex = mp3Name.indexOf('-');
   int
   boolean bDone = false:
   while (bDone == false)
       if (mp3Name.length() > iDashIndex+3)
          if (mp3Name.charAt(iDashIndex+3) == '-')
                 Integer.parseInt(mp3Name.substring(iDashIndex+1,iDashIndex+3));
                 bDone = true:
              catch (java.lang.NumberFormatException e)
                 iDashIndex = mp3Name.indexOf('-', iDashIndex+1);
                 if (iDashIndex == -1)
                    bDone = true;
              }
             iDashIndex = mp3Name.indexOf('-', iDashIndex+1);
              if (iDashIndex == -1)
                 bDone = true;
       else
          bDone = true;
   return iDashIndex;
public int getTrackNum()
                          = this.toString();
   String
            mp3Name
             iTrackNum
                         = -1:
             iDashIndex = getTrackDashIndex();
            strTrackNum = mp3Name.substring(iDashIndex + 1, iDashIndex + 3);
   String
       iTrackNum = Integer.parseInt(strTrackNum);
```

```
181
                  catch (java.lang.NumberFormatException e)
182
1.83
                      iTrackNum = -1:
184
185
186
187
                  return iTrackNum;
               }
189
190
               public String getArtist()
191
                  String mp3Name
                                      = this.toString();
192
                  String currartist = null;
193
                          iDashIndex = getTrackDashIndex();
194
195
                  if (iDashIndex > 0)
196
                      currArtist = mp3Name.substring(0, iDashIndex);
197
198
                  else
                      currArtist = mp3Name;
199
200
201
                  return currArtist;
202
               public String getSong()
204
205
                                      = this.toString();
                  String mp3Name
206
                  String currSong = null;
207
                          iDashIndex = getTrackDashIndex();
                  int
208
209
                  if (iDashIndex > 0 && mp3Name.indexOf(".mp3") > 0)
210
                      currSong = mp3Name.substring(iDashIndex+3, mp3Name.indexOf(".mp3"));
211
                  else
212
213
                      currSong = mp3Name;
214
215
                  return currSong;
216
217
               public String getGenre()
218 🗓
219
220
                  String currGenre = null;
221
                          iFirstDash = _mp3Path.indexOf("\\", 3);
222
                  if (iFirstDash != -1 && _mp3Path.length() > 3)
223
                      currGenre = _mp3Path.substring(3, iFirstDash);
224
225
                  else
226
                      currGenre = "unknown";
227
228
                  return currGenre;
229 =
               }
230
               public String getCDTitle()
231
232
                  String currCDTitle = null;
233
234
                            iFirstDash = mp3Path.indexOf("\\", 3);
                  int
                            iNextDash = \overline{0};
235 🗒
                   int
                                        = 0;
                            iPrevDash
236
                   int
                  boolean bFound
                                         = false;
238
                  while (iNextDash != -1)
239
240
                      iNextDash = _mp3Path.indexOf("\\", iFirstDash + 1);
241
242
243
                      if (iNextDash == -1)
244
                         currCDTitle = _mp3Path.substring(iPrevDash+1, iFirstDash);
245
246
                         bFound = true;
247
248
                      else
249
                      {
                         iPrevDash = iFirstDash;
250
251
                         iFirstDash = iNextDash;
252
253
254
                   if (bFound == false)
                      currCDTitle = "unknown";
256
257
                  return currCDTitle;
258
259
               }
260
               private void setQueuedCnt(int iQueuedCnt) { this._queuedCnt = ((byte)iQueuedCnt); }
private void setPaidQueuedCnt(int iPaidQueuedCnt) { this._paidQueuedCnt = ((byte)iPaidQueuedCnt); }
261
262
263
               private void setPaidCnt(int iPaidCnt) { this._paidCnt = ((short)iPaidCnt); }
264
               private int getRawAge() { return ((int)this._ageInDays); }
private void setRawAge(int iAgeInDays) { this._ageInDays = ((short)iAgeInDays); }
private void setPlayedCnt(int iPlayedCnt) { this._playedCnt = ((short)iPlayedCnt); }
265
266
267
268
               private String _mp3Path;
269
                                 _mp3NameIdx;
270
               private byte
```

```
_artistIndex;
               private short
271
                                 _playedCnt;
               private short
272
                                  _queuedCnt;
               private byte
273
                                  _paidCnt;
               private short
274
               private byte
                                  _paidQueuedCnt;
275
                                                     // Since 1/1/2000.
                                  _ageInDays;
276
               private short
277
278
279
            public final static int BY_ARTIST = 0;
           public final static int BY_CDTITLE = 1;
280
           public final static int BY_SONG public final static int BY_ALL
                                                       = 2;
281
                                                       = 3;
282
            public final static int BOOLEAN AND = 4;
283
            public final static int BOOLEAN_OR = 5;
284
285
286
           private int _iArtistCount = 0;
private int _iSongCount = 0;
287
288
289
            private DefaultTreeModel treeModel;
290
            292
           private static int
                                        currentAge = 0;
293
294
295
            private int iLastCmd;
            public final static int NOTHING_SELECTED = 0;
296
            public final static int PLAY
297
            public final static int NEXT
298
            public final static int NEXT_BY_GENRE
299
           public final static int PREV_GENRE public final static int PREV_ARTIST
300
301
            public final static int PREV_BY_ARTIST
302
            public final static int NEXT BY ARTIST
303
           public final static int NEXT ARTIST public final static int NEXT GENRE
304
305
306
307
           private PlayListEntry _prevPlayListObj;
private PlayListEntry _currPlayListObj;
private PlayListEntry _nextPlayListObj;
308:
309
310
311[[]
            private Random randomNbrObj;
312
313
            private boolean _bRandomMode;
                              setRandomMode(boolean bMode) { this._bRandomMode = bMode; }
            public void
            public boolean getRandomMode() { return this._bRandomMode; }
314
315
316
            private int iRowCount;
            public void setRowCount(int cnt) {_iRowCount = cnt; }
317
318
            public int getRowCount() {return _iRowCount; }
319≋
320
            private int _iCDCount;
            private boolean _bNumberCDs;
private boolean _bDebug;
321
322
323
324
            public TreeMgr()
325
326
                this(false, false);
327
328
329
            public TreeMgr(boolean bNumberCDs, boolean bDebug)
330
331
                _iArtistCount = 0;
332
               _iSongCount
                               = 0;
333
334
                _iRowCount
                                = 0;
                _iCDCount
bNumberCDs
                                = 0:
335
                                = bNumberCDs;
336
                                = bDebug;
                _bDebug
_bRandomMode
337
338
                                = true;
                                = new Random( java.lang.System.currentTimeMillis() );
339
                randomNbrObj
340
                iLastCmd = NOTHING_SELECTED;
341
342
            public PlayListEntry createBlankPlayListEntry()
344
345
                return new PlayListEntry();
346
348
            public static int calculateCurrentAge()
349
350
                // Get the current year and day of the year from the Calendar class.
int iDay = Calendar.getInstance().get(Calendar.DAY_OF_YEAR);
int iYear = Calendar.getInstance().get(Calendar.YEAR);
351
352
353
354
                // Foil any attempts to break this program by tampering with the system clock. if ( (iYear < 2000) | \ | \  (iYear >= 2100))
355
356
357
                   iYear = 2000:
358
                }
359
```

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```
// Calculate the number of elapsed days since our inception at 1/1/2000.
             return (((iYear - 2000) * 365) + iDay) - 1;
          public TreePath getPathForSong(String mp3)
             DefaultMutableTreeNode root;
             DefaultMutableTreeNode tmpNode;
                                    tmpObject;
             Object
                                    bDone = false;
             boolean
             root = (DefaultMutableTreeNode) treeModel.getRoot();
             // Perform a Prefix traversal of the tree.
             for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements() && !bDone; )
                tmpNode = (DefaultMutableTreeNode)e.nextElement();
                if (isPlayListEntry(tmpNode))
                   tmpObject = tmpNode.getUserObject();
                   if (mp3.equalsIgnoreCase(((PlayListEntry)tmpObject).getMp3Path()))
                      bDone = true:
                      return new TreePath(tmpNode.getPath());
             }
             return null;
          public TreePath getPathForSong(char ch, JTree tree)
             DefaultMutableTreeNode root;
396 = 397 =
             DefaultMutableTreeNode tmpNode;
398
                                    tmpObject;
             Object
                                    bDone = false;
399 400
             boolean
             DefaultMutableTreeNode parentNode;
401
             DefaultMutableTreeNode currNode;
402
             // Get the selected node.
             currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
404
406
                If this is a mp3, get the parent, otherwise assume we are at a parent node already.
407
             if (isPlayListEntry(currNode))
                parentNode = (DefaultMutableTreeNode)currNode.getParent();
             else
409 ≅
                parentNode = currNode;
410
              // Enumerate the children looking for a match.
412
             for (Enumeration e = parentNode.preorderEnumeration(); e.hasMoreElements() && !bDone; )
413 T
                tmpNode = (DefaultMutableTreeNode)e.nextElement();
415 🖺
416
                if (isPlayListEntry(tmpNode))
418
                   tmpObject = tmpNode.getUserObject();
                   if (((PlayListEntry)tmpObject).toString().toLowerCase().charAt(0) == ch)
                      bDone = true;
                      return new TreePath(tmpNode.getPath());
             }
             return null;
          }
          public void deleteMp3(JTree tree, DefaultMutableTreeNode node, boolean bReloadTree)
              int iRow = -1;
             if (bReloadTree)
                 iRow = tree.getRowForPath(new TreePath(node.getPath()));
             TreeNode parentNode = ((TreeNode) node) .getParent();
              ((DefaultMutableTreeNode)parentNode).remove(((MutableTreeNode)node));
             treeModel.setRoot((DefaultMutableTreeNode)tree.getModel().getRoot());
              // Now, display the changes.
             reloadTree(tree, iRow);
              // Update the song count.
              _iSongCount = _iSongCount - 1;
           public void reloadTree(JTree tree, int iRow)
```

```
451
              ((DefaultTreeModel)tree.getModel()).reload();
452
453
              expandTree(tree);
              if (iRow != -1)
455
456
                 if ( iRow <= 10)
457
458
                 {
                    tree.setSelectionRow(1);
459
                    tree.scrollRowToVisible(1);
460
461
                    tree.setSelectionRow(iRow);
462
463
464
                 élse
465
                    if ( (iRow + 10) >= tree.getRowCount())
466
467
468
                       tree.setSelectionRow(1);
                       tree.scrollRowToVisible(1);
469
470
                       tree.scrollRowToVisible(tree.getRowCount() - 1);
471
                       tree.setSelectionRow(iRow);
472
473
                    else
474
475
                       tree.setSelectionRow(1);
476
                       tree.scrollRowToVisible(1);
477
478
                       tree.scrollRowToVisible(iRow + 10);
479
                       tree.setSelectionRow(iRow);
480
481
482
483
              }
          }
484
485
          public void expandTree(JTree tree)
486
487
              // Expand all the nodes in the tree before displaying it.
488
489
490
              int row = 0;
              while (row <= tree.getRowCount())
491
492
                 tree.expandRow(row);
493
                 row++;
494
              }
           }
495
           public void refreshTree(JTree tree)
497
498
499≅
              DefaultMutableTreeNode root;
              root = (DefaultMutableTreeNode) tree.getModel().getRoot();
500
              refreshTree(root);
501
502
              expandTree(tree);
503 U
           public void refreshTree(DefaultMutableTreeNode root)
505
506
              DefaultMutableTreeNode tmpNode;
508
              // Perform a traversal of the tree.
509
              for (Enumeration e = root.breadthFirstEnumeration(); e.hasMoreElements(); )
510
511
                 tmpNode = (DefaultMutableTreeNode)e.nextElement();
512
513
514
                 if (!tmpNode.isLeaf())
515
                    refreshDir(tmpNode);
516
517
518
              treeModel.setRoot(root);
519
520
           }
521
           public void refreshDir(DefaultMutableTreeNode node)
522
523
              int iPos
524
              File dir
                                  = null;
525
              File tmpFile
526
                                  = null;
527
              String dirList[]
              String strName
String tmpString
                                  = null;
528
                                  = null;
529
              TreePath treePath = null;
530
              boolean bDone
                                  = false;
531
              boolean bFoundNode = false;
532
              PlayListEntry newObject
533
              DefaultMutableTreeNode newNode = null;
534
              DefaultMutableTreeNode tmpNode = null;
535
536
537
              // Create a File object corresponding to the filesystem path for the node.
// Get a directory listing for this File object.
538
539
              // Enumerate the children of the node.
```

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```
// For each file in the directory listing, go through the enumeration.
// Compare the node's name to the filename (ignore directories in the listing)
// While the node's name is lexically less than the filename, continue the enumeration.
// If the node's name is equal to the filename, then quit the enumeration, result is do nothing.
// If the node's name is greater than the filename, then create a
// node object and associated PlayListEntry object, add it to the
// passed in node, then quit the enumeration.
treePath = new TreePath(node.getPath());
               012345678901
// Dir path: [Root, D:, MP3, Industrl]
tmpString = treePath.toString();
if (tmpString.length() >= 9)
   tmpString = tmpString.substring(7);
   iPos = tmpString.indexOf(",");
   if (iPos != -1)
       // 012
       // D:]
       strName = tmpString.substring(0, 2);
      strName = strName.concat("\\");
                       0123456789012
       // Node path: D:, MP3, Industrl]
       tmpString = tmpString.substring(4);
       //01234567890123
       //MP3, Industrl]
       iPos = tmpString.indexOf(", ");
       while (iPos != -1)
          strName = strName.concat(tmpString.substring(0, iPos));
          strName = strName.concat("\\");
          tmpString = tmpString.substring(iPos + 2);
          iPos = tmpString.indexOf(", ");
       strName = strName.concat(tmpString);
      strName = strName.substring(0, strName.length() - 1);
   else
       // 012
       // D:]
       strName = tmpString.substring(0, 2);
       strName = strName.concat("\\");
   dir = new File(strName);
   dirList = dir.list();
   for (int i = 0; i < dirList.length; i++)</pre>
       tmpFile = new File(dir.getPath(), dirList[i]);
       if (isPlayListEntry(tmpFile))
          bDone = false;
          bFoundNode = false;
           for (Enumeration enum = node.children(); enum.hasMoreElements() && !bDone; )
              tmpNode = (DefaultMutableTreeNode)enum.nextElement();
              if (isPlayListEntry(tmpNode))
                 Object userObject = tmpNode.getUserObject();
                    If equal, mp3 already exists in the tree, go onto next file.
                 if (tmpNode.toString().equalsIgnoreCase(tmpFile.getName()))
                    bDone = true;
                    bFoundNode = true;
              }
          }
          if (!bFoundNode)
                         = new DefaultMutableTreeNode(tmpFile.getName());
              newNode
                            = _iSongCount + 1;
               iSongCount
              _iArtistCount = _iArtistCount + 1;
```

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```
newObject = new PlayListEntry(tmpFile.getPath(), _iArtistCount);
              newNode.setUserObject(newObject);
              //Now, add the new node to the tree in alphabetical order...
               // Start at the first child and compare Artist names, inserting the new child at
              // the top if lowest, before a node if lower than it, or at the end if greater than all
              // void insert(MutableTreeNode newChild, int childIndex)
              boolean bDone2 = false;
              int iTmpIndex;
              DefaultMutableTreeNode cmpNode = null;
              Object cmpObject = null;
              for (Enumeration e = node.children(); (e.hasMoreElements() && !bDone2); )
                           = (DefaultMutableTreeNode)e.nextElement();
                 cmpNode
                 cmpObject = cmpNode.getUserObject();
                  if (cmpObject != null && cmpObject instanceof PlayListEntry)
                     if (newObject.getArtist().compareTo(((PlayListEntry)cmpObject).getArtist()) == 0)
                        newObject.setArtistIndex(((PlayListEntry)cmpObject).getArtistIndex());
                        iTmpIndex = node.getIndex(cmpNode);
                        node.insert(newNode, iTmpIndex++);
                        bDone2 = true;
                    élse
                        if (newObject.qetArtist().compareTo(((PlayListEntry)cmpObject).getArtist()) < 0)
                           //need to bump up all artist index counts {ugh}
                           iTmpIndex = node.getIndex(cmpNode);
                           node.insert(newNode, iTmpIndex--);
                           bDone2 = true;
               }
               // The current artist is lexically greater than all the other artists.
               if (bDone2 == false)
                  newObject.setArtistIndex(((PlayListEntry)cmpObject).getArtistIndex() + 1);
                  node.add(newNode);
            }
        }
         // If a directory, see if the directory already exists in the tree.
         if (tmpFile.isDirectory())
           bDone = false;
           bFoundNode = false;
            for (Enumeration enum = node.children(); enum.hasMoreElements() && !bDone; )
               tmpNode = (DefaultMutableTreeNode)enum.nextElement();
               if (tmpNode.toString().indexOf('-') == 3 && tmpNode.toString().length() > 3)
                  if (tmpNode.toString().substring(4).equalsIgnoreCase(tmpFile.getName()))
                     bDone = true;
                     bFoundNode = true;
               else
                  if (tmpNode.toString().equalsIgnoreCase(tmpFile.getName()))
                     bDone = true;
                     bFoundNode = true;
            }
            if (!bFoundNode)
               DefaultMutableTreeNode addNode = recurseDir(tmpFile);
               tmpNode.add(addNode);
        }
     }
  }
public DefaultMutableTreeNode getNodeForSong(String mp3)
```

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```
= (DefaultMutableTreeNode) treeModel.getRoot();
   DefaultMutableTreeNode root
   DefaultMutableTreeNode tmpNode
                                     = null;
                          userObject = null;
   Object
                          bDone
                                     = false;
  boolean
   // Perform a Prefix traversal of the tree.
   for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements() && !bDone; )
      tmpNode = (DefaultMutableTreeNode)e.nextElement();
      userObject = tmpNode.getUserObject();
      if (userObject != null && userObject instanceof PlayListEntry)
         if (mp3.equalsIgnoreCase(((PlayListEntry)userObject).getMp3Path()))
            bDone = true;
   return tmpNode:
public PlayListEntry getPlayListObjForSong(String mp3)
   DefaultMutableTreeNode root;
   DefaultMutableTreeNode tmpNode;
                          tmpObject = null;
   PlayListEntry
                          bDone = false;
   boolean
   root = (DefaultMutableTreeNode) treeModel.getRoot();
   // Perform a Prefix traversal of the tree.
   for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements() && !bDone; )
      tmpNode = (DefaultMutableTreeNode)e.nextElement();
      if (isPlayListEntry(tmpNode))
         tmpObject = (PlayListEntry)tmpNode.getUserObject();
         if (mp3.equalsIgnoreCase(tmpObject.getMp3Path()))
            bDone = true;
            return tmpObject;
   return null;
}
public int getLastCmd()
   return iLastCmd;
public void setSelectedMp3BySong(String mp3, JTree tree)
   TreePath treePath = getPathForSong(mp3);
   if (treePath == null)
      System.out.println("Error selecting song: " + mp3);
   else
      int iRow = tree.getRowForPath(treePath);
      if ( iRow <= 10)
         tree.setSelectionRow(1);
         tree.scrollRowToVisible(1);
         tree.setSelectionRow(iRow);
      élse
         if ((iRow + 10) >= tree.getRowCount())
            tree.setSelectionRow(1);
            tree.scrollRowToVisible(1);
            tree.scrollRowToVisible(tree.getRowCount() - 1);
            tree.setSelectionRow(iRow);
         élse
            tree.setSelectionRow(1);
```

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```
tree.scrollRowToVisible(1);
                      tree.scrollRowToVisible(iRow + 10);
                      tree.setSelectionRow(iRow);
                }
             }
          public void setSelectedMp3BySong(char ch, JTree tree)
             TreePath treePath = getPathForSong(ch, tree);
             if (treePath != null)
                int iRow = tree.getRowForPath(treePath);
                if ( iRow <= 10)
                   tree.setSelectionRow(1);
                   tree.scrollRowToVisible(1);
                   tree.setSelectionRow(iRow);
                else
                   if ((iRow + 10) >= tree.getRowCount())
                      tree.setSelectionRow(1);
                      tree.scrollRowToVisible(1);
                      tree.scrollRowToVisible(tree.getRowCount() - 1);
                      tree.setSelectionRow(iRow);
845
846
                   else
                      tree.setSelectionRow(1);
847
                      tree.scrollRowToVisible(1);
849
                      tree.scrollRowToVisible(iRow + 10);
850 🗊
tree.setSelectionRow(iRow);
853
854
             }
855
          }
856
857
           public Object selectedMp3(JTree tree)
858 ≘
859
860
               Object selectedNode = tree.getLastSelectedPathComponent();
               Object userObject = null;
861
863
               if (isPlayListEntry((DefaultMutableTreeNode)selectedNode))
864
                  userObject = ((DefaultMutableTreeNode)selectedNode).getUserObject();
866
867
               return userObject;
           public PlayListEntry next(JTree tree)
              iLastCmd = NEXT:
              boolean bDone = false;
              // If we hit 100 songs already played, then force a selection.
              int iAlreadyPlayedCnt = 0;
              Object userObject = null;
              Object selectedNode = null;
              DefaultMutableTreeNode nextNode = new DefaultMutableTreeNode();
              //If in Random mode, pick song not already played (at random, obviously), then make it the selected song.
              if (_bRandomMode)
                 while (bDone != true)
                    userObject = null;
                    int iRnd = randomNbrObj.nextInt();
                    iRnd = Math.abs(iRnd);
                    iRnd = iRnd % iRowCount;
                    iRnd += 1;
                    tree.setSelectionRow(iRnd);
                    selectedNode = tree.getLastSelectedPathComponent();
                    if (selectedNode instanceof DefaultMutableTreeNode)
                       userObject = ((DefaultMutableTreeNode)selectedNode).getUserObject();
```

```
if (userObject instanceof PlayListEntry)
901
902
                            if ((((PlayListEntry)userObject).getPlayedCnt() == 0) && (((PlayListEntry)userObject).
903
getQueuedCnt() == 0))
904
                               nextNode = (DefaultMutableTreeNode) selectedNode;
905
                              bDone = true;
906
907
                            else
908
909
                               iAlreadyPlayedCnt = iAlreadyPlayedCnt + 1;
910
911
                               if (iAlreadyPlayedCnt == 100)
912
913
                                  bDone = true;
914
                                  nextNode = (DefaultMutableTreeNode)selectedNode;
915
916
917
918
                     }
919
920
                  TreePath treePath = new TreePath(nextNode.getPath());
921
                  tree.setSelectionPath(treePath);
922
923
924
               else
925
                  // Get the currently selected mp3.
926
                  nextNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
927
928
                  if (nextNode != null)
                     userObject = nextNode.getUserObject();
929
930
                     userObject = null;
931
932
                  // Make sure we get an mp3 to start with.
if (userObject == null | | !(userObject instanceof PlayListEntry))
933
934
935
                     bDone = false;
936
937
938
                     while (!bDone)
939 🛅
940
                           In case nothing is selected, select a song at random now...
                        int iRnd = randomNbrObj.nextInt();
941
942
                         iRnd = Math.abs(iRnd);
                         iRnd = iRnd % _iRowCount;
943
944
                        iRnd += 1;
945
946
                        tree.setSelectionRow(iRnd);
947 s
                        nextNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
948
949
                         if (nextNode != null)
950 🟥
                            userObject = nextNode.getUserObject();
951 1 952 1
                         if (userObject != null && userObject instanceof PlayListEntry)
953
954
                            bDone = true;
955
                      }
956
957
                  }
958
                  bDone = false;
959
                  while (!bDone)
960
961
                      // Get the next, in sequential order, mp3 that hasn't been played.
962
                     nextNode = ((DefaultMutableTreeNode)nextNode).getNextSibling();
963
                      if (nextNode != null)
964
                         userObject = nextNode.getUserObject();
965
966
                      if (userObject != null && userObject instanceof PlayListEntry)
967
968
                         if ((((PlayListEntry)userObject).getPlayedCnt() == 0 && (((PlayListEntry)userObject).getQueuedCnt
969
 () == 0)))
970
                            bDone = true;
971
                         else
972
                            iAlreadyPlayedCnt = iAlreadyPlayedCnt + 1;
973
974
                            if (iAlreadyPlayedCnt == 100)
975
976
                               bDone = true;
977
                         }
                      }
978
979
980
                  TreePath treePath = new TreePath(nextNode.getPath());
981
                  tree.setSelectionPath(treePath);
982
                  tree.scrollRowToVisible(tree.getRowForPath(treePath));
983
984
985
986
               PlayListEntry mp3 = (PlayListEntry)nextNode.getUserObject();
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```

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```
return (mp3);
           public PlayListEntry nextByGenre(JTree tree)
              iLastCmd = NEXT_BY_GENRE;
              boolean bDone = false;
              DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
              DefaultMutableTreeNode parentNode = (DefaultMutableTreeNode)currNode.getParent();
              DefaultMutableTreeNode nextNode = new DefaultMutableTreeNode();
              PlayListEntry nextObject;
              int iGenreCount = parentNode.getChildCount();
              TreePath treePath;
              if (_bRandomMode)
                 while (bDone != true)
                    int iRnd = randomNbrObj.nextInt();
                    iRnd = Math.abs(iRnd);
                    iRnd = iRnd % iGenreCount;
                    nextNode = (DefaultMutableTreeNode) treeModel.getChild(parentNode, iRnd);
                    nextObject = (PlayListEntry)nextNode.getUserObject();
                    if (nextObject.getPlayedCnt() == 0 && nextObject.getQueuedCnt() == 0)
                        currPlayListObj = nextObject;
                       bDone = true;
                    }
                    treePath = new TreePath(nextNode.getPath());
1024
                    tree.setSelectionPath(treePath);
1025
                    tree.scrollPathToVisible(treePath);
                 }
1027 📳
              }
1028
              return ((PlayListEntry)nextNode.getUserObject());
1030
1031
           public void skip(JTree tree, boolean bPlayedFlag)
1033
              DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
1035
              PlayListEntry userObject = (PlayListEntry)currNode.getUserObject();
1036 🚆
              if (bPlayedFlag == true)
1038
                 userObject.incrementPlayedCnt();
1039
              userObject.decrementQueuedCnt();
1041
1042
           public void selectInitialSong(JTree tree)
1044
              DefaultMutableTreeNode root = (DefaultMutableTreeNode) tree.getModel().getRoot();
1046
              DefaultMutableTreeNode node = (DefaultMutableTreeNode)root.getFirstLeaf();
              TreePath treePath = new TreePath(node.getPath());
              tree.scrollRowToVisible(1);
              tree.setSelectionPath(treePath);
           public PlayListEntry prevGenre(JTree tree)
               iLastCmd = PREV_GENRE;
               DefaultMutableTreeNode nextNode = null;
               DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
               DefaultMutableTreeNode parentNode = (DefaultMutableTreeNode)currNode.getParent();
               DefaultMutableTreeNode nextGenreNode = parentNode.getPreviousSibling();
               if (nextGenreNode == null)
                  DefaultMutableTreeNode grandParentNode = (DefaultMutableTreeNode)parentNode.getParent();
                  nextGenreNode = (DefaultMutableTreeNode)grandParentNode.getLastChild();
                  nextNode = (DefaultMutableTreeNode)nextGenreNode.getFirstLeaf();
               élse
               1
                  nextNode = (DefaultMutableTreeNode)nextGenreNode.getFirstLeaf();
               TreePath treePath = new TreePath(nextNode.getPath());
               tree.setSelectionPath(treePath);
               tree.scrollRowToVisible(tree.getRowForPath(treePath));
```

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```
return ((PlayListEntry)nextNode.getUserObject());
public PlayListEntry prevArtist(JTree tree)
    iLastCmd = PREV ARTIST;
    boolean bDone = false:
    DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
    Object currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
    DefaultMutableTreeNode prevNode = currNode.getPreviousSibling();
    if (prevNode == null)
       prevNode = currNode;
    else
       Object prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
       if (((PlayListEntry)prevObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex())
           //System.out.println("Previous mp3 is by different artist...");
       else
           while (bDone != true)
               if (((PlayListEntry)prevObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex
                   bDone = true;
               else
                   currNode = prevNode;
                   currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
                   prevNode = currNode.getPreviousSibling();
                   prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
           }
       //Now, find the first song by the previous artist.
       bDone = false:
       currNode = prevNode;
       currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
       prevNode = currNode.getPreviousSibling();
       prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
       while (bDone != true)
           if (((PlayListEntry)prevObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex())
               TreePath treePath = new TreePath(currNode.getPath());
               tree.setSelectionPath(treePath);
               tree.scrollRowToVisible(tree.getRowForPath(treePath));
               prevNode = currNode;
               bDone = true;
           else
               currNode = prevNode;
               currObject = ((DefaultMutableTreeNode) currNode) .getUserObject();
               prevNode = currNode.getPreviousSibling();
               prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
       }
    return ((PlayListEntry)prevNode.getUserObject());
public PlayListEntry prevByArtist(JTree tree)
    iLastCmd = PREV BY ARTIST;
    DefaultMutableTreeNode currNode = (DefaultMutableTreeNode)tree.getLastSelectedPathComponent();
    Object currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
    DefaultMutableTreeNode prevNode = currNode.getPreviousSibling();
    Object prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
```

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```
if (((PlayListEntry)prevObject).getArtistIndex() == ((PlayListEntry)currObject).getArtistIndex())
        TreePath treePath = new TreePath(prevNode.getPath());
        tree.setSelectionPath(treePath);
        tree.scrollRowToVisible(tree.getRowForPath(treePath));
    else
       boolean bDone = false;
       DefaultMutableTreeNode nextNode = currNode.getNextSibling();
       Object nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
       while (bDone != true)
            if (((PlayListEntry)nextObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex())
                TreePath treePath = new TreePath(currNode.getPath());
                tree.setSelectionPath(treePath);
                tree.scrollRowToVisible(tree.getRowForPath(treePath));
                prevNode = currNode;
                bDone = true;
           else
                currNode = nextNode:
                currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
                nextNode = currNode.getNextSibling();
                nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
       }
   }
   return ((PlayListEntry)prevNode.getUserObject());
}
public PlayListEntry prevByArtistBySong(String mp3, JTree tree)
   TreePath treePath = getPathForSong(mp3);
  tree.setSelectionPath(treePath);
  return prevByArtist(tree);
}
public PlayListEntry nextByArtistBySong(String mp3, JTree tree)
  TreePath treePath = getPathForSong(mp3);
  tree.setSelectionPath(treePath);
  return nextByArtist(tree);
}
public PlayListEntry nextByArtist(JTree tree)
    iLastCmd = NEXT_BY_ARTIST;
   DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
   Object currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
   DefaultMutableTreeNode nextNode = currNode.getNextSibling();
   Object nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
    if (((PlayListEntry)nextObject).getArtistIndex() == ((PlayListEntry)currObject).getArtistIndex())
       TreePath treePath = new TreePath(nextNode.getPath());
       tree.setSelectionPath(treePath);
       tree.scrollRowToVisible(tree.getRowForPath(treePath));
   else
       boolean bDone = false;
       DefaultMutableTreeNode prevNode = currNode.getPreviousSibling();
       Object prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
       while (bDone != true)
           if (((PlayListEntry)prevObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex())
                //System.out.println("Found the first song by the current artist.");
                TreePath treePath = new TreePath(currNode.getPath());
                tree.setSelectionPath(treePath);
                tree.scrollRowToVisible(tree.getRowForPath(treePath));
                nextNode = currNode;
               bDone = true;
           élse
```

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```
//System.out.println("Finding the previous sibling to the current artist...");
                           currNode = prevNode;
                           currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
                           prevNode = currNode.getPreviousSibling();
                           prevObject = ((DefaultMutableTreeNode)prevNode).getUserObject();
                   }
               }
               return ((PlayListEntry)nextNode.getUserObject());
           public PlayListEntry nextArtist(JTree tree)
               iLastCmd = NEXT ARTIST;
               boolean bDone = false:
               DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
               Object currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
               DefaultMutableTreeNode nextNode = currNode.getNextSibling();
               if (nextNode == null)
                  nextNode = currNode;
               else
                  Object nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
                  if (((PlayListEntry)nextObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex())
1294
                      TreePath treePath = new TreePath(nextNode.getPath());
1296
                      tree.setSelectionPath(treePath);
                      tree.scrollRowToVisible(tree.getRowForPath(treePath));
1297
1298 T
                  else
1300 🔩
1301
                      currNode = nextNode;
                      currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
1303
                      nextNode = currNode.getNextSibling();
1305 🕌
                      nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
1306 =
                      while (bDone != true)
1308
1309
                          if (((PlayListEntry)nextObject).getArtistIndex() != ((PlayListEntry)currObject).getArtistIndex
1310
                              TreePath treePath = new TreePath(nextNode.getPath());
1311 I
                              tree.setSelectionPath(treePath);
                              tree.scrollRowToVisible(tree.getRowForPath(treePath));
1313
1315
                              bDone = true;
                          else
                              currNode = nextNode;
                              currObject = ((DefaultMutableTreeNode)currNode).getUserObject();
                              nextNode = currNode.getNextSibling();
                              nextObject = ((DefaultMutableTreeNode)nextNode).getUserObject();
                      }
                  }
               return ((PlayListEntry)nextNode.getUserObject());
           public PlayListEntry nextGenre(JTree tree)
               iLastCmd = NEXT GENRE;
               DefaultMutableTreeNode nextNode = null;
               DefaultMutableTreeNode currNode = (DefaultMutableTreeNode) tree.getLastSelectedPathComponent();
               DefaultMutableTreeNode parentNode = (DefaultMutableTreeNode)currNode.getParent();
               DefaultMutableTreeNode nextGenreNode = parentNode.getNextSibling();
               if (nextGenreNode == null)
                  //System.out.println("At last Genre, retrieving first one...");
                  DefaultMutableTreeNode grandParentNode = (DefaultMutableTreeNode)parentNode.getParent();
                  nextGenreNode = (DefaultMutableTreeNode)grandParentNode.getFirstChild();
```

TreeMgr.java

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```
nextNode = (DefaultMutableTreeNode)nextGenreNode.getFirstLeaf();
     else
        nextNode = (DefaultMutableTreeNode)nextGenreNode.getFirstLeaf();
    TreePath treePath = new TreePath(nextNode.getPath());
     tree.setSelectionPath(treePath);
     tree.scrollRowToVisible(tree.getRowForPath(treePath));
    return ((PlayListEntry)nextNode.getUserObject());
}
public String getCurrentlyPlayingSong()
    return strCurrentSong;
public void setCurrentlyPlayingSong(String strCurrSong)
    strCurrentSong = strCurrSong;
public void setVisibleCurrentMp3(JTree tree)
     Object selectedNode = tree.getLastSelectedPathComponent();
     if (selectedNode instanceof DefaultMutableTreeNode)
        TreePath treePath = new TreePath(((DefaultMutableTreeNode)selectedNode).getPath());
        tree.scrollRowToVisible(tree.getRowForPath(treePath));
     tree.repaint(tree.getVisibleRect());
 }
public void addPathToTree(JTree tree, File path)
   int iPos;
   boolean bDone
                       = false;
   boolean bFoundNode = false;
                       = null;
   String tmpString
   String strRemainder = null;
                               = (DefaultMutableTreeNode) tree.getModel().getRoot();
   DefaultMutableTreeNode root
   DefaultMutableTreeNode childNode = null;
   DefaultMutableTreeNode driveNode = null;
                                     = null;
   DefaultMutableTreeNode tmpNode
   DefaultMutableTreeNode newNode
                                     = null;
   // Need to add path to appropriate child of root, e.g. d:\mp3test will
   // be added to the D: node if it exists, created if not.
   // Then, mp3test will be put in the appropriate path.
   if (isRoot(path))
      tmpString = path.toString().substring(0, 2);
strRemainder = "";
   else
   {
      tmpString = path.getAbsolutePath().substring(0, 2);
      strRemainder = path.getAbsolutePath().substring(2);
   // Next, see if the drive has a node in the tree already.
   bDone = false;
   bFoundNode = false;
   for (Enumeration e = root.children(); e.hasMoreElements() && !bDone; )
      tmpNode = (DefaultMutableTreeNode)e.nextElement();
      if (tmpNode.toString().equalsIgnoreCase(tmpString))
         bDone = true;
         bFoundNode = true;
   }
   // If the drive doesn't exist in the tree, create an entry for it.
   if (bFoundNode == false)
      if (isRoot(path))
```

```
childNode = root;
   else
      childNode = new DefaultMutableTreeNode(tmpString);
      // Need to add the node alphabetically to the tree.
      boolean bDone2 = false;
      DefaultMutableTreeNode cmpNode = null;
      for (Enumeration e = root.children(); (e.hasMoreElements() && !bDone2) ; )
         cmpNode = (DefaultMutableTreeNode)e.nextElement();
         if (childNode.toString().substring(0,1).compareTo(cmpNode.toString().substring(0,1)) < 0)
            int iIndex = treeModel.getIndexOfChild(root, cmpNode);
            if (iIndex > 0)
               iIndex = iIndex - 1;
            root.insert(childNode, iIndex);
            bDone2 = true;
      }
      // The current node is lexically greater than all others.
      if (bDone2 == false)
         root.add(childNode);
   }
else
   childNode = tmpNode;
// Next, parse through the rest of the path, creating nodes as necessary. while (strRemainder.indexOf("\\") !=-1)
   iPos = strRemainder.indexOf("\\");
   if (iPos != -1)
      strRemainder = strRemainder.substring(iPos + 1);
      iPos = strRemainder.indexOf("\\");
      if (iPos != -1)
         tmpString = strRemainder.substring(0, iPos);
      else
         tmpString = strRemainder;
      bDone = false;
      bFoundNode = false;
      for (Enumeration e = childNode.children(); e.hasMoreElements() && !bDone; )
         tmpNode = (DefaultMutableTreeNode)e.nextElement();
         if (tmpNode.toString().equalsIgnoreCase(tmpString))
            bDone = true;
            bFoundNode = true;
      }
      if (bFoundNode == false)
         newNode = new DefaultMutableTreeNode(tmpString);
          childNode.add(newNode);
          childNode = newNode;
      else
         childNode = tmpNode;
   }
}
// Get the location of the currently selected node.
int iRow = 0:
Object selectedNode;
selectedNode = tree.getLastSelectedPathComponent();
```

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```
if (selectedNode != null && selectedNode instanceof DefaultMutableTreeNode)
      iRow = tree.getRowForPath(new TreePath(((DefaultMutableTreeNode)selectedNode).getPath()));
  if (bFoundNode == true && isRoot(path))
      dumpCDStats();
     rollBackupDataFiles(false); // The false signifies to not roll all the previous backups,
                                  // just backup the current data file to d:\backup1.
      iArtistCount = 0;
     _iSongCount
                   = 0;
                   = 0;
       iRowCount
      iCDCount
                    = 0:
     root = new DefaultMutableTreeNode("Root");
     treeModel = new DefaultTreeModel(root);
     DefaultMutableTreeNode addNode = recurseDir(path);
     root.add(addNode);
     tree.setModel(treeModel);
      // Now, once everything has been added to the tree, attempt to restore statistics.
     restoreCDStats();
  élse
     DefaultMutableTreeNode addNode = recurseDir(path);
      // This solves the duplicate directory problem when adding a path.
      if (!isRoot(path))
        DefaultMutableTreeNode tempNode = (DefaultMutableTreeNode)childNode.getParent();
         tempNode.remove(childNode);
        childNode = tempNode;
      if (scanNodeForMp3s(addNode))
         // Need to add the node alphabetically to the tree.
        boolean bDone3 = false;
        DefaultMutableTreeNode compNode = null;
         for (Enumeration e = childNode.children(); (e.hasMoreElements() && !bDone3) ; )
            compNode = (DefaultMutableTreeNode)e.nextElement();
            if (addNode.toString().compareTo(compNode.toString()) < 0)
               int index = treeModel.getIndexOfChild(root, compNode);
               if (index > 0)
                  index = index - 1;
               childNode.insert(addNode, index);
               bDone3 = true;
         }
         // The current node is lexically greater than all others.
         if (bDone3 == false)
            childNode.add(addNode);
      }
      // Attempt to restore the same visibility to the tree.
      treeModel.setRoot(root);
      reloadTree(tree, iRow);
      // Now, once everything has been added to the tree, attempt to restore statistics.
      restoreCDStats();
}
private boolean isRoot(File dir)
   int iPos = dir.toString().indexOf(":");
   if (iPos != ~1 && dir.toString().length() == 3)
     return true;
   else
      return false;
```

```
1619
           }
1620
1621
            * If the directoy has at least one child that is an MP3, then
1622
              assume that this directory represents a CD, and if so,
1623
            * return true, otherwise, return false.
1624
1625
           private boolean isCDNode(File dir)
1626
1627
              boolean bIsCDNode = false;
1628
                                  = false;
1629
              boolean bDone1
1630
              boolean bDone2
                                  = false;
1631
              File
                       tmpFile
                                  = null;
              String dirList[] = dir.list();
1632
1633
              for (int i = 0; i < dirList.length && (!bDone1 | !bDone2); i++)
1634
1635
1636
                  tmpFile = new File(dir.getPath(), dirList[i]);
1637
1638
                  if (isPlayListEntry(tmpFile))
1639
1640
                     bDone1 = true;
1641
1642
                  if (tmpFile.toString().toLowerCase().indexOf("cover.jpg") != -1)
1643
1644
1645
                     bDone2 = true:
1646
1647
              }
1648
1649
              if (bDone1 == true && bDone2 == true)
1650
                  bIsCDNode = true;
1651
1652
1653
1654
              return bIsCDNode;
1656
1657
           /** This method sets the CD Count data member such that the next time a CD or CDs are
            * added to an existing tree model, then those CDs will be numbered accordingly.

* note: the CD's are a zero-indexed "array" if the CD count is at 179, it means 180 total CDs.
1658
1659
1660
1661
           public void setNewCDIndex(int iNewCount)
1662
1663
              if (iNewCount > 0 )
1664
              {
                  _iCDCount = iNewCount;
1665
1666
1667
1668
           }
1669
           /** The following recursive method takes a directory and returns the
1670
1671
            * corresponding DefaultMutableTreeNode. Leafs are added and
            * must be a file with the .mp3 extension.
1672
           public DefaultMutableTreeNode recurseDir(File dir)
1673
1674
1675....
1676
              DefaultMutableTreeNode node
                                                  = null;
                                        nodeName = null;
              String
1677
1678
              if (isRoot(dir))
1679
1680
                 nodeName = dir.toString().substring(0, 2);
1681
1682
              else
1683
                  if (bNumberCDs == true)
1684
1685
                        If this directory has MP3s for children, then boldly assume that this directory
1686
                     // represents a CD. As such, increment the CD counter and prepend this number to // the node name.
1687
1688
1689
                     if (isCDNode(dir))
1690
                        if (_iCDCount < 10)
   nodeName = "00" + Integer.toString(_iCDCount) + "-" + dir.getName();</pre>
1691
1692
                        else if (_iCDCount < 100)
1693
                           nodeName = "0" + Integer.toString(_iCDCount) + "-" + dir.getName();
1694
1695
                           nodeName = Integer.toString( iCDCount) + "-" + dir.getName();
1696
1697
1698
                        _iCDCount = _iCDCount + 1;
1699
                        // System.out.println("Setting CD Name: " + nodeName);
1700
1701
1702
1703
1704
1705
                     else
                        nodeName = dir.getName();
1706
1707
                  else
1708
```

```
1709
                    nodeName = dir.getName();
1710
1711
              node = new DefaultMutableTreeNode(nodeName);
1712
1713
              Vector tempList = new Vector();
Vector tempNode = new Vector();
1714
1715
              Vector fileList = new Vector();
1716
              String prevArtist = new String("#");
1717
              String currArtist = new String("");
1718
1719
              int iDashIndex;
1720
              boolean bFirstChildCreated = false;
1721
              DefaultMutableTreeNode firstChild;
1722
              File tmpFile;
1723
              DefaultMutableTreeNode tmpDefNode;
1724
1725
              String dirList();
1726
              for (int idx = 0; idx < dirList.length; idx++)
1727
1728
                  tempList.addElement(dirList[idx]);
1729
1730
              for (Enumeration enum = tempList.elements(); enum.hasMoreElements(); )
1731
1732
                 tmpFile = new File(dir.getPath(), (String)enum.nextElement());
1733
1734
                 fileList.addElement(tmpFile);
1735
1736
                 if (tmpFile.isDirectory())
1737
1738
                    DefaultMutableTreeNode dirNode = recurseDir(tmpFile);
1739
1740
                    if (scanDir(dirNode) == false)
1741
1742
                       node.add(dirNode);
1743
1744
                 }
1745
1746
                 if (isPlayListEntry(tmpFile))
1747
1748
                     // If a '-' exists in the filename, then the ArtistName is the first char. to the last char.
                                         If the previous Artist of this mp3 does not match
1749
1750
                     // before the '-'.
                    // this one, then increment the ArtistCount variable.
1751
1752
1753
                    iDashIndex = tmpFile.getName().indexOf('-');
                    if (iDashIndex > 0)
1754 1
1755
1756
                        currArtist = tmpFile.getName().substring(0, iDashIndex );
                    else
                       currArtist = tmpFile.getName();
1757
1758
                    if (!currArtist.equalsIgnoreCase(prevArtist))
1759
1760
1761
                          iArtistCount++;
                         prevArtist = currArtist;
1762
1763
1764
                    tmpDefNode = new DefaultMutableTreeNode(tmpFile.getName());
1765
1766
1767
1768
                      iSongCount = iSongCount + 1:
                    tmpDefNode.setUserObject(new PlayListEntry(tmpFile.getPath(), _iArtistCount));
1769
                    tempNode.addElement(tmpDefNode);
1770
1771
1772
1773
                    // Now, add the new node to the tree in "track" order if possible. That is, each
                    // song is of the form "Artist-xx-Song.mp3" where xx is the track number. (01,02,...,n) // Otherwise, add the node in alphabetic order.
1774
1775
                    if (bFirstChildCreated == false)
1776
1777
1778
                       node.add(tmpDefNode);
                        firstChild = new DefaultMutableTreeNode(node.getFirstChild());
1779
                       bFirstChildCreated = true;
1780
1781
1782
                    else
1783
                        // Start at the first child and compare Artist names, inserting the new child at
1784
                        // the top if lowest, before a node if lower than it, or at the end if greater than all
1785
                        // void insert(MutableTreeNode newChild, int childIndex)
1786
1787
1788
                       boolean bDone = false;
1789
1790
                       DefaultMutableTreeNode tmpNode;
                       int iTmpIndex;
1791
1792
                        int iTrackNum;
                        int iTmpTrackNum;
                       PlayListEntry tmpObject;
1793
                       PlayListEntry newObject = (PlayListEntry) tmpDefNode.getUserObject();
1794
1795
                        for (Enumeration e = node.children(); (e.hasMoreElements() && !bDone); )
1796
1797
                           tmpNode = (DefaultMutableTreeNode)e.nextElement();
1798
```

TreeMgr.java

```
tmpObject = (PlayListEntry)tmpNode.getUserObject();
1799
1800
                          // See if there is a track number associated with this song.
1801
                          iTrackNum = newObject.getTrackNum();
1802
                          if (iTrackNum == -1)
1803
1804
1805
                               Add by alphabetic order.
                             if (newObject.getArtist().compareTo(tmpObject.getArtist()) == 0)
1806
1807
                                if (newObject.getArtistIndex() != tmpObject.getArtistIndex())
1808
1809
                                   newObject.setArtistIndex(tmpObject.getArtistIndex());
1810
1811
1812
                                iTmpIndex = node.getIndex(tmpNode);
1813
                                node.insert(tmpDefNode, iTmpIndex++);
1814
                                bDone = true;
1815
1816
1817
                             else
1818
                                if (newObject.getArtist().compareTo(tmpObject.getArtist()) < 0)
1819
1820
                                   //need to bump up all artist index counts {ugh}
1821
1822
                                   iTmpIndex = node.getIndex(tmpNode);
1823
                                   node.insert(tmpDefNode, iTmpIndex--);
1824
1825
                                   bDone = true;
1826
                             }
1827
1828
1829
                          else
1830
                             // Add by "track" order.
1831
                            iTmpTrackNum = tmpObject.getTrackNum();
1832
1833
                             if (iTrackNum < iTmpTrackNum)</pre>
1834
1835
                                iTmpIndex = node.getIndex(tmpNode);
1836
                                node.insert(tmpDefNode, iTmpIndex--);
1837
1838
                                bDone = true;
1839
1840
                      }
                         The current artist is lexically greater than all the other artists.
1842
1843
                      if (bDone == false)
1844
1845
                         node.add(tmpDefNode);
1846
1847
1848
1849
                }
1850
             return node;
1851
1852
          }
1853
1854
             The following method creates a tree structure corresponding to
1855
             (initially drive D:) corresponding to a directory structure
1856
             and returns the tree to the calling method.
1857
          public DefaultTreeModel createTree()
1858
1859
1860
             DefaultMutableTreeNode root = null;
1861
1862
             if (readTreeFromDisk() == true)
1863
                root = (DefaultMutableTreeNode)treeModel.getRoot();
1864
1865
1866
             else
1867
                root = new DefaultMutableTreeNode("Root");
1868
1869
                treeModel = new DefaultTreeModel(root);
1870
1871
             return treeModel;
1872
1873
          public void resetAlreadyPlayedFlags(boolean bWriteToFile)
1874
1875
1876
             DefaultMutableTreeNode root;
1877
             DefaultMutableTreeNode tmpNode;
1878
             PlayListEntry
                                     tmpObject;
1879
             int
                                     iTotalPlayed = 0;
1880
             int
                                     iCnt = 0;
             String
1881
                                     footer1;
1882
             String
                                     tmpString;
1883
             String header1 = "Paid Count:
                                              Song Name:";
1884
             String header2 = "-----
1885
1886
             root = (DefaultMutableTreeNode) treeModel.getRoot();
1888
```

9 971 LF 0130

```
1889
              try
1890
                 BufferedWriter out = new BufferedWriter(new FileWriter("MP3Jukebox.REP"));
1891
1892
1893
                 if (bWriteToFile == true)
1894
                    out.write(header1, 0, header1.length());
1895
1896
                    out.newLine();
                    out.write(header2, 0, header2.length());
1897
1898
                    out.newLine();
1899
                    iTotalPlayed = 0;
1900
1901
1902
1903
                 // Perform a Prefix traversal of the tree. For any leaf nodes, reset the played flag to FALSE.
1904
                 for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements(); )
1905
1906
                    tmpNode = (DefaultMutableTreeNode)e.nextElement();
1907
1908
                    if (isPlayListEntry(tmpNode))
1909
1910
                       tmpObject = (PlayListEntry)tmpNode.getUserObject();
1911
1912
                       if (bWriteToFile == true)
1913
1914
                          iCnt = tmpObject.getPaidCnt();
1915
                          iTotalPlayed = iTotalPlayed + iCnt;
1916
1917
                          tmpString = new String() + iCnt;
1918
1919
                          switch (tmpString.length())
1920
1921
                             case 1:
1922
                                tmpString = "
                                                         " + tmpString + "
1923
                                break;
1924
1925
                             case 2:
1926
                                tmpString = "
                                                        " + tmpString + "
1927
                                break:
1929
                             case 3:
1930
1931
                                tmpString = "
                                                      " + tmpString +
                                                                           ";
                                break;
1932
1933
                             case 4:
1934
                                tmpString = "
                                                     " + tmpString + "
1935
                                break;
1936
1937
                             default:
1938
1939
                                                    " + tmpString + "
                                tmpString = "
1940
1941
                          tmpString = tmpString + tmpObject.toString();
1942
1943
                          out.write(tmpString, 0, tmpString.length());
1944
                          out.newLine();
1945
1946
1947
                       tmpObject.resetPlayedCnt();
1948
                       tmpObject.resetPaidCnt();
1949
1950
1951
                if (bWriteToFile == true)
1952
1953
                   out.write(header2, 0, header2.length());
1954
                   out.newLine();
1955
                   footer1 = "Total: " + iTotalPlayed;
                   out.write(footer1, 0, footer1.length());
1956
1957
                   out.newLine();
1958
1959
                   out.flush();
1960
                   out.close();
                }
1961
1962
1963
             catch (java.io.IOException ioException1)
1964
1965
                ţry
1966
1967
                    // In case we are running from a CD-ROM, create our directory.
1968
                   try
1969
1970
                       File dir = new File("c:/MP3Jukebox");
1971
1972
                       if (!dir.exists())
1973
1974
                          dir.mkdir();
1975
1976
1977
                   catch (SecurityException excptn)
1978
```

معسيه بابر مشقم المقامقة

```
1979
                        System.out.println(excptn.toString());
1980
1981
1982
                    BufferedWriter out = new BufferedWriter(new FileWriter("c:/Mp3Jukebox/MP3Jukebox.REP"));
1983
1984
1985
                     if (bWriteToFile == true)
1986
1987
                        out.write(header1, 0, header1.length());
1988
                        out.newLine();
1989
                        out.write(header2, 0, header2.length());
1990
                        out.newLine();
1991
1992
                        iTotalPlayed = 0;
1993
1994
1995
                     // Perform a Prefix traversal of the tree. For any leaf nodes, reset the played flag to FALSE.
                    for (Enumeration e2 = root.preorderEnumeration(); e2.hasMoreElements(); )
1996
1997
1998
                        tmpNode = (DefaultMutableTreeNode)e2.nextElement();
1999
2000
                        if (isPlayListEntry(tmpNode))
2001
                           tmpObject = (PlayListEntry)tmpNode.getUserObject();
2002
2003
2004
                           if (bWriteToFile == true)
2005
2006
                              iCnt = tmpObject.getPaidCnt();
2007
                              iTotalPlayed = iTotalPlayed + iCnt;
2008
                              tmpString = new String() + iCnt;
2009
2010
2011
                              switch (tmpString.length())
2012
2013
                                 case 1:
2014
                                    tmpString = "
                                                             " + tmpString + "
                                                                                   ";
                                    break;
2016
2017
2018
                                 case 2:
                                                             " + tmpString + "
                                    tmpString = "
2019
                                    break;
2020
2021
                                 case 3:
                                    tmpString = "
                                                           " + tmpString + "
2022
2023
                                    break;
2024
2025
                                 case 4:
2026
2027
                                    tmpString = "
                                                          " + tmpString + "
                                    break;
2028
                                 default:
2030
                                    tmpString = "
                                                        " + tmpString + "
2031
2032
                              tmpString = tmpString + tmpObject.toString();
2033
2034
2035
                              out.write(tmpString, 0, tmpString.length());
2036
                              out.newLine();
2037
                              tmpObject.resetPlayedCnt();
2038
                              tmpObject.resetPaidCnt();
2039
2040
                       }
2041
                    }
2042
2043
2044
                    if (bWriteToFile == true)
2045
                       out.write(header2, 0, header2.length());
2046
                       out.newLine();
footer1 = "Total: " + iTotalPlayed;
out.write(footer1, 0, footer1.length());
2047
2048
2049
2050
                       out.newLine():
2051
2052
                       out.flush():
2053
                       out.close();
2054
2055
2056
                 catch (java.io.IOException ioException2)
2057
2058
                    System.out.println("ERROR: Could not write data to disk!");
2059
2060
          }
2061
2062
2063
          public void resetAllQueuedCnts()
2064
2065
             DefaultMutableTreeNode root;
2066
             DefaultMutableTreeNode tmpNode;
                                      tmpObject;
2067
             PlayListEntry
```

```
iSongCount = 0;
             root = (DefaultMutableTreeNode) treeModel.getRoot();
              // Perform a Prefix traversal of the tree. For any leaf nodes, reset the played flag to FALSE.
             for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements(); )
                tmpNode = (DefaultMutableTreeNode)e.nextElement();
                if (isPlayListEntry(tmpNode))
                   tmpObject = (PlayListEntry)tmpNode.getUserObject();
                   tmpObject.resetQueuedCnt();
                    _iSongCount = _iSongCount + 1;
                   //System.out.println(_iSongCount + ": " + tmpNode.toString());
             }
          }
           public void resetPaidFlags()
              DefaultMutableTreeNode root;
              DefaultMutableTreeNode tmpNode;
              PlayListEntry
                                      tmpObject;
              root = (DefaultMutableTreeNode) treeModel.getRoot();
               // Perform a Prefix traversal of the tree. For any leaf nodes, reset the played flag to FALSE.
               for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements(); )
                  tmpNode = (DefaultMutableTreeNode)e.nextElement();
                  if (isPlayListEntry(tmpNode))
2103
                     tmpObject = (PlayListEntry)tmpNode.getUserObject();
2105
                     // Dump out how many times the song was played...
//System.out.println(tmpObject.toString() + ": " + tmpObject.getPlayedCnt());
2107
2108
2110
                     tmpObject.resetPaidCnt();
2111
2113
2114
           }
           public String getSongCount()
2117
               Integer intSongCount = new Integer(_iSongCount);
2118
2119
               return intSongCount.toString();
2120
            }
2122
           public int getIntSongCount()
2124
2125
               return iSongCount;
            public int getIntValueSongCount()
               return _iSongCount;
            public void writeTreeToDisk()
                try
                   FileOutputStream f = new FileOutputStream("MP3Jukebox.DAT");
                   BufferedOutputStream buf = new BufferedOutputStream(f);
                   ObjectOutputStream s = new ObjectOutputStream(buf);
                   s.writeObject(treeModel);
                   s.flush();
                   s.close();
                   f.flush();
                   f.close();
                   s = null;
                   f = null:
                catch (java.io.IOException e)
                   try
                         In case we are running from a CD-ROM, create our directory.
                      try
                         File dir = new File("c:/MP3Jukebox");
```

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```
if (!dir.exists())
                dir.mkdir();
          catch (SecurityException excptn)
             System.out.println(excptn.toString());
          FileOutputStream f = new FileOutputStream("c:/MP3Jukebox/MP3Jukebox.DAT");
          BufferedOutputStream buf = new BufferedOutputStream(f);
          ObjectOutputStream s = new ObjectOutputStream(buf);
          s.writeObject(treeModel);
          s.flush();
          s.close();
          f.flush();
          f.close();
          s = null;
          f = null;
       catch (java.io.IOException e2)
          System.out.println("ERROR: Could not write data to disk!");
    }
}
public boolean readTreeFromDisk()
      FileInputStream in = null;
      BufferedInputStream buf= null;
      ObjectInputStream s = null;
      try
         in = new FileInputStream("MP3Jukebox.DAT");
        buf = new BufferedInputStream(in);
         s = new ObjectInputStream(buf);
      catch (java.io.IOException e)
         in = new FileInputStream("c:/MP3Jukebox/MP3Jukebox.DAT");
        buf = new BufferedInputStream(in);
        s = new ObjectInputStream(buf);
     try
        treeModel = (DefaultTreeModel)s.readObject();
         // Verify that the corresponding mp3 files exist.
        DefaultMutableTreeNode root = (DefaultMutableTreeNode)treeModel.getRoot();
        DefaultMutableTreeNode tmpNode = null;
        DefaultMutableTreeNode parent = null;
        Vector delVector = new Vector();
        Vector delVector2 = new Vector();
        // Perform a traversal of the tree.
        for (Enumeration e = root.breadthFirstEnumeration(); e.hasMoreElements(); )
           tmpNode = (DefaultMutableTreeNode)e.nextElement();
           if (!tmpNode.isLeaf() && !tmpNode.isRoot())
              if (scanDir(tmpNode))
                 delVector.addElement(tmpNode);
           }
        // Remove the empty nodes.
        for (Enumeration e = delVector.elements(); e.hasMoreElements(); )
           tmpNode = (DefaultMutableTreeNode)e.nextElement();
           tmpNode.removeFromParent();
        // Now, prune the tree for any non-mp3 containing nodes/leafs...
        for (Enumeration e = root.children(); e.hasMoreElements(); )
           tmpNode = (DefaultMutableTreeNode)e.nextElement();
```

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```
if (!isPlayListEntry(tmpNode.getLastLeaf()))
               delVector2.addElement(tmpNode);
         // Remove the empty nodes.
         for (Enumeration e = delVector2.elements(); e.hasMoreElements(); )
            tmpNode = (DefaultMutableTreeNode)e.nextElement();
            tmpNode.removeFromParent();
      catch (java.lang.ClassNotFoundException e2)
         return false;
      in.close();
      s.close():
      in = null;
      s = null;
   catch (java.io.IOException e)
      return false;
   return true;
public Vector search (String strSearch)
   DefaultMutableTreeNode root = (DefaultMutableTreeNode)treeModel.getRoot();
                                     = null;
  DefaultMutableTreeNode node
                          userObject
                                       = null;
   Object
                          searchVector = null;
   Vector
   // Perform a Prefix traversal of the tree.
  for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements(); )
      node = (DefaultMutableTreeNode)e.nextElement();
     userObject = node.getUserObject();
      if (userObject != null && userObject instanceof PlayListEntry)
        if (((PlayListEntry)userObject).getMp3Path().toLowerCase().indexOf(strSearch.toLowerCase()) >= 0)
            if (searchVector == null)
               searchVector = new Vector();
            searchVector.addElement(userObject);
      }
  return searchVector;
public Vector search(String strSearch, int iSearchType, int iBooleanOperator, int iMaxSize)
  DefaultMutableTreeNode root = (DefaultMutableTreeNode) treeModel.getRoot();
  DefaultMutableTreeNode node
                          userObject
                                           = null;
  Vector
                          searchVector
                                            = null:
  String
                          strTextToCompare = null;
  boolean
                          bDone
                                           = false;
  boolean
                          bHit
                                            = false;
   // Perform a Prefix traversal of the tree.
  for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements() && !bDone; )
     bHit = false;
     node = (DefaultMutableTreeNode)e.nextElement();
     userObject = node.getUserObject();
      if (userObject != null && userObject instanceof PlayListEntry)
         // First, get the test we will be searching in.
        switch (iSearchType)
            case BY_ARTIST:
               strTextToCompare = ((PlayListEntry)userObject).getArtist();
               break:
            case BY CDTITLE:
               strTextToCompare = ((PlayListEntry)userObject).getCDTitle();
               break;
            case BY SONG:
               strTextToCompare = ((PlayListEntry)userObject).getSong();
```

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2428

```
break;
             default:
                strTextToCompare = ((PlayListEntry)userObject).getMp3Path();
                break;
         }
          // TDM: Need to implement the following...
          // Then, either do an AND or OR search on the passed in tokens.
          if (iBooleanOperator == BOOLEAN_AND)
             if (strTextToCompare.toLowerCase().indexOf(strSearch.toLowerCase()) >= 0)
                bHit = true;
          else
             if (strTextToCompare.toLowerCase().indexOf(strSearch.toLowerCase()) >= 0)
               bHit = true;
          // Finally, if there's a hit, add the song to the vector if the vector isn't full.
          if (bHit == true)
             if (searchVector == null)
                searchVector = new Vector();
             if (searchVector.size() < iMaxSize)
                searchVector.addElement(userObject);
             else
                bDone = true;
      }
   }
   return searchVector;
private boolean scanDir(DefaultMutableTreeNode parent)
   // Verify that the corresponding mp3 files exist.
                                      = null;
   DefaultMutableTreeNode node
                          userObject = null;
   Object
                                      = null;
                          file
   File
                                      = new Vector();
                          delVector
  Vector
   // Perform a Prefix traversal of the tree.
   for (Enumeration e = parent.children(); e.hasMoreElements(); )
      node = (DefaultMutableTreeNode)e.nextElement();
      userObject = node.getUserObject();
      if (userObject != null && userObject instanceof PlayListEntry)
         file = new File(((PlayListEntry)userObject).getMp3Path());
         if (!file.exists())
            delVector.addElement(node);
   }
  // Now, delete the nodes.
   for (Enumeration e = delVector.elements(); e.hasMoreElements(); )
      node = (DefaultMutableTreeNode)e.nextElement();
      parent.remove(node);
   // See if the parent node is empty.
   if (!isPlayListEntry(parent.getLastLeaf()))
      return true;
   else
      return false;
private boolean scanNodeForMp3s(DefaultMutableTreeNode parent)
   // If at least one mp3 node is found, then return true.
   DefaultMutableTreeNode node
```

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```
userObject = null;
             Object
             // Perform a Prefix traversal of the tree.
             boolean bDone = false;
             for (Enumeration e = parent.preorderEnumeration(); e.hasMoreElements() && !bDone; )
                node = (DefaultMutableTreeNode)e.nextElement();
                userObject = node.getUserObject();
                if (userObject != null && userObject instanceof PlayListEntry)
                   bDone = true;
             return bDone;
          public boolean isPlayListEntry(File file)
             boolean bIsPlayListEntry = false;
             if (file.isFile())
                if (bNumberCDs == true)
                   if (file.toString().endsWith(".mp3"))
                      bIsPlayListEntry = true;
                   }
                else
                   if (file.toString().endsWith(".mp3") || file.toString().endsWith(".wav"))
2463
2464
                      bIsPlayListEntry = true;
2465
2466
2467
2468
2469
             return bIsPlayListEntry;
2470
2471
          public boolean isPlayListEntry(DefaultMutableTreeNode node)
2473
             boolean bIsPlayListEntry = false;
2474
2475
                                       = node.getUserObject();
             Object userObject
             if (userObject != null && userObject instanceof PlayListEntry)
2478
                if (((PlayListEntry)userObject).getMp3Path() != null)
2479
2480
2481
                   bIsPlayListEntry = true;
2482
2483
2484
             return bIsPlayListEntry;
2486
          public void deleteSubTree(DefaultMutableTreeNode node, JTree tree)
              if (node != null)
                 String strPath = null;
                 // Get the location of the currently selected node.
                int iRow = tree.getRowForPath(new TreePath(node.getPath()));
                 // Delete the corresponding files/directories on disk.
                 for (Enumeration e = node.preorderEnumeration(); e.hasMoreElements(); )
                    Object tmpObject;
                    Object tmpNode = e.nextElement();
                    if (tmpNode instanceof DefaultMutableTreeNode)
                       if (isPlayListEntry((DefaultMutableTreeNode)tmpNode))
                          tmpObject = ((DefaultMutableTreeNode)tmpNode).getUserObject();
                          // Get the path for the cover art .jpg (and possibly .gif files).
                          if (strPath == null)
                             strPath = ((PlayListEntry)tmpObject).getMp3Path();
                          // Now, delete the mp3 from disk.
                          try
```

```
2519
                             File file = new File(((PlayListEntry)tmpObject).getMp3Path());
2520
2521
                             file.delete();
2522
2523
                          catch (SecurityException excptn)
2524
2525
                             System.out.println(excptn.toString());
2526
2527
                    }
2528
                 }
2529
2530
2531
2532
                 // Remove the cover art if it exists.
2533
                 if (strPath != null)
2534
2535
                    String strCover1 = null;
2536
                    String strCover2 = null;
2537
2538
                    int iSlashIndex = strPath.lastIndexOf("\\");
2539
2540
                    if (iSlashIndex != -1)
2541
2542
                       strCover1 = strPath.substring(0, iSlashIndex + 1) + "cover.jpg";
2543
                       strCover2 = strPath.substring(0, iSlashIndex + 1) + "cover.gif";
2544
2545
                       try
2546
2547
                          File file1 = new File(strCover1);
2548
                          if (file1.exists())
2549
2550
                             file1.delete();
2551
2552
                          File file2 = new File(strCover2);
2553
2554
                          if (file2.exists())
2555
2556
                             file2.delete();
2557
2558
2559
                          file1 = null;
                          file2 = null;
2560
2561
2562
2563
                       catch (SecurityException excptn)
                          System.out.println(excptn.toString());
2564
2566
                 }
2567
2568
2569
2570
2571
                 // Remove the node.
                 node.removeAllChildren();
2572
                node.removeFromParent();
2573
2574
2575
                 // Refresh the tree.
2576
                 reloadTree(tree, iRow);
2577
2578
          }
2579
          public void markAllChildrenPlayed(DefaultMutableTreeNode node)
2580
2581
             DefaultMutableTreeNode tmpNode;
2582
2583
             for (Enumeration enum = node.preorderEnumeration(); enum.hasMoreElements(); )
2584
2585
                tmpNode = (DefaultMutableTreeNode)enum.nextElement();
2586
2587
                 if (isPlayListEntry(tmpNode))
2588
2589
                    PlayListEntry mp3 = (PlayListEntry)tmpNode.getUserObject();
2590
2591
2592
                    mp3.incrementPlayedCnt();
2593
2594
          }
2595
2596
          public void resetAllChildrenPlayed(DefaultMutableTreeNode node)
2597
2598
             DefaultMutableTreeNode tmpNode;
2599
2600
             for (Enumeration enum = node.preorderEnumeration(); enum.hasMoreElements(); )
2601
2602
                 tmpNode = (DefaultMutableTreeNode)enum.nextElement();
2603
2604
2605
                 if (isPlayListEntry(tmpNode))
2606
                   PlayListEntry mp3 = (PlayListEntry)tmpNode.getUserObject();
2607
```

2656[#]

```
mp3.resetPlayedCnt();
         public void resetAll(DefaultMutableTreeNode node)
             DefaultMutableTreeNode tmpNode;
             for (Enumeration enum = node.preorderEnumeration(); enum.hasMoreElements(); )
                tmpNode = (DefaultMutableTreeNode)enum.nextElement();
                if (isPlayListEntry(tmpNode))
                   PlayListEntry mp3 = (PlayListEntry)tmpNode.getUserObject();
                   mp3.resetPlayedCnt();
                   mp3.resetPaidCnt();
          public Vector getAllChildren(DefaultMutableTreeNode node)
             DefaultMutableTreeNode tmpNode;
             PlayListEntry mp3;
             Vector vector = new Vector();
             for (Enumeration enum = node.preorderEnumeration(); enum.hasMoreElements(); )
                tmpNode = (DefaultMutableTreeNode)enum.nextElement();
                if (isPlayListEntry(tmpNode))
2643
                   mp3 = (PlayListEntry)tmpNode.getUserObject();
2645
                   vector.addElement(mp3);
2646
2647
             return vector;
2649
          }
2650 1
2651
          public Vector getCDAllChildren(DefaultMutableTreeNode node)
2652
2653
             DefaultMutableTreeNode childNode;
2654
             boolean bTruncate = false;
             DefaultMutableTreeNode firstChild;
             DefaultMutableTreeNode secondChild;
2657
             DefaultMutableTreeNode lastChild;
2658
2659
             PlayListEntry mp3;
PlayListEntry firstMp3;
2660
2662
             PlayListEntry secondMp3;
2663
2664
             PlayListEntry lastMp3;
                                  = null:
             String strSong
2665
              String firstArtist = null;
              String secondArtist = null;
             String lastArtist
                                 = null;
              Vector vector = new Vector();
              try
                 firstChild = (DefaultMutableTreeNode)node.getFirstChild();
                 if (isPlayListEntry(firstChild))
                    firstMp3 = (PlayListEntry)firstChild.getUserObject();
                    firstArtist = firstMp3.getArtist();
                 secondChild = (DefaultMutableTreeNode)node.getChildAt(1);
                 if (isPlayListEntry(secondChild))
                    secondMp3 = (PlayListEntry)secondChild.getUserObject();
                    secondArtist = secondMp3.getArtist();
                 lastChild = (DefaultMutableTreeNode)node.getLastChild();
                 if (isPlayListEntry(lastChild))
                    lastMp3 = (PlayListEntry)lastChild.getUserObject();
                    lastArtist = lastMp3.getArtist();
              catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
```

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```
if (firstArtist != null && secondArtist != null && lastArtist != null)
                if (firstArtist.equalsIgnoreCase(lastArtist))
                   if (firstArtist.equalsIgnoreCase(secondArtist))
                      bTruncate = true;
                }
             else
                 // This must be a "Single Song" CD (literally, only one song was found).
                if (secondArtist == null)
                   bTruncate = true;
             }
             for (Enumeration enum = node.preorderEnumeration(); enum.hasMoreElements(); )
                strSong = null;
                byte nameIdx = 0;
                childNode = (DefaultMutableTreeNode)enum.nextElement();
                if (isPlayListEntry(childNode))
                   mp3 = (PlayListEntry)childNode.getUserObject();
                   if (bTruncate == true)
                      int iDashIndex = mp3.getTrackDashIndex();
                      nameIdx = ((byte)(iDashIndex+1));
                   else
                      nameIdx = 0;
                   mp3.setNameIdx(nameIdx);
2743
                   vector.addElement(mp3);
             }
             return vector:
          public String getGenre(DefaultMutableTreeNode node)
             DefaultMutableTreeNode parentNode = (DefaultMutableTreeNode)node.getParent();
             DefaultMutableTreeNode grandParentNode = null;
             String strGenre = null;
             if (parentNode.toString().toLowerCase().indexOf("soundtrack") == -1)
                qrandParentNode = (DefaultMutableTreeNode)parentNode.getParent();
                strGenre = grandParentNode.toString();
             else
                strGenre = parentNode.toString();
             return strGenre;
          }
          public String getCDArtist(DefaultMutableTreeNode node)
             DefaultMutableTreeNode parentNode = (DefaultMutableTreeNode)node.getParent();
             return parentNode.toString();
          public String getCDNumberForSong(JTree tree, PlayListEntry mp3)
             String strCDNum = " ";
             DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
             DefaultMutableTreeNode tmpNode = null;
             DefaultMutableTreeNode parentNode = null;
             PlayListEntry srchMp3 = null;
            boolean bDone = false:
             for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements() && !bDone; )
                tmpNode = (DefaultMutableTreeNode)enum.nextElement();
```

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2840

```
if (isPlayListEntry(tmpNode))
         srchMp3 = (PlayListEntry)tmpNode.getUserObject();
         if (mp3.getMp3Path().equalsIgnoreCase(srchMp3.getMp3Path()))
            bDone = true;
            parentNode = (DefaultMutableTreeNode)tmpNode.getParent();
            strCDNum = parentNode.toString().substring(0,3);
   }
   return strCDNum;
public Vector getAllCDNodeChildren(JTree tree)
   DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
   DefaultMutableTreeNode tmpNode;
   DefaultMutableTreeNode childNode;
   int
           iDashIndex;
   String currentCD;
   Integer intRow;
   int
           iRow;
   Vector vector = new Vector();
   for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements(); )
      tmpNode = (DefaultMutableTreeNode)enum.nextElement();
      // e.g. For "001-The Greatest Hits", a dash would be at position 3.
      iDashIndex = tmpNode.toString().indexOf('-')
      if ((iDashIndex == 3) && (!tmpNode.isLeaf()))
         currentCD = tmpNode.toString().substring(0, iDashIndex);
         // Get the first child of this node. If it is an MP3 and a "-" exists in the
           third position of the title, then boldly assume we are at a CDNode, if so,
         // add the corresponding JTree row to the return vector.
            childNode = (DefaultMutableTreeNode)tree.qetModel().qetChild(tmpNode, 0);
            if (isPlayListEntry(childNode))
               intRow = null;
               iRow = tree.getRowForPath(new TreePath(tmpNode.getPath()));
               intRow = new Integer(iRow);
               vector.addElement(intRow);
               // System.out.println("Adding index: " + iRow + " for: " + tmpNode.toString());
         catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
            System.out.println("No children for: " + tmpNode.toString());
   return vector;
public Vector getAllGenreNodeChildren(JTree tree)
   DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
   DefaultMutableTreeNode tmpNode;
  DefaultMutableTreeNode tmpNode2;
   Integer intRow;
   int.
           iRow:
   Vector vector = new Vector();
   for (Enumeration enum = root.children(); enum.hasMoreElements(); )
      tmpNode = (DefaultMutableTreeNode)enum.nextElement();
      for (Enumeration enum2 = tmpNode.children(); enum2.hasMoreElements(); )
         tmpNode2 = (DefaultMutableTreeNode)enum2.nextElement();
```

```
2879
                     if (tmpNode2.isLeaf() == false)
 2880
 2881
                        intRow = null;
 2882
 2883
                        iRow = tree.getRowForPath(new TreePath(tmpNode2.getPath()));
 2884
                        intRow = new Integer(iRow);
 2885
                        vector.addElement(intRow);
 2886
 2887
                        // System.out.println("Adding index: " + iRow + " for: " + tmpNode2.toString());
 2888
 2889
                  }
 2890
 2891
               return vector;
 2892
           }
 2893
           public ImageIcon getCoverImage(JTree tree, DefaultMutableTreeNode node)
 2894
 2895
 2896
               ImageIcon image;
 2897
               DefaultMutableTreeNode childNode;
 2898
               Object userObject;
 2899
              String
                      strTemp1;
               String
 2900
                       strTemp2;
 2901
              String
                      strCover = null;
 2902
              File
                       fCover;
 2903
              boolean bCoverExists = false;
 2904
 2905
              childNode = (DefaultMutableTreeNode) tree.getModel().getChild(node, 0);
 2906
              if (isPlayListEntry(childNode))
 2907
 2908
                 userObject = childNode.getUserObject();
2909
 2910
                 strTemp1 = ((PlayListEntry)userObject).getMp3Path();
2911
2912
                  // int iSlashIndex = strTemp1.lastIndexOf(File.pathSeparatorChar);
2913
                 int iSlashIndex = strTemp1.lastIndexOf("\\");
2914
2915
                 if (iSlashIndex != -1)
2916
2917 = 2918 = -
                    strTemp2 = strTemp1.substring(0, iSlashIndex+1);
                    strCover = strTemp2 + "cover.jpg";
2919
2920
                    // System.out.println("strCover: " + strCover);
                 }
2921
2922
              }
2923
2924
              if (strCover != null)
2925
2926
                 fCover = new File(strCover);
2927≅
                 if (fCover.exists())
2928
2929
                    bCoverExists = true:
2930 🗓
2931
2932
              }
2933
              if (bCoverExists)
2934
                 image = new ImageIcon(strCover);
2936
2937
              else
2938
2939
                 image = new ImageIcon("images/blankcover.gif");
2940
              }
2941
2942
              return image;
2943
2944
2945
          public PlayListEntry getSongForJukeboxNo(JTree tree, String strSelection)
2946
2947
              PlayListEntry mp3 = null;
2948
2949
              DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
2950
2951
              DefaultMutableTreeNode tmpNode;
2952
              DefaultMutableTreeNode childNode;
2953
2954
              String
                     strCD = null;
2955
             String
                      strSong = null;
2956
              int
                      iCDIndex;
2957
              int
                      iSongIndex;
2958
              boolean bDone = false;
2959
             boolean bDone2 = false;
2960
2961
2962
              // Determine what we are looking for.
2963
              if (strSelection.length() == 5)
2964
2965
                strCD
                       = strSelection.substring(0,3) + "-";
2966
                strSong = "-" + strSelection.substring(3,5) + "-";
2967
2968
                //System.out.println("CD: " + strCD);
```

```
2969
                  //System.out.println("Song: " + strSong);
 2970
 2971
 2972
 2973
               // Now, look for it.
 2974
              for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements() && !bDone; )
 2975
 2976
                  tmpNode = (DefaultMutableTreeNode)enum.nextElement();
 2977
 2978
                  iCDIndex = tmpNode.toString().indexOf(strCD);
 2979
                  if (iCDIndex >= 0)
 2980
 2981
                     bDone = true;
 2982
 2983
                     // We found the CD, now search for the track.
 2984
                    for (Enumeration enum2 = tmpNode.children(); enum2.hasMoreElements() && !bDone2; )
 2985
 2986
                        childNode = (DefaultMutableTreeNode)enum2.nextElement();
 2987
 2988
                        iSongIndex = childNode.toString().indexOf(strSong);
 2989
                        if (iSongIndex >= 0)
 2990
 2991
                          bDone2 = true;
 2992
 2993
                           // We found the song
 2994
                           if (isPlayListEntry(childNode))
 2995
 2996
                             mp3 = (PlayListEntry)childNode.getUserObject();
 2997
 2998
 2999
                    }
 3000
                 }
 3001
              }
 3002
3003
              return mp3;
3004
           }
3006
           /** Create a vector that is sorted by the number of times that a song has been played. Only include
3007
              those songs that have been played at least ONCE ...
3008
3009 ₫
           public Vector getRankingVector(JTree tree)
3010
              Vector vect = new Vector();
              DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
3012
3013
              DefaultMutableTreeNode tmpNode = null;
3014
              PlayListEntry mp3
                                   = null;
3015
3016
              PlayListEntry srchMp3 = null;
              boolean bDone = false;
3017 ≅
              boolean bFound = false;
3018
3019
              int iCurrPaidCnt = 0;
              int iSrchPaidCnt = 0;
3020 🟥
              int iMaxPaidCnt = 1;
3021 TJ
              int iAddIndex
3023
3024
              for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements() && !bDone; )
3025
3026 LL
3027
                 tmpNode = (DefaultMutableTreeNode)enum.nextElement();
3028
                 if (isPlayListEntry(tmpNode))
3029
3030
                    mp3 = (PlayListEntry)tmpNode.getUserObject();
3031
                    iCurrPaidCnt = mp3.getPaidCnt();
3032
3033
                    if (iCurrPaidCnt > 0)
3034
3035
                       if (iCurrPaidCnt > iMaxPaidCnt)
3036
3037
                          // This is the most played song that has been found yet.
3038
                          iMaxPaidCnt = iCurrPaidCnt;
3039
                          vect.insertElementAt(mp3, 0)
3040
                          //System.out.println(iCurrPaidCnt + ": Adding to beginning: " + mp3.toString());
3041
3042
                       else
3043
3044
                          // Find out where to insert the song.
3045
                          bFound = false;
3046
                          for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3047
3048
                             srchMp3 = (PlayListEntry)enum2.nextElement();
3049
                             iSrchPaidCnt = srchMp3.getPaidCnt();
3050
3051
                             if (iCurrPaidCnt > iSrchPaidCnt)
3052
3053
                                bFound = true:
3054
                                iAddIndex = vect.lastIndexOf(srchMo3):
3055
3056
                                vect.insertElementAt(mp3, iAddIndex);
3057
                                //System.out.println(iCurrPaidCnt + ": Inserting at index: " + iAddIndex + ": " + mp3.
toString());
```

```
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```

```
3058
                          }
3059
3060
                          if (bFound == false)
3061
3062
                             vect.addElement(mp3);
3063
                             //System.out.println(iCurrPaidCnt + ": Adding to end: " + mp3.toString());
3064
3065
3066
                       }
3067
                   }
3068
                 }
3069
3070
3071
             return vect;
3072
3073
3074
          /** Create a vector that is sorted by the ratio of plays per day of
3075
3076
              existence in the treeModel.
3077
          public Vector getPowerRankingVector(JTree tree)
3078
3079
3080
             Vector vect = new Vector();
3081
             DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
3082
3083
             DefaultMutableTreeNode tmpNode = null;
3084
3085
             PlayListEntry mp3
                                    = null;
3086
             PlayListEntry srchMp3 = null;
3087
             boolean bDone = false;
boolean bFound = false;
3088
3089
3090
3091
              int iCurrPaidCnt = 0;
3092
             int iSrchPaidCnt = 0;
3093
3094
             int iCurrAge = 0;
3095
             int iSrchAge = 0;
3096
3097
             double dblCurrRatio = 0;
3098
             double dblSrchRatio = 0;
3099
3100
             double dblMaxRatio = 0;
3101
             int iMaxAge
3102
3103
             int iMaxPaidCnt = 1;
3104≋
             int iAddIndex
                               = 0;
3105
             for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements() && !bDone; )
3107
3108
3109
                 tmpNode = (DefaultMutableTreeNode)enum.nextElement();
3110
3111
3112
                 if (isPlayListEntry(tmpNode))
                   mp3 = (PlayListEntry)tmpNode.getUserObject();
3113
3115
                    iCurrPaidCnt = mp3.getPaidCnt();
3116
                   iCurrAge
                                 = mp3.getAge();
3117
3118
                    if (iCurrPaidCnt > 0)
3119
3120
                       if (iCurrAge =≈ 0)
3121
3122
                          iCurrAge = 1;
3123
3124
                       dblCurrRatio = ((double)iCurrPaidCnt) / ((double)iCurrAge);
3125
3126
                       if (dblCurrRatio > dblMaxRatio)
3127
3128
                           / This is the most played song (per day) that has been found yet.
3129
                          dblMaxRatio = dblCurrRatio;
3130
                          vect.insertElementAt(mp3, 0);
3131
3132
3133
                       else
3134
                          // Find out where to insert the song.
3135
3136
                          bFound = false;
                          for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3137
3138
3139
                             srchMp3 = (PlayListEntry)enum2.nextElement();
                             iSrchPaidCnt = srchMp3.getPaidCnt();
3140
3141
                             iSrchAge
                                          = srchMp3.getAge();
3142
                             if (iSrchAge == 0)
3143
3144
                                iSrchAge = 1;
3145
                             dblSrchRatio = ((double)iSrchPaidCnt) / ((double)iSrchAge);
3146
3147
```

```
.III.II
3148
3149
3150
3151
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3186 T
3188 🔩
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3204
```

3206

3207 3208

3209 3210

3211

3212

3213 3214

3215

3216

3217 3218

3219 3220 3221

3222

3223 3224

3225

3226 3227 3228

3229

3234 3235

3236

```
TreeMgr.java
                  if (dblCurrRatio > dblSrchRatio)
                     bFound = true;
                      iAddIndex = vect.lastIndexOf(srchMp3);
                      vect.insertElementAt(mp3, iAddIndex);
               }
               if (bFound == false)
                  vect.addElement(mp3);
            }
        }
     }
   }
   return vect:
/** Create a vector that is sorted by the
   those songs that have been played at least ONCE...
public Vector getCDRankingVector(JTree tree)
   Vector vect = new Vector();
   Vector sumVect = new Vector();
   DefaultMutableTreeNode root = (DefaultMutableTreeNode) tree.getModel().getRoot();
   DefaultMutableTreeNode tmpNode;
   DefaultMutableTreeNode childNode;
   DefaultMutableTreeNode srchNode;
  PlayListEntry mp3 = null;
boolean bFound = false;
   int iCurrSum = 0;
   int iSrchSum = 0;
   int iMaxSum = 0;
   Integer intCurrSum = new Integer(0);
   Integer intSrchSum = new Integer(0);
   Integer intMaxSum = new Integer(0);
           iDashIndex;
   int
           iAddIndex;
   int
   String currentCD;
   Integer intRow;
           iRow;
   for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements(); )
      tmpNode = (DefaultMutableTreeNode)enum.nextElement();
      // e.g. For "001-The Greatest Hits", a dash would be at position 3.
      iDashIndex = tmpNode.toString().indexOf('-');
      if ((iDashIndex == 3) && (!tmpNode.isLeaf()))
            Enumerate all the children of this node. If they are
         // MP3's, then get the paid played count for each. Sort the
         // vector by those CD nodes whose sum paid played count is
         // greatest (in other words, the most popular CDs).
         iCurrSum = 0;
         try
            for (Enumeration enumCD = tmpNode.children(); enumCD.hasMoreElements(); )
               childNode = (DefaultMutableTreeNode) enumCD.nextElement();
               if (isPlayListEntry(childNode))
                  mp3 = (PlayListEntry)childNode.getUserObject();
                  iCurrSum = iCurrSum + mp3.getPaidCnt();
            }
         catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
            System.out.println("No children for: " + tmpNode.toString());
         intCurrSum = new Integer(iCurrSum);
         // Now, see where this CD fits...
         if (iCurrSum > 0)
```

111:2:11: 111:11: 2011... 1 b despessed

```
3238
                       if (iCurrSum > iMaxSum)
3239
3240
                           / This is the most played CD that has been found yet.
3241
                          iMaxSum = iCurrSum;
3242
                          intMaxSum = new Integer(iCurrSum);
3243
                          vect.insertElementAt(tmpNode, 0);
3244
                          sumVect.insertElementAt(intMaxSum, 0);
3245
3246
3247
3248
3249
                          // Find out where to insert the CD.
3250
                          bFound = false;
3251
                          for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3252
3253
                             srchNode = (DefaultMutableTreeNode)enum2.nextElement();
3254
3255
                             iAddIndex = vect.lastIndexOf(srchNode);
3256
                             intSrchSum = (Integer)sumVect.elementAt(iAddIndex);
3257
                             iSrchSum = intSrchSum.intValue();
3258
                             if (iCurrSum > iSrchSum)
3259
3260
3261
                                bFound = true;
3262
3263
                                vect.insertElementAt(tmpNode, iAddIndex);
3264
                                sumVect.insertElementAt(intCurrSum, iAddIndex);
3265
3266
                          }
3267
3268
                          // Insert at the end.
3269
                            (bFound == false)
3270
3271
3272
                             vect.addElement(tmpNode);
                             sumVect.addElement(intCurrSum);
3273
3274
3275
                   }
3276
                }
3277
             }
3278
3279
             return vect;
3280
3281
3282
3283
          /** Create a vector that is sorted by the
3284
              those songs that have been played at least ONCE...
3285
3286
          public Vector getCDPowerRankingVector(JTree tree)
3287
3288
3289
             Vector vect = new Vector();
             Vector ratioVect = new Vector();
3290
3291
             DefaultMutableTreeNode root = (DefaultMutableTreeNode)tree.getModel().getRoot();
3292
3293
             DefaultMutableTreeNode tmpNode;
3294
             DefaultMutableTreeNode childNode;
             DefaultMutableTreeNode srchNode;
3295
3296
3297
             PlayListEntry mp3 = null;
3298
             boolean bFound = false;
3299
3300
             double dblCurrRatio = 0;
3301
             double dblSrchRatio = 0;
3302
             double dblMaxRatio = 0;
3303
             int iCurrSum = 0;
3304
             int iAge = 0;
3305
3306
3307
             Double doubleCurrRatio = new Double(0);
3308
             Double doubleSrchRatio = new Double(0);
3309
             Double doubleMaxRatio = new Double(0);
3310
3311
                     iDashIndex:
             int
3312
                     iAddIndex;
             int
3313
             String currentCD;
             Integer intRow;
3314
3315
             int
                     iRow:
3316
3317
             for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements(); )
3318
                tmpNode = (DefaultMutableTreeNode)enum.nextElement();
3319
3320
3321
                // e.g. For "001-The Greatest Hits", a dash would be at position 3.
                iDashIndex = tmpNode.toString().indexOf('-');
3322
3323
                if ((iDashIndex == 3) && (!tmpNode.isLeaf()))
3324
3325
                   // Enumerate all the children of this node. If they are
3326
                   // MP3's, then get the paid played count for each. Sort the
3327
                   // vector by those CD nodes whose sum paid played count is
```

```
// greatest (in other words, the most popular CDs).
3328
3329
                    iCurrSum = 0;
3330
3331
                    try
3332
                       for (Enumeration enumCD = tmpNode.children(); enumCD.hasMoreElements(); )
3333
3334
3335
                          childNode = (DefaultMutableTreeNode)enumCD.nextElement();
3336
3337
                          if (isPlayListEntry(childNode))
3338
3339
                             mp3 = (PlayListEntry)childNode.getUserObject();
3340
                             iCurrSum = iCurrSum + mp3.getPaidCnt();
3341
                             iAge = mp3.getAge();
3342
                       }
3343
3344
                    catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
3345
3346
3347
                       System.out.println("No children for: " + tmpNode.toString());
3348
3349
3350
                    if (iAge == 0)
3351
                       iAge = 1;
3352
                    dblCurrRatio = ((double)iCurrSum) / ((double)iAge);
3353
3354
3355
                    doubleCurrRatio = new Double(dblCurrRatio);
3356
3357
                    // Now, see where this CD fits...
3358
                    if (iCurrSum > 0)
3359
3360
                       if (dblCurrRatio > dblMaxRatio)
3361
3362
                            / This is the most played CD that has been found yet.
3363
                          dblMaxRatio = dblCurrRatio;
                          doubleMaxRatio = new Double(dblCurrRatio);
3364
3366
                          vect.insertElementAt(tmpNode, 0);
                          ratioVect.insertElementAt(doubleMaxRatio, 0);
3367
3368
3369
                       else
3370
3371
                          // Find out where to insert the CD.
3372
                          bFound = false;
3373
                          for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3374€
3375
                             srchNode = (DefaultMutableTreeNode)enum2.nextElement();
3377
                             iAddIndex = vect.lastIndexOf(srchNode);
                             doubleSrchRatio = (Double) ratioVect.elementAt(iAddIndex);
                             dblSrchRatio = doubleSrchRatio.doubleValue();
3380
3381
                             if (dblCurrRatio > dblSrchRatio)
338₺=
3383.
                                bFound = true;
3384
                                vect.insertElementAt(tmpNode, iAddIndex);
3385
                                ratioVect.insertElementAt(doubleCurrRatio, iAddIndex);
3386
3387
3388
                          }
3389
3390
                            Insert at the end.
3391
                             (bFound == false)
3392
3393
                             vect.addElement(tmpNode);
                             ratioVect.addElement(doubleCurrRatio);
3394
3395
3396
                       }
3397
                   }
3398
                }
3399
3400
             return vect;
3401
3402
3403
3404
           /** Create a vector that contains all the CDs whose age
              is less than or equal to iAgeThreshold. This vector is sorted by age (first CD is the youngest).
3405
3406
3407
3408
          public Vector getNewCDRankingVector(JTree tree, int iNewCDAgeThreshold)
3409
3410
              Vector vect = new Vector();
3411
             Vector ageVect = new Vector();
3412
             DefaultMutableTreeNode root = (DefaultMutableTreeNode) tree.getModel().getRoot();
3413
3414
3415
             DefaultMutableTreeNode tmpNode;
             DefaultMutableTreeNode childNode;
3416
3417
             DefaultMutableTreeNode srchNode:
```

```
PlayListEntry mp3 = null;
3419
              boolean bFound = false;
3420
3421
3422
              int iAge
                             = 0:
              int iSrchAge = 0;
3423
              int iYoungest = 32767;
3424
3425
3426
              Integer intAge = new Integer(0);
              Integer intSrchAge = new Integer(0);
3427
3428
              Integer intYoungest = new Integer(32767);
3429
3430
              int
                       iDashIndex;
3431
              int
                      iAddIndex:
3432
              String
                      currentCD;
3433
              Integer intRow;
3434
              int
                      iRow;
3435
3436
              for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements(); )
3437
3438
3439
                 tmpNode = (DefaultMutableTreeNode)enum.nextElement();
3440
                 // e.g. For "001-The Greatest Hits", a dash would be at position 3.
3441
3442
                 iDashIndex = tmpNode.toString().indexOf('-')
3443
                 if ((iDashIndex == 3) && (!tmpNode.isLeaf()))
3444
                       Enumerate all the children of this node. If they are
3445
                    // MP3's, then get the paid played count for each. Sort the // vector by those CD nodes whose sum paid played count is
3446
3447
                    // greatest (in other words, the most popular CDs).
3448
3449
3450
                    iAge = 0;
3451
                    boolean bDone = false;
3452
3453
                    try
                        for (Enumeration enumCD = tmpNode.children(); enumCD.hasMoreElements() && bDone == false; )
3454
3455
3456
                           childNode = (DefaultMutableTreeNode)enumCD.nextElement();
3457
                           if (isPlayListEntry(childNode))
3458
3459
3460
                              mp3 = (PlayListEntry)childNode.getUserObject();
                              iAge = mp3.getAge();
3462
                              intAge = new Integer(iAge);
3463
3464
                              bDone ≈ true:
                       }
3465
3466
3467
                    catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
3468
                       System.out.println("No children for: " + tmpNode.toString());
3469
3470
3471
3472
                    // If the CD is young enough, see where it fits.
3473
                    if (iAge <= iNewCDAgeThreshold)
3474
3475
                        if (iAge < iYoungest)
3476
                           // This is the youngest CD that has been found yet.
3477
3478
                           iYoungest = iAge;
3479
                           intYoungest = new Integer(iYoungest);
3480
3481
                           vect.insertElementAt(tmpNode, 0);
3482
                           ageVect.insertElementAt(intYoungest, 0);
3483
3484
                       else
3485
                           // Find out where to insert the CD.
3486
3487
                           bFound = false:
3488
                           for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3489
                              srchNode = (DefaultMutableTreeNode)enum2.nextElement();
3490
3491
                              iAddIndex = vect.lastIndexOf(srchNode);
3492
                              intSrchAge = (Integer)ageVect.elementAt(iAddIndex);
3493
3494
                              iSrchAge = intSrchAge.intValue();
3495
3496
                              if (iAge < iSrchAge)
3497
                                 bFound = true;
3498
3499
3500
                                 vect.insertElementAt(tmpNode, iAddIndex);
3501
                                 ageVect.insertElementAt(intAge, iAddIndex);
3502
                           }
3503
3504
3505
                           // Insert at the end.
3506
                           if (bFound == false)
3507
                              vect.addElement(tmpNode);
3508
```

```
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```

```
TreeMgr.java
```

```
ageVect.addElement(intAge);
3509
3510
3511
                        }
                     }
3512
3513
                 }
              }
3514
3515
3516
              return vect;
3517
3518
3519
           /** Create a vector that contains all the CDs whose age
3520
               is less than or equal to iAgeThreshold.
               This vector is sorted by the the most plays per day.
3521
3522
           public Vector getNewCDPowerRankingVector(JTree tree, int iAgeThreshold)
3523
3524
3525
              Vector vect = new Vector();
3526
              Vector ratioVect = new Vector();
3527
3528
              DefaultMutableTreeNode root = (DefaultMutableTreeNode) tree.getModel().getRoot();
3529
3530
              DefaultMutableTreeNode tmpNode;
3531
              DefaultMutableTreeNode childNode;
3532
              DefaultMutableTreeNode srchNode;
3533
              PlayListEntry mp3 = null;
boolean bFound = false;
3534
3535
3536
3537
              double dblCurrRatio = 0;
              double dblSrchRatio = 0;
3538
3539
              double dblMaxRatio = 0;
3540
3541
              int iCurrSum = 0;
3542
              int iAge = 0;
3543
3544
3545
              Double doubleCurrRatio = new Double(0);
              Double doubleSrchRatio = new Double(0);
3546
              Double doubleMaxRatio = new Double(0);
3547
3548
              int
                       iDashIndex;
3549
              int
                       iAddIndex;
3550,
              String
                       currentCD;
3551
              Integer intRow;
3552
                       iRow;
3553
3554
              for (Enumeration enum = root.preorderEnumeration(); enum.hasMoreElements(); )
3555
3556
                  tmpNode = (DefaultMutableTreeNode)enum.nextElement();
3557
                 // e.g. For "001-The Greatest Hits", a dash would be at position 3. iDashIndex = tmpNode.toString().indexOf('-');
3558
3559
3560
                 if ((iDashIndex == 3) && (!tmpNode.isLeaf()))
3561
3562
                        Enumerate all the children of this node. If they are
                     // MP3's, then get the paid played count for each. Sort the
// vector by those CD nodes whose sum paid played count is
3563
3564
3565th
                     // greatest (in other words, the most popular CDs).
3566
3567
                     iCurrSum = 0;
3568
                     try
3569
3570
                        for (Enumeration enumCD = tmpNode.children(); enumCD.hasMoreElements(); )
3571
3572
                           childNode = (DefaultMutableTreeNode)enumCD.nextElement();
3573
3574
                            if (isPlayListEntry(childNode))
3575
                               mp3 = (PlayListEntry)childNode.getUserObject();
iCurrSum = iCurrSum + mp3.getPaidCnt();
3576
3577
3578
                               iAge = mp3.getAge();
3579
                        }
3580
3581
                     catch (java.lang.ArrayIndexOutOfBoundsException idxExc)
3582
3583
3584
                        System.out.println("No children for: " + tmpNode.toString());
3585
3586
3587
                     if (iAge == 0)
3588
                        iAge = 1;
3589
                     dblCurrRatio = ((double)iCurrSum) / ((double)iAge);
3590
3591
                     doubleCurrRatio = new Double(dblCurrRatio);
3592
3593
                        If this CD qualifies for age, see where it fits...
3594
                     if (iAge <= iAgeThreshold)</pre>
3595
3596
                        if (dblCurrRatio > dblMaxRatio)
3597
3598
```

 $r = r \cdot \mathbf{g} = r \cdot r \cdot r \cdot \mathbf{r} \cdot \mathbf{g} \cdot \mathbf{g} \cdot \mathbf{r} \cdot \mathbf{g} \cdot \mathbf{r}$

```
// This is the most played CD that has been found yet.
3599
                            dblMaxRatio = dblCurrRatio;
3600
                            doubleMaxRatio = new Double(dblCurrRatio);
3601
3602
                            vect.insertElementAt(tmpNode, 0);
3603
                            ratioVect.insertElementAt(doubleMaxRatio, 0);
3604
3605
3606
                         else
3607
                             // Find out where to insert the CD.
3608
3609
                            bFound = false;
                            for (Enumeration enum2 = vect.elements(); enum2.hasMoreElements() && !bFound; )
3610
3611
3612
                                srchNode = (DefaultMutableTreeNode)enum2.nextElement();
3613
3614
                                iAddIndex = vect.lastIndexOf(srchNode);
                                doubleSrchRatio = (Double)ratioVect.elementAt(iAddIndex);
3615
                                dblSrchRatio = doubleSrchRatio.doubleValue();
3616
3617
                                if (dblCurrRatio > dblSrchRatio)
3618
3619
3620
                                   bFound = true;
3621
                                   vect.insertElementAt(tmpNode, iAddIndex);
3622
                                   ratioVect.insertElementAt(doubleCurrRatio, iAddIndex);
3623
3624
                            }
3625
3626
3627
                             // Insert at the end.
3628
                            if (bFound == false)
3629
3630
                                vect.addElement(tmpNode);
                                ratioVect.addElement(doubleCurrRatio);
3631
3632
3633
                     }
3634
                  }
3635
3636
              }
3637
3638
              return vect;
3639
           }
3640
3641
           /** Output a line for each song, where the vital stats are written out, each field separated by a space.
  * The MP3 Name itself will be enclosed within quotes, so that the StringTokenizer will work.
3642
3644
           public void dumpCDStats()
3645
3646
3647
               DefaultMutableTreeNode root = (DefaultMutableTreeNode) treeModel.getRoot();;
3648
3649
               DefaultMutableTreeNode tmpNode
                                                   = null;
                                         tmpObject = null;
              PlayListEntry
3650
3651
3652
               BufferedWriter out
                                           = null:
               String
                                strLine
                                          = null;
3653
               Integer intPaidPlayedCnt = null;
3654
3655
               Integer intAgeInDays
                                          = null;
                                                         // Since 1/1/2000.
3656
               Integer intFreePlayedCnt = null;
3657
               String mp3PathName
3658
3659
3660
                  out = new BufferedWriter(new FileWriter("CDStats.TXT"));
3661
3662
3663
                  for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements(); )
3664
                     tmpNode = (DefaultMutableTreeNode)e.nextElement();
3665
3666
3667
                     if (isPlayListEntry(tmpNode))
3668
                         tmpObject = (PlayListEntry)tmpNode.getUserObject();
3669
3670
                         mp3PathName = tmpObject.getMp3Path();
intPaidPlayedCnt = new Integer(tmpObject.getPaidCnt());
intAgeInDays = new Integer(tmpObject.getRawAge());
3671
3672
3673
3674
                         intFreePlayedCnt = new Integer(tmpObject.getPlayedCnt());
3675
                         String strPaidPlayed = padString(intPaidPlayedCnt.toString());
3676
                        String strAgeInDays = padString(intAgeInDays.toString());
String strFreePlayed = padString(intFreePlayedCnt.toString());
3677
3678
3679
                         strLine = strPaidPlayed + strAgeInDays + strFreePlayed + "
                                                                                                 " + mp3PathName;
3680
3681
                         out.write(strLine, 0, strLine.length());
3682
3683
                         out.newLine();
                     }
3684
3685
                  }
3686
                  out.flush();
3687
3688
                  out.close();
```

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```
3689
             catch (java.io.IOException ioException)
3690
3691
                System.out.println("ERROR: Could not write data to disk!");
3692
3693
3694
          }
3695
3696
3697
3698
3699
3700
3701
          private String padString(String str)
3702
             if (str.length() < 6)
3703
                switch (str.length())
3704
3705
3706
                   case 1:
                      str = "
3707
                                  " + str;
3708
                      break;
3709
3710
                   case 2:
                      str = "
3711
                                 " + str;
3712
                      break;
3713
3714
                   case 3:
                      str = "
3715
                                " + str;
3716
                      break;
3717
3718
                   case 4:
                      str = "
                               " + str;
3719
3720
                      break;
3721
3722
3723
                   case 5:
                      str = " " + str;
3724.7
3725
                      break;
3726
                   default:
                }
3727
3728
3729
             return str;
3730
3731
          }
3732
3733
3734
          private void restoreCDStats()
3735
3736
3737
             PlayListEntry mp3 = null;
3738
3739
             BufferedReader in
                                      = null;
3740
             String
                             strLine
                                      = null;
3741
3742
             StringTokenizer tokenizer = null;
3743
3744
             Integer intPaidPlayedCnt = null;
             Integer intAgeInDays
                                     = null;
3745
             Integer intFreePlayedCnt = null;
3746
             String mp3PathName
                                      = null;
3747
3748
             int iColonIndex = -1; // If we ever move to Linux, this needs to be changed.
3749
3750
             try
3751
3752
                File statsFile = new File("CDStats.TXT");
3753
3754
                if (statsFile.exists())
3755
                   System.out.println("Attempting to restore statistics...");
3756
3757
                   in = new BufferedReader(new FileReader(statsFile));
3758
3759
3760
                   strLine = "";
3761
                   while (strLine != null)
3762
3763
3764
                      strLine = in.readLine();
3765
                      if (strLine != null)
3766
                         3767
3768
3769
3770
                         intPaidPlayedCnt = null;
3771
                         intAgeInDays
                                         = null:
                         intFreePlayedCnt = null;
3772
3773
                         tokenizer = new StringTokenizer(strLine);
3775
3776
3777
                         // Get the paid played count.
                         intPaidPlayedCnt = new Integer(tokenizer.nextToken());
```

```
3779
3780
3781
                          // Get the age.
3782
                          intAgeInDays = new Integer(tokenizer.nextToken());
3783
3784
3785
                           // Get the free played count
3786
                          intFreePlayedCnt = new Integer(tokenizer.nextToken());
3787
3788
3789
                          // Get the MP3 pathname.
3790
                          mp3PathName = strLine.substring(iColonIndex, strLine.length());
3791
3792
3793
                          // Look for the PlayListEntry object.
3794
                          mp3 = getPlayListObjForSong(mp3PathName);
3795
3796
                          // If we found it (which we should!), then update its vital stats.
3797
                          if (mp3 != null)
3798
3799
                             mp3.setPlayedCnt(intFreePlayedCnt.intValue());
3800
                             mp3.setPaidCnt(intPaidPlayedCnt.intValue());
                             mp3.setRawAge(intAgeInDays.intValue());
3801
3802
                              if (intPaidPlayedCnt.intValue() > 0)
3803
3804
                                 System.out.println(" ");
3805
                                 System.out.println("Song: " + mp3PathName);
3806
                                 System.out.println("Paid (data): " + intPaidPlayedCnt.toString() + " (object):" + mp3.
3807
getPaidCnt());
                                 System.out.println("Age (data): " + intAgeInDays.toString() +
                                                                                                       " (object):" + mp3.
3808
getRawAge());
3809
                                 System.out.println("Free (data): " + intFreePlayedCnt.toString() + " (object):" + mp3.
getPlayedCnt());
3810
3811
3812
                          else
3813
3814
3815
                             System.out.println("Could not find object for: " + mp3PathName);
3816
                       }
3817
3818
                    }
3819
                    in.close();
3820
3821
                 else
3822
3823
                    System.out.println("Could not find CDStats.TXT, could not restore statistics...");
3824
3825
3826
3827
              catch (java.io.IOException ioException)
3829
                System.out.println("ERROR: Could not read data from disk!");
3830
          }
3831 3832 1
3833
3834
          private void rollBackupDataFiles(boolean bRollAll)
3835
3836
3837
             File bakDir1 = new File("d:/backup1");
3838
3839
3840
             if (!bakDirl.exists())
3841
                bakDir1.mkdir();
3842
3843
             // At the very least, backup the current data file to the first backup data file.
3844
3845
             try
3846
3847
                Runtime.getRuntime().exec("CMD.EXE COPY C:\\KIOSK\\MP3Jukebox.DAT D:\\Backup1\\MP3Jukebox.DAT");
3848
3849
              catch(java.io.IOException e)
3850
                System.out.println("Could not copy C:\\KIOSK\\MP3Jukebox.DAT to D:\\Backup1\\MP3Jukebox.DAT");
3851
3852
3853
3854
3855
             if (bRollAll)
3856
3857
                File bakl
                              = new File("d:/backup1/MP3Jukebox.DAT");
3858
                File bakDir2 = new File("d:/backup2");
3859
                              = new File("d:/backup2/MP3Jukebox.DAT");
3860
                File bak2
3861
                File bakDir3 = new File("d:/backup3");
File bak3 = new File("d:/backup3/MP3Jukebox.DAT");
3862
3863
3864
3865
                File bakDir4 = new File("d:/backup4");
```

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3866
                 File bak4
                              = new File("d:/backup4/MP3Jukebox.DAT");
3867
                 File bakDir5 = new File("d:/backup5");
3868
                              = new File("d:/backup5/MP3Jukebox.DAT");
3869
                 File bak5
3870
3871
                 File bakDir6 = new File("d:/backup6");
                              = new File("d:/backup6/MP3Jukebox.DAT");
3872
                 File bak6
3873
3874
                 File bakDir7 = new File("d:/backup7");
                              = new File("d:/backup7/MP3Jukebox.DAT");
3875
                 File bak7
3876
3877
                   Make sure the directory structure exists.
                 if (!bakDir7.exists())
3878
3879
                    bakDir7.mkdir();
3880
3881
                 if (!bakDir6.exists())
                    bakDir6.mkdir();
3882
3883
                 if (!bakDir5.exists())
3884
3885
                    bakDir5.mkdir();
3886
                   (!bakDir4.exists())
3887
                    bakDir4.mkdir();
3888
3889
                 if (!bakDir3.exists())
3890
3891
                    bakDir3.mkdir();
3892
                 if (!bakDir2.exists())
3893
                    bakDir2.mkdir();
3894
3895
3896
                // Now, roll the files.
if (bak7.exists())
3897
3898
3899
                    bak7.delete();
3900
3901
3902
                if (bak6.exists())
                    bak6.renameTo(bak7);
3903
3904
3905
                   (bak5.exists())
                    bak5.renameTo(bak6);
3906
3907
                   (bak4.exists())
3908
                    bak4.renameTo(bak5);
3909
3916
                 if (bak3.exists())
3911:
                    bak3.renameTo(bak4);
3912
3913
                if (bak2.exists())
3914
3915
                    bak2.renameTo(bak3);
3916
                 if (bak1.exists())
3917
3918
                    bak1.renameTo(bak2);
3919
          }
3920
          public boolean setSelectedCDParentRowBySong(JTree tree, PlayListEntry mp3)
392±
392
             DefaultMutableTreeNode root = (DefaultMutableTreeNode) treeModel.getRoot();;
3923
             DefaultMutableTreeNode tmpNode = null;
3924
             DefaultMutableTreeNode parentNode = null;
3925
3926
             Object
                                      tmpObject;
3927
             boolean
                                     bFoundSong = false;
3928
             boolean
                                     bSuccess
                                                 = false;
3929
              // Perform a Prefix traversal of the tree.
3930
             for (Enumeration e = root.preorderEnumeration(); e.hasMoreElements() && !bFoundSong; )
3931
3932
                 tmpNode = (DefaultMutableTreeNode)e.nextElement();
3933
3934
3935
                 if (isPlayListEntry(tmpNode))
3936
3937
                    tmpObject = tmpNode.getUserObject();
3938
                    if (mp3.getMp3Path().equalsIgnoreCase(((PlayListEntry)tmpObject).getMp3Path()))
3939
3940
3941
                       bFoundSong = true;
3942
                       parentNode = (DefaultMutableTreeNode) tmpNode.getParent();
3943
3944
3945
             }
3946
3947
              // Now, select the row corresponding to the CD itself.
3948
             if (bFoundSong == true)
3949
3950
3951
                 TreePath treePath = new TreePath(parentNode.getPath());
3952
3953
                 if (treePath == null)
3954
                    System.out.println("Error getting path for song: " + mp3.toString());
3955
```

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```
* Filename: GBAMgr.java
          * Author: Tom Myers
          * Version: 1.0
8
          * Purpose: This file contains the code for the GBAMgr object class, used to
                      to handle the communications to the VS2CK bill acceptor by means of a connection
                      to the specified serial communications port. This class models the state behavior
                      of the bill acceptor and has public methods to allow the main application to
12
                      query the current state of the acceptor (e.g. "Was a bill accepted?")
14
15
          * Inputs: The following parameters are used to construct objects of this class:
                      1. port - A String that tells us which serial port to use.
16
17

    debug - A boolean that toggles whether debug information is printed to System.out
    poll - An integer that specifies the polling rate to the bill acceptor

18
19
                         (in milliseconds)
20
         * Outputs: None
22
         * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
                      The javax.comm package from Sun was also used to facilitate serial communications.
26
         * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
        import java.io.*;
import java.util.*;
import javax.comm.*;
        public class GBAMgr implements Runnable, SerialPortEventListener
             /--For messaging.
36
            /** Polls the acceptor, telling it to stack the bill (uses 0 for an ack) */
333441234456789012345678
            public static final int POLL_AND_STACK0 = 0;
     /** Polls the acceptor, telling it to stack the bill (uses 1 for an ack) */
            public static final int POLL AND STACK1 = 1;
     in the
            /** Polls the acceptor, telling it to return the bill (uses 0 for an ack) */
           public static final int POLL AND RETURNO = 2;
    jadie
           /** Polls the acceptor, telling it to return the bill (uses 1 for an ack) */ public static final int POLL_AND_RETURN1 = 3;
    <u>Lá</u>
    /** Message type for when a $1, $2, $5, $10, or $20 dollar bill is escrowed. */ public static final int POLL_AND_STACK = 4;
    Ħ
           /** Message type for when a $50 or $100 dollar bill is escrowed. */ public static final int POLL_AND_RETURN = 5;
    J.
    Fig.
            /** Message type for the master:
    ũ
             * byte[] byteArray = {stx,len,msg_and_ack,data0,data1,data2,etx,checksum}
    M
           public static final int GBA MASTER
59
            /** Message type for the master:
60
             * byte[] byteArray = {stx,len,msg_and_ack,data0,data1,data2,data3,data4,data5,etx,checksum};
61
62
           public static final int GBA SLAVE
                                                           = 7;
63
           //~-For acceptor states.
/** Idle acceptor state. */
64
65
           public static final int IDLE
66
67
            /** Accepting acceptor state. */
68
69
70
71
72
73
74
75
77
78
79
           public static final int ACCEPTING = 2;
            /** Escrowed acceptor state. */
           public static final int ESCROWED = 4;
           /** Stacking acceptor state. */
public static final int STACKING = 8;
           /** Returning acceptor state. *,
           public static final int RETURNING = 32;
            /** Jammed acceptor state. */
           public static final int JAMMED
82
            /** Cashbox Full acceptor state. */
                                                  = 1024;
           public static final int FULL
85
86
            /** General failure acceptor state. */
87
           public static final int FAILURE = 8192;
88
89
            //--For acceptor events.
90
           /** NULL acceptor event. */
```

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```
= 0;
           public static final int NONE
           /** Stacked acceptor event. */
public static final int STACKED = 16;
           /** Returned acceptor event. */
           public static final int RETURNED = 64;
           /** Cheated acceptor event. */
public static final int CHEATED = 128;
            /** Rejected acceptor event. */
           public static final int REJECTED = 256;
            /** Power-up acceptor event. */
public static final int POWERUP = 2048;
            //--For bill denominations.
/** NULL bill type. */
public static final int UNKNOWN = 0;
            /** One dollar bill type. */
public static final int ONE
                                                      = 1;
            /** Two dollar bill type. */ public static final int TWO
                                                       = 2:
            /** Five dollar bill type. */
public static final int FIVE
                                                       = 3;
             /** Ten dollar bill type. */
            public static final int TEN
            /** Twenty dollar bill type. */
public static final int TWENTY = 5;
126
             /** Fifty dollar bill type. */
public static final int FIFTY = 6;
     ...
129 D
             /** Hundred dollar bill type. */
130 📺
             public static final int HUNDRED = 7;
132
133
             // For finding the port private Enumeration portList;
135
136
137
             private CommPortIdentifier portId;
             private SerialPort serialPort;
140
             // For Debugging.
private boolean bDebug = false;
141
142
143
144
145
              // For reading.
              private InputStream inputStream;
 146
 147
148
              // For writing (a.k.a polling).
private OutputStream outputStream;
              private Thread writeThread;
              private int iMessageFlag;
              private int iMessageType;
              private int iPollInterval;
              private GBAMessage gbaPollMessage0;
              private GBAMessage gbaPollMessagel;
              private GBAMessage gbaReturnMessage0;
              private GBAMessage gbaReturnMessage1;
              // For error handling;
private int iRet;
               // GBA States (IDLE-RETURNING contained in data0 byte from Slave).
               // Note: states are continuous, may be present in multiple messages. private int currentState = IDLE;
               // GBA Events (only reported ONCE to the Master)
               private int currentEvent = NONE;
private int lastEvent = NONE;
               // Other Message Information (not a state or event)
private boolean bCashBoxPresent = true;
                // Bill demoninations.
               private int billValue = UNKNOWN;
```

```
181
          private int lastBillProcessed = UNKNOWN;
182
183
          184
          185
186
187
188
           * Returns the current state of the acceptor.
* @return One of the following strings:
189
190
           * 
191
           * IDLE
192
          * ACCEPTING
193
           * ESCROWED
194
           * STACKING
195
          * RETURNING
196
           * JAMMED
197
          * FULL
198
          * FAILURE
199
           * 
200
          */
201
          synchronized public String getCurrentState()
202
203
204
            String strCurrentState;
205
             switch (currentState)
206
207
                case IDLE:
208
                  strCurrentState = "IDLE";
209
210
                  break:
211
212
                case ACCEPTING:
                  strCurrentState = "ACCEPTING";
213
214
                  break:
215
                case ESCROWED:
216
                  strCurrentState = "ESCROWED";
218
217
                  break:
219
               case STACKING:
220 T
                  strCurrentState = "STACKING";
222
                  break:
223
224
               case RETURNING:
225
                  strCurrentState = "RETURNING";
226
                  break:
227
228
229
               case JAMMED:
                  strCurrentState = "JAMMED";
230
                  break:
231
                case FULL:
233
                  strCurrentState = "FULL";
234
                  break;
236
237
                case FAILURE:
                  strCurrentState = "FAILURE";
238
239
                  strCurrentState = "CANNOT DETERMINE STATE";
240
            }
241
242
243
            if (bDebug)
244
                System.out.println("GBAMGR: Current state: " + strCurrentState);
245
246
            return strCurrentState;
247
248
249
          * Returns the last event processed by the acceptor. @ return One of the following strings:
250
251
252
          * NONE (or no events processed since the last event, or since powerup)
253
254
           * STACKED
255
          * RETURNED
          * CHEATED
256
257
          * REJECTED
           * POWERUP
258
259
            260
          synchronized public String getLastEvent()
261
262
263
            String strLastEvent;
264
265
            switch (lastEvent)
266
               case NONE:
267
268
                  strLastEvent = "NONE";
269
                  break;
270
```

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```
271
                 case STACKED:
                    strLastEvent = "STACKED";
272
273
                    break;
274
275
                 case RETURNED:
276
                    strLastEvent = "RETURNED";
277
                    break;
278
279
                 case CHEATED:
                    strLastEvent = "CHEATED";
280
281
                    break:
282
                 case REJECTED:
283
                    strLastEvent = "REJECTED";
284
285
                    break;
286
287
                 case POWERUP:
                    strLastEvent = "POWERUP";
288
289
                    break:
290
291
                 default:
292
                    strLastEvent = "CANNOT DETERMINE LAST STATE";
293
294
              if (bDebug)
295
                 System.out.println("GBAMGR: Last Event Encountered: " + strLastEvent);
296
297
298
              resetLastEvent();
299
300
              return strLastEvent;
           }
301
302
303
            * Resets the last event field to NONE.
304
305
306
           synchronized public void resetLastEvent()
307
308
    if (bDebug)
309
                 System.out.println("GBAMGR: Resetting Last Event to: NONE");
310
311
              lastEvent = NONE;
    #1040
1000
           }
312
313
    į į
314
           * Returns the last bill processed by the acceptor (since the last query), which is one of the following:
* @return One of the following strings:
315 🕌
316
317
              318 =
            * UNKNOWN (if no bill as been processed since the last call to this method, or since startup.)
319
320 🗐
            * TWO
321
322
            * FIVE
            * TEN
323
            * TWENTY
324
325
            * FIFTY
            * HUNDRED
326
            * 
327
328
           synchronized public String getLastBillProcessed()
329
330
              String strLastBillProcessed;
331
              switch (lastBillProcessed)
332
333
                 case UNKNOWN:
334
                    strLastBillProcessed = "UNKNOWN";
335
336
                    break:
337
                 case ONE:
338
                    strLastBillProcessed = "ONE";
339
340
                    break;
341
342
                 case TWO:
343
                    strLastBillProcessed = "TWO";
344
                    break:
345
                 case FIVE:
346
347
                    strLastBillProcessed = "FIVE";
348
                    break:
349
350
                 case TEN:
351
                    strLastBillProcessed = "TEN";
352
                    break;
353
354
                 case TWENTY:
355
                    strLastBillProcessed = "TWENTY";
356
                    break;
357
358
                 case FIFTY:
359
                    strLastBillProcessed = "FIFTY";
360
                    break;
```

```
362
                 case HUNDRED:
                    strLastBillProcessed = "HUNDRED";
363
364
                    break;
365
366
                 default:
367
                    strLastBillProcessed = "CANNOT DETERMINE LAST BILL PROCESSED";
368
369
370
371
              if (bDebug)
                 System.out.println("GBAMGR: Last Bill Processed: " + strLastBillProcessed);
372
373
              resetLastBillProcessed();
374
375
             return strLastBillProcessed;
375
376
377
378
379
           }
            * Resets the last bill processed (since the last query) to UNKNOWN.
380
           synchronized public void resetLastBillProcessed()
381
382
383
              if (bDebug)
384
                 System.out.println("GBAMGR: Resetting Last Bill to: UNKNOWN");
385
386
              lastBillProcessed = UNKNOWN;
387
388
389
            * Returns the flag corresponding to whether the cashbox is present or not.
390
            * @return true if the cashbox is present, false otherwise.
391
392
393
           synchronized public boolean isCashBoxPresent()
394
395
              if (bDebug)
396
397
                 System.out.println("GBAMGR: Cash Box Present: " + bDebug);
398
399
              return bCashBoxPresent;
400
401
402
403
           \star Returns the last initialization return code. note: Use the debug=true constructor flag instead.
           * @return
                          iRet the last return code set during initialization.
404.
           synchronized public int getLastInitReturnCode()
406
407
408
              if (bDebug)
                 System.out.println("GBAMGR: Last Init Return Code: " + iRet);
409
410
411
              return iRet;
           }
412
413
414
415
416
417
418
419
            * Default constructor, using port=COM2, debug=false, and poll=500 as defaults.
           public GBAMgr()
             this ("COM2", false, 500);
420
421
422
            * Uses the specified port and the defaults of debug=false and poll=500.
423
                        port
                                 The port to use.
424
425
           public GBAMgr(String port)
426
427
              this(port, false, 500);
428
429
430
431
           * Uses the specified debug flag and the defaults of port=COM2 and poll=500.
432
                        debug
                                The debug flag to use.
433
434
           public GBAMgr(boolean debug)
435
436
              this("COM2", debug, 500);
437
438
439
           \mbox{\scriptsize *} Uses the specified polling rate and the defaults of port=COM2 and debug=false.
440
           * @param
441
                       poll
                                 The polling rate to use (in milliseconds).
442
           public GBAMgr(int poll)
443
444
445
              this("COM2", false, poll);
446
447
448
           \boldsymbol{\ast} Uses the specified port and debug flag and the default of poll=500.
449
                        port
450
           * @param
                                 The port to use.
451
            * @param
                        debug
                                 The debug flag to use.
```

```
452
453
           public GBAMgr(String port, boolean debug)
454
455
               this(port, debug, 500);
456
457
458
459
            * Uses the specified port and polling rate and the default of debug=false.
            * @param
460
                         port
                                  The port to use.
461
            * @param
                                  The polling rate to use (in milliseconds).
462
           public GBAMgr(String port, int poll)
463
464
465
               this (port, false, poll);
466
467
468
469
            * Uses the specified debug flag and polling rate and the default of port=COM2.
470
            * @param
                         debug
                                  The debug flag to use.
                                  The polling rate to use (in milliseconds).
471
            * @param
                         poll
472
473
           public GBAMgr (boolean debug, int poll)
474
475
               this("COM2", debug, poll);
476
477
478
479
            * Uses the specified port, debug flag, and polling rate.
                         port
debug
              @param
                                  The port to use.
480
                                  The debug flag to use.
481
              @param
            * @param
                         poll
                                  The polling rate to use (in milliseconds).
482
483
           public GBAMgr(String port, boolean debug, int poll)
484
485
486
               if (bDebug)
487
                  System.out.println("GBAMGR: port= " + port);
System.out.println("GBAMGR: debug= " + debug);
System.out.println("GBAMGR: poll= " + poll);
488
489
490
491
492 U
493
              // Set the polling rate (in milliseconds).
if (poll > 0 && poll <= 5000 )
   iPollInterval = poll;</pre>
494
495
496
497
              else
498
                  System.out.println("GBAMGR: Invalid poll interval. Using 500ms instead.");
499
                  iPollInterval = 500;
500 <sup>®</sup>
501
502 503 4
               // Turn on System.out.println debug statements.
              bDebug = debug;
504
505 H
                / Initialize data members.
              iMessageFlag = 0;
507
508
              iMessageType = POLL_AND_STACK;
              iRet = -99;
509
510
511
              // Initialize the messages to be sent to the acceptor.
512
              gbaPollMessage0 = new GBAMessage(POLL_AND_STACK0);
513
              gbaPollMessage1 = new GBAMessage(POLL_AND_STACK1)
514
              gbaReturnMessage0 = new GBAMessage(POLL_AND_RETURNO);
515
              gbaReturnMessage1 = new GBAMessage(POLL AND RETURN1);
516
517
518
              // Open the port for read/write.
              portList = CommPortIdentifier.getPortIdentifiers();
519
520
              while (portList.hasMoreElements())
521
                  portId = (CommPortIdentifier) portList.nextElement();
522
523
524
                  if (portId.getPortType() == CommPortIdentifier.PORT_SERIAL)
525
                     if (portId.getName().equalsIgnoreCase(port))
526
527
                        if (bDebug)
528
                            System.out.println("GBAMGR: Found port: " + port);
529
530
                        iRet = 0;
531
532
533
                        try
534
                            serialPort = (SerialPort)portId.open("GBAMgr", 2000);
535
536
                            if (bDebug)
                               System.out.println("GBAMGR: Opening port: " + port);
537
538
                        catch (PortInUseException e)
539
540
                            System.out.println("GBAMGR: Port in Use!!!");
541
```

1.5 5.4...

```
542
                           System.out.println("GBAMGR: ");
543
                           e.printStackTrace();
544
                           iRet = -1;
545
546
547
                        try
548
                           outputStream = serialPort.getOutputStream();
549
550
                           if (bDebug)
551
                               System.out.println("GBAMGR: Getting output stream");
552
553
                        catch (IOException e)
554
                           System.out.println("GBAMGR: Can't get output stream!!!");
555
                           System.out.println("GBAMGR: ");
e.printStackTrace();
556
557
558
                           iRet = -2;
559
560
561
                        try
562
563
                           inputStream = serialPort.getInputStream();
                           if (bDebug)
564
565
                              System.out.println("GBAMGR: Getting inputStream");
566
567
                        catch (IOException e)
568
569
                           System.out.println("GBAMGR: Could not get inputStream!!!");
                           System.out.println("GBAMGR: ");
570
571
                           e.printStackTrace();
572
                           iRet = -3;
573
                        }
574
575
                        try
576
577
                           serialPort.setSerialPortParams(9600,
                                                             SerialPort.DATABITS_7,
578
579
                                                             SerialPort.STOPBITS
                                                             SerialPort.PARITY_EVEN);
580
581
                           if (bDebug)
582
583
                              System.out.println("GBAMGR: Setting serial port parameters:");
                              System.out.println("GBAMGR:
                                                                             = 9600");
584
                                                                  SPEED
                              System.out.println("GBAMGR:
                                                                  DATA BITS = 7");
585
                              System.out.println("GBAMGR:
586
587
                                                                  STOP BITS = 1");
                              System.out.println("GBAMGR:
                                                                  PARITY
                                                                            = EVEN");
588
                           }
589
590≅
                        catch (UnsupportedCommOperationException e)
591
592
                           System.out.println("GBAMGR: Could not set serial port parameters!!!");
593
                           System.out.println("GBAMGR: ");
594
595
                           e.printStackTrace();
                           iRet = -4;
596
597
598
                        try
599....
600
                           serialPort.addEventListener(this);
                           if (bDebug)
601
602
                              System.out.println("GBAMGR: Adding serial port event listener");
603
604
                        catch (TooManyListenersException e)
605
                           System.out.println("GBAMGR: Too many serial port listeners!!!");
System.out.println("GBAMGR: ");
606
607
608
                           e.printStackTrace();
609
                           iRet = -5;
610
611
                        serialPort.notifyOnDataAvailable(true);
612
613
614
                        if (iRet == 0)
615
616
                           try
617
618
                              Thread.sleep(2000);
619
620
                           catch (InterruptedException e)
621
                              System.out.println("GBAMGR: Could not go to sleep!!!");
622
                              System.out.println("GBAMGR: ");
e.printStackTrace();
623
624
625
                              iRet = -8;
626
627
628
629
                       if (iRet == 0)
630
631
                           writeThread = new Thread(this);
```

```
632
                         writeThread.start();
                         if (bDebug)
633
                            System.out.println("GBAMGR: Starting poller thread, interval: " + iPollInterval);
634
635
                  }
636
            }
637
638
639
          640
641
642
          643
644
          private class GBAMessage
645
             private byte stx;
646
647
             private byte len;
             private byte msg_and_ack;
648
649
            private byte data0;
650
             private byte datal;
            private byte data2;
651
             private byte data3;
652
            private byte data4;
653
654
            private byte data5;
            private byte etx;
655
656
            private byte checksum;
657
            public GBAMessage(int messageType)
658
659
                switch (messageType)
660
661
                   case POLL AND STACKO:
662
                      stx = stringToHexByte("02");
663
                      len = stringToHexByte("08");
664
                      msg_and_ack = stringToHexByte("10");
665
                      data0 = stringToHexByte("1F");
666
                      datal = stringToHexByte("31"); // Stack bill
667
                      data2 = stringToHexByte("00");
668
669
                      etx = stringToHexByte("03");
                      checksum = calculateChecksum(len, msg_and_ack, data0, data1, data2);
670
671
                  break:
672 III
                   case POLL AND STACK1:
                     stx = stringToHexByte("02");
674
675
                      len = stringToHexByte("08");
                     msg_and_ack = stringToHexByte("11");
676
677
                     data0 = stringToHexByte("1F");
678
                      datal = stringToHexByte("31");
                                                      // Stack bill
                     data2 = stringToHexByte("00");
679
680≅
                      etx = stringToHexByte("03");
                     checksum = calculateChecksum(len, msg_and_ack, data0, data1, data2);
681
682
                  break;
683 🗓
684
685
                   case POLL AND RETURNO:
                      stx = stringToHexByte("02");
686
                      len = stringToHexByte("08");
                      msg and ack = stringToHexByte("10");
687
688
                     data0 = stringToHexByte("1F");
data1 = stringToHexByte("51"); // Return bill
689
                      data2 = stringToHexByte("00");
690
691
                      etx = stringToHexByte("03");
692
                      checksum = calculateChecksum(len, msg_and_ack, data0, data1, data2);
693
                  break:
694
695
                   case POLL AND RETURN1:
                      stx = stringToHexByte("02");
696
                      len = stringToHexByte("08");
697
                     msg and ack = stringToHexByte("11");
data0 = stringToHexByte("1F");
698
699
700
                      data1 = stringToHexByte("51"); // Return bill
701
                      data2 = stringToHexByte("00");
702
                      etx = stringToHexByte("03");
703
                      checksum = calculateChecksum(len, msg_and_ack, data0, data1, data2);
704
                  break;
705
                }
            }
706
707
            private byte calculateChecksum(byte b1, byte b2, byte b3, byte b4, byte b5)
708
709
                byte byteVal = b1 ^= b2 ^= b3 ^= b4 ^= b5;
710
711
712
713
                return byteVal;
714
            private byte getMasterMsgByte(int index)
715
716
717
              byte byteVal = 0;
718
               switch (index)
719
                  case 0:
720
721
                    byteVal = stx;
```

```
722
                       break:
723
                    case 1:
                       byteVal = len;
724
725
                       break;
726
                    case 2:
727
                       byteVal = msg and ack;
728
                       break;
729
                    case 3:
730
                       byteVal = data0;
731
                       break;
732
                    case 4:
733
                      byteVal = datal;
734
                       break;
735
                    case 5:
736
                       byteVal = data2;
737
                       break;
738
                    case 6:
739
                       byteVal = etx;
740
                      break;
741
                    case 7:
                      byteVal = checksum;
742
743
                      break;
744
745
                return byteVal;
746
747
748
              private byte[] getByteArray(int msgType)
749
750
                 if (msgType == GBA_MASTER)
751
752
                    byte[] byteArray = {stx,len,msg_and_ack,data0,data1,data2,etx,checksum};
753
                    return byteArray;
754
755
                 else
756
                    byte[] byteArray = {stx,len,msg and ack,data0,data1,data2,data3,data4,data5,etx,checksum};
757
758
                    return byteArray;
759
760
              }
761
762
              private byte stringToHexByte(String s)
763
764
                 byte byteVal = 0;
765
766
767
                 try
768
                    byteVal = Byte.parseByte(s, 16);
769
770=
                 catch (java.lang.NumberFormatException e)
771
772
                    System.out.println("GBAMGR: Couldn't format byte: " + s + " (hex)");
773
774
775
                 return byteVal;
776
              }
777
          }
778
779
          private int write(GBAMessage gbaMessage)
780
781
              int iReturn = 0;
782
              byte[] byteArray = gbaMessage.getByteArray(GBA_MASTER);
783
              String strMessage = new String(byteArray);
784
785
              try
786
787
                 outputStream.write(strMessage.getBytes());
788
789
                 if (bDebug)
790
791
                    System.out.print("SENT:
792
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(0)));
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(1)));
793
794
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(2)));
795
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(3)));
796
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(4)));
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(5)));
797
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(6)));
798
                    System.out.print(" " + formatByte(gbaMessage.getMasterMsgByte(7)));
799
800
                    System.out.print("\n");
                 }
801
802
803
              catch (IOException e)
804
                 System.out.println("GBAMGR: Couldn't write to port!!!");
System.out.println("GBAMGR: Data: " + strMessage);
805
806
                 System.out.println("GBAMGR: ");
807
808
                 e.printStackTrace();
809
                 iReturn = -1;
810
811
```

3 (911) 2

```
812
              return iReturn:
813
814
815
           public void serialEvent(SerialPortEvent event)
816
817
              int numBytes = 0;
 818
819
              switch(event.getEventType())
820
821
                  case SerialPortEvent.BI:
822
                  case SerialPortEvent.OE:
823
                  case SerialPortEvent.FE:
824
                 case SerialPortEvent.PE:
825
                 case SerialPortEvent.CD:
826
                 case SerialPortEvent.CTS:
827
                 case SerialPortEvent.DSR:
828
                 case SerialPortEvent.RI:
                 case SerialPortEvent.OUTPUT BUFFER EMPTY:
829
830
                     break:
831
832
                 case SerialPortEvent.DATA AVAILABLE:
833
                     numBvtes = 0:
                     byte[] readBuffer = new byte[32];
834
835
836
837
                        while (inputStream.available() > 0)
838
839
                           numBytes = inputStream.read(readBuffer);
840
841
842
843
                        // If the message is 11 bytes:
                        // 0 1 2 3 4 5 0 /
// STX, LEN, MSGTYPE&ACK, Data0, Data1, Data2, Data3, Data4, Data5, ETX, Checksum
844
845
846
847
                        if (readBuffer[0] == 2)
848
849
                           decodeGBAMessage(readBuffer);
                        }
850
851
852
                     catch (IOException e)
853
                        System.out.println("GBAMGR: Could not read from the port!!!");
System.out.println("GBAMGR: ");
854.
855
856
857
                        e.printStackTrace();
                        iRet = -7:
858
859
                    break:
860≋
              }
861
           }
862
863
864
               Message Format: (for each byte)
STX, LEN, MSGTYPE&ACK, Data0, Data1, Data2, Data3, Data4, Data5, ETX, Checksum
866
867
868
           public void decodeGBAMessage(byte[] readBuffer)
869
870
              // Determine the current state.
871
              if (isBitSet(readBuffer[3], 0))
872
                 currentState = IDLE;
873
              else if (isBitSet(readBuffer[3], 1))
874
                 currentState = ACCEPTING;
875
              else if (isBitSet(readBuffer[3], 2))
876
                 currentState = ESCROWED;
877
              else if (isBitSet(readBuffer[3], 3))
878
                 currentState = STACKING;
879
              else if (isBitSet(readBuffer[3], 5))
880
                 currentState = RETURNING;
881
              else if (isBitSet(readBuffer[4], 2))
882
                 currentState = JAMMED;
883
              else if (isBitSet(readBuffer[4], 3))
884
                 currentState = FULL;
              else if (isBitSet(readBuffer[5], 2))
885
886
                 currentState = FAILURE;
887
888
889
                Determine the bill value (if any is presently being processed).
              billValue = decodeBillType(readBuffer[5]);
890
891
              if (billValue != UNKNOWN)
892
                 lastBillProcessed = billValue;
893
894
895
              // Determine if an event has happened.
896
              if (isBitSet(readBuffer[3], 4))
897
                 currentEvent = STACKED;
898
              else if (isBitSet(readBuffer[3], 6))
899
                 currentEvent = RETURNED;
900
              else if (isBitSet(readBuffer[4], 0))
901
                 currentEvent = CHEATED;
```

```
902
                 else if (isBitSet(readBuffer[4], 1))
903
                    currentEvent = REJECTED;
904
                 else if (isBitSet(readBuffer[5], 0))
905
                    currentEvent = POWERUP;
906
                 else
907
                    currentEvent = NONE;
908
909
                 if (currentEvent != NONE)
910
                     lastEvent = currentEvent;
911
912
                 // Determine if the LCB is present.
913
                 if (isBitSet(readBuffer[4], 4))
914
915
                    bCashBoxPresent = true;
                 else
916
917
                    bCashBoxPresent = false;
918
919
                 // Display the message.
920
                if (bDebug)
921
922
                    System.out.print("RECEIVED: ");
923
924
                    System.out.print(" " + formatByte(readBuffer[3]));
System.out.print(" " + formatByte(readBuffer[4]));
System.out.print(" " + formatByte(readBuffer[5]));
925
926
927
928
                    System.out.print(" " + "State: " + getCurrentState());
929
                    System.out.print(" " + "State: " + getCurrentState());
System.out.print(" " + "Event: " + getLastEvent());
System.out.print(" " + "Value: " + getLastBillProcessed());
System.out.print(" " + "LCB: " + bCashBoxPresent);
930
931
932
933
934
                    System.out.print("\n");
935
936
937
                // If a $50 or $100 bill was escrowed, then return it to the user. if (currentState == ESCROWED && (billValue == FIFTY || billValue == HUNDRED))
938
939
940
941
942
                    setMessageType(POLL_AND_RETURN);
943 👡
             }
944
945
             synchronized private void setMessageType(int type)
946
947
                iMessageType = type;
948
949
950
            private boolean isBitSet(byte byteVal, int bit)
951
952
                boolean bBitSet = false;
953 L
954
955
                byte mask = 0;
                byte result = 0;
956
957
958
                switch (bit)
959
                    case 0:
960
                        mask = 1;
961
                        break:
962
                    case 1:
963
                        mask = 2;
964
                        break;
965
                    case 2:
966
                        mask = 4;
967
                        break;
968
                    case 3:
969
                        mask = 8;
970
                        break;
971
                    case 4:
972
                        mask = 16;
973
                        break;
974
975
                    case 5:
                        mask = 32;
976
977
                        break;
                    case 6:
978
                        mask = 64:
979
                        break:
980
981
                result = byteVal &= mask;
982
983
                if (result != 0)
984
                    bBitSet = true;
985
986
987
                return bBitSet;
988
989
            private int decodeBillType(int mask)
990
991
```

```
int iBill = UNKNOWN;
992
993
               if (mask >= 8 && mask <= 15)
    iBill = ONE;
else if (mask >= 16 && mask <= 23)</pre>
994
996
                   iBill = TWO;
997
               else if (mask >= 24 && mask <= 31)
998
                   iBill = FIVE;
999
               else if (mask >= 32 && mask <= 39)
    iBill = TEN;
1000
1001
               else if (mask >= 40 && mask <= 47)
iBill = TWENTY;
1002
1003
               else if (mask >= 48 && mask <= 55)
iBill = FIFTY;
1004
1005
               else if (mask >= 56 && mask <= 63)
iBill = HUNDRED;</pre>
1006
1007
1008
               return iBill;
1009
1010
1011
            private String formatByte(byte b)
1012
1013
                String val = null;
1014
1015
                switch (b)
1016
1017
                   case 0:
1018
                      val = "00";
1019
                      break;
1020
                   case 1:
1021
                      val = "01";
1022
                      break:
1023
1024
                   case 2:
  val = "02";
1025
1026
                      break;
                    case 3:
1027
                      val = "03";
1028
1029
                       break;
1030
1031
                    case 4:
                       val = "04";
1032
                       break;
                    case 5:
val = "05";
1033
break;
                    case 6:
1036
1037
                       val = "06";
                       break;
 1038
                    case 7:
 1039
                       val = "07";
 104Đ
                       break;
 1041
1042
                    case 8:
 1043
                       val = "08";
 104赛』
                       break;
                    case 9:
 1045
                       val = "09";
 1046
                       break;
 1047
104<del>8</del>
                    case 10:
                       val = "0A";
 1049
                       break:
 1050
                    case 11:
val = "0B";
 1051
 1052
                       break:
 1053
                    case 12:
 1054
                        val = "0C";
 1055
                        break;
 1056
                     case 13:
 1057
                        val = "0D";
 1058
 1059
                        break;
                     case 14:
 1060
                        val = "0E";
 1061
                        break;
 1062
                     case 15:
  1063
                        val = "0F";
  1064
                        break;
  1065
  1066
                     case 16:
  1067
                        val = "10";
  1068
                        break;
  1069
                     case 17:
  1070
                        val = "11";
  1071
                        break;
  1072
                     case 18:
  1073
                        val = "12";
  1074
                        break;
  1075
                     case 19:
  1076
                        val = "13";
  1077
  1078
                        break;
  1079
                     case 20:
                        val = "14";
  1080
                        break;
  1081
```

```
case 21:
1082
                    val = "15";
1083
1084
                    break;
                 case 22:
1085
                    val = "16";
1086
                    break;
1087
                 case 23:
1088
                    val = "17";
1089
                    break;
1090
                 case 24:
1091
                    val = "18";
1092
                    break;
1093
                 case 25:
1094
                    val = "19";
1095
                    break;
1096
1097
                 case 26:
                    val = "1A";
1098
1099
                    break:
                 case 27:
1100
                    val = "1B";
1101
                    break;
1102
                 case 28:
1103
                    val = "1C";
1104
                    break;
1105
                 case 29:
1106
                    val = "1D";
1107
                    break;
1108
                 case 30:
1109
                    val = "1E";
1110
                    break;
1111
                 case 31:
1112
                    val = "1F";
1113
 1114
                    break:
1115
1116
                  case 32:
                    val = "20";
1117
1118
                    break;
                  case 33:
                    val = "21";
 1120
                    break;
 1121
1122
                  case 34:
                    val = "22";
 1123
                     break;
 1124
1125
                  case 35:
                     val = "23";
 1125
                     break;
 1127
1128
                  case 36:
                     val = "24";
 1129
                    break;
 1130
 1131
                  case 37:
                     val = "25";
 1132
1133
                     break;
                  case 38:
 1134
                     val = "26";
 1135
1136
                     break;
                  case 39:
 1137
1138
                     val = "27";
                     break;
 1139
                  case 40:
 1140
                     val = "28";
 1141
                     break;
 1142
 1143
                  case 41:
                     val = "29";
 1144
 1145
                     break;
 1146
                  case 42:
                     val = "2A";
 1147
                     break;
 1148
 1149
                  case 43:
                     val = "2B";
 1150
  1151
                     break;
                   case 44:
  1152
                     val = "2C";
  1153
                     break;
  1154
                   case 45:
  1155
                     val = "2D";
  1156
                      break;
  1157
                   case 46:
  1158
                      val = "2E";
  1159
                      break;
  1160
                   case 47:
  1161
                      val = "2F";
  1162
                      break;
  1163
  1164
                   case 48:
  1165
                      val = "30";
  1166
                      break;
  1167
                   case 49:
  1168
                      val = "31";
  1169
                      break;
  1170
  1171
                   case 50:
```

```
val = "32";
1172
                    break;
1173
                 case 51:
1174
                    val = "33";
1175
                    break:
1176
1177
                 case 52:
                    val = "34";
1178
                    break;
1179
                 case 53:
1180
                    val = "35";
1181
                    break;
1182
                 case 54:
1183
                     val = "36";
1184
                    break;
1185
                 case 55:
1186
                    val = "37";
1187
                     break;
1188
                 case 56:
1189
                     val = "38";
1190
                    break:
1191
                 case 57:
1192
                     val = "39";
1193
                     break;
1194
                  case 58:
1195
                     val = "3A";
1196
                     break;
1197
                  case 59:
1198
1199
                     val = "3B";
                     break;
1200
                  case 60:
1201
                     val = "3C";
1202
                     break;
1203
                  case 61:
1204
                     val = "3D";
1205
                     break;
1206
                  case 62:
1207
                     val = "3E";
1208
                     break;
1209
1210
1211
1212
                  case 63:
                     val = "3F";
                     break;
1213
1214
                  case 64:
                     val = "40";
 1215
                     break;
 1216
1217
                  case 65:
                     val = "41";
 1218
1219
                     break;
                  case 66:
 1220
                     val = "42";
 1221
1222
1223
                     break;
                  case 67:
 1224
                     val = "43";
                     break;
 1225
                  case 68:
 1226
                     val = "44";
 1227
1228
                     break;
                  case 69:
 1229
                     val = "45";
 1230
                      break;
 1231
                  case 70:
 1232
                     val = "46";
 1233
                      break;
 1234
                  case 71:
 1235
                      val = "47";
 1236
                      break:
 1237
                   case 72:
 1238
                      val = "48";
 1239
                     break;
 1240
                   case 73:
 1241
                      val = "49";
 1242
 1243
                      break;
                   case 74:
 1244
                      val = "4A";
 1245
                      break:
 1246
                   case 75:
 1247
                      val = "4B";
 1248
 1249
                      break;
                   case 76:
 1250
                      val = "4C";
  1251
 1252
                      break;
                   case 77:
 1253
                      val = "4D";
  1254
  1255
                      break;
  1256
                   case 78:
                      val = "4E";
  1257
                      break;
  1258
                   case 79:
  1259
                      val = "4F";
  1260
                      break;
  1261
```

TO 100 100 100

```
case 80:
1263
                    val = "50";
1264
                    break;
1265
                 case 81:
1266
                    val = "51";
1267
1268
                    break:
                 case 82:
1269
                    val = "52";
1270
1271
                    break;
1272
                 case 83:
                    val = "53";
1273
                    break;
1274
                 case 84:
1275
                    val = "54";
1276
                    break;
1277
                 case 85:
1278
                    val = "55";
1279
                    break;
1280
                  case 86:
1281
                    val = "56";
1282
1283
                    break;
                  case 87:
1284
                     val = "57";
1285
                    break;
1286
                  case 88:
1287
                     val = "58";
1288
                     break;
1289
                  case 89:
1290
                     val = "59";
1291
                     break;
1292
                  case 90:
1293
                     val = "5A";
1294
                     break;
1295
                  case 91:
1296
                     val = "5B";
1297
1298
                     break;
                  case 92:
1299
                     val = "5C";
130G
1301
                     break;
                  case 93:
1302
                     val = "5D";
130
1304
1305
                     break;
                  case 94:
                     val = "5E";
 1306
1307
1308
                     break;
                  case 95:
                     val = "5F";
 1309
                     break;
 1310
 1311
 1312
                  case 96:
                     val = "60";
 1313
1314
                     break;
 1315
1316
                  case 97:
                     val = "61";
1317
1318
                     break;
                  case 98:
 1319
                     val = "62";
                     break;
 1320
                  case 99:
 1321
                     val = "63";
 1322
                     break;
 1323
                  case 100:
 1324
                     val = "64";
 1325
                     break;
 1326
                  case 101:
 1327
                     val = "65";
 1328
                     break;
 1329
                  case 102:
 1330
                     val = "66";
 1331
                      break;
 1332
                  case 103:
 1333
                      val = "67";
 1334
 1335
                     break;
 1336
                   case 104:
                      val = "68";
 1337
 1338
                      break;
                   case 105:
    val = "69";
 1339
 1340
 1341
                      break;
 1342
                   case 106:
                      val = "6A";
 1343
                      break;
 1344
                   case 107:
 1345
                      val = "6B";
 1346
                      break;
 1347
                   case 108:
 1348
                      val = "6C";
 1349
                      break;
 1350
                   case 109:
 1351
                      val = "6D";
 1352
```

```
break;
1353
1354
                 case 110:
                    val = "6E";
1355
1356
                    break:
                 case 111:
1357
                    val = "6F";
1358
                    break;
1359
1360
                 case 112:
1361
                    val = "70";
1362
                    break;
1363
                 case 113:
1364
                    val = "71";
1365
1366
                    break:
1367
                 case 114:
                    val = "72";
1368
                    break;
1369
1370
                 case 115:
                    val = "73";
1371
1372
                    break;
1373
                 case 116:
                    val = "74";
1374
                    break;
1375
1376
                 case 117:
                    val = "75";
1377
                    break;
1378
                 case 118:
1379
                     val = "76";
1380
                    break:
1381
                  case 119:
1382
                     val = "77";
1383
1384
                    break:
1385
                  case 120:
                     val = "78";
1386
1387
                     break;
 1388
                  case 121:
                     val = "79";
1389
1390
                     break;
1391
1392
                  case 122:
                     val = "7A";
1393
                     break;
1394
1395
                  case 123:
                     val = "7B";
                     break;
 1396
                  case 124:
 1397.
1398
                     val = "7C";
 1399
                     break;
                  case 125:
 1400
                     val = "7D";
 1401
                     break;
 1402
                  case 126:
 1403
                     val = "7E";
 1404
 1405
1406
                     break;
                  case 127:
                     val = "7F";
 1407
                     break;
 1408
 1409
                  default:
 1410
                     val = "xx";
 14Î1
                     break;
 1412
 1413
               return val;
 1414
 1415
 1416
            public void run()
 1417
 1418
               int iReturnCode = 0;
 1419
 1420
               while (true)
 1421
 1422
 1423
 1424
                     Thread.sleep(iPollInterval);
 1425
 1426
                   catch (InterruptedException e)
 1427
                      System.out.println("GBAMGR: Poller: Could not go to sleep!!!");
 1428
 1429
                      System.out.println("GBAMGR: ");
 1430
                      e.printStackTrace();
 1431
 1432
 1433
                   if (iMessageType == POLL_AND_STACK)
 1434
 1435
                      // If a 1,2,5,10, or 20 dollar bill was escrowed, then stack it.
 1436
                         (iMessageFlag == 0)
 1437
 1438
                         iReturnCode = write(gbaPollMessage0);
 1439
                         iMessageFlag = 1;
 1440
 1441
                      élse
 1442
```

```
{
1443
                          iReturnCode = write(gbaPollMessage1);
1444
                          iMessageFlag = 0;
1445
1446
1447
                   élse
{
1448
1449
                          Return the bill to the user, the denomination is too high.
1450
                          (iMessageFlag == 0)
1451
1452
                          iReturnCode = write(gbaReturnMessage0);
1453
                           iMessageFlag = 1;
1454
1455
1456
1457
                           iReturnCode = write(gbaReturnMessage1);
1458
                           iMessageFlag = 0;
1459
1460
1461
                       // Then, resume stacking for valid bills.
iMessageType = POLL_AND_STACK;
1462
1463
                   }
1464
1465
                    // Check the return code.
1466
                   if (iReturnCode != 0)
1467
1468
                       System.out.println("GBAMGR: Unsuccessful write: RC=" + iReturnCode);
1469
1470
1471
                }
1472
            }
1473
1474
1475
            public static void main(String[] args)
1476
1477
                //GBAMgr gbaMgr = new GBAMgr();
//GBAMgr gbaMgr = new GBAMgr("COM2");
//GBAMgr gbaMgr = new GBAMgr(true);
//GBAMgr gbaMgr = new GBAMgr("COM2", true);
1478
1479
1480
148
                GBAMgr gbaMgr = new GBAMgr();
1482
1483
                int iInitReturnCode = gbaMgr.getLastInitReturnCode();
1484
1485
                if (iInitReturnCode != 0) {
1486
                    System.out.println("GBAMGR: Unsuccessful initialization: " + iInitReturnCode);
1487
1488
1489
1490
            }
         }
```

```
5
6
7
8
10
12
13
15
16
17
18
19
20
21
22
23
24
25
26
27
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29
30
31
32
33
34
35
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37
38
39
40
41
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```

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```
* Filename: PlayerMgr.java
 * Author: Tom Myers
 * Version: 1.0
 * Purpose: This file contains the code for the PlayerMgr object class, an abstract class used
             to specify the basic operations related to playing, pausing, stopping, and querying
             whether or not a song is playing and how much playing time is remaining for a song
             if it is playing.
            This class also has methods and data members for maintaining the song queue and
             allowing the main application to add/remove songs to/from the song queue and to
             query which is the currently playing song (if any).
 * Inputs: None
 * Outputs: None
 * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
   (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
import java.util.Vector;
import java.util.Enumeration;
import java.io.*;
import TreeMgr.*;
public abstract class PlayerMgr extends Thread
  public final static int PLAYING = 1;
public final static int STOPPED = 0;
   public final static int PAUSED = 3;
  protected Vector playListVector;
protected int iStatus;
   protected int
                      iSongLength;
                      iTimeRemaining;
   protected int
   protected String strCurrentSong;
   protected boolean bLockOnQueue;
   protected int
                      iNumToQueue;
   protected int
                      iVolume:
   protected boolean bFirstTime;
   protected boolean bIsCurrSongFree;
   protected PlayListEntry currentPlayListObj;
   public PlayerMgr()
       playListVector = new Vector(0);
                        = STOPPED;
       iStatus
       strCurrentSong
                       = new String(""):
       bLockOnQueue
                        = false:
                        = 0;
       iSongLength
                       = 0;
       iTimeRemaining
       bFirstTime
                        = true:
       bIsCurrSongFree = false:
       iNumToQueue
                        = 5;
       iVolume
                        = 60:
   public abstract void setVolume(int iVol);
  public abstract int getOutputTime();
   public abstract int getSongLength();
   public abstract void pressPause();
  public abstract void pressStop();
  public abstract void cleanUp();
  public abstract void play(PlayListEntry mp3);
   public abstract void run();
   public int getStatus()
      return iStatus;
   public boolean getInitialLock()
      return bFirstTime;
```

```
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```

127 D

138 🕌

143

155

157

162

try

out.flush();

out.close(); out = null;

throw e1;

catch (IOException e)

e.printStackTrace();

catch (java.io.FileNotFoundException el)

```
PlayerMgr.java
public void setInitialLock(boolean bFirst)
   bFirstTime = bFirst;
public void releaseInitialLock()
   if (bFirstTime)
      bFirstTime = false;
public int getVolume()
   return iVolume;
synchronized public void setLockOnQueue(boolean bFlag)
   bLockOnQueue = bFlag;
synchronized public boolean getLockOnQueue()
   return bLockOnQueue;
public boolean isCurrentSongFree()
   return bIsCurrSongFree;
public Vector loadPlayList(File file)
   Vector vector = new Vector();
   boolean bDone = false;
   String mp3
                 = null;
      BufferedReader in = new BufferedReader(new FileReader(file));
            tmpFile = null;
      File
      while (!bDone)
         mp3 = in.readLine();
         if (mp3 != null)
            tmpFile = new File(mp3);
            if (tmpFile.exists())
               vector.addElement(mp3);
            bDone = true;
      }
      in.close();
      in = null;
   catch (IOException e)
      e.printStackTrace();
   return vector;
public void savePlayList(File file) throws java.io.FileNotFoundException
```

PrintWriter out = new PrintWriter(new BufferedWriter(new FileWriter(file)));

for (Enumeration e = playListVector.elements(); e.hasMoreElements();)

out.println(((PlayListEntry)e.nextElement()).getMp3Path());

```
182
183
          public String getCurrentSong()
184
185
             return strCurrentSong;
186
187
188
          public PlayListEntry getCurrentPlayListObject()
189
190
             return currentPlayListObj;
191
192
193
          public PlayListEntry getNextPlayListObject()
194
195
             PlayListEntry mp3 = null;
196
197
             if (playListVector.size() > 0)
198
199
                mp3 = ((PlayListEntry)playListVector.firstElement());
200
201
202
203
             return mp3;
204
        . }
205
          public boolean isReadyForNextMp3()
206
207
              if ( (playListVector.size() < iNumToQueue) && (!bLockOnQueue) )
208
                 return true;
209
210
              else
                return false;
211
212
213
          public int getQueuedSongCount()
214
215
             return playListVector.size();
216
217
218
          public void setNumberToQueue(int iNum)
219
     220
     1D
221
             iNumToOueue = iNum:
222
     223
     7.1
          public int getNumberToQueue()
224
225
     return iNumToQueue;
226
227
228
     L
          public Vector getPlayListVector()
229
230
     =
              return playListVector;
231
     232
233
     public void setPlayListVector(Vector vect)
234
     Ŋ
235
             playListVector = vect;
236
     M
237
     238
          public void addPaidSongToPlayList(PlayListEntry mp3)
240
241
              mp3.incrementQueuedCnt();
              mp3.incrementPaidQueuedCnt();
242
243
              // Make sure we add a paid song before any "free" songs.
244
              int iPaidQueuedCnt = 0;
245
              boolean bDone = false;
246
247
248
              if (playListVector.size() > 0)
249
                 for (int i = 0; (i < playListVector.size() - 1) && !bDone; i++)
250
251
                    iPaidQueuedCnt = ((PlayListEntry)playListVector.elementAt(i)).getPaidQueuedCnt();
252
253
                    if (iPaidQueuedCnt == 0)
254
255
                       playListVector.insertElementAt(mp3, i);
256
257
                       bDone = true;
258
259
                 }
260
261
262
                 There weren't any free songs in the queue, therefore (using FIFO), insert at the end.
263
264
                 (bDone == false)
265
                 playListVector.addElement(mp3);
266
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268
269
          public void addToPlayList(PlayListEntry mp3)
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```

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```
playListVector.addElement(mp3);
   mp3.incrementQueuedCnt();
public void addToPlayList(PlayListEntry mp3, int iPos)
   playListVector.insertElementAt(mp3, iPos);
   mp3.incrementQueuedCnt();
public void addToPlayList(Vector vector)
   Object userObject;
   for (Enumeration e = vector.elements(); e.hasMoreElements(); )
      userObject = e.nextElement();
      if (userObject instanceof PlayListEntry)
         playListVector.addElement(((PlayListEntry)userObject));
         ((PlayListEntry)userObject).incrementQueuedCnt();
public void removeFromPlayList(Vector vector)
   Object userObject;
   for (Enumeration e = vector.elements(); e.hasMoreElements(); )
      userObject = e.nextElement();
      if (userObject instanceof PlayListEntry)
         PlayListEntry mp3 = ((PlayListEntry)userObject);
         playListVector.removeElement(mp3);
         if (mp3.getPaidQueuedCnt() > 0)
            mp3.decrementPaidQueuedCnt();
            mp3.incrementPaidCnt();
         if (mp3.getQueuedCnt() > 0)
            mp3.decrementQueuedCnt();
            mp3.incrementPlayedCnt();
public boolean removeFromPlayList(PlayListEntry mp3)
   boolean bDone = false;
   for (int i = 0; (i < playListVector.capacity()) && !bDone; i++)</pre>
      if (mp3.equals((PlayListEntry)playListVector.elementAt(i)))
         playListVector.removeElementAt(i);
         if (mp3.getPaidQueuedCnt() > 0)
            mp3.decrementPaidQueuedCnt();
            mp3.incrementPaidCnt();
         if (mp3.getQueuedCnt() > 0)
            mp3.decrementQueuedCnt();
            mp3.incrementPlayedCnt();
         bDone = true;
   if (bDone)
      return true:
   else
      return false;
}
public void flushPlayList()
```

```
for (Enumeration e = playListVector.elements(); e.hasMoreElements(); )
                 ((PlayListEntry)e.nextElement()).resetQueuedCnt();
             playListVector.removeAllElements();
          public String getTimeRemaining()
             String strTime = null;
             String strMin = null;
String strSec = null;
             Integer intSec = null;
             Integer intMin = null;
             if (iTimeRemaining < 3600)
                intMin = new Integer(iTimeRemaining / 60);
                intSec = new Integer(iTimeRemaining % 60);
                  Convert the minutes portion.
                if (intMin.intValue() == 0)
                   strMin = "00";
                else
                    if ( (intMin.intValue() > 0) && (intMin.intValue() < 10) )</pre>
                       strMin = "0";
                       strMin = strMin.concat(intMin.toString());
                    else
                       strMin = intMin.toString();
                 // Convert the seconds portion.
                if (intSec.intValue() == 0)
                    strSec = "00";
                 else
                    if ( (intSec.intValue() > 0) && (intSec.intValue() < 10) )</pre>
                    {
    T
                       strSec = "0";
                       strSec = strSec.concat(intSec.toString());
    élse
                       strSec = intSec.toString();
    // Now, put it all together.
strTime = strMin + ":" + strSec;
    Smalls.
    élse
410 #
                System.out.println("Time Remaining in seconds: " + iTimeRemaining);
                 strTime = new String( new Integer(iTimeRemaining).toString() );
    100
    strMin = null;
             strSec = null;
              intSec
                     = null;
420
              intMin = null:
             return strTime;
          }
```

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```
* Filename: WinAmpMgr.java
            * Author: Tom Mvers
            * Version: 1.0
           * Purpose: This file contains the code for the WinAmpPlayerMgr object class, which is a concrete sub-class of the PlayerMgr abstract class. That is, this class has
                          implmented all of the required methods for interacting, in this case, the Winamp MP3 player (a native, windows-based freeware software program) This interaction with Winamp is accomplished via the use Java Native Interface methods
                          that are wrappers around the appropriate functions found in Amp.DLL. Amp.C and WinAmpMgr.h are related to the creation of Amp.DLL and are created by Tom Myers. Frontend.h however, is a header file supplied by Nullsoft, the makers of Winamp,
                          and therefore, should not be a part of the patent application (whereas, Amp.DLL
                          would be)
           * Inputs: None
             Outputs: None
             Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
                                                  Microsoft Visual C++ 6.0 (to build Amp.DLL, which is a
                                                  required library for this class)
           * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
          import java.io.*;
          import javax.swing.*;
          import WinampFilter.*;
          import CustomFileView.*;
       import PlayerMgr.*;
       import TreeMgr.*;
       __public class WinAmpMgr extends PlayerMgr
              public native int getWinAmpStatus();
              public native int playWinAmp(String strMp3);
public native int clearWinAmpPlayList();
             public native int clearWinAmpPlayList();
public native int getWinAmpOutputTime();
public native int getWinAmpSongLength();
public native int closeWinAmp();
public native int pressPlayWinAmp();
public native int pressPauseWinAmp();
public native int pressStopWinAmp();
              public native int setWinAmpVolume(int iVol);
              static {
                  try
                      System.loadLibrary("Amp");
                  catch (Exception excptn)
                      System.out.println(excptn.toString());
             private boolean bJustStartedPlaying;
              private int
                                    iOutputTime;
              public WinAmpMgr()
                  super():
                  _mp3Exec = "winamp.exe";
                  winAmpExe = new File( mp3Exec);
                  if (!winAmpExe.exists())
                      _mp3Exec = "c:\\program files\\winamp\\winamp.exe";
                      winAmpExe = new File(_mp3Exec);
                      if (!winAmpExe.exists())
                                                      = new JOptionPane("Winamp was not found! Please select the version of Winamp
                          //JOptionPane pane
you would like to use", JOptionPane.INFORMATION_MESSAGE);
                          //JDialog infoDialog = pane.createDialog(this, "Information");
                          //infoDialog.show();
                          JFileChooser chooser = new JFileChooser(".\\");
```

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chooser.setFileFilter(new WinampFilter());
         chooser.setSelectedFile(null);
          //chooser.setFileView(new CustomFileView());
          int state = chooser.showOpenDialog(null);
         boolean bDone = false;
         while (!bDone)
             if (state == JFileChooser.APPROVE_OPTION)
                File file = chooser.getSelectedFile();
                if (file.toString().toLowerCase().indexOf("winamp.exe") != -1)
                   bDone = true;
_mp3Exec = file.toString();
winAmpExe = file;
         }
      }
   bJustStartedPlaying = false;
   iOutputTime = 0;
   startWinamp();
public void startWinamp()
   // Start up Winamp.
   try
{
      Runtime.getRuntime().exec( mp3Exec);
   catch(java.io.IOException e)
      System.out.println("Could not start Winamp!!!");
   try
      sleep(2000);
   catch (Exception excptn)
      System.out.println(excptn.toString());
public String getWinamp()
   return _mp3Exec;
public void setWinamp(File file)
    mp3Exec = file.toString();
   winAmpExe = file;
public void setVolume(int iVol)
   iVolume = iVol;
   setWinAmpVolume((int)(iVol * 2.55));
public void cleanUp()
   iStatus = STOPPED;
   int iRes = pressStopWinAmp();
   //iRes = closeWinAmp();
public int getStatus()
   return getWinAmpStatus();
public int getOutputTime()
   return getWinAmpOutputTime();
public int getSongLength()
   return getWinAmpSongLength();
```

```
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            public void pressPause()
183
                if (iStatus == PAUSED)
184
185
                   iStatus = PLAYING:
186
                   int iRes = pressPauseWinAmp();
187
188
189
               else
190
                   iStatus = PAUSED;
191
192
                   int iRes = pressPauseWinAmp();
193
194
195
196
197
            public void pressStop()
198
               iStatus = STOPPED;
int iRes = pressStopWinAmp();
199
200
               currentPlayListObj = null;
201
202
203
               return:
204
205
206
            public void play(PlayListEntry mp3)
207
208
               iStatus = PLAYING;
209
210
               setLockOnQueue(true);
211
               try
212
213
                   int iRes = clearWinAmpPlayList();
214
                   iRes = clearWinAmpPlayList();
215
                  Runtime.getRuntime().exec(_mp3Exec + " \"" + mp3.getMp3Path() + "\"");
216
217
                  strCurrentSong = mp3.getMp3Path();
currentPlayListObj = mp3;
218
      T)
219
220
      bJustStartedPlaying = true;
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      Party State
223
               catch (Exception excptn)
      <u>l</u>
224
225
                   System.out.println(excptn.toString());
      .
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227
               setLockOnQueue(false);
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      ATTING THE
230
           public void run()
231
      ...
232
               // Run forever.
233
      T.
               while (true)
234
      111
235
                   while (iStatus != STOPPED)
      1
                                   = getWinAmpStatus();
                      iStatus
                      iOutputTime = getWinAmpOutputTime();
iSongLength = getWinAmpSongLength();
239
240
241
                      // If Winamp can't run properly on the computer, then nothing we can do... if (iStatus == -1)
242
243
244
245
                         bLockOnQueue = true;;
246
247
                      if (bJustStartedPlaying == true)
248
249
                          iStatus = PLAYING;
250
251
                         bJustStartedPlaying = false;
252
253
                      else
254
                         if ( (iOutputTime > 0) && (iSongLength > 0) )
   iTimeRemaining = ((iSongLength * 1000) - iOutputTime) / 1000;
255
256
                         else
257
258
                             iTimeRemaining = 0;
259
260
261
262
263
                         sleep(1000);
264
                      catch (Exception excptn)
266
267
                         System.out.println(excptn.toString());
268
                  }
269
```

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}

}

```
if ((!playListVector.isEmpty()) && (!bLockOnQueue) && (!bFirstTime) )
   PlayListEntry mp3 = ((PlayListEntry)playListVector.firstElement());
   if (mp3.getPaidQueuedCnt() == 0)
      bIsCurrSongFree = true;
   élse
{
      bIsCurrSongFree = false;
   play(mp3);
   removeFromPlayList(mp3);
      sleep(2000);
   , catch (Exception excptn) {
      System.out.println(excptn.toString());
   }
}
else
   // Go to sleep, waking up one a sec. to see if there are any songs to play.
   try {
      sleep(1000);
   catch (Exception excptn)
      System.out.println(excptn.toString());
```

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```
* Filename: CDPanel.java
          * Author: Tom Myers
           * Version: 1.0
           * Purpose: This file contains the code for the CDPanel object class, used to
                         to display the cover art, track listings, artist, CD title, and genre type to the user. Instances of this type are used in the main panel, search panel, popular panel and the genre panel.
           * Inputs: The following parameters are used to construct objects of this class:
                          1. iNewCDAgeThreshold - An integer that is used to determine whether or not a CDPanel is "new" or not. A "new" CDPanel is displayed with a red border.

2. bShowQ - A boolean that when true, will display the "Q" icon next to a track that
                          is already in the song queue.
                          3. iLev0 - An integer that determines the minimum number of plays needed for a song to have the "one green bar" icon displayed next to it.
                          4. iLev1 - An integer that determines the minimum number of plays needed for a song to have the "two green bars" icon displayed next to it.
                         to have the "three green bars" icon displayed next to it.
6. image - A 250x250 JPEG IconImage that holds a rendition of the CD cover art to be displayed.
                          7. listData - A Vector of PlayListEntry objects containing the track listings for the
                          CD.
                          8. strCDTitle - A String that holds the CD Title.
                          9. strGenre - A String that holds the genre type.

10. selTxtFld - The JTextField from the main panel that holds the selection text.
                          11. cnclBtn - The JButton from the main panel that corresponds to the Cancel button.
           * Outputs: None
           * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
             (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
       I */
      import java.util.Vector; import java.awt.*;
      import java.awt.event.MouseAdapter;
import javax.swing.*;
import javax.swing.border.LineBorder;
      import javax.swing.event.ListSelectionListener;
      import MyListRenderer.*;
         import TreeMgr.*;
      public class CDPanel extends JPanel
      T. (
              private JLabel
                                          instruct:
              private JLabel
                                          cover
      T.
              private JScrollPane scrollpane;
      private JList
                                         listbox;
              private Vector
                                          listboxvect:
              private JTextField txtfield;
                                         genreTextField;
              private JTextField
                                         selectionTxtField = null;
              private JTextField
              private JButton
                                          cancelBtn = null;
public CDPanel(int iNewCDAgeThreshold, boolean bShowQ, int iLev0, int iLev1, int iLev2, ImageIcon image, Vector listData, String strCDTitle, String strGenre)
                  this(iNewCDAgeThreshold, bShowQ, iLev0, iLev1, iLev2, image, listData, strCDTitle, strGenre, null, null);
public CDPanel(int iNewCDAgeThreshold, boolean bShowQ, int iLev0, int iLev1, int iLev2, ImageIcon image, Vector listData, String strCDTitle, String strGenre, JTextField selTxtFld, JButton cnclBtn)
                  super();
                  setSize(509,295);
                  setLayout(null);
                  setForeground(Color.white);
                  setBackground(Color.black);
                  selectionTxtField = selTxtFld;
                  cancelBtn = cnclBtn;
                  listboxvect = listData:
                  instruct = new JLabel(new ImageIcon("images/instruct.gif"));
instruct.setBounds(1,21,250,25);
instruct.setForeground(Color.white);
instruct.setPackground(Color.black);
                  instruct.setBackground(Color.black);
                  txtfield = new JTextField(strCDTitle);
txtfield.setHorizontalAlignment(JTextField.LEFT);
txtfield.setFont(new Font("SansSerif", Font.BOLD, 12));
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```
txtfield.setBounds(1,1,383,20);
txtfield.setEditable(false);
txtfield.setAutoscrolls(false);
txtfield.setScrollOffset(0);
txtfield.setCaretPosition(0);
txtfield.setBorder(new LineBorder(Color.black, 1));
genreTextField = new JTextField(strGenre + " ");
genreTextField.setHorizontalAlignment(JTextField.RIGHT);
genreTextField.setFont(new Font("SansSerif", Font.BOLD, 12));
genreTextField.setBounds(383,1,125,20);
genreTextField.setEditable(false);
genreTextField.setAutoscrolls(false);
genreTextField.setBorder(new LineBorder(Color.black, 1));
cover = new JLabel(image);
cover.setBounds(1,45,250,250);
cover.setForeground(Color.white);
cover.setBackground(Color.black);
if (selectionTxtField != null)
   cover.addMouseListener(
      new MouseAdapter()
         public void mouseClicked(java.awt.event.MouseEvent event)
            selectionTxtField.setText(txtfield.getText().substring(0,3));
            cancelBtn.setEnabled(true);
      });
listbox = new JList(listboxvect);
listbox.setCellRenderer(new MyListRenderer(iLev0, iLev1, iLev2, bShowQ));
listbox.setForeground(Color.white);
listbox.setBackground(Color.black);
listbox.setBounds(0,0,257,290);
listbox.addListSelectionListener(
   new ListSelectionListener()
      public void valueChanged(javax.swing.event.ListSelectionEvent event)
         int i = listbox.getMaxSelectionIndex();
          if (i >= 0 && i < listboxvect.size())
             if (listboxvect.elementAt(i) instanceof PlayListEntry)
                                           = (PlayListEntry) listboxvect.elementAt(i);
                PlayListEntry mp3
                               strTrackNum = null;
                String
                               iTrackNum
                                          = mp3.getTrackNum();
                int
                String
                               selection
                                           = null;
                if (iTrackNum < 10)
                   strTrackNum = "0" + Integer.toString(iTrackNum);
                else
                   strTrackNum = Integer.toString(iTrackNum);
                if (selectionTxtField != null)
                   // Now, update the selection text field.
if (strTrackNum != null)
                      selection = txtfield.getText().substring(0,3) + strTrackNum;
                      selectionTxtField.setText(selection);
                      cancelBtn.setEnabled(true);
            }
         }
      }
   });
scrollpane = new JScrollPane();
scrollpane.setBounds(251,21,257,273);
scrollpane.setForeground(Color.white);
scrollpane.setBackground(Color.black);
scrollpane.getViewport().add(listbox);
JScrollBar horizontal = scrollpane.getHorizontalScrollBar();
horizontal.setPreferredSize(new Dimension(horizontal.getWidth(),25));
JScrollBar vertical = scrollpane.getVerticalScrollBar();
vertical.setPreferredSize(new Dimension(25,vertical.getHeight()));
setColorByAge(iNewCDAgeThreshold);
add(txtfield);
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```
add(genreTextField);
        add(instruct);
        add(cover):
        add(scrollpane);
     public void init(ImageIcon image, Vector listData, String strCDTitle, String strGenre)
        cover.setIcon(image);
        listbox.setListData(listData);
        listbox.repaint(listbox.getVisibleRect());
        genreTextField.setText(strGenre);
        txtfield.setText(strCDTitle);
     public void die()
        remove(txtfield);
        remove(genreTextField);
        remove(instruct);
        remove(cover);
        remove(scrollpane);
        instruct = null;
        cover = null;
        scrollpane = null;
        listbox = null;
        listboxvect = null;
        txtfield = null;
        genreTextField = null;
     public void forceRepaint()
        listbox.repaint(listbox.getVisibleRect());
     public String getCDNumber()
ı,
u.
        String strCDNumber = "";
m
         if (txtfield.getText().length() >= 3)
            strCDNumber = txtfield.getText().substring(0,3);
A. Same
ļ.
         return strCDNumber;
lada.
public void clearSelection()
8
        listbox.clearSelection();
15
     public void setSelectedSong(PlayListEntry mp3)
T.
        PlayListEntry tmpMp3 = null;
Ü
        boolean bDone = false;
         for (int i = 0; i < listboxvect.size() && !bDone; i++)
if (listboxvect.elementAt(i) instanceof PlayListEntry)
               tmpMp3 = (PlayListEntry)listboxvect.elementAt(i);
if (tmpMp3.getMp3Path().equalsIgnoreCase(mp3.getMp3Path()))
                  bDone = true;
                  listbox.setSelectedIndex(i);
        }
      /** Sets the color of the border of the CDPanel based upon the age of the first mp3 in the list.
         The ages is an integer value that represents the number of elapsed days since 1/1/2000.
     private void setColorByAge(int iNewCDAgeThreshold)
         PlayListEntry firstMp3 = (PlayListEntry)listboxvect.elementAt(0);
         int iAge = firstMp3.getAge();
         if (iAge <= iNewCDAgeThreshold)
            setBorder(new LineBorder(Color.red, 1));
            instruct.setBorder(new LineBorder(Color.red, 1));
            cover.setBorder(new LineBorder(Color.red, 1));
            scrollpane.setBorder(new LineBorder(Color.red, 1));
            txtfield.setForeground(Color.white);
            txtfield.setBackground(Color.red);
            genreTextField.setForeground(Color.white);
```

}

```
genreTextField.setBackground(Color.red);
}
else
{
    setBorder(new LineBorder(Color.white, 1));
    instruct.setBorder(new LineBorder(Color.white, 1));
    cover.setBorder(new LineBorder(Color.white, 1));
    scrollpane.setBorder(new LineBorder(Color.white, 1));
    txtfield.setForeground(Color.black);
    txtfield.setBackground(Color.white);

    genreTextField.setForeground(Color.black);
    genreTextField.setBackground(Color.white);
}
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```

```
* Filename: KeyboardPanel.java
    * Author: Tom Myers
    * Version: 1.0
    * Purpose: Used to provide the "soft-keyboard" functionality used for the Search Panel and
                  Logon Panel screens.
    * Inputs:
    * Outputs:
    * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
       (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
   import java.awt.*;
   import java.awt.event.*;
import java.io.*;
import java.util.Vector;
   import javax.swing.*;
import javax.swing.ImageIcon;
   import javax.swing.Icon;
import javax.swing.Timer;
import javax.swing.border.LineBorder;
   import javax.swing.event.ListSelectionListener;
   public class KeyboardPanel extends JPanel implements ActionListener
       private JTextField
                                     textField1 = null;
      private JPasswordField textField2 = null;
1
ij.
       private JTextField textField = null;
private String private String
                                 userid;
in the
                                 passwd;
la de
       private boolean
                                 bIsChqPw = false;
newpasswd;
       private String
private JButton private JButton
                                btn_Logon;
btn_ChangePassword;
                                 bShiftLock = false;
bCapsLock = false;
u
       private boolean
       private boolean
n.
                                 bInsertMode = false;
       private boolean
btn_esc = null;
       private JButton
                                 btn_f1 = null;
btn_f2 = null;
btn_f3 = null;
btn_f4 = null;
       private JButton
       private JButton
       private JButton
       private JButton
                                 btn_f5 = null;
btn_f6 = null;
btn_f7 = null;
btn_f8 = null;
       private JButton
       private JButton
       private JButton
       private JButton
       private JButton
                                 btn_f9 = null;
                                 btn_f10 = null;
btn_f11 = null;
       private JButton
       private JButton
                                 btn_f12 = null;
       private JButton
                                 btn_PrintScreen = null;
btn_ScrollLock = null;
btn_Pause = null;
       private JButton
       private JButton
       private JButton
                                 btn_LeftQuote = null;
btn_1 = null;
btn_2 = null;
       private JButton
       private JButton private JButton
                                 btn_2 = null;
btn_3 = null;
btn_4 = null;
btn_5 = null;
btn_6 = null;
       private JButton private JButton
       private JButton
       private JButton
                                 btn_7 = null;
       private JButton
                                 btn_8 = null;
btn_9 = null;
btn_0 = null;
       private JButton
       private JButton
       private JButton
                                 btn_Minus = null;
btn_Equals = null;
       private JButton
       private JButton
```

```
private JButton
                               btn BackSpace = null;
91
92
          private JButton
                               btn_Tab = null;
93
                               btn_q = null;
btn_w = null;
          private JButton
94
          private JButton
95
                               btn_e = null;
96
          private JButton
          private JButton
97
                               btn_r = null;
                               btn_t = null;
98
          private JButton
          private JButton
                               btn_y = null;
          private JButton
                                     = null;
100
                               btn_u
101
          private JButton
                               btn_i = null;
          private JButton
                               btn_o = null;
102
          private JButton
                                      = null;
103
                               btn p
                               btn_LeftBracket
          private JButton
104
                                                 = null;
          private JButton
                               btn RightBracket = null;
105
          private JButton
                               btn_BackSlash
                                                = null:
106
107
                               btn_CapsLock = null;
108
          private JButton
109
          private JButton
                               btn_a = null;
          private JButton
                               btn_s = null;
110
          private JButton
                               btn_d = null;
111
          private JButton
                               btn_f = null;
112
          private JButton
                               btn_g
                                      = null;
113
          private JButton
                               btn_h
                                     = null;
114
          private JButton
                               btn_j
                                      = null;
115
          private JButton
116
                               btn k = null;
          private JButton
                               btn_l
                                      = null;
117
          private JButton
                               btn SemiColon = null;
118
          private JButton
                               btn_Quote = null;
btn_Enter = null;
119
          private JButton
120
121
          private JButton
                               btn Shift = null;
122
                               btn_z = null;
btn_x = null;
123
          private JButton
124
          private JButton
          private JButton
                               btn_c = null;
125
          private JButton
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                               btn_v
                                      = null;
          private JButton
                               btn_b = null;
127
          private JButton
128
                               btn n = null;
          private JButton
129
                               btn_m = null;
    II.
                                                  = null:
          private JButton
                               btn_Comma
130
          private JButton
                               btn_Period
                                                  = null:
131
                               btn_ForwardSlash = null;
          private JButton
132
          private JButton
133
                               btn_Shift2 = null;
134
    l.
          private JButton
                               btn_Ctrl = null;
135
          private JButton
                               btn Alt
                                         = null;
136
          private JButton
137
                               btn_Space = null;
                               btn_Alt2 = null;
138
          private JButton
          private JButton
                               btn Ctrl2 = null;
139
    45
140
                               btn_Insert = null;
          private JButton
141
          private JButton
                               btn Home = null;
142
    private JButton
                               btn_PageUp = null;
143
          private JButton
                               btn Delete = null;
144
    T.
          private JButton
                               btn End = null;
145
                               btn_PageDn = null;
          private JButton
146
147
          private JButton
                               btn_Up
                                          = null;
148
          private JButton
                               btn_Left = null;
149
                               btn_Down = null;
          private JButton
150
                               btn_Right = null;
          private JButton
151
152
          public String getUserid()
153
154
155
             return userid:
156
157
          public String getPassword()
158
159
160
             return passwd;
161
162
          public String getChangePassword()
163
164
165
             newpasswd = textField.getText();
166
167
              return newpasswd;
168
169
          public String getTextFieldText()
170
171
              return textField.getText();
172
173
174
          public void setChangePasswordTextField()
175
176
             bIsChqPw
177
                        = true;
              textField = textField2;
178
              textField.setText("");
179
180
```

```
public void clearPasswordField()
              textField = textField2;
              textField.setText("");
187
          public void setPasswordTextField()
188
189
             bIsChgPw
                        = false;
              textField = textField2;
192
              textField.setText("");
194
          public KeyboardPanel(int x1, int y1, int x2, int y2, JTextField txtField1)
196
              this(x1, y1, x2, y2, txtField1, null, "", "", "", null, null);
          public KeyboardPanel(int x1, int y1, int x2, int y2, JTextField txtField1, JPasswordField txtField2, String
uid, String pwd, String newpwd, JButton btnLgn, JButton btnChg)
201
             super():
             setForeground(Color.white);
             setBackground(Color.black);
             setLayout(null);
             setBounds(x1, y1, x2, y2);
             textField1 = txtField1;
textField = txtField1;
             userid = uid;
             passwd = pwd;
216
             newpasswd = newpwd;
217
218
             btn_Logon = btnLgn;
     1
             btn ChangePassword = btnChg;
    1D
220
             initializeKeyboardKeys();
224
             if (txtField2 != null)
    in in
                textField2 = txtField2;
                btn_Tab.setEnabled(true);
228
                btn Enter.setEnabled(true);
229
230
             élse
231
232
    100
                textField2 = null;
    234
             setVisible(true);
237
          public void actionPerformed(java.awt.event.ActionEvent e)
239
             Object object = e.getSource();
                StringBuffer strTxt = new StringBuffer(textField.getText());
                int iCaretPos = textField.getCaretPosition();
                if (object == btn_Shift | object == btn_Shift2)
                   if (!bShiftLock)
                      setNonAlphaKeysToUpper();
                      btn Shift.setBackground(new Color(148,148,148));
                      btn_Shift2.setBackground(new Color(148,148,148));
                      bShiftLock = true;
                   else
                      setNonAlphaKeysToLower();
                      btn_Shift.setBackground(new Color(192,192,192));
                      btn_Shift2.setBackground(new Color(192,192,192));
                      bShiftLock = false;
                else if (object == btn_CapsLock)
                   if (!bCapsLock)
                      btn CapsLock.setBackground(new Color(148,148,148));
                      bCapsLock = true;
```

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```
else
      btn_CapsLock.setBackground(new Color(192,192,192));
      bCapsLock = false;
elsé if (object == btn_LeftQuote)
   if (!bShiftLock)
      strTxt.insert(iCaretPos, '`');
      strTxt.insert(iCaretPos, '~');
else if (object == btn_1)
   if (!bShiftLock)
      strTxt.insert(iCaretPos, '1');
      strTxt.insert(iCaretPos, '!');
else if (object == btn_2)
   if (!bShiftLock)
      strTxt.insert(iCaretPos, '2');
   else
      strTxt.insert(iCaretPos. '@');
else if (object == btn_3)
   if (!bShiftLock)
      strTxt.insert(iCaretPos, '3');
   else
      strTxt.insert(iCaretPos, '#');
else if (object == btn_4)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '4');
   else
      strTxt.insert(iCaretPos, '$');
else if (object == btn_5)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '5');
      strTxt.insert(iCaretPos, '%');
else if (object == btn_6)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '6');
      strTxt.insert(iCaretPos, '^');
else if (object == btn_7)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '7');
   else
      strTxt.insert(iCaretPos, '&');
else if (object == btn_8)
   if (!bShiftLock)
      strTxt.insert(iCaretPos, '8');
     strTxt.insert(iCaretPos, '*');
else if (object == btn_9)
  if (!bShiftLock)
     strTxt.insert(iCaretPos, '9');
     strTxt.insert(iCaretPos, '(');
    if (object == btn_0)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '0');
   else
      strTxt.insert(iCaretPos, ')');
else if (object == btn_Minus)
  if (!bShiftLock)
     strTxt.insert(iCaretPos, '-');
   else
     strTxt.insert(iCaretPos, '-');
else if (object == btn_Equals)
  if (!bShiftLock)
      strTxt.insert(iCaretPos, '=');
      strTxt.insert(iCaretPos, '+');
else if (object == btn_BackSpace)
  if (iCaretPos > 0)
      iCaretPos = iCaretPos - 1;
      strTxt.deleteCharAt(iCaretPos);
      textField.setCaretPosition(iCaretPos);
      iCaretPos = 0;
else if (object == btn_Tab | object == btn_Enter)
   if (textField == textField1)
     userid = textField.getText();
      textField = (JTextField)textField2;
     textField1.setText(userid);
      textField.setText("")
      textField2.setText("");
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```
else
          if (bIsChgPw == false)
              passwd = textField.getText();
              textField = textField1;
          else
             newpasswd = textField.getText();
     strTxt = new StringBuffer("");
 else if (object == btn_q)
if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'Q');
     else
         strTxt.insert(iCaretPos, 'q');
 else if (object == btn w)
   if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'W');
     else
         strTxt.insert(iCaretPos, 'w');
 else if (object == btn_e)
  if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'E');
         strTxt.insert(iCaretPos, 'e');
 else if (object == btn_r)
   if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'R');
     else
        strTxt.insert(iCaretPos, 'r');
 else if (object == btn_t)
   if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, 'T');
     else
         strTxt.insert(iCaretPos, 't');
 else if (object == btn_y)
  if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'Y');
     else
        strTxt.insert(iCaretPos, 'y');
 else if (object == btn_u)
   if (bShiftLock ^ bCapsLock)
         strTxt.insert(iCaretPos, 'U');
    else
        strTxt.insert(iCaretPos, 'u');
 else if (object == btn_i)
   if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, 'I');
        strTxt.insert(iCaretPos, 'i');
else if (object == btn_o)
   if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, '0');
    else
        strTxt.insert(iCaretPos, 'o');
else if (object == btn_p)
   if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, 'P');
        strTxt.insert(iCaretPos, 'p');
else if (object == btn_LeftBracket)
    if (!bShiftLock)
        strTxt.insert(iCaretPos, '[');
strTxt.insert(iCaretPos, '{');
else if (object == btn_RightBracket)
if (!bShiftLock)
        strTxt.insert(iCaretPos, ']');
strTxt.insert(iCaretPos, '}');
else if (object == btn_BackSlash)
if (!bShiftLock)
        strTxt.insert(iCaretPos, '\\');
    else
       strTxt.insert(iCaretPos, '|');
else if (object == btn_a)
   if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, 'A');
       strTxt.insert(iCaretPos, 'a');
else if (object == btn_s)
  if (bShiftLock ^ bCapsLock)
        strTxt.insert(iCaretPos, 'S');
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strTxt.insert(iCaretPos, 's'); else if (object == btn_d)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'D'); strTxt.insert(iCaretPos, 'd'); else if (object == btn f)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'F'); else strTxt.insert(iCaretPos, 'f'); else if (object == btn_g)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'G'); strTxt.insert(iCaretPos, 'q'); else if (object == btn_h)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'H'); strTxt.insert(iCaretPos, 'h'); else if (object == btn_j)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'J'); else strTxt.insert(iCaretPos, 'j'); else if (object == btn k)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'K'); strTxt.insert(iCaretPos, 'k'); else if (object == btn l)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'L'); strTxt.insert(iCaretPos, 'l'); else if (object == btn_SemiColon)
 if (!bShiftLock) strTxt.insert(iCaretPos, ';'); else strTxt.insert(iCaretPos, ':'); else if (object == btn_Quote) if (!bShiftLock) strTxt.insert(iCaretPos, "'"); else strTxt.insert(iCaretPos, '"'); else if (object == btn_z)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'Z'); else strTxt.insert(iCaretPos, 'z');
else if (object == btn_x)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'X'); else strTxt.insert(iCaretPos, 'x'); else if (object == btn_c)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'C'); else strTxt.insert(iCaretPos, 'c'); else if (object == btn_v)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'V'); strTxt.insert(iCaretPos, 'v'); else if (object == btn_b)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'B'); strTxt.insert(iCaretPos, 'b'); else if (object == btn n)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'N'); strTxt.insert(iCaretPos, 'n'); else if (object == btn m)
 if (bShiftLock ^ bCapsLock) strTxt.insert(iCaretPos, 'M'); else strTxt.insert(iCaretPos, 'm'); else if (object == btn_Comma) if (!bShiftLock) strTxt.insert(iCaretPos, ','); else strTxt.insert(iCaretPos, '<');</pre> else if (object == btn_Period)
 if (!bShiftLock) strTxt.insert(iCaretPos, '.');

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strTxt.insert(iCaretPos, '>')
             else if (object == btn_ForwardSlash)
   if (!bShiftLock)
                    strTxt.insert(iCaretPos, '/');
                 else
                    strTxt.insert(iCaretPos, '?');
             else if (object == btn Space)
                strTxt.insert(iCaretPos, '');
             if (textField2 != null)
                String strUpperCase = strTxt.toString().toUpperCase();
                textField.setText(strUpperCase);
            else
                textField.setText(strTxt.toString());
             // Enable the Logon and Change Password buttons if we have the proper password length.
             if (btn_Logon != null)
                if (strTxt.toString().length() >= 8)
                   btn_Logon.setEnabled(true);
                   btn_ChangePassword.setEnabled(true);
                else
                   btn_Logon.setEnabled(false);
                   btn_ChangePassword.setEnabled(false);
            }
u
               Automatically advance to the Password field if we are dealing with the UserID.
            if (textField2 != null)
113
                if (strTxt.toString().length() == 5 && textField == textField1)
A Company
                   userid = textField.getText();
.
Intia
                   textField = (JTextField)textField2;
textField1.setText(userid);
textField.setText("");
                   textField2.setText("");
                   strTxt = new StringBuffer("");
}
        }
M
     }
     private void setNonAlphaKeysToUpper()
        btn_LeftQuote.setText("~");
        btn_1.setText("!");
btn_2.setText("@");
        btn_3.setText("#");
        btn_4.setText("$");
        btn_5.setText("%");
btn_6.setText("^");
        btn_7.setText("&");
        btn_8.setText("*");
        btn_9.setText("(");
        btn_0.setText(")");
btn_Minus.setText("_");
        btn Equals.setText("+");
        btn_LeftBracket.setText("{");
btn_RightBracket.setText("}");
        btn_BackSlash.setText("|");
btn_SemiColon.setText(":");
        btn_Quote.setText( new Character('"').toString());
        btn Comma.setText("<");</pre>
        btn Period.setText(">");
        btn_ForwardSlash.setText("?");
    private void setNonAlphaKeysToLower()
       btn_LeftQuote.setText("`");
btn_1.setText("1");
btn_2.setText("2");
       btn_3.setText("3");
        btn_4.setText("4");
       btn_5.setText("5");
```

```
btn_6.setText("6");
        btn_7.setText("7");
btn_8.setText("8");
        btn_9.setText("9");
        btn_0.setText("0");
        btn_Minus.setText("-");
        btn_Equals.setText("=");
        btn_LeftBracket.setText("[");
        btn_RightBracket.setText("]");
        btn_BackSlash.setText("\\");
        btn SemiColon.setText(new Character(';').toString());
        btn_Quote.setText("'");
        btn_Comma.setText(",");
btn_Period.setText(".");
        btn_ForwardSlash.setText("/");
private void initializeKeyboardKeys()
       btn_esc = new JButton("Esc"); initControl(btn_esc, 25,100,48,48, true);
       btn_f1 = new JButton("F1"); initControl(btn_f1, 120,100,48,48, false);
btn_f2 = new JButton("F2"); initControl(btn_f2, 170,100,48,48, false);
btn_f3 = new JButton("F3"); initControl(btn_f3, 220,100,48,48, false);
       btn f4 = new JButton("F4"); initControl(btn f4, 270,100,48,48, false);
       btn_f5 = new JButton("F5"); initControl(btn_f5, 345,100,48,48, false);
btn_f6 = new JButton("F6"); initControl(btn_f6, 395,100,48,48, false);
btn_f7 = new JButton("F7"); initControl(btn_f7, 445,100,48,48, false);
btn_f8 = new JButton("F8"); initControl(btn_f8, 495,100,48,48, false);
       btn_f9 = new JButton("F9"); initControl(btn_f9, 570,100,48,48, false);
       btn_f10 = new JButton("F10"); initControl(btn_f10, 620,100,48,48, false);
btn_f11 = new JButton("F11"); initControl(btn_f11, 670,100,48,48, false);
btn_f12 = new JButton("F12"); initControl(btn_f12, 720,100,48,48, false);
      btn_PrintScreen = new JButton("PrtScrn"); initControl(btn_PrintScreen, 800,100,48,48, false);
btn_ScrollLock = new JButton("Scroll"); initControl(btn_ScrollLock, 850,100,48,48, false);
btn_Pause = new JButton("Pause"); initControl(btn_Pause, 900,100,48,48, false);
      btn_LeftQuote = new JButton("`"); initControl(btn_LeftQuote, 25+45, 5,58,58, true);
btn_1 = new JButton("1"); initControl(btn_1, 85+45, 5,58,58, true);
btn_2 = new JButton("2"); initControl(btn_2, 145+45, 5,58,58, true);
btn_3 = new JButton("3"); initControl(btn_3, 205+45, 5,58,58, true);
btn_4 = new JButton("3"); initControl(btn_3, 205+45, 5,58,58, true);
                      = new JButton("3"); initControl(btn_3, 205+45, 5,58,58, true);
= new JButton("4"); initControl(btn_4, 265+45, 5,58,58, true);
= new JButton("5"); initControl(btn_5, 325+45, 5,58,58, true);
= new JButton("6"); initControl(btn_6, 385+45, 5,58,58, true);
= new JButton("7"); initControl(btn_7, 445+45, 5,58,58, true);
= new JButton("8"); initControl(btn_8, 505+45, 5,58,58, true);
= new JButton("9"); initControl(btn_9, 565+45, 5,58,58, true);
= new JButton("0"); initControl(btn_9, 565+45, 5,58,58, true);
       btn 5
      btn_6
       btn_7
       btn 8
     btn_9 = new JButton("9"); InitControl(btn_9, 505+45, 5,58,58, true);
btn_0 = new JButton("0"); initControl(btn_0, 625+45, 5,58,58, true);
btn_Minus = new JButton("-"); initControl(btn_Minus, 685+45, 5,58,58, true);
btn_Equals = new JButton("="); initControl(btn_Equals, 745+45, 5,58,58, true);
btn_BackSpace = new JButton("Back"); initControl(btn_BackSpace, 805+45, 5,105,58, true);
     btn_Insert = new JButton("Ins"); initControl(btn_Insert, 800,190,48,48, false);
btn_Home = new JButton("Home"); initControl(btn_Home, 850,190,48,48, false);
btn_PageUp = new JButton("PgUp"); initControl(btn_PageUp, 900,190,48,48, false);
   btn_Tab = new JButton("Tab"); initControl(btn_Tab, 25+45,65,78,58, false);
btn_q = new JButton("Q"); initControl(btn_q, 105+45,65,58,58, true);
btn_w = new JButton("W"); initControl(btn_w, 165+45,65,58,58, true);
btn_e = new JButton("E"); initControl(btn_e, 225+45,65,58,58, true);
btn_r = new JButton("R"); initControl(btn_r, 285+45,65,58,58, true);
btn_t = new JButton("T"); initControl(btn_t, 345+45,65,58,58, true);
btn_y = new JButton("Y"); initControl(btn_y, 405+45,65,58,58, true);
btn_u = new JButton("U"); initControl(btn_u, 465+45,65,58,58, true);
btn_i = new JButton("I"); initControl(btn_u, 465+45,65,58,58, true);
btn_o = new JButton("O"); initControl(btn_o, 585+45,65,58,58, true);
btn_p = new JButton("O"); initControl(btn_p, 645+45,65,58,58, true);
btn_EftBracket = new JButton("["); initControl(btn_LeftBracket, 705+45,65,58,58, true);
btn_RightBracket = new JButton("["); initControl(btn_RightBracket, 765+45,65,58,58, true);
btn_BackSlash = new JButton("\"); initControl(btn_BackSlash, 825+45,65,85,58, true);
    btn_Delete = new JButton("Del"); initControl(btn_Delete, 800,240,48,48, false); btn_End = new JButton("End"); initControl(btn_End, 850,240,48,48, false);
     btn_PageDn = new JButton("PgDn"); initControl(btn_PageDn, 900,240,48,48, false);
```

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```
btn_CapsLock = new JButton("Caps"); initControl(btn_CapsLock, 25+45,125,103,58, true);
                     btn_a = new JButton("A"); initControl(btn a, 130+45,125,58,58, true); btn_s = new JButton("S"); initControl(btn_s, 190+45,125,58,58, true);
                    btn s = new JButton("S"); initControl(btn s, 190+45,125,58,58, true);
btn d = new JButton("D"); initControl(btn d, 250+45,125,58,58, true);
btn f = new JButton("F"); initControl(btn f, 310+45,125,58,58, true);
btn g = new JButton("G"); initControl(btn g, 370+45,125,58,58, true);
btn h = new JButton("H"); initControl(btn h, 430+45,125,58,58, true);
btn j = new JButton("J"); initControl(btn j, 490+45,125,58,58, true);
btn k = new JButton("K"); initControl(btn k, 550+45,125,58,58, true);
btn l = new JButton("L"); initControl(btn l, 610+45,125,58,58, true);
btn SemiColon = new JButton(";"); initControl(btn SemiColon, 670+45,125,58,58, true);
btn Quote = new JButton("""); initControl(btn Quote, 730+45,125,58,58, true);
btn Enter = new JButton(""Enter"); initControl(btn Enter 790+45,125,58,58, false).
                     btn_Enter = new JButton("Enter"); initControl(btn Enter, 790+45,125,120,58, false);
                     btn_Shift = new JButton("Shift"); initControl(btn_Shift, 25+45,185,140,58, true);
                     btn_z = new JButton("Z"); initControl(btn_z, 167+45,185,58,58, true);
                    btn_x = new JButton("X"); initControl(btn_x, 227+45,185,58,58, true); btn_c = new JButton("C"); initControl(btn_c, 287+45,185,58,58, true);
                     btn_v = new JButton("V"); initControl(btn_v, 347+45,185,58,58, true);
                     btn_b = new JButton("B"); initControl(btn_b, 407+45,185,58,58, true);
                    btn_n = new JButton("N"); initControl(btn_n, 467+45,185,58,58, true); btn_m = new JButton("M"); initControl(btn_m, 527+45,185,58,58, true);
                    btn_Shift2 = new JButton("Shift"); initControl(btn Shift2,
                                                                                                                                767+45,185,143,58, true);
                    btn Up
                                    = new JButton("Up"); initControl(btn Up, 850,340,48,48, true);
                     */
757
                    btn_Ctrl = new JButton("Ctrl"); initControl(btn_Ctrl, 25,260,100,58, false);
btn_Alt = new JButton("Alt"); initControl(btn_Alt, 180,260,78,58, false);
759
                    btn Space = new JButton(" "); initControl(btn Space,
760
                                                                                                            260+45,245,418,53, true):
762
                    btn_Alt2 = new JButton("Alt"); initControl(btn_Alt2, 680,260,78,58, false);
btn_Ctrl2 = new JButton("Ctrl"); initControl(btn_Ctrl2,810,260,100,58, false);
763
765
766
                    btn Left = new JButton("Left"); initControl(btn_Left,
768
                                                                                                               800,260,58,58, true);
                    btn_Down = new JButton("Down"); initControl(btn_Down, 850,260,58,58, true); btn_Right = new JButton("Right"); initControl(btn_Right, 900,260,58,58, true);
                                                                                                              850,260,58,58, true);
770 $
      n
               private void initControl(JButton btn, int x1, int y1, int x2, int y2, boolean bEnable)
      T.
      113
                     //btn.setBackground(Color.white);
                    btn.setForeground(Color.blue);
                    btn.setFont(new Font("SansSerif", Font.BOLD, 12));
                    btn.setBounds(x1,y1,x2,y2);
                    btn.setEnabled(bEnable);
                    btn.setFocusPainted(false);
                    btn.addActionListener(this);
                    add(btn);
           }
```

```
* Filename: SpinButton.java
     * Author: Tom Myers
    * Version: 1.0
      Purpose: To provide a custom screen control, ala OS/2's spinbutton GUI widget.
      Inputs:
      Outputs:
    * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
    * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
   import javax.swing.*;
   import java.awt.*;
   import java.awt.event.*;
    * This class resembles the Spin Button GUI widget that we all know from the OS/2 platform.
   public class SpinButton extends JPanel implements ActionListener
       /** Holds the value that is displayed in the "entry field" portion of the spin button. */
      private int value;
      /** Holds the value that is displayed in the "entry field" portion of the spin button. */
      private Integer intValue;
      /** Holds the minimum value that the user can "spin" the value to. */
      private int minValue;
      /** Holds the maximum value that the user can "spin" the value to. */
I
      private int maxValue;
      /** Used for display of the value. */
private JTextField valueTextField;
/** Used to increment the value. */
private JButton incrementButton;
l.
      /** Used to decrement the value. */
private JButton decrementButton;
J
       * Constructs a SpinButton object with a min. of 0, a max. of 100, and an initial value of 50.
Fig
      public SpinButton()
n
max, min, and initial values are the parameter order.
         this(100, 0, 50);
      * Constructs a SpinButton object with a min. of 0, a max. of <code>iMax</code>,
         and an initial value of 0.
       * @param iMax The maximum value to use for the spin button entry field. This field has
      * to be greater than zero. The default is min=0, max=100, and initial value=50 otherwise.
     public SpinButton(int iMax)
         this(iMax, 0, 0);
      * Constructs a SpinButton object with a min. of <code>iMin</code>, a max. of <code>iMax</code>, a and an initial value of <code>iMin</code>. The minimum value must be less than the maximum
      * value.
      * @param iMax The maximum value to use for the spin button entry field.
* @param iMin The minimum value to use for the spin button entry field.
     public SpinButton(int iMax, int iMin)
        this(iMax, iMin, iMin);
      * Constructs a SpinButton object with a min. of <code>iMin</code>, a max. of <code>iMax</code>, and an initial value of <code>iInitialVal</code>.
      * @param iMax The maximum value to use for the spin button entry field. This field has
```

* to be greater than zero. The default is min=0, max=100, and initial value=50 otherwise.

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@param iMin The minimum value to use for the spin button entry field. This field has to be
   * less than <code>iMax</code>
   * @param iInitialVal The initial value to use for the spin button entry field. This field has
   * to be greater than <code>iMin</code> yet less than <code>iMax</code>.
 public SpinButton(int iMax, int iMin, int iInitialVal)
     // Construct the JPanel object first.
     super();
     setLayout(null);
     setSize(60,55);
     setForeground(Color.white);
     setBackground(Color.black);
    // Make sure the arguments are valid. Use the defaults if they aren't. if (iMax <= 0 \mid \mid iMin >= iMax \mid \mid iInitialVal < iMin)
        System.out.println("SpinButton::SpinButton(): Illegal argument(s) to constructor.");
System.out.println("SpinButton::SpinButton(): Using defaults of min=0,max=100 & val=50.");
        iMin = 0;
iMax = 100;
        iInitialVal = 50;
    // Assign the data values for the passed in (or default) values.
    minValue = iMin;
maxValue = iMax;
    value = iInitialVal;
    intValue = new Integer(value);
    // Construct the screen elements and add them to the panel.
    valueTextField = new JTextField(intValue.toString());
    valueTextField.setBounds(2,18,30,20);
    valueTextField.setEditable(false);
    valueTextField.setFont(new Font("SansSerif", Font.BOLD, 12));
    valueTextField.setForeground(Color.yellow);
    valueTextField.setBackground(Color.black);
    add(valueTextField);
    incrementButton = new JButton();
    incrementButton.setForeground(Color.black);
    incrementButton.setBackground(Color.black);
    incrementButton.setBacnglouna(color.black,,
incrementButton.setBounds(34,3,25,25);
incrementButton.setIcon(loadIcon("images/incbutton.gif"));
incrementButton.setDisabledIcon(loadIcon("images/incbuttondisabled.gif"));
incrementButton.setPressedIcon(loadIcon("images/incbuttonpressed.gif"));
    incrementButton.setBorderPainted(false);
    incrementButton.setFocusPainted(false);
    incrementButton.addActionListener(this);
    add(incrementButton);
    decrementButton = new JButton();
    decrementButton.setForeground(Color.black);
    decrementButton.setBackground(Color.black);
    decrementButton.setBounds(34,29,25,25);
    decrementButton.setIcon(loadIcon("images/decbutton.gif"));
    decrementButton.setDisabledIcon(loadIcon("images/decbuttondisabled.gif"));
    decrementButton.setPressedIcon(loadIcon("images/decbuttonpressed.gif"));
    decrementButton.setBorderPainted(false);
    decrementButton.setFocusPainted(false);
   decrementButton.addActionListener(this);
   add (decrementButton);
   setVisible(true);
   checkButtons();
* Sets the value of the SpinButton object.
 * @param val The value to set the SpinButton to. This value must be between
 * <code>minValue</code> and <code>maxValue</code> (inclusive).
public void setValue(int val)
   if (val >= minValue && val <= maxValue)</pre>
       value = val;
       intValue = null;
       intValue = new Integer(value);
      valueTextField.setText(intValue.toString());
      checkButtons();
       // Finally, notify our listeners of the change to the value.
       //fireActionPerformed();
```

```
181
               else
 182
                  System.out.println("SpinButton::setValue(): Illegal argument: " + val);
 183
 184
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 188
             * Gets the value of the SpinButton.
 189
 190
             * @returns The value of the SpinButton.
 191
 192
           public int getValue()
 193
 194
               return value;
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            \boldsymbol{\ast} Sets the minimum value of the SpinButton object.
 199
 200
            * @param minVal The minimum value to set the SpinButton to. This value must be between
 201
             * <code>0</code> and <code>maxValue</code> (inclusive).
 202
 203
           public void setMinValue(int minVal)
 204
 205
               if (minVal >= 0 && minVal <= maxValue)
 206
 207
                  minValue = minVal;
 208
 209
                  // If the current value is outside the range, then set it to minValue.
 210
                  if (value < minValue)</pre>
 211
 212
                     value = minValue;
213
                     intValue = null;
214
                     intValue = new Integer(value);
215
                     valueTextField.setText(intValue.toString());
216
                     checkButtons();
217
218
                     // Finally, notify our listeners of the change to the value.
219
                     //fireActionPerformed();
220
                 }
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                 System.out.println("SpinButton::setMinValue(): Illegal argument: " + minVal);
     225
226
           }
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229
230
            * Gets the minimum value for the SpinButton.
231
            * @returns The minimum value for the SpinButton.
232
     T
233
           public int getMinValue()
234
     235
              return minValue;
     236
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     1
238
239
            * Sets the maximum value of the SpinButton object.
240
            * @param maxVal The maximum value to set the SpinButton to. This value must be greater
241
242
             than <code>0</code>.
243
244
           public void setMaxValue(int maxVal)
245
246
              if (maxVal >= 0)
247
248
                 maxValue = maxVal;
249
250
                 // If the current value is outside the range, then set it to maxValue.
251
                 if (value > maxValue)
252
253
                    value = maxValue:
254
                    intValue = null;
intValue = new Integer(value);
valueTextField.setText(intValue.toString());
255
256
257
                    checkButtons();
258
259
                    // Finally, notify our listeners of the change to the value.
260
                    //fireActionPerformed();
261
                 }
262
263
             else
264
265
                 System.out.println("SpinButton::setMaxValue(): Illegal argument: " + maxVal);
266
267
          }
268
269
270
```

```
* Gets the maximum value for the SpinButton.
            * @returns The maximum value for the SpinButton.
           public int getMaxValue()
              return maxValue;
            * Enable/disable the buttons according to what the min and max values are.
           private void checkButtons()
              if (value < maxValue)
                 incrementButton.setEnabled(true);
              else
                 incrementButton.setEnabled(false);
              if (value > minValue)
                 decrementButton.setEnabled(true);
              else
                 decrementButton.setEnabled(false);
          }
           * Loads an image corresponding to the given filename from the given directory first. If * not found, then look for it in the .jar file. Otherwise, throw an exception.
309
             @param name The filename for the image.
310
           * @returns ImageIcon The image corresponding to the given filename.
             @throws NullPointerException
312
313
          private ImageIcon loadIcon(String name) throws java.lang.NullPointerException
315
             Object icon;
317 his
             String jarName = null;
             icon = new ImageIcon(name);
318
             if (((ImageIcon)icon).getIconWidth() == -1)
320 ♯
                 jarName = new String("/");
321
                jarName = jarName.concat(name);
323
    100
                   icon = new ImageIcon(this.getClass().getResource(jarName));
326
                catch (java.lang.NullPointerException e)
329
                   System.out.println(" ");
                   System.out.println(" ");
                   System.out.println("ERROR: Could not find: " + name);
                   System.out.println(" ");
                   System.out.println(" ");
                   throw e;
                jarName = null;
             return (ImageIcon)icon;
          }
           * See which button was pressed and update the value field accordingly. If either the min or
           * max values have been reached, disable the appropriate button. If the value was already at
             the min or max, and we've left that, then enable the appropriate button.
          public void actionPerformed(java.awt.event.ActionEvent event)
             Object object = event.getSource();
             // Update the value based on which button was pressed.
             if (object == incrementButton)
                value = value + 1;
                intValue = null;
                intValue = new Integer(value);
```

}

```
else if (object == decrementButton)
{
    value = value - 1;
    intValue = null;
    intValue = new Integer(value);
}

// Now, display this new value.
    valueTextField.setText(intValue.toString());

// Enable/Disable the buttons if needed.
    checkButtons();

// Finally, notify our listeners of the change to the value.
    //fireActionPerformed();
}
```

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```

```
* Filename: LogonDialog.java
      * Author: Tom Myers
      * Version: 1.0
      * Purpose:
      * Inputs:
      * Outputs:
     * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
     * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
    import java.awt.*;
    import java.awt.event.*;
import java.io.*;
    import java.security.*;
import java.util.Vector;
   import javax.swing.*;
import javax.swing.ImageIcon;
import javax.swing.Icon;
import javax.swing.Timer;
import javax.swing.border.LineBorder;
    import KeyboardPanel.*;
   import Md5File.*;
   public class LogonDialog extends JDialog implements ActionListener
       public static final int OK = 0;
public static final int CANCEL = 1;
       private int iAction = OK;
       private boolean state = false;
72
       private String strMode = "NONE";
m
       private Timer
                                 timer = null;
private int
                                 iElapsedSec;
       private int
                                iTimeoutSec;
       private String
                                userid = null;
                                passwd = null;
newpasswd = null;
       private String
private String
                                bExpiredPassword = false;
bChangePassword = false;
       private boolean
       private boolean
private boolean
                                bChangedPassword = false;
                                useridLabel = null;
passwdLabel = null;
      private JLabel
      private JLabel
                                btn_Logon = null;
btn_Cancel = null;
      private JButton
private JButton
      private JButton
                                btn ChangePassword = null;
      private JTextField useridTxtField = null;
private JPasswordField passwdTxtField = null;
      private JTextField
      private KeyboardPanel keyboardPanel = null:
      private String ownerPwd = null;
private String adminPwd = null;
private String encPasswd = null;
      private String defaultPassword = null;
      public String getUserid()
          if (userid != null)
             return userid;
          else
             return "";
      public String getPassword()
          if (passwd != null)
             return passwd;
          else
             return "";
      public boolean getState()
          return state;
```

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```
public String getMode()
                                          return strMode:
                                public LogonDialog(Frame owner, String title, boolean modal)
                                         super(owner, title, modal);
setBounds(-3,-25,1030,800);
getContentPane().setLayout(null);
                                          setResizable(false);
                                         timer = new Timer(1000, this);
                                         iElapsedSec = 0:
                                         iTimeoutSec = 120;
                                         timer.start();
                                         useridLabel = new JLabel("User ID:");
                                        useridLabel.setBounds(462,350,80,20);
                                        useridLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
                                        useridLabel.setForeground(Color.yellow);
                                        getContentPane().add(useridLabel);
                                         useridTxtField = new JTextField();
                                       useridTxtField.setBounds(462,370,100,20);
                                        useridTxtField.setHorizontalAlignment(JTextField.RIGHT);
useridTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
                                        useridTxtField.setForeground(Color.black);
                                        useridTxtField.setBackground(Color.white);
                                       getContentPane().add(useridTxtField);
                                        passwdLabel = new JLabel("Password:");
                                        passwdLabel.setBounds(462,400,80,20);
                                       passwdLabel.setFont(new Font("SansSerif", Font.BOLD, 12));
                                       passwdLabel.setForeground(Color.yellow);
getContentPane().add(passwdLabel);
                 ű
                                       passwdTxtField = new JPasswordField();
                 un
                                       passwdTxtField.setEchoChar('#');
                                       passwdTxtField.setBounds(462,420,100,20);
                                       passwdTxtField.setHorizontalAlignment(JTextField.RIGHT);
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                                       passwdTxtField.setFont(new Font("SansSerif", Font.BOLD, 12));
                                       passwdTxtField.setForeground(Color.black);
                passwdTxtField.setBackground(Color.white);
                lui.
                                       getContentPane().add(passwdTxtField);
                Ш
                                                                                              = new JButton("Logon"); initControl(btn_Logon, 352,500,100,50, false);
= new JButton("Cancel"); initControl(btn_Cancel, 462,500,100,50, true);
                                       btn_Logon
                                      btn_Cancel
                Ξ
                                      btn_ChangePassword = new JButton("ChgPW"); initControl(btn_ChangePassword, 572,500,100,50, false);
                E STATE OF THE STA
                1
                                       getContentPane().setForeground(Color.yellow);
                                      getContentPane().setBackground(Color.black);
                FU
                                     userid = new String("***");
passwd = new String("###");
newpasswd = new String("###");
                T
                ļ.
                                     keyboardPanel = new KeyboardPanel(0,0,1024,320, useridTxtField, passwdTxtField, userid, passwd, newpasswd,
btn_Logon, btn_ChangePassword);
                                     getContentPane().add(keyboardPanel);
                                     qetPasswords();
                                      setVisible(true);
                            private void getPasswords()
                                     String strFile = "OwnerPwd.ctl";
                                              BufferedReader in = new BufferedReader(new FileReader(strFile)):
                                              ownerPwd = in.readLine();
                                              in.close();
                                              strFile = "AdminPwd.ctl";
                                              in = new BufferedReader(new FileReader(strFile));
                                              adminPwd = in.readLine();
                                              in.close();
                                     catch (java.io.IOException ioExc)
                                              ioExc.printStackTrace();
                                              System.out.println("Error: Could not read: " + strFile);
                                     // The following is to know when we are dealing with a "default" password
```

```
// value of "password". If we encounter this string, then force a change.
         defaultPassword = encrypt("PASSWORD");
      private String encrypt (String strText)
         MessageDigest md5 = null;
         String strEncryptedText = null;
         // First, create the message digest.
         ţry
           md5 = MessageDigest.getInstance("MD5");
         catch (java.security.NoSuchAlgorithmException nsaExc)
            nsaExc.printStackTrace();
         // Second, encrypt the data.
        md5.update(strText.getBytes());
        byte[] hash = md5.digest();
         // Finally, return the data as a String object.
        strEncryptedText = new String(hash);
        return strEncryptedText;
     private void savePassword()
        Md5File md5File = null;
        if (strMode.equalsIgnoreCase("OWNER"))
           md5File = new Md5File(passwd, "OwnerPwd.ctl");
1I
        élse
md5File = new Md5File(passwd, "AdminPwd.ctl");
Target State
public void actionPerformed(java.awt.event.ActionEvent e)
lad.
        Object object = e.getSource();
if (object == timer)
           iElapsedSec = iElapsedSec + 1;
if (iElapsedSec == iTimeoutSec)
M
              state = false;
              userid = "";
passwd = "";
              setVisible(false);
       else if (object == btn Cancel)
           state = false;
          userid = "";
          passwd = "";
          setVisible(false);
       else if (object == btn_ChangePassword)
          bChangedPassword = true:
          changePassword();
       else if (object == btn_Logon)
          state = true:
          userid = keyboardPanel.getUserid().toUpperCase();
          passwd = keyboardPanel.getPassword().toUpperCase();
          if (passwd.equals("###"))
             passwd = keyboardPanel.getTextFieldText();
          encPasswd = encrypt(passwd);
```

```
270
                 if (bExpiredPassword == true)
271
 272
                    bExpiredPassword = false;
                    changePassword();
 273
 274
 275
 276
 277
                    if (bChangePassword == true)
278
279
                       newpasswd = keyboardPanel.getChangePassword();
280
281
                       if (passwd.equals(newpasswd))
282
                          if (userid.equals("OWNER"))
283
                             strMode = "OWNER";
284
                          else
285
286
                              strMode = "ADMIN";
287
288
                          state = true;
289
290
                          savePassword();
291
292
                          setVisible(false);
293
294
                       else
295
296
                          strMode = "NONE";
297
                          state = false;
298
299
                          JOptionPane pane
                                              = new JOptionPane("Passwords did not match...", JOptionPane.
INFORMATION MESSAGE);
                          JDialog infoDialog = pane.createDialog(this, "Information");
300
301
                          infoDialog.show();
302
303
                          setVisible(false);
304
                       }
305
306
307
308
                       if (userid.equals("OWNER") && encPasswd.equals(ownerPwd))
309
                          strMode = "OWNER";
310
311
                          if (encPasswd.equals(defaultPassword))
312
313
     14
                             bChangedPassword = true;
314
315
                             bExpiredPassword = true;
316
     317
                             // Give message to user telling them that the password needs to be changed.
318
                             JOptionPane pane
                                                 = new JOptionPane("Your password needs to be changed. Please enter a 8
character password.", JOptionPane.INFORMATION_MESSAGE);
319
                             JDialog infoDialog = pane.createDialog(this, "Password Expired");
320
                             infoDialog.show();
321
     n.
322
                             System.out.println("Password expired...");
323
324
                             keyboardPanel.clearPasswordField();
325
326
327
328
                             if (bChangedPassword == true)
329
                                savePassword();
330
331
                             setVisible(false);
332
                          }
333
334
                       élse
335
336
                          if (userid.equals("ADMIN") && encPasswd.equals(adminPwd))
337
338
                             strMode = "ADMIN";
339
340
                             if (encPasswd.equals(defaultPassword))
341
342
                                bChangedPassword = true;
343
                                bExpiredPassword = true;
344
345
                                // Give message to user telling them that the password needs to be changed.
346
                                JOptionPane pane
                                                   = new JOptionPane("Your password needs to be changed. Please enter a 8
character password.", JOptionPane.INFORMATION_MESSAGE);
347
                                JDialog infoDialog = pane.createDialog(this, "Password Expired");
348
                                infoDialog.show();
349
350
                                System.out.println("Password expired...");
351
352
                                keyboardPanel.clearPasswordField();
353
354
355
356
                                if (bChangedPassword == true)
```

```
357
                                    savePassword();
358
359
                                setVisible(false);
360
361
362
                          élse
363
364
                             strMode = "NONE";
365
                             state = false;
366
367
                                               = new JOptionPane("Login incorrect. Please try again...", JOptionPane.
                             JOptionPane pane
INFORMATION_MESSAGE);
368
                             JDialog infoDialog = pane.createDialog(this, "Information");
369
                             infoDialog.show();
370
371
                             if (bChangedPassword == true)
372
                                savePassword();
373
374
                             setVisible(false);
375
376
377
                   }
378
                }
379
             }
380
381
382
          private void changePassword()
383
             JOptionPane pane = new JOptionPane("Please re-enter your new password.", JOptionPane.INFORMATION_MESSAGE)
384
385
             JDialog infoDialog = pane.createDialog(this, "Change Password");
386
             infoDialog.show();
387
388
             bChangePassword = true;
389
390
             keyboardPanel.setChangePasswordTextField();
391
          }
392
          private void initControl(JButton btn, int x1, int y1, int x2, int y2, boolean bEnable)
    393
394
     10
395
             //btn.setBackground(Color.white);
396
             btn.setForeground(Color.blue);
397
             btn.setFont(new Font("SansSerif", Font.BOLD, 12));
    127
398
             btn.setBounds(x1,y1,x2,y2);
399
             btn.setEnabled(bEnable);
    l.
400
             btn.addActionListener(this);
    401
             getContentPane().add(btn);
402
    [L]
```

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```

```
* Filename: ConfirmationDialog.java
    * Author: Tom Myers
    * Version: 1.0
    * Purpose:
    * Inputs:
    * Outputs:
    * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
      (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
   import javax.swing.*;
   import java.awt.*;
import java.awt.event.*;
           java.io.*;
javax.swing.ImageIcon;
   import
   import
  import javax.swing.Icon;
import javax.swing.Timer;
  import javax.swing.border.EmptyBorder;
import javax.swing.border.LineBorder;
  public class ConfirmationDialog extends JDialog implements ActionListener
      public static final int YES OPTION = 0; public static final int NO_\overline{\text{OPTION}} = 1;
      private JLabel label;
     private JTextField txtField;
     private int value = NO_OPTION;
###
###
     private JButton yesBtn;
u.
     private JButton noBtn;
private Timer timer;
177
     private int iElapsedSec;
private int iTimeoutSec;
lui.
ļ,
     public ConfirmationDialog(JFrame owner, String title, String text1, String text2)
L.
         super(owner, title, true);
getContentPane().setLayout(null);
         setBounds (312, 284, 400, 200);
setResizable(false);
         getContentPane().setForeground(Color.white);
getContentPane().setBackground(Color.black);
ļ.
         label = new JLabel(text1, JLabel.CENTER);
         label.setBounds(0,20,400,30);
         label.setFont(new Font("SansSerif", Font.BOLD, 14));
         label.setForeground(Color.yellow);
label.setBackground(Color.black);
         getContentPane().add(label);
         if (text2 != null)
            txtField = new JTextField(text2);
txtField.setBounds(25,60,350,20);
            txtField.setEditable(false);
            txtField.setHorizontalAlignment(JTextField.CENTER);
txtField.setFont(new Font("SansSerif", Font.BOLD, 12));
            txtField.setForeground(Color.white);
txtField.setBackground(Color.black);
            getContentPane().add(txtField);
        yesBtn = new JButton();
        yesBtn.setIcon(loadIcon("images/yes.gif"));
yesBtn.setDisabledIcon(loadIcon("images/yesdisabled.gif"));
        yesBtn.setPressedIcon(loadIcon("images/yespressed.gif"));
        yesBtn.setBorderPainted(false);
        yesBtn.setFocusPainted(false);
        yesBtn.setBounds(140,110,50,50);
        yesBtn.addActionListener(this);
        getContentPane().add(yesBtn);
```

```
noBtn = new JButton();
               noBtn.setIcon(loadIcon("images/no.gif"));
               noBtn.setDisabledIcon(loadIcon("images/nodisabled.gif"));
               noBtn.setPressedIcon(loadIcon("images/nopressed.gif"));
               noBtn.setBorderPainted(false);
               noBtn.setFocusPainted(false);
               noBtn.setBounds(210,110,50,50);
               noBtn.addActionListener(this);
               getContentPane().add(noBtn);
               timer = new Timer(1000, this);
iElapsedSec = 0;
iTimeoutSec = 120;
               timer.start();
               setVisible(true);
           public void actionPerformed(java.awt.event.ActionEvent event)
               Object object = event.getSource();
              if (object == timer)
                  iElapsedSec = iElapsedSec + 1;
                  if (iElapsedSec == iTimeoutSec)
                     value = NO OPTION;
                     setVisible(false);
              else if (object == noBtn)
                 value = NO OPTION;
                 setVisible(false);
              else if (object == yesBtn)
132
                 value = YES OPTION:
                 setVisible(false);
     Part of the second
           }
    ļ.
    insia.
          public int getValue()
    W
              return value:
    private ImageIcon loadIcon(String name) throws java.lang.NullPointerException \{
    T.
              Object icon;
    String jarName = null;
              icon = new ImageIcon(name);
              if (((ImageIcon)icon).getIconWidth() == -1)
                 jarName = new String("/");
                 jarName = jarName.concat(name);
                    icon = new ImageIcon(this.getClass().getResource(jarName));
                catch (java.lang.NullPointerException e)
                    System.out.println(" ");
                   System.out.println(" ");
System.out.println("ERROR:
System.out.println(" ");
                                                 Could not find: " + name);
                    System.out.println(" ");
                   throw e;
                jarName = null;
             return (ImageIcon)icon;
      }
```

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}

```
* Filename: Md5File.java
   * Author: Tom Myers
   * Version: 1.0
   * Purpose: Used to create the encrypted password files for the "admin" and "owner" userids
                that are used to restrict access to the administrator panel.
   * Inputs:
   * Outputs:
   * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
   * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
  import java.io.*;
import java.security.*;
  public class Md5File
     private MessageDigest md5 = null;
private File md5File = null;
     private BufferedWriter out = null;
     public Md5File(String strToEncrypt, String strFilename)
         // First, create the message digest.
        try {
            md5 = MessageDigest.getInstance("MD5");
        catch (java.security.NoSuchAlgorithmException nsaExc)
....
            nsaExc.printStackTrace();
J
<u>T</u>
        // Second, encrypt the data.
md5.update(strToEncrypt.getBytes());
427
<u>į</u>
        byte[] hash = md5.digest();
Ш
        // Finally, create the file and save the hash contents to it.
        try
{
md5File = new File(strFilename);
out = new BufferedWriter(new FileWriter(md5File));
113
String sl = new String(hash);
            out.write(s1, 0, s1.length());
TÜ
            out.newLine();
out.flush();
            out.close();
        catch (java.io.IOException ioExc)
            ioExc.printStackTrace();
     static public void main(String args[])
         if (args.length == 2)
            Md5File md5File = new Md5File(args[0], args[1]);
        élse
            System.out.println(" ");
            System.out.println("Please enter a string to encrypt and a file to save it to.");
System.out.println(" e.g. java md5File TextToEncrypt C:\\password.ctl");
            System.out.println(" ");
```

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```

```
* Filename: JMFMgr.java
   * Author: Tom Myers
   * Version: 1.0
     Purpose: This is the "all-java" equivalent of the WinAmpMgr class and can be used to
               perform the same functions as WinAmpMgr if Winamp is not to be used to render
               (or play) the MP3/Wav files for the application
   * Inputs:
   * Outputs:
   * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
              The javax.media package (Java Media Framework 2.0) is required for this class.
   * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
  import java.io.*;
  import java.net.URL;
import java.net.MalformedURLException;
  import javax.swing.*;
  import
         javax.media.*;
  import javax.media.bean.playerbean.*;
  import
         javax.media.Renderer;
  import javax.media.control.TrackControl;
  import javax.media.control.BufferControl;
import javax.media.format.*;
  import javax.media.protocol.*;
  import PlayerMgr.*;
import TreeMgr.*;
public class JmfMgr extends PlayerMgr implements ControllerListener
     protected File
file;
     protected URL protected Time
                            url;
                             pauseTime;
protected Time
                             time;
     protected GainControl gainControl;
lak.
     protected DataSource dataSource;
     protected Player
                            player;
public JmfMgr()
        super();
file
                     = null;
url
                     = null;
1
        pauseTime
                    = null;
        time
                     = null;
M
        gainControl = null;
dataSource = null;
        player
                     = null;
    public int getOutputTime()
        if (player != null)
           time = player.getMediaTime();
return (int)time.getSeconds();
           return 0;
    }
    public int getSongLength()
        Time songTime = player.getDuration();
       int iTime = 0:
       if (songTime != Duration.DURATION_UNKNOWN)
           iTime = (int)songTime.getSeconds();
       return iTime;
    public void pressPause()
        if (iStatus == PAUSED)
```

```
iStatus = PLAYING;
             player.setMediaTime(pauseTime);
            player.start();
         else
             iStatus = PAUSED;
            pauseTime = player.getMediaTime();
player.stop();
     public void pressStop()
         iStatus = STOPPED;
         if (player != null)
            player.stop();
            player.deallocate();
     public void cleanUp()
         if (player != null)
            player.close();
            player = null;
     }
     public void play(PlayListEntry mp3)
        iStatus = PLAYING;
111
         // Increase our pricity so the player will have a high priority.
        this.setPriority(9);
in the second
        String strMp3 = mp3.getMp3Path();
try
in in
            file = new File(strMp3);
if (file.exists())
211
               // Remove references to the previously played song.
if (player != null)
   player.close();
T.
               url = new URL("file:///" + strMp3);
Ü
               dataSource = Manager.createDataSource(url);
               player = Manager.createRealizedPlayer(dataSource);
                    Control cs[] = player.getControls();
                    Object owner;
                    for (int i = 0; i < cs.length; i++)
                  if (cs[i] instanceof Owned && cs[i] instanceof BufferControl)
                                 owner = ((Owned)cs[i]).getOwner();
                      if (owner != null)
                         if (owner instanceof Renderer)
                            ((BufferControl)cs[i]).setBufferLength(4000);
              player.addControllerListener(this);
              player.start();
              gainControl = player.getGainControl();
setVolume(iVolume);
              iSongLength = getSongLength();
              mp3.decrementQueuedCnt();
mp3.incrementPlayedCnt();
```

```
if (mp3.getPaidQueuedCnt() > 0)
                  mp3.decrementPaidQueuedCnt();
               strCurrentSong = mp3.getMp3Path();
currentPlayListObj = mp3;
         catch (java.net.MalformedURLException e)
            System.out.println("Could not form URL for: " + strMp3);
         catch (javax.media.NoPlayerException noPlayerExcptn)
            System.out.println("NoPlayerException occurred for: " + strMp3);
         catch (java.io.IOException ioExcptn)
            System.out.println("IOException occurred for: " + strMp3);
         catch (javax.media.CannotRealizeException realizeExcptn)
            System.out.println("Cannot realize player for: " + strMp3);
        catch (Exception e0)
           System.err.println("Exception: " + e0);
System.out.println(" ");
            e0.printStackTrace();
     public void controllerUpdate(javax.media.ControllerEvent event)
         if (event instanceof EndOfMediaEvent)
            iStatus = STOPPED;
           player.deallocate();
ũ
ü
     public void setVolume(int iVol)
n
        if (iVol < 0)
   iVol = 0;</pre>
4.
ļaš.
        if (iVol > 100)
iVol = 100;
        iVolume = iVol;
        if (gainControl != null)
v.
           float fVol = ((float)iVol) / 100;
           gainControl.setLevel(fVol);
T.
ũ
    public void run()
        // Run forever.
        while (true)
           // While a song is playing or paused, keep track of its progress. while (iStatus !\!=\! STOPPED)
              iTimeRemaining = iSongLength - getOutputTime();
                  sleep(1000);
              catch (Exception excptn)
                  System.out.println(excptn.toString());
           // If song finished, or was stopped by the user, see if there are more to play.
           if ((!playListVector.isEmpty()) && (!bLockOnQueue) && (!bFirstTime) )
              play(((PlayListEntry)playListVector.firstElement()));
              removeFromPlayList(((PlayListEntry)playListVector.firstElement()));
           élse
                / Since there's nothing to do, lower our priority to the default.
              this.setPriority(5);
```

282 283 } }

```
sleep(1000);
catch (Exception excptn) {
 System.out.println(excptn.toString());
```

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A TITTLE COTTO CONTROL OF
```

```
ATTACHMENT 13
      * Filename: MyListRenderer.java
      * Author: Tom Myers
      * Version: 1.0
        Purpose: Used to custom render JList items based upon PlayListEntry objects as list items
      * Inputs:
      * Outputs:
      * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
     * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
    import java.awt.*;
import java.awt.Component;
    import java.net.URL;
    import javax.swing.*;
    import TreeMgr.*;
   public class MyListRenderer extends DefaultListCellRenderer
           /** Icon used to show visible status. */
         transient protected Icon level 0 Icon;
transient protected Icon level 1 Icon;
transient protected Icon level 2 Icon;
transient protected Icon level 2 Icon;
transient protected Icon level 3 Icon;
          transient protected Icon queued Icon;
         transient protected Icon sel_level 0_Icon;
transient protected Icon sel_level 1_Icon;
transient protected Icon sel_level 2_Icon;
transient protected Icon sel_level 3_Icon;
LI.
         transient protected Icon sel_queued_Icon;
m.
         private int iLevel_0_Floor;
private int iLevel_1_Floor;
private int iLevel_2_Floor;
į į
         private boolean bShowQueued = true;
副
* Returns a new instance of MyListCellRenderer. Alignment is
            * set to left aligned.
public MyListRenderer()
T.
I
              this(0, 5, 10, true);
            * Returns a new instance of MyListCellRenderer. Alignment is
                set to left aligned.
         public MyListRenderer(int iLev0, int iLev1, int iLev2, boolean bShow)
              bShowQueued = bShow;
              iLevel_0_Floor = iLev0;
iLevel_1_Floor = iLev1;
iLevel_2_Floor = iLev2;
             level_0_Icon = loadIcon("images/level_0.gif");
level_1_Icon = loadIcon("images/level_1.gif");
level_2_Icon = loadIcon("images/level_2.gif");
level_3_Icon = loadIcon("images/level_3.gif");
queued_Icon = loadIcon("images/queued.gif");
             sel_level_0_Icon = loadIcon("images/level_0_selected.gif");
sel_level_1_Icon = loadIcon("images/level_1_selected.gif");
sel_level_2_Icon = loadIcon("images/level_2_selected.gif");
sel_level_3_Icon = loadIcon("images/level_3_selected.gif");
              sel_queued_Icon
                                          = loadIcon("images/queued_selected.gif");
            * Configures the renderer based on the passed in components.
* The value is set from messaging value with toString().
* The foreground color is set based on the selection and the icon
            * is set based on on leaf and expanded.
```

```
91
 92
             public java.awt.Component getListCellRendererComponent(JList
                                                                                   list,
 93
                                                                          Object value,
                                                                                   index,
                                                                          boolean isSelected,
 96
                                                                          boolean cellHasFocus)
 97
 98
                super.getListCellRendererComponent(list,
 99
 100
                                                       index,
 101
                                                       isSelected,
 102
                                                       cellHasFocus);
103
 104
                setText(getTitle(value));
105
106
                if (isSelected)
107
108
                    if (bShowQueued == true && isQueued(value))
109
110
                       setIcon(sel_queued_Icon);
111
112
                   else
113
114
                       int iLevel = getPlayedLevel(value);
115
116
                       if (iLevel == 0)
                       setIcon(sel_level_0_Icon);
else if (iLevel == 1)
117
118
                      setIcon(sel_level_1_Icon);
else if (iLevel == 2)
119
120
121
                          setIcon(sel_level_2_Icon);
                       else
122
123
                          setIcon(sel_level_3_Icon);
                   }
124
125
                élse
126
127
                   if (bShowQueued == true && isQueued(value))
128
129
      I
130
                      setIcon(queued Icon);
131
      m
                   else
132
133
      Trans.
134
                      int iLevel = getPlayedLevel(value);
      lui.
135
136
                      if (iLevel == 0)
      la.
                      setIcon(level_0_Icon);
else if (iLevel == 1)
137
      L.
138
                      setIcon(level 1 Icon);
else if (iLevel == 2)
139
140
      141
                         setIcon(level 2 Icon);
142
      un.
143
                         setIcon(level_3_Icon);
144
      T.
                }
145
      ū
146
147
      return this;
148
149
150
            protected String getTitle(Object value)
151
152
               byte nameIdx = 0;
153
154
                if (value instanceof PlayListEntry)
155
156
                   nameIdx = ((PlayListEntry)value).getNameIdx();
157
158
               Śtring title = value.toString();
159
160
               return title.substring(nameIdx, title.length() - 4);
161
162
163
164
            protected boolean isQueued(Object value)
165
166
               boolean bQueued = false;
167
168
               if (value instanceof PlayListEntry)
169
170
                  int iQueuedCnt = ((PlayListEntry)value).getQueuedCnt();
171
172
173
174
                  if (iQueuedCnt > 0)
                      bQueued = true;
175
176
               return bQueued;
177
178
179
180
           protected int getPlayedLevel(Object value)
```

```
MyListRenderer.java
 181
 182
                int paidCnt = 0;
int iLevel = 0;
 183
 184
 185
                 if (value instanceof PlayListEntry)
 186
 187
                    paidCnt = ((PlayListEntry)value).getPaidCnt();
 188
                    if (paidCnt == iLevel_0_Floor)
 189
 190
                       iLevel = 0;
 191
                    else if (paidCnt > iLevel_0_Floor && paidCnt < iLevel_1_Floor)</pre>
 192
                       iLevel = 1;
 193
                    else if (paidCnt >= iLevel_1_Floor && paidCnt < iLevel_2_Floor)</pre>
 194
                       iLevel = 2;
195
                    else
196
                       iLevel = 3;
197
198
199
                return iLevel;
200
201
202
203
            private ImageIcon loadIcon(String name) throws java.lang.NullPointerException
204
205
                Object icon;
206
                String jarName = null;
icon = new ImageIcon(name);
207
208
                if (((ImageIcon)icon).getIconWidth() == -1)
209
210
                   jarName = new String("/");
211
                   jarName = jarName.concat(name);
212
213
214
215
                      icon = new ImageIcon(this.getClass().getResource(jarName));
216
217
                   catch (java.lang.NullPointerException e)
218
219
                      System.out.println(" ");
220
                      System.out.println(" ");
     ű
                      System.out.println("ERROR: Could not find: " + name); System.out.println("");
221
     D
222
223
                      System.out.println(" ");
     Application of the second
224
     ļ.
225
                      throw e;
226
     227
228
                   jarName = null;
     229
230
231
               return (ImageIcon)icon;
     []}
```

```
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```

```
* Filename: MyRenderer.java
    * Author: Tom Myers
    * Version: 1.0
    * Purpose: Used to custom render the tree cell components
    * Inputs:
    * Outputs:
    * Dévelopment Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
    * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
  import java.awt.*;
import java.awt.Component;
  import java.net.URL;
  import javax.swing.JTree;
import javax.swing.tree.DefaultTreeCellRenderer;
  import javax.swing.tree.DefaultMutableTreeNode;
import javax.swing.ImageIcon;
  import javax.swing.Icon;
  import TreeMgr.*;
  public class MyRenderer extends DefaultTreeCellRenderer
       /** Icon used to show non-played leaf nodes. */
transient protected Icon queuedLeafIcon;
        /** Icon used to show parent nodes. */
       transient protected Icon folderIcon;
1
        /** Icon used to show the currently playing node. */
       transient protected Icon playingIcon;
n
        /** Icon used to blank out Java look and feel node icon. */
1
       transient protected Icon blankIcon;
lanita
Innita
       /** Icon used to show visible status. */
       transient protected Icon level 0 Icon;
transient protected Icon level 1 Icon;
transient protected Icon level 2 Icon;
transient protected Icon level 3 Icon;
transient protected Icon queued Icon;
private int iLevel_0 Floor;
private int iLevel_1 Floor;
private int iLevel_2 Floor;
Ţ
n
* Returns a new instance of MyRenderer. Alignment is
          * set to left aligned.
       public MyRenderer()
           this(0, 5, 10);
          * Returns a new instance of MyRenderer. Alignment is
         * set to left aligned.
      public MyRenderer(int iLev0, int iLev1, int iLev2)
           iLevel_0_Floor = iLev0;
iLevel_1_Floor = iLev1;
iLevel_2_Floor = iLev2;
           level_0_Icon = loadIcon("images/level_0.gif");
level_1_Icon = loadIcon("images/level_1.gif");
level_2_Icon = loadIcon("images/level_2.gif");
level_3_Icon = loadIcon("images/level_3.gif");
           queuedLeafIcon = loadIcon("images/queued.gif");
folderIcon = loadIcon("images/folder.gif");
playingIcon = loadIcon("images/playing.gif");
           playingIcon
           blankIcon
                               = loadIcon("images/blank.gif");
           setOpenIcon(blankIcon);
           setBackgroundNonSelectionColor(Color.black);
```

```
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```
setBackgroundSelectionColor(new Color(0,0,128));
    setTextNonSelectionColor(Color.white);
    setTextSelectionColor(Color.white);
   \ensuremath{^{\star}} Configures the renderer based on the passed in components.
   * The value is set from messaging value with toString().
   * The foreground color is set based on the selection and the icon
   * is set based on on leaf and expanded.
 public java.awt.Component getTreeCellRendererComponent(JTree
                                                                   tree,
                                                 Object value,
                                                 boolean sel.
                                                 boolean expanded,
                                                 boolean leaf,
                                                 int
                                                         row,
                                                 boolean hasFocus)
    super.getTreeCellRendererComponent(tree,
                                         value,
                                         expanded,
                                         leaf,
                                         row,
                                         hasFocus);
    // If the mp3 corresponding to this leaf node has already been played, then
      use the appropriate icon.
    if (isPlayListEntry(value))
       if (isQueued(value))
         setIcon(queuedLeafIcon);
      else
          if (isCurrentlyPlayingSong(value))
             setIcon(playingIcon);
          else
             int iLevel = getPlayedLevel(value);
             if (iLevel == 0)
                setIcon(level_0_Icon);
             else if (iLevel == 1)
             setIcon(level_1_Icon);
else if (iLevel == 2)
                setIcon(level_2_Icon);
             else
                setIcon(level_3_Icon);
      }
   else
      setIcon(folderIcon);
   return this;
protected boolean isQueued(Object value)
   DefaultMutableTreeNode node = (DefaultMutableTreeNode)value;
   if (node.getUserObject() instanceof PlayListEntry)
      PlayListEntry nodeObject = (PlayListEntry) (node.getUserObject());
      if (nodeObject.getQueuedCnt() > 0 || nodeObject.getPaidQueuedCnt() > 0)
         return true;
   return false;
protected boolean isPlayListEntry(Object value)
   DefaultMutableTreeNode node = (DefaultMutableTreeNode) value;
   if (node.getUserObject() instanceof PlayListEntry)
      return true;
```

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else

```
return false;
}
protected int getPlayedLevel(Object value)
   int paidCnt = 0;
   int iLevel = 0;
   DefaultMutableTreeNode node = (DefaultMutableTreeNode)value:
   if (node.getUserObject() instanceof PlayListEntry)
      PlayListEntry nodeObject = (PlayListEntry) (node.getUserObject());
      paidCnt = nodeObject.getPaidCnt();
      if (paidCnt == iLevel 0 Floor)
         iLevel = 0;
      else if (paidCnt > iLevel_0 Floor && paidCnt < iLevel 1 Floor)
         iLevel = 1;
      else if (paidCnt >= iLevel_1_Floor && paidCnt < iLevel_2_Floor)
         iLevel = 2;
      else
         iLevel = 3:
   }
   return iLevel;
protected boolean isCurrentlyPlayingSong(Object value)
   try
      DefaultMutableTreeNode node = (DefaultMutableTreeNode)value:
      if (node.getUserObject() instanceof PlayListEntry)
         PlayListEntry nodeObject = (PlayListEntry) (node.getUserObject());
         String strCurrentSong = nodeObject.getCurrPlayingSong();
         if (strCurrentSong != null)
            if (nodeObject.getMp3Path().equalsIgnoreCase(strCurrentSong))
               return true;
      }
   catch (java.lang.NullPointerException e)
      return false:
   return false:
}
private ImageIcon loadIcon(String name) throws java.lang.NullPointerException
   Object icon;
   String jarName = null;
   icon = new ImageIcon(name);
   if (((ImageIcon)icon).getIconWidth() == -1)
      jarName = new String("/");
      jarName = jarName.concat(name);
      try
         icon = new ImageIcon(this.getClass().getResource(jarName));
     catch (java.lang.NullPointerException e)
         System.out.println(" ");
         System.out.println(" ");
         System.out.println("ERROR: Could not find: " + name);
         System.out.println(" ");
         System.out.println(" ");
         throw e;
      jarName = null;
  return (ImageIcon)icon;
```

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}

4 of 4

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 76
 77
 78
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```

```
* Filename: CustomFileView.java
  * Author: Tom Myers
  * Version: 1.0
  * Purpose:
  * Inputs:
  * Outputs:
   * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
   * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
  import javax.swing.filechooser.FileView;
 import javax.swing.ImageIcon;
import javax.swing.Icon;
  import java.io.*;
  class CustomFileView extends FileView
     private Icon playListIcon = new ImageIcon("playlist.gif");
private Icon directoryIcon = new ImageIcon("fldr.gif");
private Icon fileIcon = new ImageIcon("file gif");
                                     = new ImageIcon("file.gif");
     private Icon fileIcon
     public String getName(File f) { return null; }
public String getDescription(File f) { return null; }
public String getTypeDescription(File f) { return null; }
     public Icon getIcon(File f)
          Icon icon = null;
H.
i i
         if (isPlayList(f))
  icon = playListIcon;
n.
         else
+4
             if (f.isDirectory())
                 icon = directoryIcon;
else
                 icon = fileIcon;
ļ.
         return icon;
L
      public Boolean isTraversable(File f)
THE STATE OF
          return new Boolean(true);
T.
N
      private boolean isPlayList(File f)
H
String suffix = getSuffix(f);
          boolean isPlayList = false;
          if (suffix != null)
             isPlayList = suffix.equals("pl");
          return isPlayList;
      private String getSuffix(File file)
          String filestr = file.getPath();
          String suffix = null;
          int i = filestr.lastIndexOf('.');
          if (i > 0 && i < filestr.length())
              suffix = filestr.substring(i+1).toLowerCase();
          return suffix;
```

```
/**
    * Filename: WinampFilter.java
  * Author: Tom Myers
  * Version: 1.0
 * Purpose:
  * Inputs:
 * Outputs:
  * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
  * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
 import javax.swing.filechooser.FileFilter;
import java.io.File;
 class WinampFilter extends FileFilter
    boolean accept = f.isDirectory();
       if (!accept)
          if (f.toString().toLowerCase().indexOf("winamp.exe") != -1)
    accept = true;
       return accept;
    public String getDescription()
return "Winamp Program File (Winamp.exe)";
J
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```

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```

```
* Filename: AddPathDialog.java
  * Author: Tom Myers
   * Version: 1.0
  * Purpose:
   * Inputs:
  * Outputs:
  * Development Environment: JDK 1.3 (Sun's Java 2 Standard Edition version 1.3) was used.
   * (c) Copyright 2000 Digital Jukebox Technologies LLC. All Rights Reserved.
 import java.awt.*;
 import java.awt.event.*;
import java.io.*;
  import java.util.Vector;
  import java.util.Enumeration;
 import javax.swing.*;
import javax.swing.ImageIcon;
import javax.swing.Icon;
 public class AddPathDialog extends JDialog implements ActionListener
                           addLabel1 = null;
addCombo = null;
addVector = null;
     private JLabel
     private JComboBox
     private Vector
     private JLabel
                            addLabel2
                                         = null;
                           addBrowseTxt = null;
     private JTextField
     private JButton
                            addBrowseBtn = null;
     private JLabel
private JTextArea
                                        = null;
                            addLabel3
                           addTypesText = null;
M
A. A. Santa
                            addLabel4 = null;
     private JLabel
                            addLabel5 = null;
     private JLabel
addSearchBtn = null;
     private JButton
                            addDoneBtn = null;
     private JButton
113
                            addCancelBtn = null;
     private JButton
                            addLabel6 = null;
     private JLabel
state = false;
vector = null;
private boolean
     private Vector
713
                            comboIndex = 0; // For keeping track of selected item in combo box.
     private int
M
     public AddPathDialog(Frame owner, String title, boolean modal, int x, int y)
super(owner, title, modal);
setBounds(x, y, 320, 240);
getContentPane().setLayout(null);
         addCombo = new JComboBox();
         addBrowseTxt = new JTextField("All Folders");
         addBrowseBtn = new JButton("Browse...");
         initialize();
         addCombo.setMaximumRowCount(10)
         addCombo.setBounds(115,10,85,25);
         //addCombo.setForeground(Color.white);
         //addCombo.setBackground(Color.black);
         addCombo.setSelectedIndex(comboIndex);
         getContentPane().add(addCombo);
         addCombo.addItemListener(
            new ItemListener()
                public void itemStateChanged(ItemEvent e)
                    comboIndex = addCombo.getSelectedIndex();
                    itemStateChanged_doWork();
             });
         addCombo.addKeyListener(
             new KeyListener()
                public void keyPressed(java.awt.event.KeyEvent event)
```

```
{
92
                        char ch = event.getKeyChar();
93
                        if (ch == java.awt.event.KeyEvent.VK_ESCAPE)
95
96
                           addCancelBtn_doWork();
97
99
                        if (ch == java.awt.event.KeyEvent.VK_ENTER)
100
                           addSearchBtn doWork();
101
102
                    }
103
104
                    public void keyReleased(java.awt.event.KeyEvent event) { }
1.05
106
                    public void keyTyped(java.awt.event.KeyEvent event) { }
107
108
109
              addLabel1 = new JLabel("Look for Songs In:");
110
              addLabel1.setBounds(5,15,110,15);
111
112
              getContentPane().add(addLabell);
113
              addLabel2 = new JLabel("Searching In:");
114
115
              addLabel2.setBounds(5,50,110,15);
116
              getContentPane().add(addLabel2);
117
              addBrowseTxt.setForeground(Color.white);
118
119
              addBrowseTxt.setBackground(Color.black);
120
              addBrowseTxt.setEditable(false)
121
              addBrowseTxt.setBounds(90,45,110,25);
122
              getContentPane().add(addBrowseTxt);
123
124
              addBrowseBtn.setBounds(205,45,90,25);
125
              addBrowseBtn.setForeground(Color.blue);
126
              addBrowseBtn.setEnabled(false);
127
              getContentPane().add(addBrowseBtn);
     L.
128
              addBrowseBtn.addActionListener(this);
129
     W.
130
              addLabel3 = new JLabel("File types:");
     131
              addLabel3.setBounds(5,85,80,15);
132
              getContentPane().add(addLabel3);
     133
     Equip.
              addTypesText = new JTextArea(".MP3
                                                               .WAV");
134
135
              addTypesText.setBounds(90,80,110,35);
     1 ...
136
              addTypesText.setForeground(Color.white);
     137
              addTypesText.setBackground(Color.black);
138
              addTypesText.setEditable(false);
139
              addTypesText.setLineWrap(true);
140
              getContentPane().add(addTypesText);
141
              addLabel4 = new JLabel("Note: Only the locations of these files will be recorded");
142
              addLabel4.setBounds(5,130,315,15);
getContentPane().add(addLabel4);
143
     T.
144
     Ī
145
              addLabel5 = new JLabel("by MP3Jukebox. No changes will be made to these files.");
146
              addLabel5.setBounds(5,145,315,15);
147
              getContentPane().add(addLabel5);
148
149
150
              addSearchBtn = new JButton("Search"):
151
              addSearchBtn.setActionCommand("Search");
              addSearchBtn.setBounds(25,170,80,25);
152
              addSearchBtn.setForeground(Color.blue);
153
              getContentPane().add(addSearchBtn);
154
155
              addSearchBtn.addActionListener(this);
156
              addDoneBtn = new JButton("Done");
157
              addDoneBtn.setActionCommand("Done");
158
              addDoneBtn.setBounds(110,170,80,25);
159
              addDoneBtn.setForeground(Color.blue);
160
              getContentPane().add(addDoneBtn);
addDoneBtn.addActionListener(this);
161
162
163
164
              addCancelBtn = new JButton("Cancel");
              addCancelBtn.setActionCommand("Cancel");
165
166
              addCancelBtn.setBounds(195,170,80,25);
              addCancelBtn.setForeground(Color.blue);
167
              getContentPane().add(addCancelBtn);
168
              addCancelBtn.addActionListener(this);
170
171
              setVisible(true);
          }
173
          public void actionPerformed(java.awt.event.ActionEvent event)
176
             Object object = event.getSource();
178
              if (object == addCancelBtn | object == addDoneBtn)
180
                 addCancelBtn_doWork();
```

```
else if (object == addSearchBtn)
        addSearchBtn_doWork();
   else if (object == addBrowseBtn)
        addBrowseBtn_doWork();
public void initialize()
    addVector = new Vector();
addVector.addElement("All Drives");
   String driveList[] = new String[24];
driveList[0] = new String("C:\\");
driveList[1] = new String("D:\\");
driveList[2] = new String("E:\\");
driveList[3] = new String("F:\\");
driveList[4] = new String("G:\\");
                       = new String("H:\\");
    driveList[5]
                       = new String("I:\\");
    driveList[6]
                       = new String("J:\\");
    driveList[7]
    driveList[8] = new String("K:\\");
driveList[9] = new String("L:\\");
driveList[10] = new String("M:\\");
    driveList[11] = new String("N:\\");
driveList[12] = new String("O:\\");
    driveList[13] = new String("P:\\");
    driveList[14] = new String("Q:\\");
    driveList[15] = new String("R:\\");
driveList[16] = new String("S:\\");
    driveList[17] = new String("T:\\");
    ariveList[1/] = new String("1:\\");
driveList[18] = new String("U:\\");
driveList[19] = new String("V:\\");
driveList[20] = new String("W:\\");
driveList[21] = new String("X:\\");
    driveList[22] = new String("Y:\\");
    driveList[23] = new String("Z:\\");
    File tmpFile = null;
     // Recurse the drives that were found.
     int j = 0;
     try
         for (j = 0; j < driveList.length; j++)
              tmpFile = new File(driveList[j]);
              if (tmpFile.exists())
                  addVector.addElement(tmpFile);
         }
     catch(NullPointerException excptn)
          System.out.println("Drive doesn't exist: " + driveList[j]);
      addCombo.setModel(new DefaultComboBoxModel(addVector));
      if (comboIndex <= j)</pre>
          itemStateChanged_doWork();
      élse
          comboIndex = 0;
          addCombo.setSelectedIndex(comboIndex);
          addBrowseTxt.setText("All Folders");
          addBrowseBtn.setEnabled(false);
      state = false;
      vector = null;
  public boolean getState()
      return state;
  public Vector getVector()
      return vector;
```

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```
private void addCancelBtn_doWork()
        state = false;
        setVisible(false);
     private void addSearchBtn doWork()
        // Show the "Scanning, please wait..." message to the user...
addLabel6 = new JLabel("Scanning for songs, please wait...", JLabel.CENTER);
        addLabel6.setBounds(60,196,200,15);
        getContentPane().add(addLabel6);
        if (addBrowseTxt.getText().equalsIgnoreCase("All Folders"))
           vector = addVector;
           vector.removeElementAt(0);
        else
           File file = new File(addBrowseTxt.getText());
           vector = new Vector();
           vector.addElement(file);
        setVisible(false);
        state = true;
     }
     private void addBrowseBtn_doWork()
        JFileChooser chooser;
        chooser = new JFileChooser(addBrowseTxt.getText());
        chooser.setApproveButtonText("Add");
        chooser.setFileSelectionMode(JFileChooser.DIRECTORIES_ONLY);
        int chooserState = chooser.showOpenDialog(null);
        if (chooserState == JFileChooser.APPROVE OPTION)
LÜ
           File file = chooser.getSelectedFile();
           if ((file != null) && (!file.toString().equals(" ")))
              addBrowseTxt.setText(file.getAbsolutePath());
}
W
     }
23
     private void itemStateChanged doWork()
if (comboIndex > 0)
           if (addCombo.getSelectedItem() instanceof File)
              File file = (File)addCombo.getSelectedItem();
              addBrowseBtn.setEnabled(true);
              addBrowseTxt.setText(file.getAbsolutePath());
           élse
              System.out.println("Combo item: " + addCombo.getSelectedItem().toString());
        else
           if (comboIndex == 0)
              addBrowseBtn.setEnabled(false);
              addBrowseTxt.setText("All Folders");
           élse
               System.out.println("Combo box selection out of range: " + comboIndex);
        }
     }
     private void showMessage()
        addCombo.setVisible(false);
        addLabel2.setVisible(false);
        addBrowseTxt.setVisible(false);
        addBrowseBtn.setVisible(false);
        addLabel3.setVisible(false);
        addTypesText.setVisible(false);
        addLabel4.setVisible(false);
        addLabel5.setVisible(false):
        addSearchBtn.setVisible(false);
        addCancelBtn.setVisible(false);
```

}

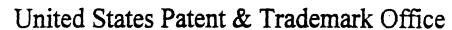
5 of 5

```
#include <windows.h>
        #include "frontend.h"
        #include "winampmgr.h"
        int WINAPI DllMain (HINSTANCE hInstance,
                                DWORD fdwReason,
                                PVOID pvReserved)
8
             return TRUE;
10
11
         ** int res = SendMessage(hwnd_winamp,WM_WA_IPC,0,IPC_ISPLAYING);
        ** IPC ISPLAYING returns the status of playback.
        ** If it returns 1, it is playing. if it returns 3, it is paused, ** if it returns 0, it is not playing.
16
17
18
        JNIEXPORT jint JNICALL
19
        Java_WinAmpMgr_getWinAmpStatus(JNIEnv* jnienv, jobject jobj)
20
21
             HWND hwnd_winamp;
22
23
             int res;
24
             hwnd_winamp = FindWindow("Winamp v1.x", NULL);
25
             res = SendMessage(hwnd_winamp, WM_WA_IPC, 0, IPC_ISPLAYING);
27
30
        ** COPYDATASTRUCT cds;
31
        ** cds.dwData = IPC PLAYFILE;
32
        ** cds.lpData = (void *) "file.mp3";
** cds.cbData = strlen((char *) cds.lpData)+1; // include space for null char
33
34
        ** SendMessage(hwnd_winamp,WM_COPYDATA, (WPARAM)NULL, (LPARAM)&cds);
35
36
      ** This will play the file "file.mp3".
37
38
39
     __JNIEXPORT jint JNICALL
40
     Java_WinAmpMgr_playWinAmp(JNIEnv* jnienv, jobject jobj, jstring jstr)
41
42
     Tage Street
43
             HWND hwnd_winamp;
44
             COPYDATASTRUCT cds;
             cds.dwData = IPC PLAYFILE;
cds.lpData = (void *) jstr;
cds.cbData = strlen((char *) cds.lpData)+1; // include space for null char
hwnd_winamp = FindWindow("Winamp v1.x", NULL);
SendMessage(hwnd_winamp, WM_COPYDATA, (WPARAM) NULL, (LPARAM) &cds);
     45
     in in
47
     48
     23
     1 }
     ₽/*
     ** SendMessage(hwnd_winamp,WM_WA_IPC,0,IPC_DELETE);
     ** You can use IPC_DELETE to clear Winamp's internal playlist.
     */
JNIEXPORT jint JNICALL
     Java_WinAmpMgr_clearWinAmpPlayList(JNIEnv* jnienv, jobject jobj)
60
61
             HWND hwnd winamp:
62
63
             hwnd winamp = FindWindow("Winamp v1.x", NULL);
             SendMessage(hwnd_winamp, WM_WA_IPC, 0, IPC_DELETE);
64
65
             return 0:
66
67
68
        ** int res = SendMessage(hwnd_winamp,WM_WA_IPC,mode,IPC_GETOUTPUTTIME);
69
70
71
        ** IPC_GETOUTPUTTIME returns the position in milliseconds of the
        ** current song (mode = 0), or the song length, in seconds (mode = 1).
** Returns -1 if not playing or error.
72
73
74
75
        JNIEXPORT jint JNICALL
        Java_WinAmpMgr_getWinAmpOutputTime(JNIEnv* jnienv, jobject jobj)
76
77
78
             HWND hwnd_winamp;
79
             int res;
80
             hwnd winamp = FindWindow("Winamp v1.x", NULL);
             res = SendMessage(hwnd_winamp, WM_WA_IPC, 0, IPC_GETOUTPUTTIME);
             return res;
85
        JNIEXPORT jint JNICALL
86
        Java_WinAmpMgr_getWinAmpSongLength(JNIEnv* jnienv, jobject jobj)
             HWND hwnd winamp;
89
             int res:
```

```
hwnd winamp = FindWindow("Winamp v1.x", NULL);
92
93
            res = SendMessage(hwnd winamp, WM_WA_IPC, 1, IPC_GETOUTPUTTIME);
94
            return res;
        }
95
96
97
98
99
        ** Sends a message to WinAmp to Quit.
100
101
        JNIEXPORT jint JNICALL
        Java_WinAmpMgr_closeWinAmp(JNIEnv* jnienv, jobject jobj)
102
1.03
104
            HWND hwnd_winamp;
105
            hwnd_winamp = FindWindow("Winamp v1.x",NULL);
PostMessage(hwnd_winamp, WM_QUIT, 0, 0);
106
107
108
            return 0;
109
110
111
112
113
        ** Sends "button-press" messages to Winamp
        **
             WINAMP_BUTTON2 = Play
114
             WINAMP_BUTTON3 = Pause
115
116
        **
             WINAMP BUTTON4 = Stop
117
       JNIEXPORT jint JNICALL
118
        Java_WinAmpMgr_pressPlayWinAmp(JNIEnv* jnienv, jobject jobj)
119
120
            HWND hwnd_winamp;
121
122
            int res:
123
            hwnd_winamp = FindWindow("Winamp v1.x", NULL);
124
            res = SendMessage(hwnd_winamp, WM_COMMAND,WINAMP_BUTTON2,0);
125
126
            return res;
127
128
    JNIEXPORT jint JNICALL
129
130 Java WinAmpMgr pressPauseWinAmp(JNIEnv* jnienv, jobject jobj)
131 |
            HWND hwnd_winamp;
132
133
            int res;
134
135
            hwnd winamp = FindWindow("Winamp v1.x", NULL);
136
            res = SendMessage(hwnd_winamp, WM_COMMAND, WINAMP_BUTTON3, 0);
137
            return res;
138 44 }
139 =
        JNIEXPORT jint JNICALL
140
    Java_WinAmpMgr_pressStopWinAmp(JNIEnv* jnienv, jobject jobj)
141
142
    Ü
143
            HWND hwnd winamp;
144
            int res;
145
146
            hwnd_winamp = FindWindow("Winamp v1.x",NULL);
res = SendMessage(hwnd_winamp, WM_COMMAND,WINAMP_BUTTON4,0);
147
148
            return res;
149 🕌 }
150
          (requires Winamp 2.0+)
151
        ** SendMessage(hwnd_winamp,WM_WA_IPC,volume,IPC_SETVOLUME);
152
153
        ** IPC_SETVOLUME sets the volume of Winamp (from 0-255).
154
155
        JNIEXPORT jint JNICALL
156
       Java_WinAmpMgr_setWinAmpVolume(JNIEnv* jnienv, jobject jobj, jint vol)
157
158
159
            HWND hwnd winamp;
160
            hwnd winamp = FindWindow("Winamp v1.x", NULL);
161
            SendMessage(hwnd_winamp,WM_WA_IPC,vol,IPC_SETVOLUME);
162
163
            return 0;
164
165
166
167
        #ifdef __cplusplus
168
        #endif
169
```

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```
/* DO NOT EDIT THIS FILE - it is machine generated \star/
 #include "jni.h"
 /* Header for class WinAmpMgr */
 #ifndef _Included_WinAmpMgr
 #define _Included WinAmpMgr
#ifdef _cplusplus
extern "C" {
 #endif
 JNIEXPORT jint JNICALL Java_WinAmpMgr_getWinAmpStatus
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_playWinAmp
   (JNIEnv *, jobject, jstring);
JNIEXPORT jint JNICALL Java_WinAmpMgr_getWinAmpStatus
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_clearWinAmpPlayList
  (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_getWinAmpOutputTime
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_getWinAmpSongLength
  (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_closeWinAmp
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_pressPlayWinAmp
  (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_pressPauseWinAmp
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_pressStopWinAmp
   (JNIEnv *, jobject);
JNIEXPORT jint JNICALL Java_WinAmpMgr_setWinAmpVolume
  (JNIEnv *, jobject, jint);
#ifdef __cplusplus
#endif
#endif
```



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